```
StartingElements
                  + name
                  # status
                  # status ph
                  # in val re I1
                  # in val im I1
                  # in val abs I1
                  # in val arg I1
                  # in val re U1
                  # in val im U1
                  # in val abs U1
                  # in val arg U1
                  # in val re S1
                  # in val im S1
                  # in val abs S1
                  # in val arg S1
                  # in val re 310
                  # in val im 310
                  # in val abs 310
                  # in val arg 310
                  # in val re 3U0
                  # in val im 3U0
                  # in_val_abs_3U0
                  # in val arg 3U0
                  # in val re S0
                  # in val im S0
                  # in val abs S0
                  # in val arg S0
                  + StartingElements()
                  + ~StartingElements()
                  + get status()
                  + get status ph()
                  + detect()
                  + init inputs()
  OvercurrentProtection
                                   ZSCurrentProtection
                                - c start
                                - c return
                                - t start
                                - dir
                                - timer
+ OvercurrentProtection()
                                + ZSCurrentProtection()
                                + ~ZSCurrentProtection()
+ ~OvercurrentProtection()
                                + detect()
```

- c start

- t start

- timer

+ detect()

- dir

- c return