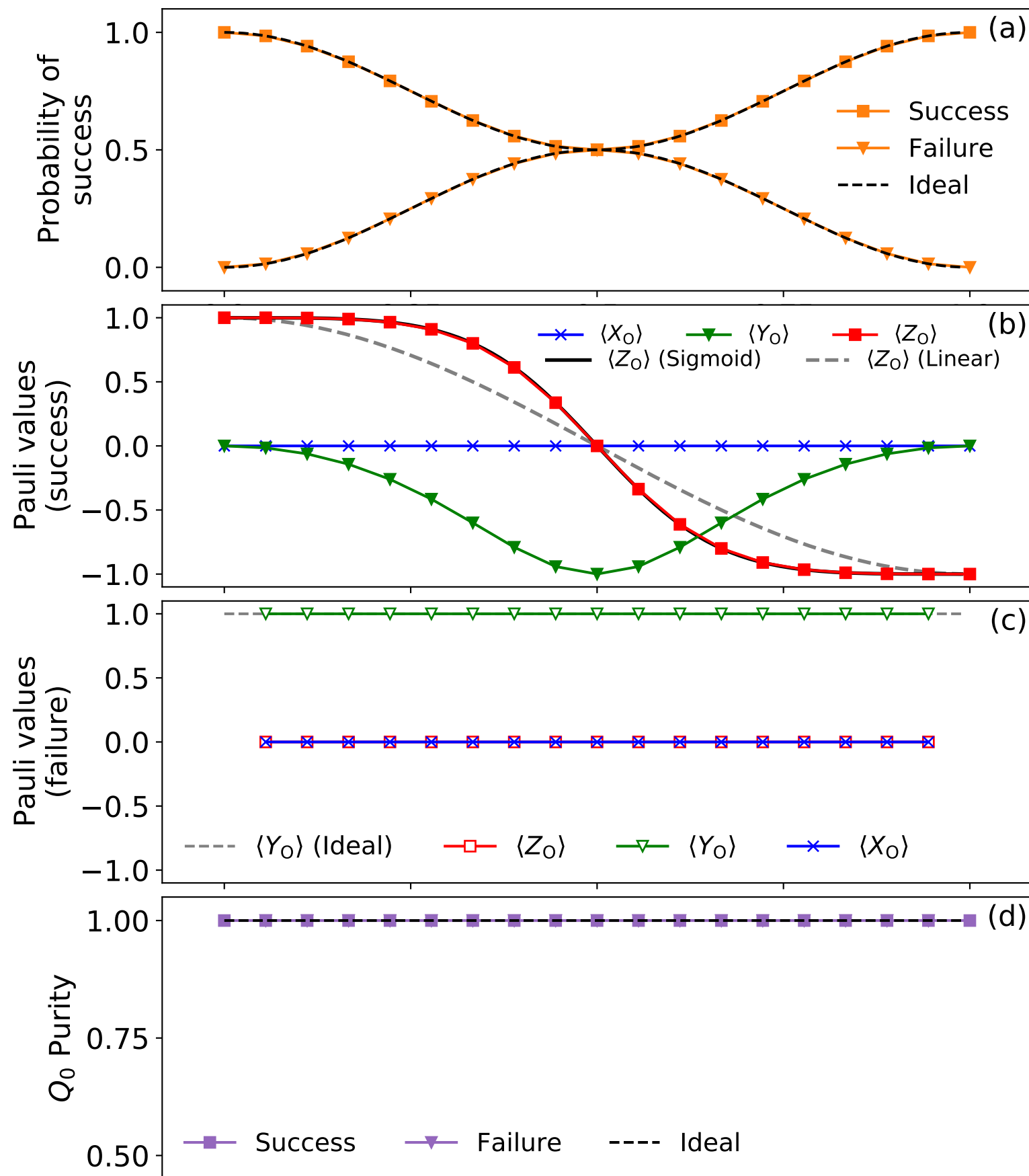


(i) Noiseless simulation



(ii) Noisy simulation

