

Service Mesh 落地之后: 为 sidecar 注入灵魂

周群力 Co-founder of Layotto



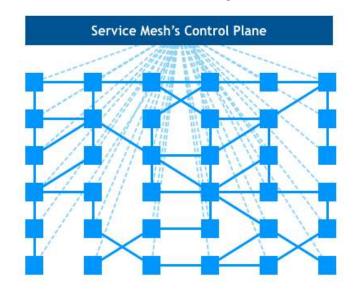
- Service Mesh 回顾
- Multi Runtime: 从 sidecar 到机甲
- Runtime API: 解决跨云部署和厂商绑定难题
- WebAssembly in sidecar: 让业务逻辑跑在sidecar里
- 展望2022: 待解决的问题
- 总结

Service Mesh



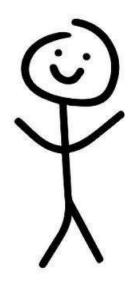


由开发了 Linkerd 的Buoyant 公司提出



服务网格是一个基础设施层,用于处理服务间通信。云原生应用有着复杂的服务拓扑,服务网格负责在这些拓扑中实现请求的可靠传递。在实践中,服务网格通常实现为一组轻量级网络代理,他们与应用程序部署在一起,而对应用程序透明。





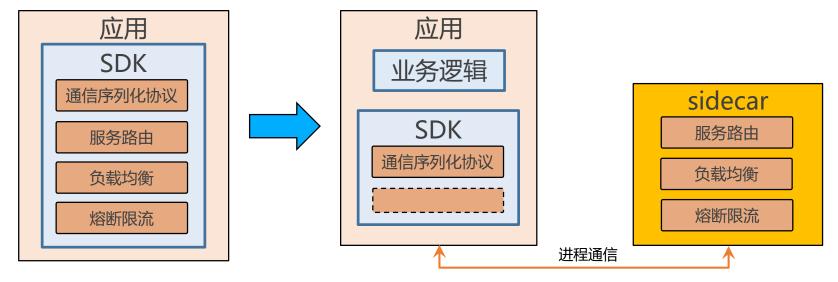




图片来源: https://new.qq.com/omn/20190806/201908 06A0SM4Q00.html

图片来源: https://www.zhihu.com/question/55912398/ answer/147967674



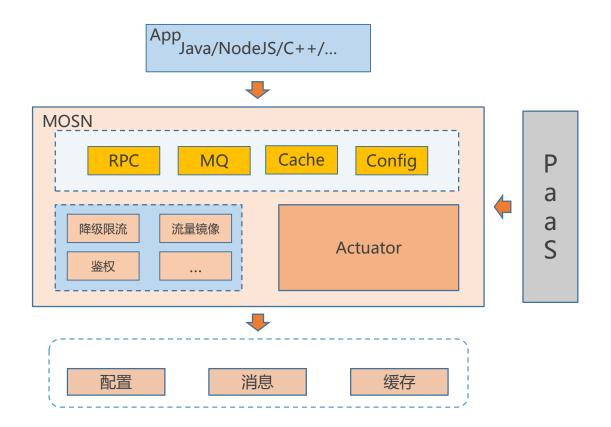


- 升级成本高
- SDK 版本不统一
- 异构语言治理能力弱

- 业务解耦
- 平滑升级
- 异构语言治理



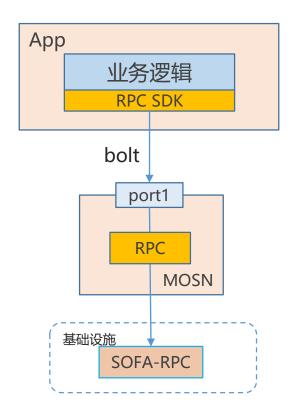




事情没有那么简单

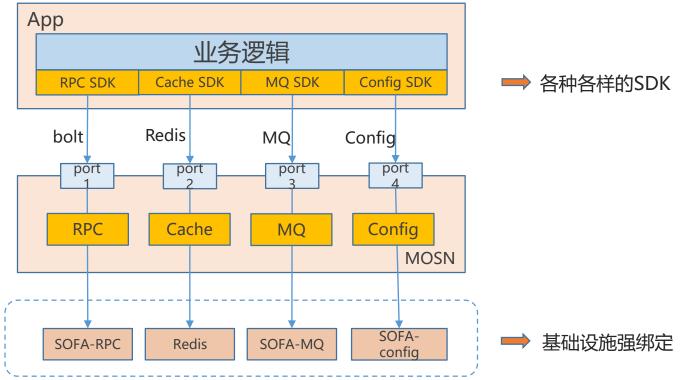






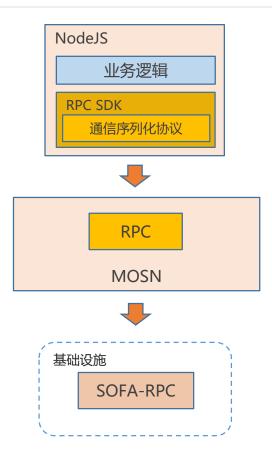


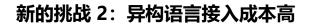




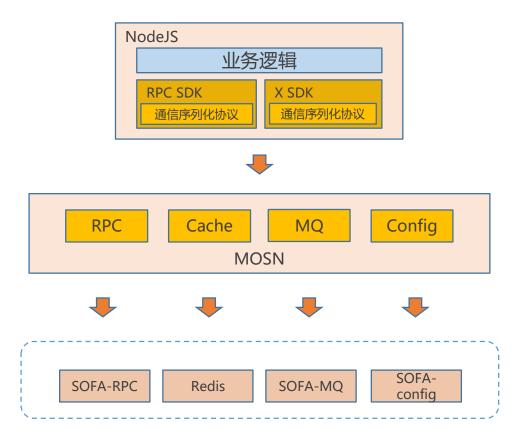


新的挑战 2: 异构语言接入成本高



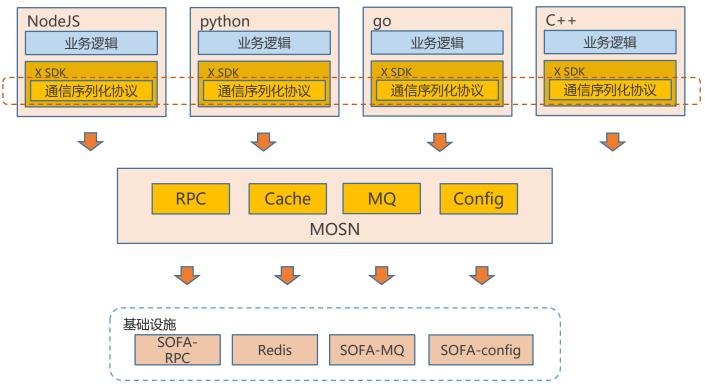








新的挑战 2: 异构语言接入成本高



Multi-Runtime

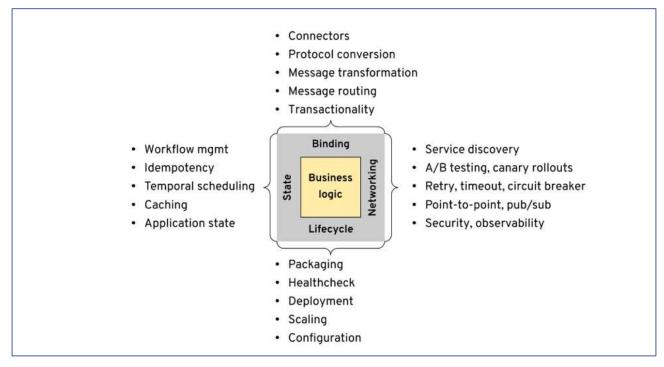






图片来源: https://www.etsy.com/listing/648454769/avatar-aliens-amp-suit-robot-custom

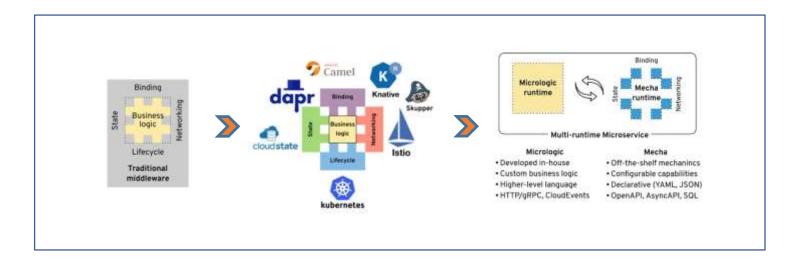




Reference: https://www.infoq.com/articles/multi-runtime-microservice-architecture/



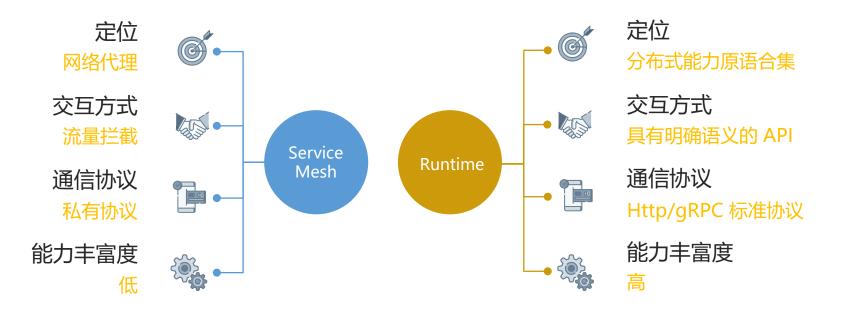




Reference: https://www.infog.com/articles/multi-runtime-microservice-architecture/

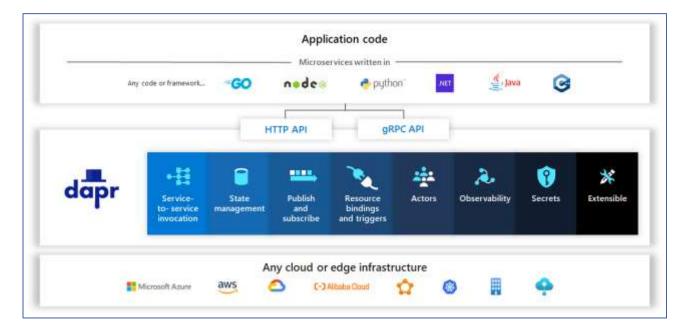






Dapr





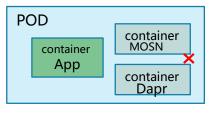
- 提供多种分布式能力
- 对接了丰富的基础组件
- 厂商解绑,跨云部署

事情没有那么简单



怎么落地

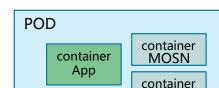
方案 1: 替换



缺失 Service Mesh 能力

方案 2: 共存

• 稳定性有待验证



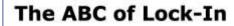
Dapr

- 运维成本飙升
- 稳定性更难保证

《The ABC of Lock-In》

2012年2月,一篇文章讲了一个有趣的故事

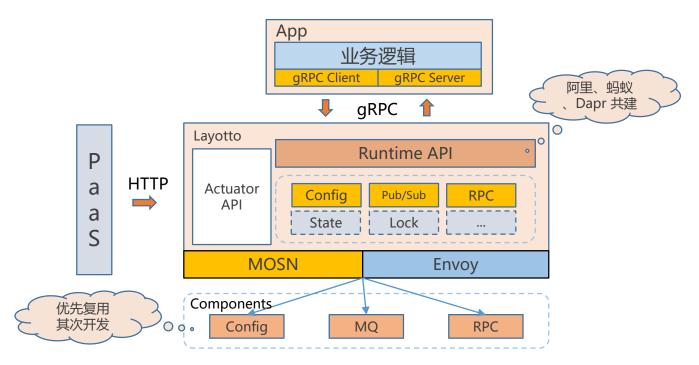
- 企业上了 A 云, 用了 A 云的专有服务
- 被 A 云锁定
- 供应商 C 找上门 B 云也很好,你通过我的服务可以无缝使用 A 云和 B 云
- •被 C 锁定



BY MASSIMO, ON FEBRUARY 2ND, 2012

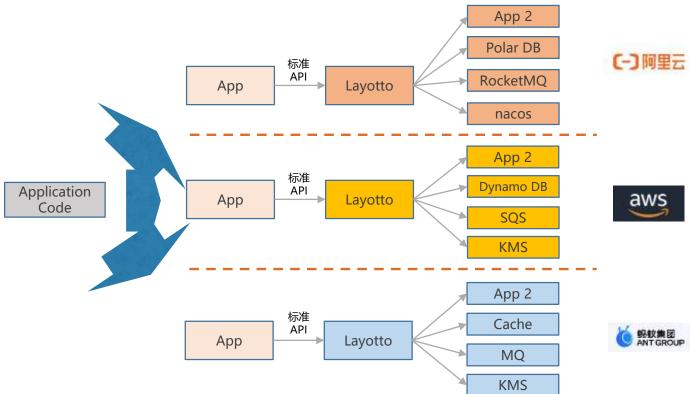
Layotto





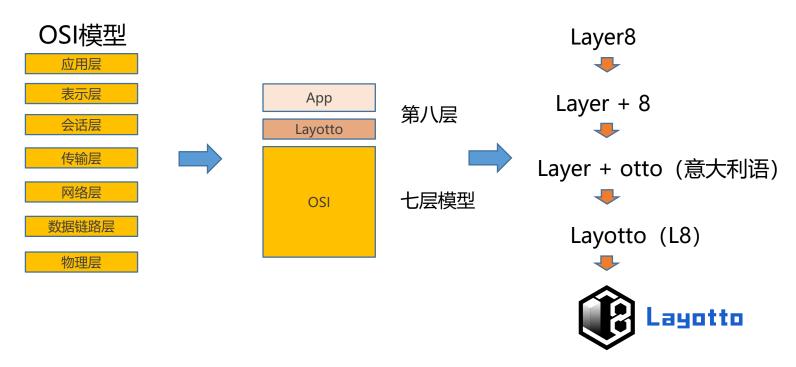
Layotto 移植性











问题 解决了

吗?



如何解决厂商绑定的 ABC 问题?

遥想谷歌当年,如何推广 Kubernetes?

- 联盟。联合众多厂商成立、参与 CNCF,让企业用户相信 Kubernetes 完全可信且『不受 Google 控制』
- •中立 API。让用户在各种环境中用 Kubernetes, 这样更便于迁移到云上

What's in this for Google?

As User it: Google werns to build a good business that can beat America — meneging the world's applications and information. And the plan is to win the enterprise mental before America by during two things:

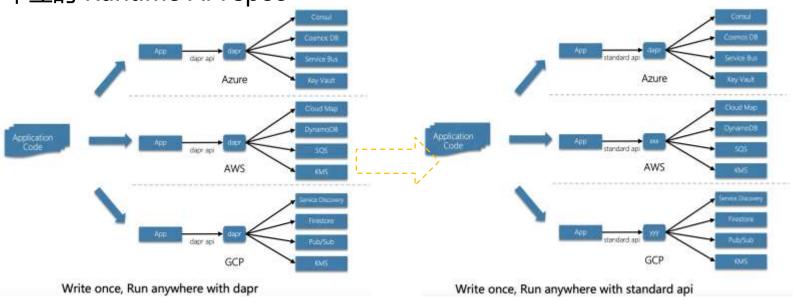
- Minimise the gap botween enterprise data centers and cloud, by investing in technology that makes modern portable applications much easier – Rubometers.
- Capture the mindshare of the world's leading developers, and build a broader Liver for applications using sechnologies like: Darker, ComCO. Weave, Meson. - at of which can searcheally move and yeak across clouds and debt senters.

Experientes has a tentatising while proposition — that categories can not software supplications with the same, question of efficiency as Google stand. But it has resolved broadler partitionation from the container exceptation in while the be seen as fully invarial and muturious (Soogle's commit. To that end, Google is now aligning movewhere for Memoratives, Core-OS until Wessermans, with howeverythis like IBM, eBay and Soldman Santis. And is free weeks age Google surround with Docker through the Linux Open Container Project. Finally, that work Google seried OpenSizes' to further bridge only emissible data centries.

The prize is clear - to be known and busted as the best place to deploy the applications of the future.

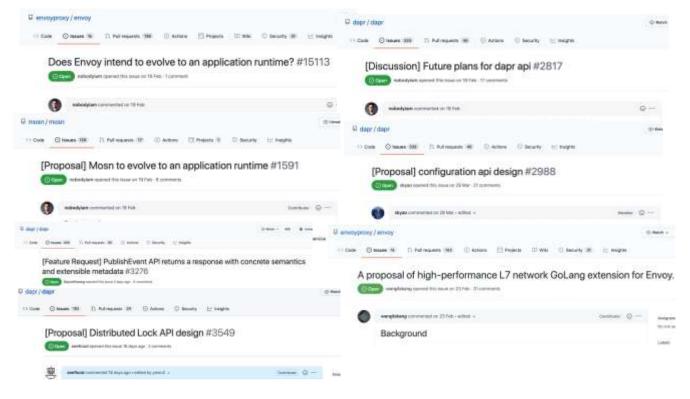


中立的 Runtime API spec













	Dapr	Layotto
RPC 通信	V	⋖
RPC 治理	×	✓
Config	Ą	✓
Pub/Sub	\checkmark	⋖
State	✓	⋖
Actor	✓	×
Sequencer	×	⋖
Lock	Ą	⋖
Metadata	⋖	×
Actuator	×	\checkmark
~	×	·P
支持	不支持	建设中

另一种视角 看待Runtime API



OS



抽象的看:

OS=治理软件 + 抽象硬件 (把不同硬件抽象成一样的 API, 让编程更简单)

数据中心 OS



K8S = 治理软件(容器)





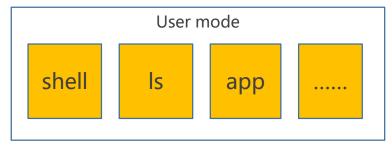
Runtime API = 抽象基础设施



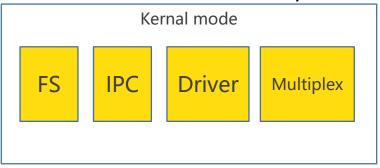
Runtime API + K8S = 可能是下一代分布式 OS



OS



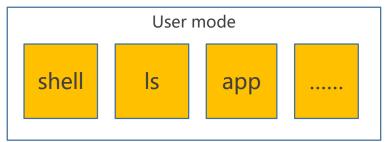
System call



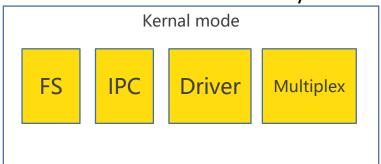
Different Hardware



OS

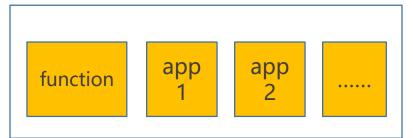


System call

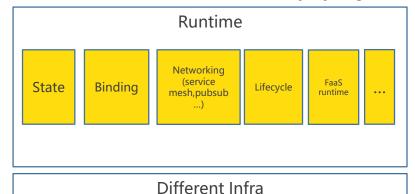


Different Hardware

Runtime



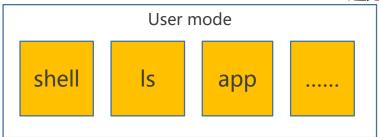
Runtime API



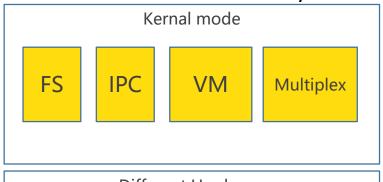
是不是感觉有点像? 别急, 再看看他们面临的设计问题......



设计OS kernel: 宏内核(Monolithic Kernel) 还是 微内核(Micro Kernel)?



System call



Different Hardware

Monolithic Kernel

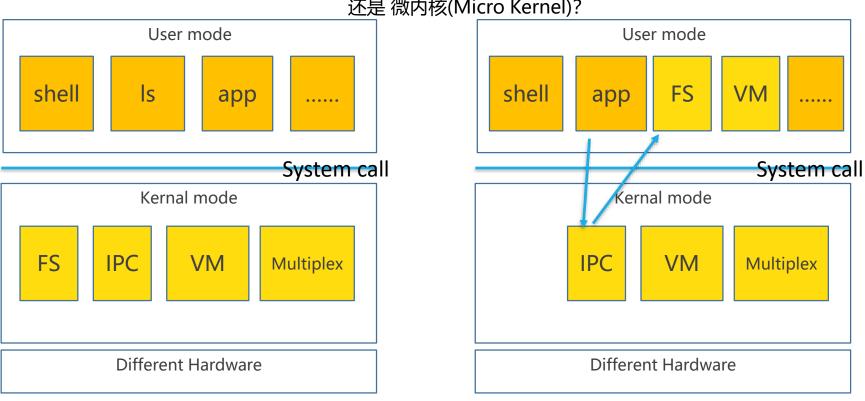
38

Micro Kernel



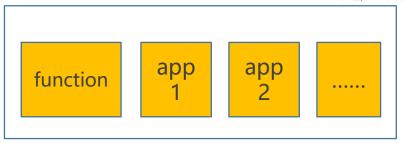
Monolithic Kernel

设计OS kernel: 宏内核(Monolithic Kernel) 还是 微内核(Micro Kernel)?

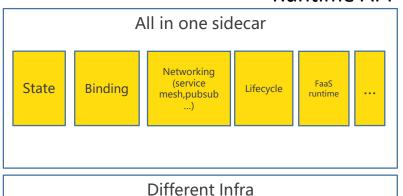




设计Runtime: 单体sidecar(Monolithic sidecar) 还是 微sidecar(Micro sidecar)?

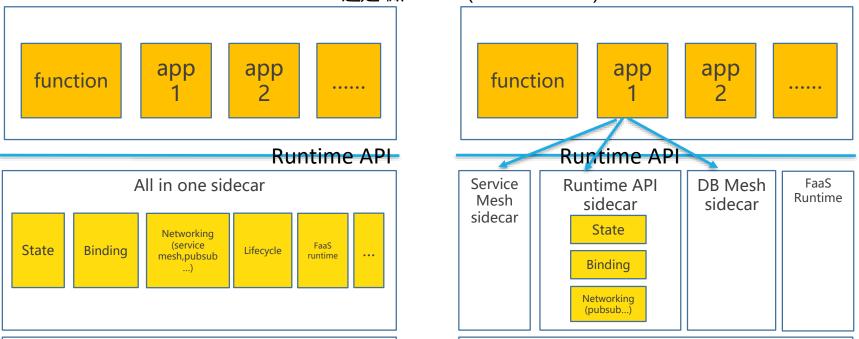


Runtime API



Monolithic sidecar





Monolithic sidecar

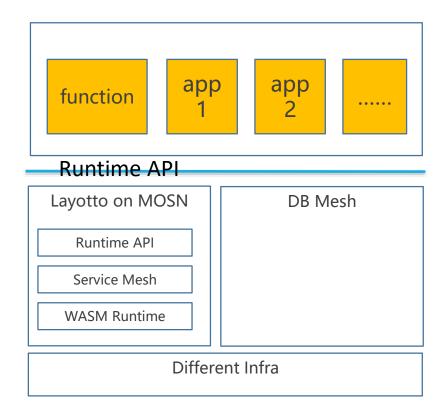
Different Infra

Micro sidecar

Different Infra



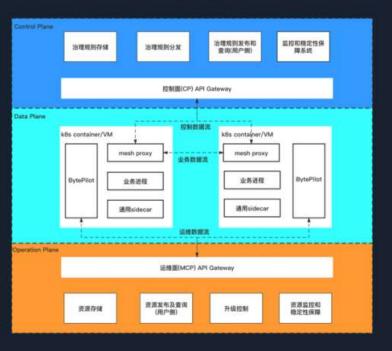
蚂蚁的选择





字节跳动的选择

字节的Service Mesh - ByteMesh架构



Monolithic sidecar vs Micro sidecar Who is right?

Who cares!

- 暴露出抽象API即可, 应用不关心有几个sidecar
- 具体部署几个全看取舍

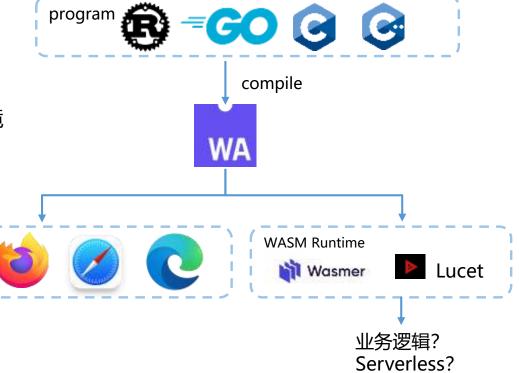
WebAssembly in sidecar: 让业务逻辑跑在sidecar里

WebAssembly (WASM) 简介



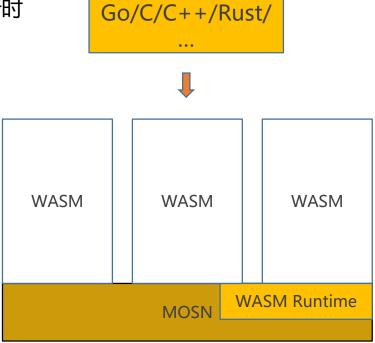
- 语言无关
- 平台无关
- 可移植
- 内存安全的沙箱隔离环境

浏览器





MOSN集成了WASM运行时





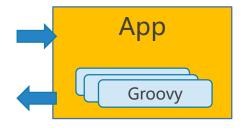
Reloadable SDK

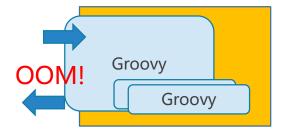


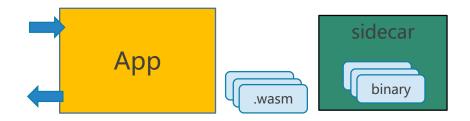




Sandbox as a service

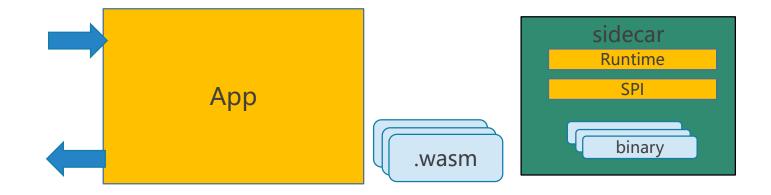




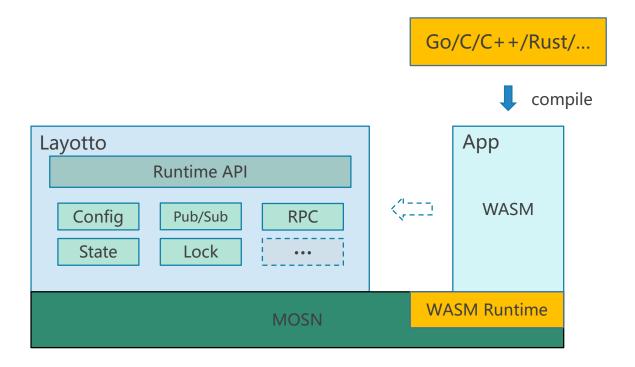




sidecar extension

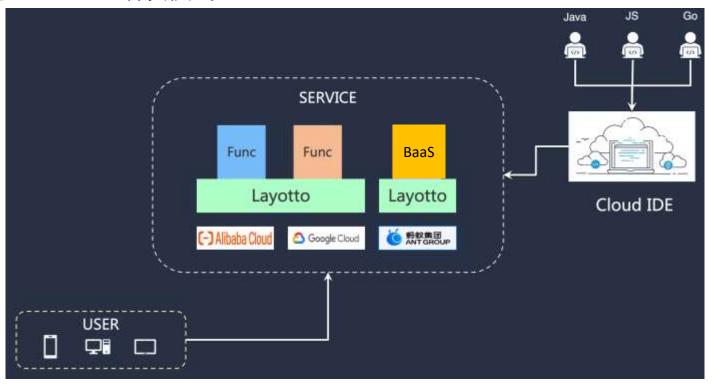






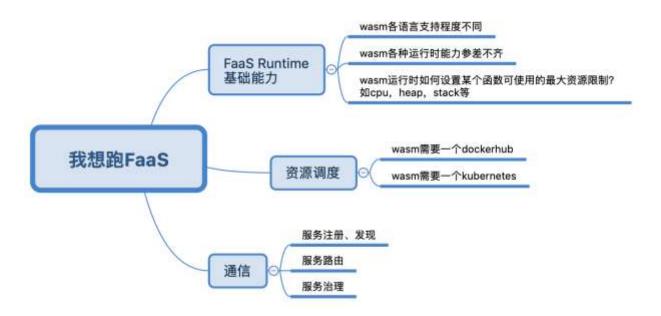


理想的serverless研发模式



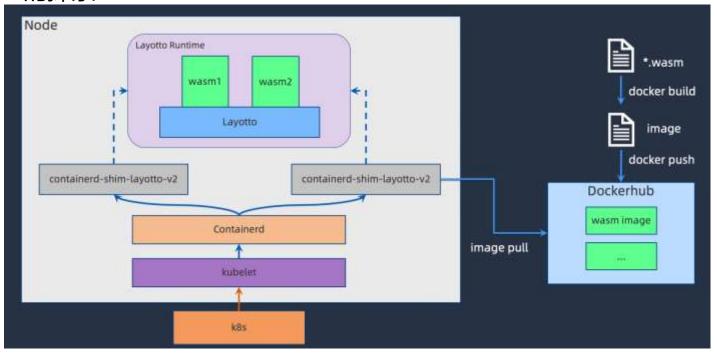


现实…… 想拿Webassembly跑FaaS? 目前的科技树还不成熟





Layotto的探索



https://mosn.io/layotto/#/zh/design/faas/faas-poc-design

展望2022: 待解决的问题有哪些?



https://github.com/mosn/layotto/pull/270

Multi-Runtime 2022: 待解决的问题

1. API标准建设

根据落地用户的生产需求继续建设API标准。提交给Dape社区共建。比如:

- · 分布式锁API
- · 配置API
- · 註迟消息API

2. 生态共建

如何让已经落地Service Mesh的用户平滑迁移到Multi-Runtime? 目前在做的一件事是Layotto on Envoy支持:

能否让Runtime API更好的融入KB5生态? 目前在做的事是Layotto集成进kBs生态;

3. 服务早期生产用户

开源要做通用的,解决生产问题的功能。观察早期生产用户,目前面临以下问题

3.1. 扩展性

让整个项目可扩展,比如某个公司想用layotto但是又想扩展一些自己的功能,要么能自己起一个项目。Import开源layotto后通过钩子做一些扩展,要么能通过动态连接库之类的办法去扩展 layotto二进制文件。目前这两种办法,dapr和layotto都没法做到。想扩展只能fork出来改代码

3.2. 稳定性风险

import开源Layotto之后。panic风险巨大因为依赖了Dapr所有组件,这些组件用的库五花八门,可能均加ic、可能依赖冲突。能否通过按索编译、隔离性设计来减少panic风险?

目前开源项目的测试投入相对于公司里的测试流程来说少太多了。怎么建设开资测试体系:

3.3. 可观测性

以前没service mesh的时候。有问题我能自己查:后来有了service mesh,遇到问题我只能找别人来查了——某测试简学

总结



- Service Mesh: 通信中间件下沉, sidecar 实现组织架构上的解耦
- Multi Runtime: 所有中间件下沉:
 业务逻辑和基础设施分离
 多语言治理
 同一套代码移植到不同组件
- Runtime API: 真正的供应商解绑

• WebAssembly in sidecar: 让业务逻辑跑在 sidecar 里

Service Mesh 落地之后, 架构演进的思路是?

为 sidecar 灵魂





Community tasks 新手任务计划 #108







https://github.com/mosn/layotto





微信扫码进群 与五湖四海的开发者们 进行技术交流,探索技术创新



扫码关注公众号,参与活动抽奖 与 2.8W+ 技术精英 交流技术干货 & 开源组件