SCAR: Smart Contract Academic Registry

A Blockchain approach for Academic Registry

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Abstract

This is the abstract.

Resumo

Aqui fica o resumo.

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Chapter 1

Introduction

This is where the introduction goes to.

1.1 Outline

This is where the outline goes to. The outline is a guide for the reader to understand the structure of the document.

Chapter 2

Background

2.1 Introduction to the Problem

In today's fast paced world, the authenticity and accessibility of academic certificates play a crucial role in ensuring trust and credibility in various domains, ranging from education to employment and beyond. The current and traditional *paper-based* system of issuing and verifying academic certificates is not only time consuming but also prone to a lot of fraud and manipulation. The rampant proliferation of counterfeit certificates, inefficient verification processes and the risk of loss or damage highlight the need for a more reliable, robust and secure academic certificate registry system.

The current system of academic certificate registry is plagued by numerous challenges. Firstly, the reliance and trust on paper-based certificates is a major issue making them susceptible to forgery and tampering undermining the cridibility and integrity of academic qualifications. Secondly, the manual verification process is time-consuming and prone to errors, leading to delays in credential validation, possible fraudulent activities and also potential loss of revenue for institutions due to errors in the manual release. Thirdly, the centralized nature of certificate issuance by educational intituitions exacerbates the difficulty of maintaining a unified and updated registry, hampering efficient verification mechanisms.

2.2 Alternative Approaches

Several attemps have been made to address the imperfections of the traditional academic certificate registry system. One such solution is the implementation of *centralized databases* [13] managed by government or regulatory authorities, where educational institutions are required to submit digital copies of certificates for verification purposes. Additionally this approach aims to centralize certificate records and simplify the verification process, it still faces challenges such as the risk and concerns of data privacy and security, interoperability issues between different databases and the need of a trusted third party to manage the database. This centralized mechanism of keeping record is also devoted to have a single point of failure.

Another solution that is gaining traction is the adoption of *blockchain technology* for academic certificate registry. Blockchain offers a decentralized, secure and tamper-proof ledger where certificates can be stored and verified. The use of blockchain technology ensures that certificates are immutable, transparent and accessible to all stakeholders. Moreover, this technology enables the instant verification trough cryptographic methods, eliminating the need for a central authority to manage the registry, thereby reducing the risk of fraud and manipulation. This approach eliminates the need for a central authority to manage the registry, thereby reducing the risk of fraud and manipulation.

In contrast to the traditional centralized databased system, in our opinion, blockchain emerges as a disruptive force capable of revolutionizing academic certificate registry systems by providing in a decentralized and secure manner, an immutable and tamper-proof ledger where certificates will be stored and verified. The decision to embrace blockchain technology as the foundation of our solution is based on what we sad above as well as the fact that blockchain technology is a key enabler of the *Web3* vision, which aims to create decentralized applications (*dApps*) that are secure, transparent and trustless where users have full control over their data and digital assets without having a **single point of failure**.

2.3 Distributed System

As we transition to a blockchain-based solution for our problem it is crucial to understand the foundational concepts that make this technology both revolutionary and reliable. Central to blockchain's efficacy is the principle of *distributed consensus*, which ensures the integrity, security and transparency of the ledger. This next sections explore into the mechanics of distributed consensus, the broader vision of *Web3* and other key concepts integral to understanding how blockchain can trasnform academic certificate registry systems.

Blockchain Technology

Blockchain is a technology behind the cryptocurrency Bitcoin initially described by Satoshi Nakamoto in a 2008 white paper titled 'Bitcoin: A Peer-to-Peer Electronic Cash System' [12]. Although the term blockchain gained popularity in that year, with the introduction of Bitcoin cryptocurrency by Nakamoto, its underlying concepts have been used since the 1980s. Later in 2004, Harold Thomas Finney II (Hal Finney) introduced the Reusable Proof of Work ($RPOW$) system [5]. The RPOW system was a digital currency system that used a *proof-of-work* limit the amount of work done by the server and to limit the amount of work done by the client. The RPOW system was the first system to use a blockchain-like structure to store and verify transactions. After sometime, in 2009 the first bitcoin transaction was made by Nakamoto to his friend Hal Finney [15] where was tranfered 10 BTC (bitcoin). This marked the beginning of the blockchain technology era. In 2013, Vitalik Buterin proposed the concept of *smart contracts* in his white paper 'Ethereum: The Ultimate Smart Contract and Decentralized Application Platform' [1]. Uppon this publication, *Ethereum* has launched his own blockchain in 2015. [16].

All of the above information is to show how blockchain has evolved over the past few years and is presented in [17].

What is Blockchain?

A blockchain is a time-ordered set of blocks where each block is cryptographically linked to the previous one forming a chain. All blocks are stored in a decentralized and distributed ledger and become thrustworthy digital records whar are unmodifiable in practice but very easy to verify. Like mencioned in the previous section 2.2 there is no centralized or hierarchical structure in the blockchain network and the information is shared by a network of *peers*.
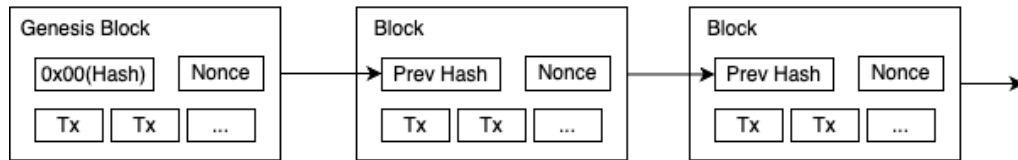

Figure 2.1: Blockchain structure adapted from [12]

Each block contains a reliable register of one or more actually executed transactions that are created and exchanged by the network participants (peers) which eventually must modify its state. To add new information to the chain, a **consensus** about its truthfulness must be reached among the peers in the network.

The content of each transaction that is stored in a single block depends on the specific type of blockchain and its prupose. In our case and very succinctly, the transaction has an 'item' that contains information about the academic certificate; we will discuss this in more detail in the next chapters. Other example used for the time being is the Bitcoin, where the main information registered are exchanges of bitcoins between accounts.

Other important aspect of a chain node and the major reason for its security is the **hash**. The hash is a mathematical function that takes an input (or 'message') and returns a fixed-size string of bytes. This function is used to verify whether or not the data contained in the block has been tampered with. It is created when a new block is added or updated onto the chain. In the blockchain, the hash of a block contains the information of the previous block's hash and any minimal change in the block's content will result in a completely different hash. This is the reason why the blockchain is considered tamper-proof and secure.

Some blockchains support the use of *Smart Contracts* [11] which are a modern version of the tradition paper-based agreements mencioned before. These Smart Contracts are a critical component of several applications and platforms using a distributed ledger technology that we will be using in out solution and for better understading we will explain with more detail in the next sections.

There are three main types of blockchain [14]:

- Public: is called public if each participants can read and use it to carry out transactions but also if everyone can participate in the process of creating the **consensus** which can be *Proof-of-Work* or *Proof-of-Stake*. In this type of blockchain there is no central authority nor a trusted third party to control the network. Examples of this type of blockchain are **Bitcoin** [12] and **Ethereum** [18]. The main advantages of this type of blockchain are:
  - High security and privacy,
  - Open and Flexible Environment,
  - No regulations,
  - Full Transparency and Systems,
  - Distributed, etc.

- Private: these are restricted and not open, such kind of blockchain also haas features of access. This type of blockchains works mostly on closed systems and networks and are usually useful in organizations and companies which only selected members can join and access the data. Private blockchains have running only authorized nodes and that means that no one from the outside of the private network is able to access the information and data exchanged between two nodes. In this type there is no mining, no proof of work, and no remuneration [8]. Examples of this type of blockchain are **Hyperledger Fabric** [6] and **R3 Corda** [4]. The main advantages of this type of blockchain are:
  - Full of privacy,
  - High Efficiency,
  - Faster Transaction,
  - Better Scability,

- Consortium [10]: a combination of both public and private blockchains. As in a private blockchain, participants may join the network only by invitation and must be approved by the network owner, however, there is not a single organization that has control over the network. Instead, the control is distributed among a group of participants.
  - High Security,
  - High Scalability,
  - High Efficiency,
  - High Privacy,
  - High Flexibility,

Distributed Consensus Mechanisms

Distributed consensus feature allows a blockchain-based system

2.4 Differente Approaches to Blockchain

Chapter 3

Requirements

With the purpose of fulfilling all the objectives of the project SCAR, we have developed DiGo Certify mobile application. Our mobile application, allows different interveners to access, share and emit certificates to the Ethereum blockchain, from anywhere in the world, offering a futuristic solution for the problems described in section (. . .).

The `DiGo Certify` application aims to meet the needs of different stakeholders in the educational ecosystem. Mandatory and optional requirements have been defined based on essential functionalities and additional enhancements desired for the application.

3.0.1 Stakeholders

The SCAR solution involves three main stakeholders: students or alumni, employers or third-party entities, and college administrators. Each plays a crucial role in the application's ecosystem.

Role of Each Stakeholder and Actions They Can Perform:

- **Students or Alumni:** Students or alumni are the essence of the SCAR platform. They will have the ability to register on the mobile application, where they can securely upload and store their academic certificates on the blockchain. Additionally, students or alumni can view and share their certificates with employers or third-party entities during recruitment processes, providing a transparent and efficient experience.

- **College Administrators:** College administrators are responsible for providing and validating the academic certificates issued by the educational institution. They will have the ability to access the application to issue and authenticate students' or alumni's certificates, thus ensuring the integrity and validity of the documents.

- **Employers or External Entities:** Employers play a crucial role in requesting the verification of academic certificates during job interviews. By accessing the SCAR platform, employers or external entities can instantly verify the authenticity of the certificates presented by students or alumni, without the need of possessing a wallet and with this ensuring a more reliable and transparent recruitment process.

3.0.2 Mandatory Requirements:

- **Implementation of the mobile application using React Native with Expo platform:** The choice of React Native along with the Expo platform provides an effective approach for developing multiplatform mobile applications. This ensures a consistent experience for users, regardless of the device used, and facilitates the development process for the development team.

- **Utilization of smart contracts in Solidity to store and validate academic certificates on the Ethereum blockchain:** The use of smart contracts in Solidity offers a secure and reliable solution for storing and validating academic certificates on the Ethereum blockchain. This approach ensures data integrity and immutability, making the SCAR platform highly reliable and resistant to fraud.

- **Development of features for registration, authentication, and secure storage of certificates on the blockchain:** Developing robust features for registering, authenticating, and securely storing certificates on the blockchain is essential to ensure the security and reliability of the SCAR platform. These features should be designed with a focus on usability and security, providing an intuitive and transparent experience for users.

3.0.3 Optional Requirements:

- **Integration of additional features, such as real-time notifications and sharing of certificates through digital channels:** Incorporating extra functionalities like real-time notifications and certificate sharing through digital channels, such as social media platforms, can further enhance the user experience on the SCAR platform. This enhancement can boost usability and attract new users to the platform.

3.1 Use Cases

The following use cases describe the interactions between the different stakeholders in the SCAR platform. Each use case outlines the actions performed by the stakeholders and the expected outcomes of these interactions.

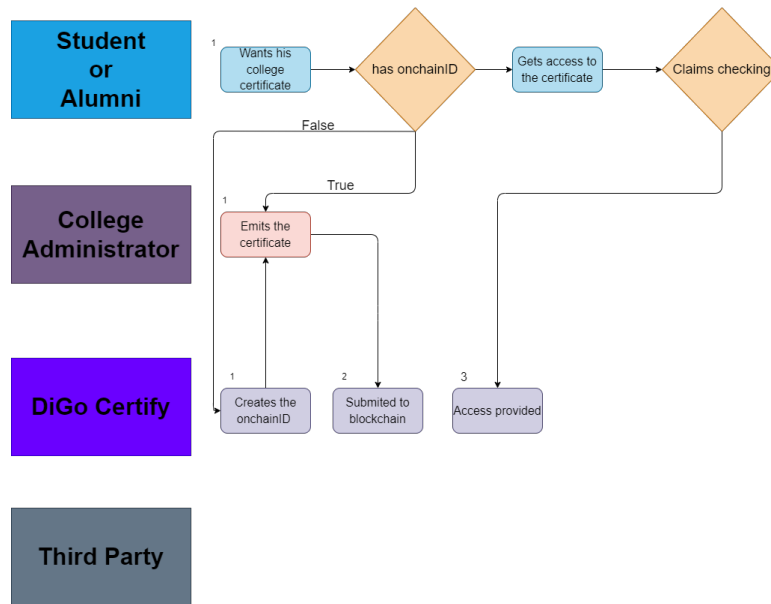### 3.1.1 Use Case 1: Student Registration and Certificate Requesting

Figure 3.1: Use Case 1: Student Registration and Certificate Requesting

- **Actors:** Student, College Administrator

- **Description:** A student registers on the mobile application and requests academic certificates from the college administrator.

- **Preconditions:** The student has access to the SCAR platform. The college administrator has access to the platform and the student's academic records.

- **Postconditions:** The student receives the academic certificates and stores them on the blockchain.

- **Main Flow:**

- 1. The student downloads the `DiGo Certify` mobile application from the app store.

- 2. The student registers himself using their email address and connecting a wallet to the application.

- 3. The student requests academic certificates from the college administrator.

- 4. The college administrator issues the certificates, submitting them to the blockchain and emits the claims that will allow the student to access the certificates.

- 5. The student receives a notification that the certificates are available for download.

- **Alternative Flow:**

- 1.1 The student already has an account on the SCAR platform.

- 1.2 The student logs in to their account using their email address.

- 1.3 The student requests additional academic certificates from the college administrator.

- 1.4 The college administrator issues the new certificates and submits them to the blockchain.

- 1.5 The student receives a notification that the certificates are available for download.

- **Exceptions:**

- 1. The student enters an invalid email address during registration.

- 2. The student fails to register on the application due to an error in the process.

- 3. The college administrator does not issue the certificates to the student.

- **Notes:** This use case illustrates the process of student registration and certificate requesting on the mobile application. It emphasizes the importance of secure and transparent interactions between the student and the college administrator, enabled by the blockchain technology.

3.1.2   Use Case 2: Certificate Validation by an External Entity

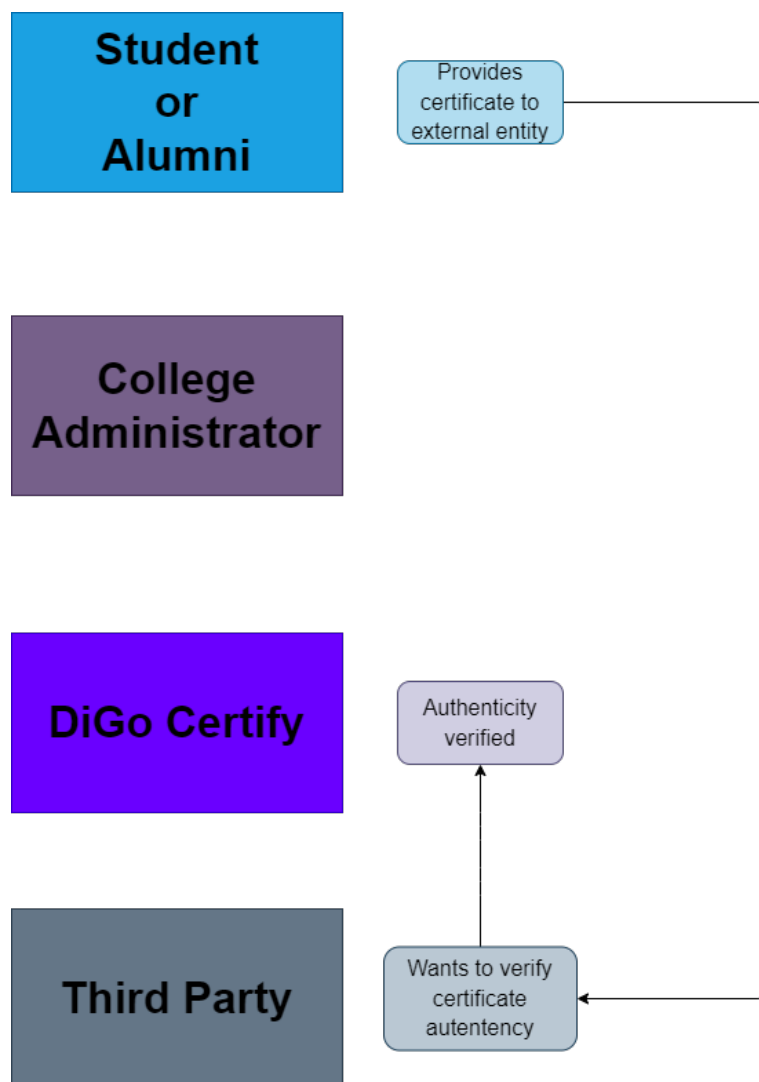Figure 3.2: Use Case 2: Certificate Verification by an External Entity

- **Actors:** External Entity, Student

- **Description:** For the purpose of a job application, an external entity verifies the authenticity of the student's academic certificates on the mobile application.

- **Preconditions:** The employer has access to the `DiGo Certify` application. The student has shared their certificates with the employer.

- **Postconditions:** The employer confirms the authenticity of the student's certificates and proceeds with the recruitment process.

- **Main Flow:**

- 1. The employer does not need to have a wallet to access the application.

- 2. The employer scans the QR code or accesses the link shared by the student to view the certificates.

- 3. The employer views the student's certificates and verifies their authenticity on the blockchain.

- 4. The employer confirms the authenticity of the certificates and proceeds with the recruitment process.

- **Exceptions:**

- 1. The employer fails to verify the authenticity of the certificates due to an error in the process.

- 2. The employer does not confirm the authenticity of the certificates.

- **Notes:** This use case illustrates the process of certificate verification by an employer on the `DiGo Certify` mobile application. It emphasizes the importance of transparency and trust in the recruitment process, enabled by the blockchain technology.

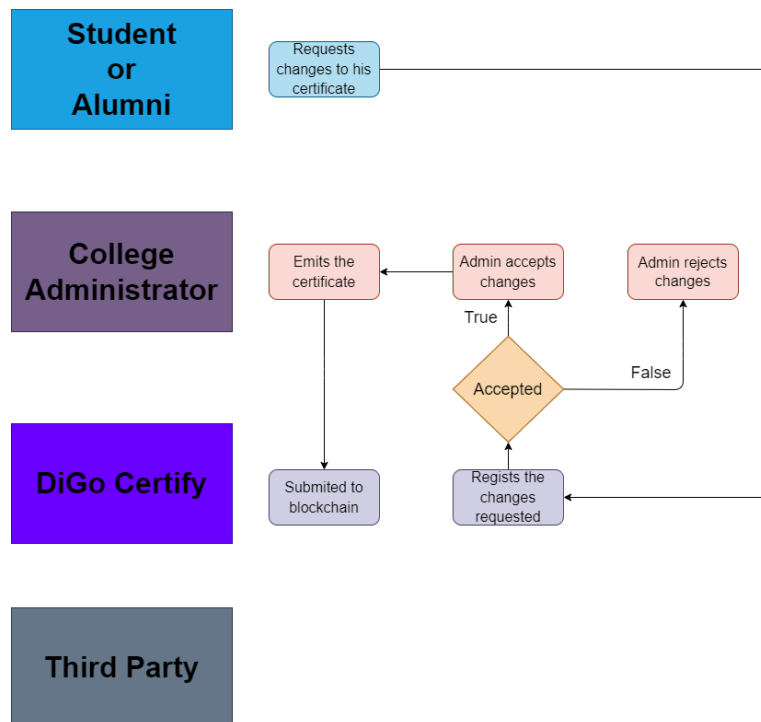### 3.1.3   Use Case 3: Student or Alumni requests a change to the certificate

Figure 3.3: Use Case 3: Student or Alumni requests a change to the certificate

- **Actors:** Student, College Administrator

- **Description:** A student or alumni requests a change to the academic certificates issued by the college administrator.

- **Preconditions:** The student has access to the SCAR platform. The college administrator has access to the platform and the student's academic records.

- **Postconditions:** The student receives the updated academic certificates and stores them on the blockchain.

- **Main Flow:**

- 1. The student logs in to the `DiGo Certify` mobile application.

- 2. The student requests a change to the academic certificates from the college administrator.

- 3. The college administrator updates the certificates, submitting them to the blockchain and emits the claims that will allow the student to access the updated certificates.

- 4. The student receives a notification that the updated certificates are available for download.

- **Exceptions:**

- 1. The student fails to log in to the application due to an error in the process.

- 2. The student does not request a change to the academic certificates.

- 3. The college administrator does not update the certificates for the student.

- **Notes:** This use case illustrates the process of requesting a change to academic certificates on the mobile application. It emphasizes the importance of maintaining accurate and up-to-date records on the blockchain, enabled by the blockchain technology.

Chapter 4

Solution Architecture

The present chapter covers the system's components, their interactions, and the underlying technologies used to implement the solution. The architecture is designed to ensure data integrity, security, and scalability while providing a seamless user experience. We will cover the concept of a multiplatform application, how it functions, the various solutions available, and a detailed discussion of the chosen technology stack, specifically React Native with the Expo platform.

4.1 Multiplatform Application

A multiplatform application is designed to run seamlessly on multiple operating systems, such as iOS and Android, using a single codebase. This approach significantly reduces development time and costs while ensuring a consistent user experience across different devices. The core idea is to write the code once and deploy it across multiple platforms, which is particularly beneficial for applications that need to reach a broad audience.

4.1.1 Functionality and Operation

Multiplatform applications leverage frameworks that provide tools and libraries to facilitate cross-platform development. These frameworks abstract away the differences between the various platforms, allowing developers to focus on building features rather than dealing with platform-specific nuances. The primary goal is to achieve native-like performance and look-and-feel while maintaining a shared codebase.

4.1.2 Available Solutions

Several frameworks are available for developing multiplatform applications, each with its own set of features and trade-offs. The most notable ones include:

- React Native

- Flutter

- Kotlin Multiplatform Mobile (KMP)

React Native

React Native is a popular open-source framework developed by Facebook. It allows developers to build mobile applications using JavaScript and React, a widely-used library for building user interfaces. React Native bridges the gap between web and mobile development by enabling code reuse across platforms while providing near-native performance[3].

Key Features:

- **Component-Based Architecture:** Enables modular and maintainable code.

- **Hot Reloading:** Allows developers to see changes in real-time without recompiling the entire application.

- **Rich Ecosystem:** A vast collection of libraries and tools that streamline development.

- **Community Support:** Extensive community contributions and support.

Flutter

Flutter, developed by Google, is another powerful framework for building natively compiled applications for mobile, web, and desktop from a single codebase. It uses the Dart programming language and provides a rich set of pre-designed widgets to create highly customizable interfaces[7].

Key Features:

- **Hot Reload:** Similar to React Native's hot reloading, enabling quick iterations.

- **Expressive UIs:** Rich set of customizable widgets.

- **Performance:** Compiled directly to native code, which can lead to better performance.

Kotlin Multiplatform Mobile (KMP)

KMP, developed by JetBrains, allows developers to use Kotlin for developing iOS and Android applications. It focuses on sharing code, particularly business logic, while allowing platform-specific code where necessary[9].

Key Features:

- **Code Sharing:** Share common code across platforms while writing platform-specific code when needed.

- **Native Performance:** Utilizes native components and performance optimizations.

4.1.3   Chosen Solution: React Native with Expo

For the `DiGO Certify` application, we chose React Native with the `Expo` platform. This decision was influenced by several factors, including our team's familiarity with JavaScript and React, the maturity and stability of the React Native ecosystem, and the added benefits provided by Expo[2].

Why React Native with Expo?

- **Ease of Use:** React Native's component-based architecture aligns well with our need for a modular and maintainable codebase. Our team's existing knowledge of JavaScript and React significantly reduced the learning curve.

- **Performance:** React Native provides near-native performance, ensuring that our application runs smoothly on both iOS and Android.

- **Development Speed:** Features like hot reloading and a rich ecosystem of libraries accelerated our development process.

- **Community and Support:** The extensive community support for React Native ensured that we had access to numerous resources, tutorials, and third-party libraries.

- **Expo Platform:** Expo enhances React Native by offering a suite of tools and services that simplify development. It includes a managed workflow, which handles many of the complexities of building and deploying mobile applications, allowing us to focus on developing features.

Expo Specific Benefits:

- **Development Tools:** Expo provides an integrated environment for developing, building, and deploying React Native applications.

- **Easy Setup:** Simplifies the initial setup and configuration process.

- **Over-the-Air Updates:** Enables pushing updates to users without requiring a full app store review process.

Detailed Workflow Using React Native and Expo

The development workflow for `DiGo Certify` app using React Native and Expo involves several key steps:

1. **Project Initialization:** Setting up the project with Expo CLI, which provides a streamlined setup process and essential tools.

2. **Component Development:** Building the application UI using React Native's component-based approach. Components are reusable UI elements that help maintain consistency and simplify development.

3. **State Management:** Using state management libraries such as Redux to handle the application's state efficiently.

4. **Integration with Blockchain:** Implementing smart contracts in Solidity and integrating them with the React Native application through Web3.js, enabling secure interactions with the Ethereum blockchain.

5. **Testing and Debugging:** Utilizing Expo's built-in tools for testing and debugging the application on various devices and simulators.

6. **Deployment:** Expo simplifies the deployment process with its build and publish services, allowing us to distribute the application through app stores seamlessly.

In conclusion, the choice of React Native with Expo for the mobile application provides a robust, efficient, and scalable solution for developing a secure and user-friendly multiplatform application. This architecture leverages modern technologies to meet the needs of our diverse user base, ensuring a high-quality user experience across all supported devices.

Chapter 5

Implementation

This is where the implementation goes to.

Chapter 6

Work Plan

This chapter describes the work plan for the project.

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