

## Link\_MPI

- + send\_sz
- + recv\_sz
- + send\_buff
- + recv\_buff
- node
- send\_list
- recv\_list

- + Link\_MPI()
- + ~Link\_MPI()
- + get\_node\_num()
- + add\_send\_var()
- + add\_recv\_var()
- + set\_local\_send\_buff\_order()
- + copy\_send\_vars()
- + copy\_recv\_vars()
- + set\_send\_buff()
- + set\_recv\_buff()