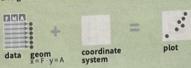
# Data visualization with ggplot2:: CHEAT SHEET

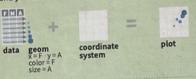


## **Basics**

ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same components: a data set, a coordinate system, and geoms-visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (aesthetics) like size, color, and x and y locations.



Complete the template below to build a graph.

required ggplot (data = <DATA>) + <GEOM\_FUNCTION>(mapping = aes < MAPPINGS> stat = <STAT>, position = <POSITION>) + required, <COORDINATE\_FUNCTION> # defaults <FACET\_FUNCTION> supplied <SCALE FUNCTION> <THEME FUNCTION>

ggplot(data = mpg, aes(x = cty, y = hwy)) Begins a plot that you finish by adding layers to. Add one geom function per layer.

last\_plot() Returns the last plot.

ggsave("plot.png", width = 5, height = 5) Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

Aes Common aesthetic values. color and fill - string ("red", "#RRGGBB")

linetype - integer or string (0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash")

lineend - string ("round", "butt", or "square")

linejoin - string ("round", "mitre", or "bevel") size - integer (line width in mm) 0 1 2 3 4 5 6 7 8 9 10 11.12

shape - integer/shape name or 13 14 15 16 17 18 19 20 21 22 23 24 25 a single character ("a") ⊗ □ □ ○ △ ◇ ○ ○ ■ ◆ △ ▼

# Geoms

Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

### GRAPHICAL PRIMITIVES

a <- ggplot(economics, aes(date, unemploy))  $b \leftarrow ggplot(seals, aes(x = long, y = lat))$ 

a + geom\_blank() and a + expand\_limits() Ensure limits include values across all plots.

b + geom\_curve(aes(yend = lat + 1, xend = long + 1), curvature = 1) - x, xend, y, yend, alpha, angle, color, curvature, linetype, size

a + geom\_path(lineend = "butt", linejoin = "round", linemitre = 1) x, y, alpha, color, group, linetype, size

a + geom\_polygon(aes(alpha = 50)) - x, y, alpha, color, fill, group, subgroup, linetype, size

b + geom\_rect(aes(xmin = long, ymin = lat, xmax = long + 1, ymax = lat + 1) - xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size



#### LINE SEGMENTS

common aesthetics: x, y, alpha, color, linetype, size

b + geom\_abline(aes(intercept = 0, slope = 1)) b + geom\_hline(aes(yintercept = lat)) b + geom\_vline(aes(xintercept = long))

b + geom\_segment(aes(yend = lat + 1, xend = long + 1)) b + geom\_spoke(aes(angle = 1:1155, radius = 1))

#### ONE VARIABLE continuous

c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)



c + geom\_area(stat = "bin") x, y, alpha, color, fill, linetype, size



c + geom\_density(kernel = "gaussian") x, y, alpha, color, fill, group, linetype, size, weight



c + geom\_dotplot() x, y, alpha, color, fill



c + geom\_freqpoly() x, y, alpha, color, group, linetype, size



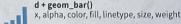
c + geom\_histogram(binwidth = 5) x, y, alpha, color, fill, linetype, size, weight



c2 + geom\_qq(aes(sample = hwy)) x, y, alpha, color, fill, linetype, size, weight

#### discrete

d <- ggplot(mpg, aes(fl))



#### TWO VARIABLES both continuous

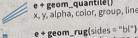
e <- ggplot(mpg, aes(cty, hwy))



e + geom\_label(aes(label = cty), nudge\_x = 1, nudge\_y = 1) - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust



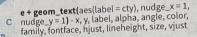
e + geom\_point() x, y, alpha, color, fill, shape, size, stroke



e + geom\_quantile() x, y, alpha, color, group, linetype, size, weight



x, y, alpha, color, linetype, size e + geom\_smooth(method = lm) x, y, alpha, color, fill, group, linetype, size, weight



#### one discrete, one continuous f <- ggplot(mpg, aes(class, hwy))



f + geom\_col() x, y, alpha, color, fill, group, linetype, size



f + geom\_boxplot() x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



f + geom\_dotplot(binaxis = "y", stackdir = "center") x, y, alpha, color, fill, group



f + geom\_violin(scale = "area") x, y, alpha, color, fill, group, linetype, size, weight

g <- ggplot(diamonds, aes(cut, color))



g + geom\_count() x, y, alpha, color, fill, shape, size, stroke



e + geom\_jitter(height = 2, width = 2)

# x, y, alpha, color, fill, shape, size

 $l + geom\_contour(aes(z = z))$ 

# continuous bivariate distribution h <- ggplot(diamonds, aes(carat, price))



 $h + geom\_bin2d(binwidth = c(0.25, 500))$ x, y, alpha, color, fill, linetype, size, weight



h + geom\_density\_2d() x, y, alpha, color, group, linetype, size



h + geom\_hex() x, y, alpha, color, fill, size

#### continuous function

i <- ggplot(economics, aes(date, unemploy))



i + geom\_area() x, y, alpha, color, fill, linetype, size



i + geom\_line() x, y, alpha, color, group, linetype, size



i + geom\_step(direction = "hv") x, y, alpha, color, group, linetype, size

#### visualizing error

df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2) j <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))



j + geom\_crossbar(fatten = 2) - x, y, ymax, ymin, alpha, color, fill, group, linetype, size



j + geom\_errorbar() - x, ymax, ymin, alpha, color, group, linetype, size, width Also geom\_errorbarh().



j + geom\_linerange() x, ymin, ymax, alpha, color, group, linetype, size



j + geom\_pointrange() - x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map\_data("state") k <- ggplot(data, aes(fill = murder))



k + geom\_map(aes(map\_id = state), map = map) + expand limits(x = map\$long, y = map\$lat) map\_id, alpha, color, fill, linetype, size

#### THREE VARIABLES

seals\$z <- with(seals, sqrt(delta\_long^2 + delta\_lat^2)); l <- ggplot(seals, aes(long, lat))



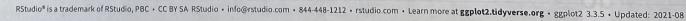
x, y, z, alpha, color, group, linetype, size, weight l + geom\_contour\_filled(aes(fill = z)) x, y, alpha, color, fill, group, linetype, size, subgroup



l + geom\_raster(aes(fill = z), hjust = 0.5. vjust = 0.5, interpolate = FALSE) x, y, alpha, fill

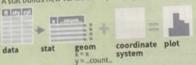


l + geom\_tile(aes(fill = z)) x, y, alpha, color, fill, linetype, size, width

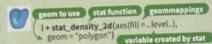


Stats An alternative way to build a layer.

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, geom\_bar(stat="count") or by using a stat function, stat\_count(geom="bar"), which calls a default geom to make a layer (equivalent to a geom function). Use ...name.. syntax to map stat variables to aesthetics.



c + stat\_bin(binwidth = 1, boundary = 10) x, y | ...count.., ..ncount.., ..density.., ..ndensity..

c + stat\_count(width = 1) x, y | ...count.., ...prop...

c+stat\_density(adjust = 1, kernel = "gaussian") x, y | ...count..., ..density..., ...scaled...

e + stat\_bin\_2d(bins = 30, drop = T) x, y, fill ...count..., ...density...

e+stat\_bin\_hex(bins = 30) x, y, fill | ..count.., ..density..

e + stat\_density\_2d(contour = TRUE, n = 100) x, y, color, size ..level...

e + stat\_ellipse(level = 0.95, segments = 51, type = "t")

1+ stat\_contour(aes(z = z)) x, y, z, order | ..level ...

I + stat\_summary\_hex(aes(z = z), bins = 30, fun = max) x, y, z, fill .. value.

1+ stat\_summary\_2d(aes(z = z), bins = 30, fun = mean) x, y, z, fill | ..value...

f+stat boxplot(coef=1.5)

x, y | ..lower..., ..middle.., ..upper.., ..width..., ..ymin..., ..ymax...

f + stat vdensity(kernel = "gaussian", scale = "area") x, y \_density\_, ..scaled.., ..count.., ..n.., ..violinwidth.., ..width...

e + stat\_ecdf(n = 40) x, y | ..x., ..y..

e + stat quantile(quantiles = c(0.1, 0.9), formula = y - log(x), method = "rq") x, y | .. quantile..

e + stat\_smooth(method = "lm", formula = y - x, se = T, level = 0.95) x, y | \_se\_\_, \_x\_\_, \_y\_\_, \_ymin..., \_ymax..

ggplot() + xlim(-5, 5) + stat\_function(fun = dnorm, n = 20, geom = "point") x | ..x., ..y..

ggplot() + stat\_qq(aes(sample = 1:100)) x, y, sample | ...sample ..., ...theoretical ...

e + stat\_sum() x, y, size | ...n.., ..prop...

e + stat\_summary(fun.data = "mean\_cl\_boot")

h + stat\_summary\_bin(fun = "mean", geom = "bar")

e+stat\_identity()

e + stat\_unique()

# Scales override defaults with scales package.

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.

n <- d + geom bar(aes(fill = fl))



\*\*scate\_rit\_manuait values = c("skyblue", "royalblue", "blue", "navy"), limits = ("d" "e" "p", "r"), breaks =c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "p", "R")) title to use in labels to use breaks to use in

#### GENERAL PURPOSE SCALES

Use with most aesthetics

scale\_\*\_continuous() - Map cont' values to visual ones. scale\_\*\_discrete() - Map discrete values to visual ones. scale\_\*\_binned() - Map continuous values to discrete bins. scale\_\*\_identity() - Use data values as visual ones. scale \* manual(values = c()) - Map discrete values to

manually chosen visual ones. scale\_\*\_date(date\_labels = "%m/%d"),
date\_breaks = "2 weeks") - Treat data values as dates. scale\_\*\_datetime() - Treat data values as date times. Same as scale \* date(). See ?strptime for label formats.

#### X & Y LOCATION SCALES

Use with x or y aesthetics (x shown here)

scale\_x\_log10() - Plot x on log10 scale. scale\_x\_reverse() - Reverse the direction of the x axis. scale\_x\_sqrt() - Plot x on square root scale.

#### COLOR AND FILL SCALES (DISCRETE)



- 11

n + scale\_fill\_brewer(palette = "Blues") For palette choices:

RColorBrewer::display.brewer.all()

n + scale\_fill\_grey(start = 0.2, end = 0.8, na.value = "red")

#### COLOR AND FILL SCALES (CONTINUOUS)



o <- c + geom\_dotplot(aes(fill = ..x..))



o + scale\_fill\_distiller(palette = "Blues")



o + scale\_fill\_gradient(low="red", high="yellow") o + scale\_fill\_gradient2(low = "red", high = "blue",

mid = "white", midpoint = 25) o + scale\_fill\_gradientn(colors = topo.colors(6)) Also: rainbow(), heat.colors(), terrain.colors(),

#### SHAPE AND SIZE SCALES

p <- e + geom\_point(aes(shape = fl, size = cyl))

cm.colors(), RColorBrewer::brewer.pal()



p + scale\_shape() + scale\_size() p + scale\_shape\_manual(values = c(3:7)) 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 H 19 20 21 22 23 25

DOA+XOVE\*+ORESTDOAOOOGOAV p + scale\_radius(range = c(1,6)) p + scale\_size\_area(max\_size = 6)

# Coordinate Systems

r <- d + geom\_bar()

 $r + coord_cartesian(xlim = c(0, 5)) - xlim, ylim$ The default cartesian coordinate system.

r + coord fixed(ratio = 1/2)

ratio, xlim, ylim - Cartesian coordinates with fixed aspect ratio between x and y units.



-

ggplot(mpg, aes(y = fl)) + geom\_bar() Flip cartesian coordinates by switching x and y aesthetic mappings.



r + coord\_polar(theta = "x", direction=1) theta, start, direction - Polar coordinates.



r + coord\_trans(y = "sqrt") - x, y, xlim, ylim Transformed cartesian coordinates. Set xtrans and ytrans to the name of a window function.

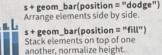


π + coord\_quickmap()  $\pi$  + coord\_map(projection = "ortho", orientation = c(41, -74, 0)) - projection, xlim, ylim Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.).

# Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))





e + geom\_point(position = "jitter") Add random noise to X and Y position of each element to avoid overplotting.



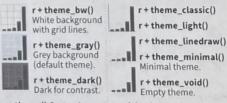
e + geom\_label(position = "nudge") Nudge labels away from points. s + geom\_bar(position = "stack")



Stack elements on top of one another. Each position adjustment can be recast as a function

with manual width and height arguments: s + geom\_bar(position = position\_dodge(width = 1))

# Themes



r + theme() Customize aspects of the theme such as axis, legend, panel, and facet properties. r + ggtitle("Title") + theme(plot title postion = "plot")

r + theme(panel background = element\_rect(fill = "blue"))

# Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.



t <- ggplot(mpg, aes(cty, hwy)) + geom\_point()

t + facet\_grid(cols = vars(fl)) Facet into columns based on fl. t + facet\_grid(rows = vars(year)) Facet into rows based on year.

t + facet\_grid(rows = vars(year), cols = vars(fl)) Facet into both rows and columns.

t + facet\_wrap(vars(fl)) Wrap facets into a rectangular layout.

Set scales to let axis limits vary across facets.

t + facet\_grid(rows = vars(drv), cols = vars(fl), scales = "free")

x and y axis limits adjust to individual facets: "free\_x" - x axis limits adjust "free\_y" - y axis limits adjust

Set labeller to adjust facet label:

t + facet\_grid(cols = vars(fl), labeller = label\_both) flic flid flie flip flir t + facet\_grid(rows = vars(fl),

labeller = label\_bquote(alpha ^ .(fl)))  $\alpha^c$   $\alpha^d$   $\alpha^e$   $\alpha^p$   $\alpha^r$ 

# Labels and Legends

Use labs() to label the elements of your plot.

t + labs(x = "New x axis label", y = "New y axis label", title = "Add a title above the plot", subtitle = "Add a subtitle below title", caption = "Add a caption below plot", alt = "Add alt text to the plot", <AES> = "New <AES> legend title")

t + annotate(geom = "text", x = 8, y = 9, label = "A") Places a geom with manually selected aesthetics.

p + guides(x = guide\_axis(n.dodge = 2)) Avoid crowded or overlapping labels with guide\_axis(n.dodge or angle).

n + guides(fill = "none") Set legend type for each aesthetic: colorbar, legend, or none (no legend). n + theme(legend.position = "bottom")

Place legend at "bottom", "top", "left", or "right". n + scale\_fill\_discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))
Set legend title and labels with a scale function.

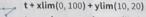
# Zooming



Without clipping (preferred):

 $t + coord_{cartesian}(xlim = c(0, 100), ylim = c(10, 20))$ 

With clipping (removes unseen data points):



t + scale\_x\_continuous(limits = c(0, 100)) + scale\_y\_continuous(limits = c(0, 100))