

Lecture-08: Binary Search Trees

Overview

1. Motivation
2. Binary Trees + Terminology
3. Basic Tree methods

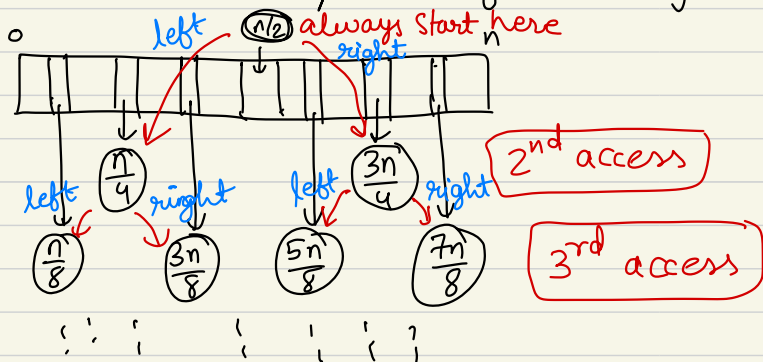
Next Week

1. Midterm 1 [1hr → take home → more info on weekend]
2. Assignment 3 (shorter) [Priority Queues]

⊛ Problem Search is fast ($O(\log n)$), but add/remove were only $O(n)$.

⇒ Question: Can we do all 3 operations in $O(\log n)$ time?

⇒ Question: What is "access pattern" of the binary search?



Idea: Store elements in nodes

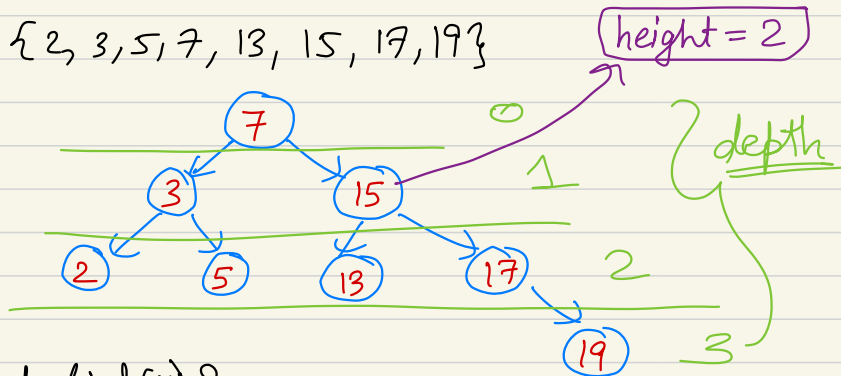
- each node stores value and
- also "next" nodes that would be accessed in binary search w/ node search as midpoint.

Each node has stored: left child, right child, parent

⊗ Properties:

- going left \rightarrow smaller values
- going right \rightarrow larger values

eg. $S = \{2, 3, 5, 7, 13, 15, 17, 19\}$



⊙ How to find(11)?

Sol - start @ 7 (top = "root")

~ $11 > 7 \Rightarrow$ go right

- read 15, $11 < 15$ so go left.

\rightarrow read 13, $11 < 13$

no place to go \rightarrow 11 not there!!

⊙ How to add(11)?

Sol \rightarrow imitate find until we see 11 is not there.

\rightarrow make new node storing 11, attach where we failed to find 11.

⊙ How to remove (2)?

— find(2) then remove node!

⊙ remove (15)?

— replace it with the immediate smallest or immediately largest element storing node.

⊛ Nomenclature ("rooted" binary tree)

A binary tree consists of a collection of nodes with a single distinguished node called the root.

Each node has

- parent node (except root's parent is null)
- left child node (possibly null)
- right child node (possibly null)

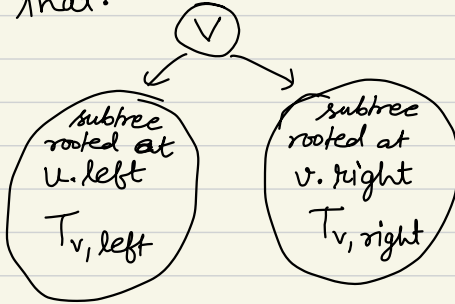
⇒ Must Satisfy:

- ⊙ Node "u" is a child of Node "v", then "v" is "u"'s parent.
- ⊙ every node has root as ancestor (parent of parent of parent...)

⊛ Terminology

- Root: node without parent.
- Leaf: node without children.
- Internal: node which is not a "leaf".
- Depth: length of path from node to "root".
- Height: length of longest downward path from node to "leaf".
- Height of the "root" is the depth of tree.
- Subtree: rooted at node = tree of node's descendants with respect to u as a root.

A BST is a tree where each node has an associated value $u.x$ with comparable values with property that:



if u in $T_{v,left}$ then $u.x < v.x$
if w in $T_{v,right}$ then $v.x < w.x$

Given a BST

- how to find (y) ?
 - start at root u
 - if $(u.x).equals(y)$ — return $u.x$
 - if $(u.x) > y$ — go to **left** (if there) otherwise, fail
 - if $(u.x) < y$ — go to **right** (if there) otherwise, fail
- how long does this take?
 - $O(\text{depth of tree}) = O(\text{height of root})$

Removal method on Tuesday...