

IT 314 Software Engineering

Lab 8

Submitted By: Dhwani Joshi

Q1.

1. Test Suite

Equivalence Partitioning Test Cases

Tester Action and Input Data	Expected Outcome
(0, 1, 2000)	An Error message
(32, 1, 2000)	An Error message
(1, 0, 2000)	An Error message
(1, 13, 2000)	An Error message
(1, 1, 1899)	An Error message
(1, 1, 2016)	An Error message
(29, 2, 2015)	An Error message
(1, 1, 1900)	Previous date: 31/12/1899
(1, 1, 2000)	Previous date: 31/12/1999
(1, 3, 2000)	Previous date: 29/2/2000
(1, 5, 2000)	Previous date: 30/4/2000

Boundary Value Analysis Test Cases

Tester Action and Input Data	Expected Outcome
(1, 1, 1900)	Previous date: 31/12/1899
(31, 12, 2015)	Previous date: 30/12/2015
(1, 2, 1900)	Previous date: 31/1/1900
(29, 2, 2016)	Previous date: 28/2/2016
(0, 1, 2000)	An Error message
(32, 1, 2000)	An Error message
(1, 0, 2000)	An Error message
(1, 13, 2000)	An Error message
(1, 1, 1899)	An Error message
(1, 1, 2016)	An Error message

Q2: For all the following programs

- 1. Test Cases Identification**
- 2. Program Execution with test suites**

Program 1

1. Test Cases Identification

A. Equivalence Partitioning (EP)

Tester Action and Input Data	Expected Outcome
(5, {1, 2, 3, 4}, 4)	-1 (value not found)
(3, {1, 2, 3, 4}, 4)	2 (value found at index 2)
(1, {1, 2, 3, 4}, 4)	0 (value found at index 0)
(6, {1, 2, 3, 4}, 4)	-1 (value not found)
(2, {1, 2, 2, 3}, 4)	1 (first occurrence at index 1)

B. Boundary Value Analysis (BVA)

Tester Action and Input Data	Expected Outcome
(1, {1}, 1)	0 (value found at index 0)
(2, {1}, 1)	-1 (value not found)
(5, {}, 0)	-1 (empty array, value not found)
(10, {10}, 1)	0 (value found at index 0)
(0, {0, 1, 2}, 3)	0 (value found at index 0)

2. Program Execution with Test Suites

```
#include <stdio.h>
int linearSearch(int v, int a[], int size)
{
    for (int i = 0; i < size; i++) {
        if (a[i] == v) {
            return i; // Return the index of the first occurrence
        }
    }
    return -1; // Value not found
}

void runTests() {
    // Equivalence Partitioning Tests
    printf("EP Test 1: %d (Expected: -1)\n", linearSearch(5, (int[]){1,
2, 3, 4}, 4));
    printf("EP Test 2: %d (Expected: 2)\n", linearSearch(3, (int[]){1,
2, 3, 4}, 4));
    printf("EP Test 3: %d (Expected: 0)\n", linearSearch(1, (int[]){1,
2, 3, 4}, 4));
    printf("EP Test 4: %d (Expected: -1)\n", linearSearch(6, (int[]){1,
2, 3, 4}, 4));
    printf("EP Test 5: %d (Expected: 1)\n", linearSearch(2, (int[]){1,
2, 2, 3}, 4));

    // Boundary Value Analysis Tests
    printf("BVA Test 1: %d (Expected: 0)\n", linearSearch(1, (int[]){1},
1));
    printf("BVA Test 2: %d (Expected: -1)\n", linearSearch(2,
(int[]){1}, 1));
    printf("BVA Test 3: %d (Expected: -1)\n", linearSearch(5, (int[]){},
0)); printf("BVA Test 4: %d (Expected: 0)\n", linearSearch(10,
(int[]){10},
1));
    printf("BVA Test 5: %d (Expected: 0)\n", linearSearch(0, (int[]){0,
1, 2}, 3));
}

int main() {
    runTests()
    ;return
    0;
}
```

Program 2

1. Test Cases Identification

A. Equivalence Partitioning (EP)

Tester Action and Input Data	Expected Outcome
(5, {1, 2, 3, 4}, 4)	0 (value not found)
(3, {1, 2, 3, 3, 4}, 5)	2 (value found twice)
(1, {1, 1, 1, 1, 1}, 5)	5 (value found five times)
(2, {1, 3, 4}, 3)	0 (value not found)
(4, {4, 4, 4, 4}, 4)	4 (value found four times)

B. Boundary Value Analysis (BVA)

Tester Action and Input Data	Expected Outcome
(1, {1}, 1)	1 (value found once)
(2, {1}, 1)	0 (value not found)
(5, {}, 0)	0 (empty array, value not found)
(0, {0}, 1)	1 (value found once)
(10, {10, 10, 10, 10, 10}, 5)	5 (value found five times)

2. Program Execution with Test Suites

Code Implementation

```
#include <stdio.h>

int countItem(int v, int a[], int
    size) {int count = 0;
    for (int i = 0; i < size;
        i++) {if (a[i] == v) {
            count++;
        }
    }
    return count;
}

void runCountItemTests() {
    // Equivalence Partitioning
    Testsprintf("countItem
4}, 4));
    printf("countItem    EP Test 1: %d (Expected: 0)\n", countItem(5, (int
em4}, 5));
    printf("countItem    EP Test  : %d (Expected: 2)\n", countItem(3, (int
em1}, 5));
    printf("countItem    EP Test 3: %d (Expected: 5)\n", countItem(1, (int
em3});
    printf("countItem    EP Test 4: %d (Expected: 0)\n", countItem(2, (int
em4}, 4));
    printf("countItem    EP Test 5: %d (Expected: 4)\n", countItem(4, (int

    // Boundary Value Analysis Tests
    printf("countItem BVA Test 1: %d (Expected: 1)\n", countItem(1,
(int[]){1}, 1));printf("countItem BVA Test 2: %d (Expected: 0)\n",
countItem(2, (int[]){1}, 1));printf("countItem BVA Test 3: %d (Expected:
0)\n", countItem(5, (int[]){}, 0)); printf("countItem BVA Test 4: %d
(Expected: 1)\n", countItem(0, (int[]){0}, 1));printf("countItem BVA
Test 5: %d (Expected: 5)\n", countItem(10, (int[]){10, 10,
10, 10, 10}, 5));
}

int main() {
    runCountItemTests(
    );return 0;
}
```

Program 3

1. Test Cases Identification

A. Equivalence Partitioning (EP)

Tester Action and Input Data	Expected Outcome
(5, {1, 2, 3, 4}, 4)	-1 (value not found)
(3, {1, 2, 3, 4, 5}, 5)	2 (value found at index 2)
(1, {1, 2, 3, 4, 5}, 5)	0 (value found at index 0)
(6, {1, 2, 3, 4, 5}, 5)	-1 (value not found)
(4, {1, 2, 3, 4, 5}, 5)	3 (value found at index 3)

B. Boundary Value Analysis (BVA)

Tester Action and Input Data	Expected Outcome
(1, {1}, 1)	0 (value found at index 0)
(2, {1}, 1)	-1 (value not found)
(5, {}, 0)	-1 (empty array, value not found)
(10, {10}, 1)	0 (value found at index 0)
(0, {0, 1, 2, 3}, 4)	0 (value found at index 0)

2. Program Execution with Test Suites

Code Implementation

```
#include <stdio.h>

int binarySearch(int v, int a[], int
    size) {int lo = 0, hi = size - 1;
    while (lo <= hi) {
        int mid = (lo + hi) /
        2; if (v == a[mid]) {
            return mid; // Found
        } else if (v <
            a[mid]) {hi = mid
                - 1;
        } else {
            lo = mid + 1;
        }
    }
    return -1; // Not found
}

void runBinarySearchTests() {
    // Equivalence Partitioning Tests
    printf("binarySearch EP Test 1: %d (Expected: -1)\n", binarySearch(5,
(int[]){1,2, 3, 4}, 4));
    printf("binarySearch EP Test 2: %d (Expected: 2)\n", binarySearch(3,
(int[]){1, 2,3, 4, 5}, 5));
    printf("binarySearch EP Test 3: %d (Expected: 0)\n", binarySearch(1,
(int[]){1, 2,3, 4, 5}, 5));
    printf("binarySearch EP Test 4: %d (Expected: -1)\n", binarySearch(6,
(int[]){1,2, 3, 4, 5}, 5));
    printf("binarySearch EP Test 5: %d (Expected: 3)\n", binarySearch(4,
(int[]){1, 2,3, 4, 5}, 5));

    // Boundary Value Analysis Tests
    printf("binarySearch BVA Test 1: %d (Expected: 0)\n", binarySearch(1,
(int[]){1},1));
    printf("binarySearch BVA Test 2: %d (Expected: -1)\n", binarySearch(2,
(int[]){1},1));
    printf("binarySearch BVA Test 3: %d (Expected: -1)\n", binarySearch(5,
(int[]){},0));
    printf("binarySearch BVA Test 4: %d (Expected: 0)\n",
binarySearch(10, (int[]){10}, 1));
    printf("binarySearch BVA Test 5: %d (Expected: 0)\n", binarySearch(0,
(int[]){0,1, 2, 3}, 4));
}

int main() {
```



```
runBinarySearchTests  
();return 0;  
}
```

20201471

Program 4

1. Test Cases Identification

A. Equivalence Partitioning (EP)

Tester Action and Input Data	Expected Outcome
triangle(3, 3, 3)	EQUILATERAL (0)
triangle(3, 4, 3)	ISOSCELES (1)
triangle(3, 4, 5)	SCALENE (2)
triangle(1, 1, 3)	INVALID (3)
triangle(0, 0, 0)	INVALID (3)
triangle(2, 2, 3)	ISOSCELES (1)
triangle(5, 5, 10)	INVALID (3)

B. Boundary Value Analysis (BVA)

Tester Action and Input Data	Expected Outcome
triangle(1, 1, 1)	EQUILATERAL (0)
triangle(1, 1, 2)	ISOSCELES (1)
triangle(1, 2, 3)	INVALID (3)
triangle(2, 2, 3)	ISOSCELES (1)
triangle(3, 4, 5)	SCALENE (2)
triangle(0, 1, 1)	INVALID (3)
triangle(1, 1, 0)	INVALID (3)
triangle(-1, -1, -1)	INVALID (3)

2. Program Execution with Test Suites

Code Implementation

```
#include <stdio.h>

#define EQUILATERAL 0
#define ISOSCELES 1
#define SCALENE 2
#define INVALID 3

int triangle(int a, int b, int c) {
    // Check for invalid triangle
    if (a >= b + c || b >= a + c || c >= a
        + b) return INVALID;
    // Check for equilateral
    triangleif (a == b && b == c)
        return EQUILATERAL;
    // Check for isosceles
    triangleif (a == b || a == c
        || b == c)
        return ISOSCELES;
    // Otherwise, it is
    scalenereturn SCALENE;
}

void runTriangleTests() {
    // Equivalence Partitioning Tests
    printf("Triang EP Tes 1: %d (Expected %d)\n" triangle(3 3, 3), EQUILATERAL)
    t : , ;
    printf("Triang EP Tes 2: %d (Expected %d)\n" triangle(3 4, 3), ISOSCELES);
    t : , ;
    printf("Triang EP Tes 3: %d (Expected %d)\n" triangle(3 4, 5), SCALENE);
    t : , ;
    printf("Triang EP Tes 4: %d (Expected %d)\n" triangle(1 1, 3), INVALID);
    t : , ;

    // Boundary Value Analysis Tests
    printf("Triangle BVA Test 1: %d (Expected: %d)\n", triangle(0, 0, 0),
        INVALID);printf("Triangle BVA Test 2: %d (Expected: %d)\n", triangle(1,
        1, 1),
        EQUILATERAL);
    printf("Triangle BVA Test 3: %d (Expected: %d)\n", triangle(1, 1, 2),
        ISOSCELES);printf("Triangle BVA Test 4: %d (Expected: %d)\n",
        triangle(1, 2, 3), INVALID); printf("Triangle BVA Test 5: %d (Expected:
        %d)\n", triangle(2, 2, 3), ISOSCELES);
```

```
}  
  
int main() {  
    runTriangleTests(  
    );return 0;  
}
```

20201471

Program 5

1. Test Cases Identification

A. Equivalence Partitioning (EP)

Tester Action and Input Data	Expected Outcome
prefix("pre", "prefix")	TRUE
prefix("test", "testing")	TRUE
prefix("hello", "world")	FALSE
prefix("abc", "ab")	FALSE
prefix("test", "test123")	TRUE
prefix("test123", "test")	FALSE

B. Boundary Value Analysis (BVA)

Tester Action and Input Data	Expected Outcome
prefix("", "any")	TRUE
prefix("any", "")	FALSE
prefix("", "")	TRUE
prefix("a", "a")	TRUE
prefix("abc", "abcd")	TRUE
prefix("abc", "ab")	FALSE
prefix("abcd", "abcde")	TRUE

2. Program Execution with Test Suites

Code Implementation

```
public class PrefixChecker {

    public static boolean prefix(String s1, String s2) {
        if (s1.length() > s2.length()) {
            return false;
        }
        for (int i = 0; i < s1.length(); i++) {
            if (s1.charAt(i) != s2.charAt(i)) {
                return false;
            }
        }
        return true;
    }

    public static void runPrefixTests() {
        // Equivalence Partitioning Tests
        System.out.println("Prefix EP Test 1: " + prefix("pre", "prefix") + " "
(Expected: true));
        System.out.println("Prefix EP Test 2: " + prefix("test", "testing") + " "
(Expected: true));
        System.out.println("Prefix EP Test 3: " + prefix("hello", "world") + " "
(Expected: false));
        System.out.println("Prefix EP Test 4: " + prefix("abc", "ab") + " (Expected:
false)");

        // Boundary Value Analysis Tests
        System.out.println("Prefix BVA Test 1: " + prefix("", "any") + " (Expected:
true)"); // empty prefix
        System.out.println("Prefix BVA Test 2: " + prefix("any", "") + " (Expected:
false)"); // longer prefix
        System.out.println("Prefix BVA Test 3: " + prefix("", "") + " (Expected:
true)"); // both empty
        System.out.println("Prefix BVA Test 4: " + prefix("a", "a") + " (Expected:
true)"); // single char equal
        System.out.println("Prefix BVA Test 5: " + prefix("abc", "abcd") + " "
(Expected: true)); // exact prefix
    }

    public static void main(String[] args) {
        runPrefixTests();
    }
}
```

Program 6

a) Identify the Equivalence Classes

1. Equivalence Classes for Triangle Types:

- **Equilateral Triangle:** $A = B = C$
- **Isosceles Triangle:** $A = B \neq C$ or $A = C \neq B$ or $B = C \neq A$
- **Scalene Triangle:** $A \neq B \neq C$
- **Right-Angled Triangle:** $A^2 + B^2 = C^2$ (assuming C is the longest side)
- **Invalid Triangle:** $A + B \leq C$ or $A + C \leq B$ or $B + C \leq A$
- **Non-Triangle (Non-positive lengths):** $A \leq 0$ or $B \leq 0$ or $C \leq 0$

b) Identify Test Cases to Cover the Identified Equivalence Classes

Test Case	Input Values (A,B, C)	Expected Outcome	Equivalence Class Covered
Test Case 1	(3.0, 3.0, 3.0)	"Equilateral Triangle"	Equilateral Triangle
Test Case 2	(5.0, 5.0, 3.0)	"Isosceles Triangle"	Isosceles Triangle
Test Case 3	(4.0, 5.0, 6.0)	"Scalene Triangle"	Scalene Triangle
Test Case 4	(3.0, 4.0, 5.0)	"Right-Angled Triangle"	Right-Angled Triangle
Test Case 5	(1.0, 2.0, 3.0)	"Invalid Triangle"	Invalid Triangle
Test Case 6	(1.0, 2.0, 0.0)	"Non-Triangle"	Non-Triangle (Non-positive lengths)
Test Case 7	(0.0, 5.0, 5.0)	"Non-Triangle"	Non-Triangle (Non-positive lengths)

c) Boundary Condition for Scalene Triangle ($A + B > C$)

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(3.0, 4.0, 5.0)	"Scalene Triangle"
Test Case 2	(2.0, 3.0, 4.0)	"Scalene Triangle"
Test Case 3	(2.0, 2.0, 3.99999)	"Scalene Triangle"
Test Case 4	(3.0, 4.0, 7.0)	"Invalid Triangle"

d) Boundary Condition for Isosceles Triangle ($A = C$)

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(5.0, 5.0, 3.0)	"Isosceles Triangle"
Test Case 2	(5.0, 3.0, 5.0)	"Isosceles Triangle"
Test Case 3	(5.0, 5.0, 5.0)	"Equilateral Triangle"
Test Case 4	(0.0, 5.0, 0.0)	"Non-Triangle"

e) Boundary Condition for Equilateral Triangle ($A = B = C$)

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(3.0, 3.0, 3.0)	"Equilateral Triangle"
Test Case 2	(0.0, 0.0, 0.0)	"Non-Triangle"
Test Case 3	(5.0, 5.0, 5.0)	"Equilateral Triangle"

f) Boundary Condition for Right-Angled Triangle ($A^2 + B^2 = C^2$)

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(3.0, 4.0, 5.0)	"Right-Angled Triangle"
Test Case 2	(5.0, 12.0, 13.0)	"Right-Angled Triangle"
Test Case 3	(8.0, 15.0, 17.0)	"Right-Angled Triangle"
Test Case 4	(5.0, 5.0, 7.0)	"Invalid Triangle"

g) Non-Triangle Case

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(1.0, 2.0, 3.0)	"Invalid Triangle"
Test Case 2	(3.0, 1.0, 1.0)	"Invalid Triangle"
Test Case 3	(5.0, 5.0, 10.0)	"Invalid Triangle"
Test Case 4	(7.0, 3.0, 4.0)	"Invalid Triangle"

h) Non-Positive Input

Test Case	Input Values (A, B, C)	Expected Outcome
Test Case 1	(-1.0, 2.0, 3.0)	"Non-Triangle"
Test Case 2	(0.0, 5.0, 5.0)	"Non-Triangle"
Test Case 3	(5.0, 0.0, 5.0)	"Non-Triangle"
Test Case 4	(5.0, 5.0, -1.0)	"Non-Triangle"
Test Case 5	(0.0, 0.0, 0.0)	"Non-Triangle"