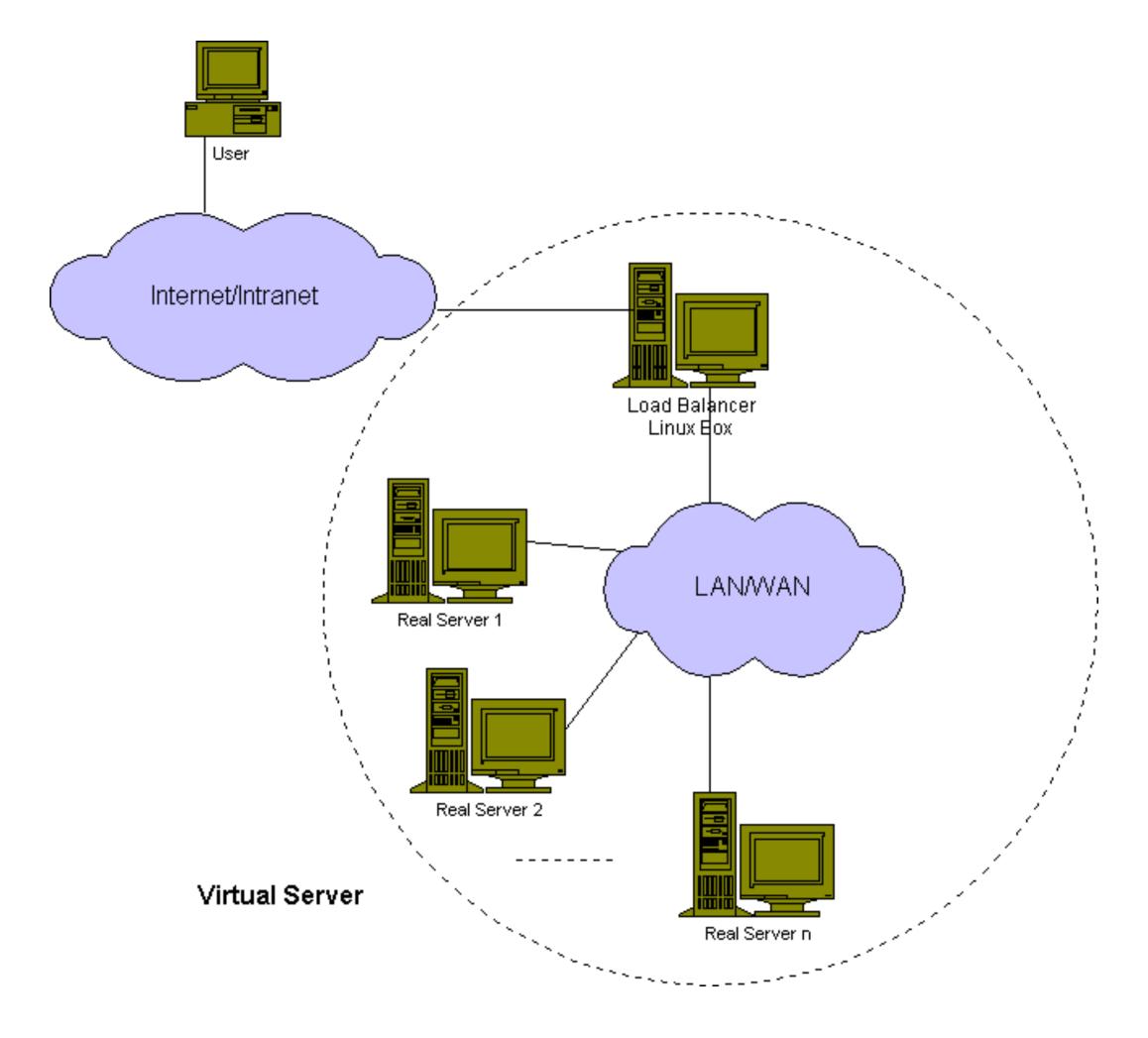
# A Pure Go LVS Controller

# What's LVS?

http://linuxvirtualserver.org/whatis.html



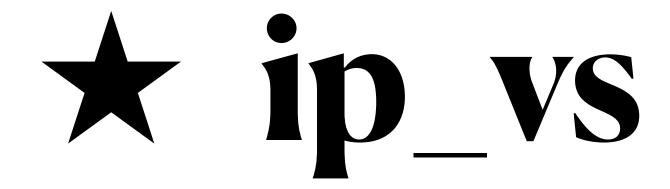
from http://linuxvirtualserver.org/whatis.html

# Solve Problems?

Scalability, High Availability

# How to?

Three ways: DR, TUN, NAT



#### [vagrant@lvs ~]\$ modinfo ip\_vs

filename: /lib/modules/3.10.0-327.4.5.el7.x86\_64/kernel/net/netfilter/ipvs/ip\_vs.ko

license: GPL

rhelversion: 7.2

srcversion: E06AC544DA352A4EDFBC73D

depends: nf\_conntrack,libcrc32c

intree: Y

vermagic: 3.10.0-327.4.5.el7.x86\_64 SMP mod\_unload modversions

signer: CentOS Linux kernel signing key

sig\_key: 10:5D:A1:3D:CA:AA:74:AE:50:00:17:E7:D5:2C:DA:9B:7C:C5:10:93

sig\_hashalgo: sha256

parm: conn\_tab\_bits:Set connections' hash size (int)



[vagrant@lvs ~]\$ **sudo ipvsadm -v** ipvsadm v1.27 2008/5/15 (compiled with popt and IPVS v1.2.1)

repo https://git.kernel.org/pub/scm/utils/kernel/ipvsadm/ipvsadm.git

ipvsadm -A -t 207.175.44.110:80 -s rr ipvsadm -a -t 207.175.44.110:80 -r 192.168.10.1:80 -m ipvsadm -a -t 207.175.44.110:80 -r 192.168.10.2:80 -m ipvsadm -a -t 207.175.44.110:80 -r 192.168.10.3:80 -m

#### [vagrant@lvs ~]\$ sudo ipvsadm -ln

IP Virtual Server version 1.2.1 (size=4096) <--- always found it, why?? Prot LocalAddress:Port Scheduler Flags

-> RemoteAddress:Port Forward Weight ActiveConn InActConn TCP 207.175.44.110:80 rr

-> 192.168.10.1:80 Masq 1 0

-> 192.168.10.2:80 Masq 1 0

-> 192.168.10.3:80 Masq 1 0

# How they communicate?

# How to communicate with kernel module?

# A procfs

- vfs mapping kernel's memory
- report kernel's state to user space
- kernel-user space half -duplex communication mode

#### [vagrant@lvs ~]\$ cat /proc/net/ip\_vs

IP Virtual Server version 1.2.1 (size=4096)

Prot LocalAddress:Port Scheduler Flags

-> RemoteAddress:Port Forward Weight ActiveConn InActConn

TCP CFAF2C6E:0050 rr

```
-> C0A80A05:0050 Masq 1 0 C
-> C0A80A04:0050 Masq 1 0 C
-> C0A80A03:0050 Masq 1 0
```

#### [vagrant@lvs ~]\$ sudo ipvsadm -ln

IP Virtual Server version 1.2.1 (size=4096)

Prot LocalAddress:Port Scheduler Flags

-> RemoteAddress:Port Forward Weight ActiveConn InActConn
TCP 207.175.44.110:80 rr
-> 192.168.10.1:80 Masq 1 0 0
-> 192.168.10.2:80 Masq 1 0 0
-> 192.168.10.3:80 Masq 1 0

```
[vagrant@lvs ~]$ cat /proc/sys/net/ipv4/ip_forward 0
[vagrant@lvs ~]$ sudo sysctl -w net.ipv4.ip_forward=1
net.ipv4.ip_forward = 1
[vagrant@lvs ~]$ cat /proc/sys/net/ipv4/ip_forward 1
[vagrant@lvs ~]$
```

# A ioct

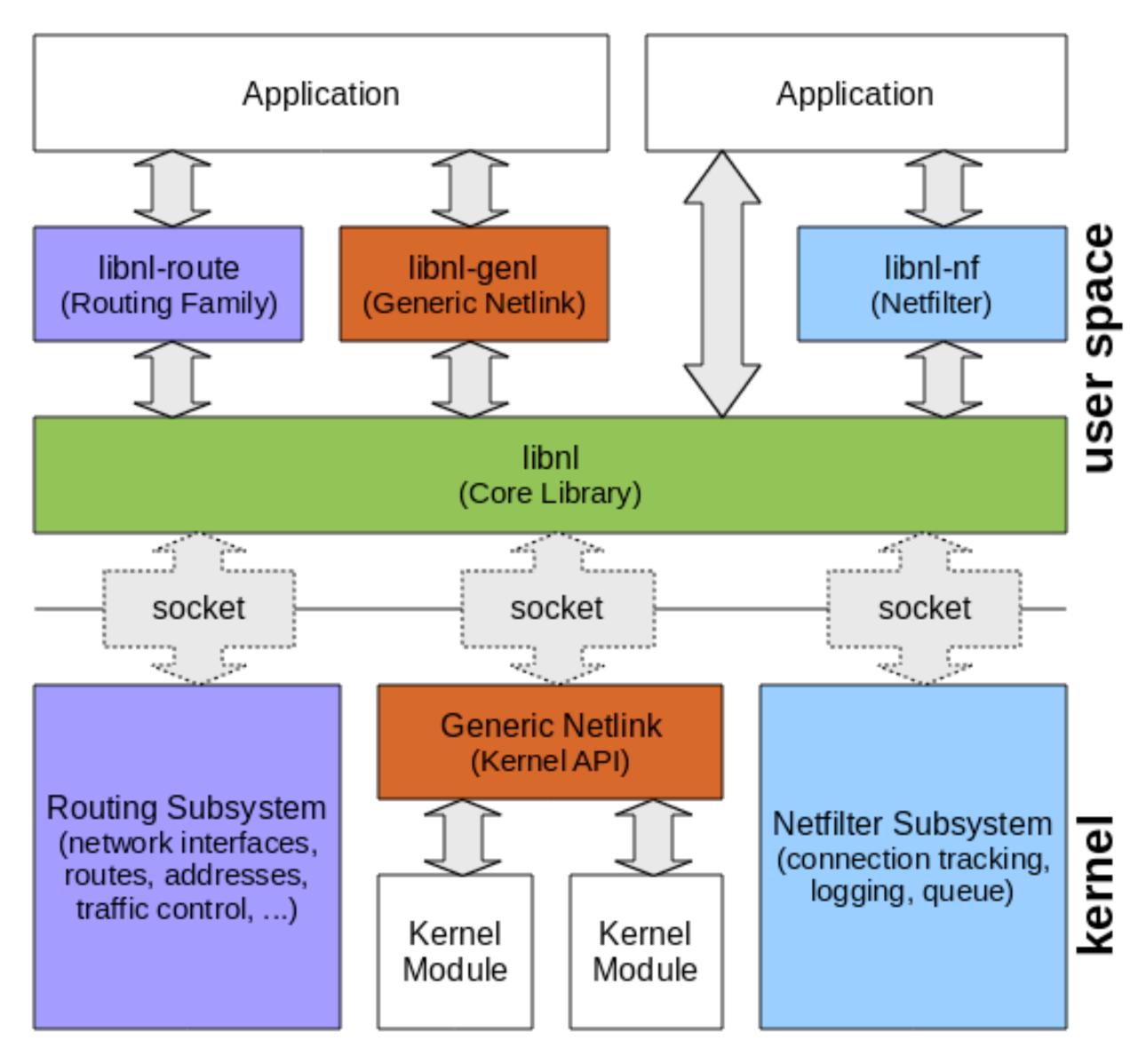
- control device
- system call
- operations like: open read write seek etc.

# Anetlink

- transfer information between kernel and user-space processes
- standard sockets-based interface
- internel kernel API for kernel modules
- full -duplex communication mode
- https://tools.ietf.org/html/rfc3549

#### Netlink Protocol Library Suite(libnl)

- a IPC mechanism
- mainly networking related kernel configuration and monitoring interfaces



#### ipvsadm communicate with ip\_vs

→ ipvsadm-1.27 tree libipvs libipvs

```
Makefile
ip_vs.h
ip_vs_nl_policy.c
libipvs.c
libipvs.h
```

```
int ipvs_init(void)
    socklen_t len;
    ipvs_func = ipvs_init;
#ifdef LIBIPVS_USE_NL
    try_nl = 1;
    if (ipvs_nl_send_message(NULL, NULL, NULL) == o) {
        try_nl = 1;
        return ipvs_getinfo();
    try_nl = o;
#endif
    len = sizeof(ipvs_info);
    if ((sockfd = socket(AF_INET, SOCK_RAW, IPPROTO_RAW)) == -1)
        return -1;
    if (getsockopt(sockfd, IPPROTO_IP, IP_VS_SO_GET_INFO,
            (char *)&ipvs_info, &len))
        return -1;
    return o;
```

## go communicate with ip\_vs by netlink

repoi https://github.com/google/seesaw/ipvs

repo2 https://github.com/moby/ipvs

## go communicate with ip\_vs by netlink

demo https://github.com/kwanhur/ipvsctl



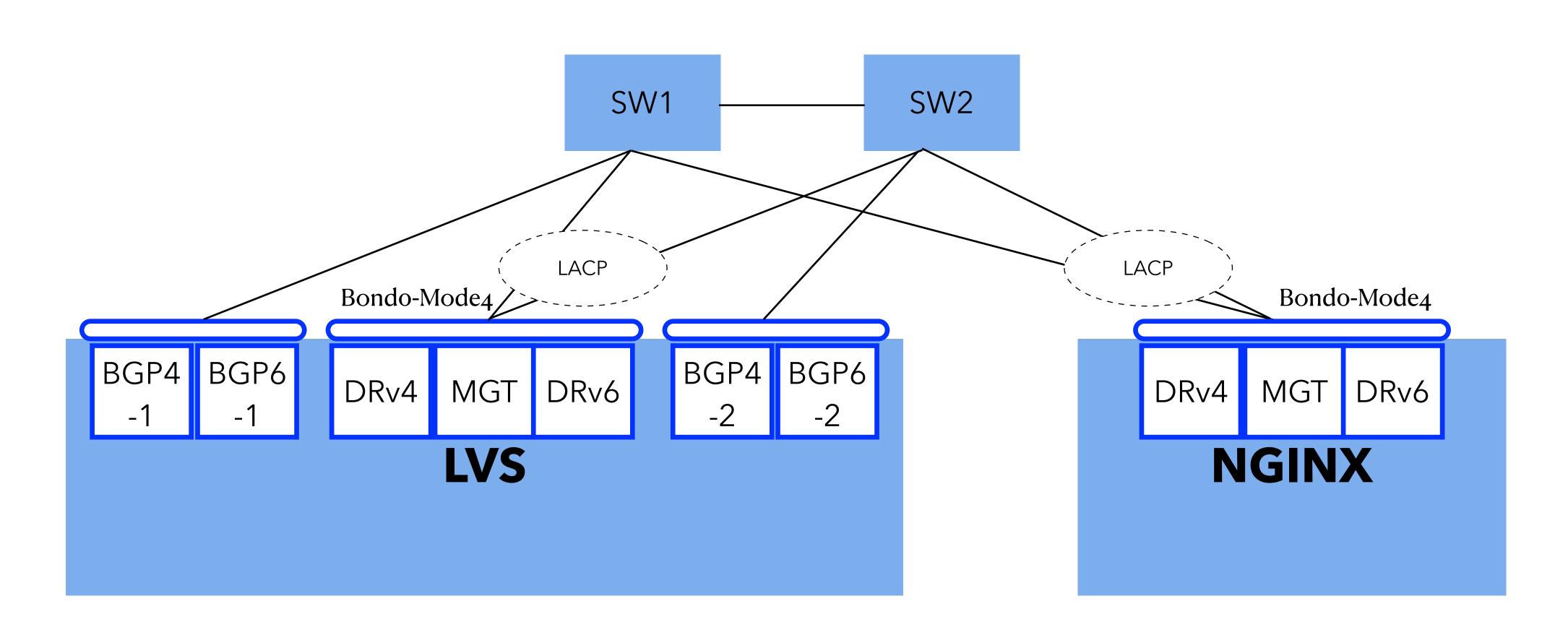
IPVS MSG					
	2 3 I				
ATTR LEN I					
[]byte IPVS ATTRIB	UTE BY 4 BYTES I				
NEXT ATTRIBUTE					
ATTR LEN I	ATTR TYPE				
   []byte IPVS ATTRIB 	UTE BY 4 BYTES I				
NEXT ATTRIBUTE					
ATTR LEN I	ATTR TYPE				
[]byte IPVS ATTRIB	UTE BY 4 BYTES I				

# LVS in PACloud

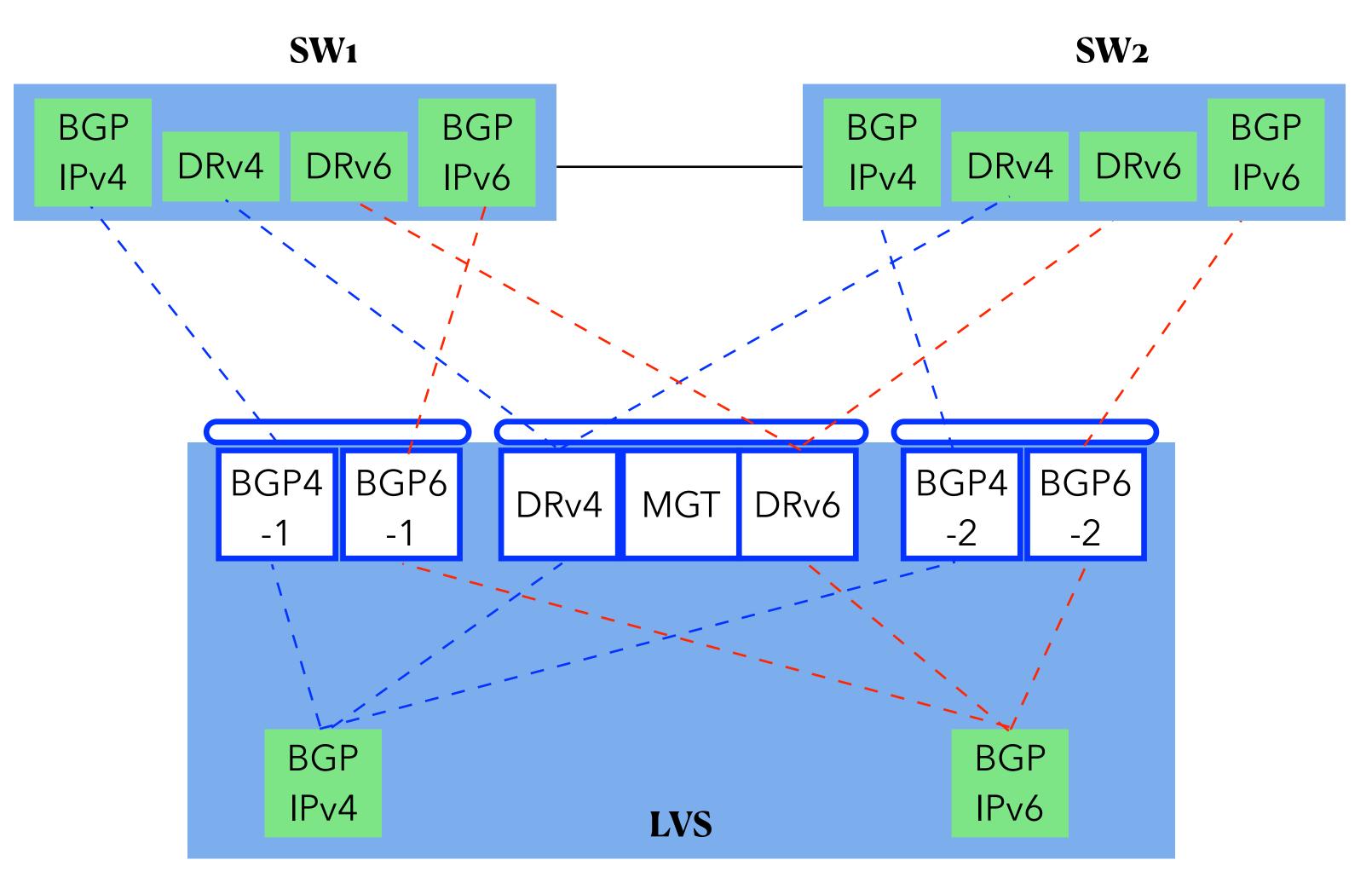
# ELB Product Matrix

	LVS HA Mode	Core Capability	Networking Mode	IPv6
Public	ECMP	L4/L7	internet access (dr)	<b>√</b>
Private	Master-Backup	L4/L7	inner VPC (dr)	×
Partner	Master-Backup	L4	intranet tranparent (fullnat)	<b>√</b>

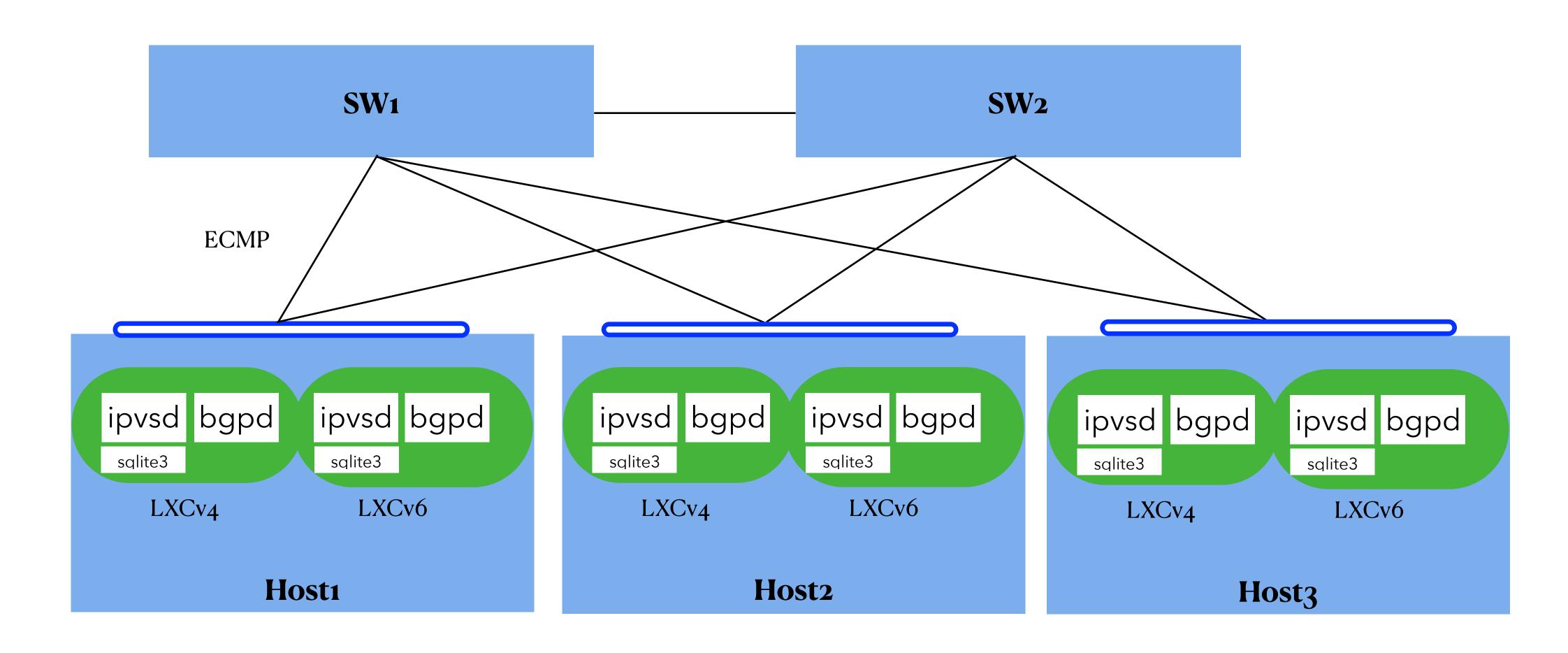
## ELB(Public) Physical Topology



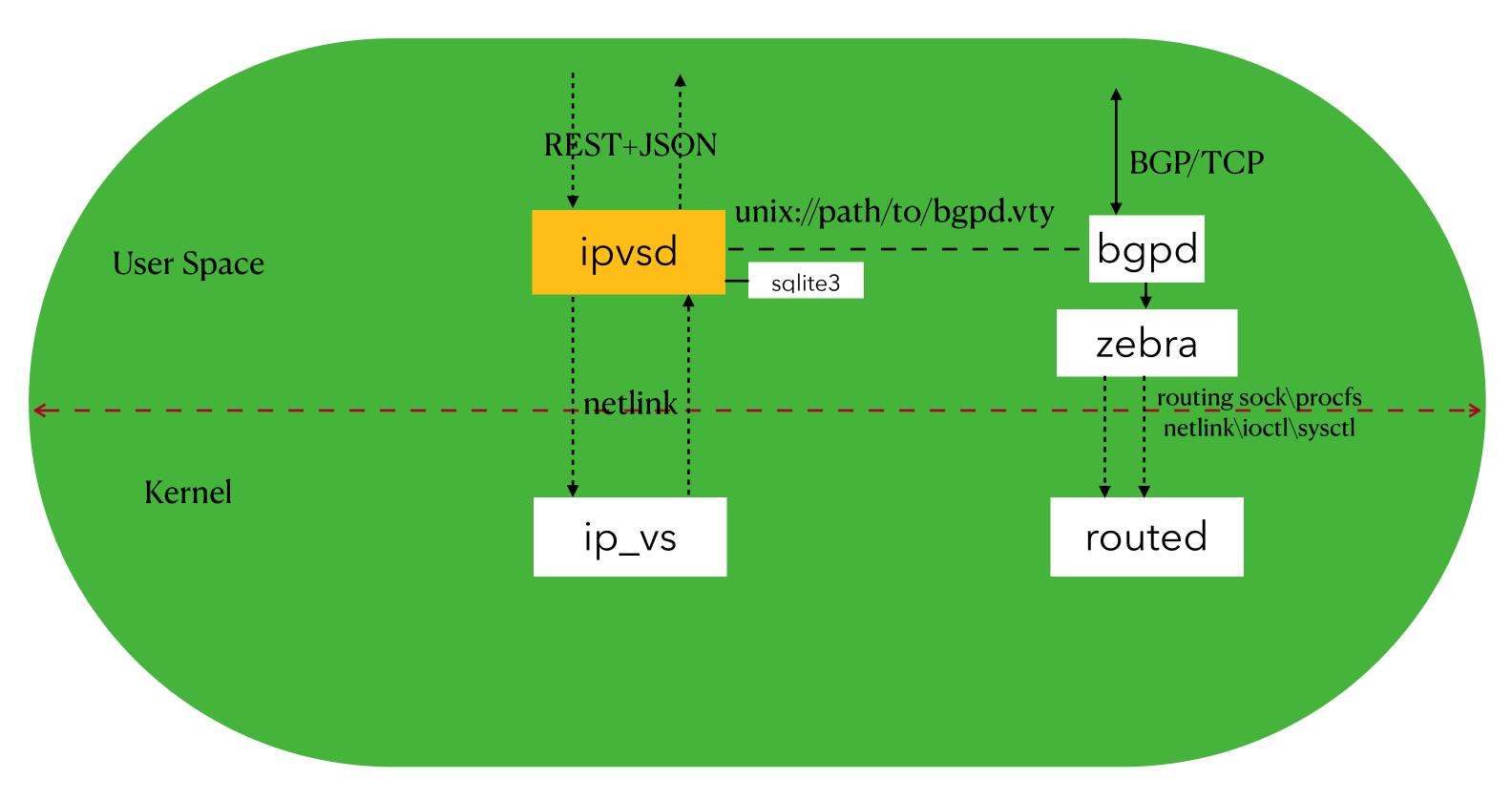
## ELB(Public) LVS Logic Topology



#### ELB(Public) LVS Infra Arch



#### ELB(Public) LVS Inside LXC



LXC on Host

# LVS Controller Capability Matrix

VIP	CRUD	Network	
VS	CRUD	Scheduler	Monitor
RS	CRUD	FWMark	HealthCheck

- GetServices()
- GetService(s \*Service)
- NewService(s \*Service)
- IsServicePresent(s \*Service)
- UpdateService(s \*Service)
- DelService(s \*Service)
- Flush()

from https://github.com/moby/ipvs/blob/master/ipvs.go

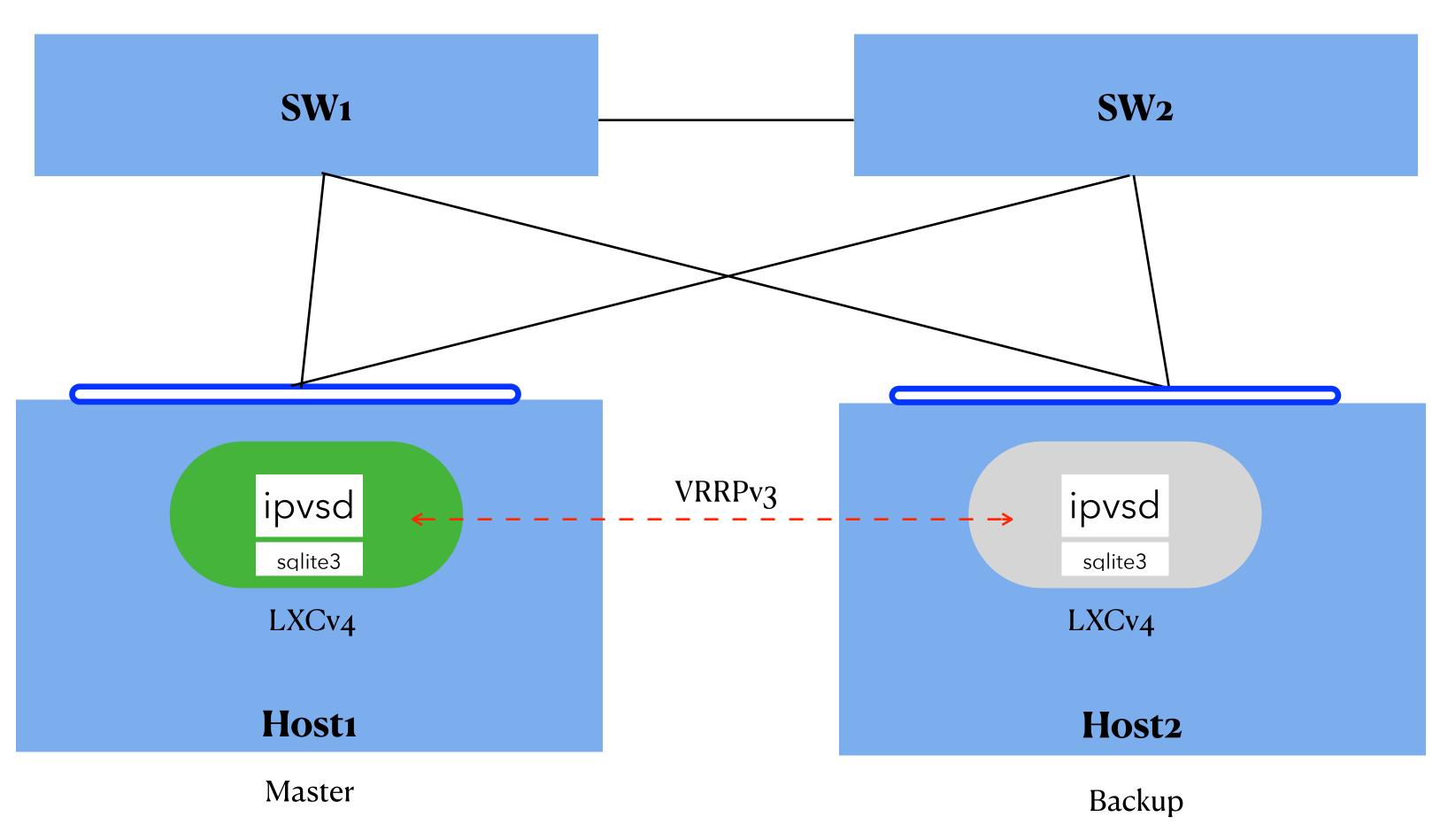
- GetDestinations(s \*Service)
- NewDestination(s \*Service, d \*Destination)
- UpdateDestination(s \*Service, d \*Destination)
- DelDestination(s \*Service, d \*Destination)

- NewBGP(socket string, asn uint32) \*BGP
- Configuration(string, error)
- Neighbor() ([]\*Neighbor, error)
- Advertise(n \*net.IPNet) error
- Withdraw(n \*net.IPNet) error

- NewVTY(socket string) \*VTY
- Dial() error
- Close() error
- Commands(cmds []string) error
- Command(cmd string) error

from https://github.com/google/seesaw/blob/master/quagga/bgp.go https://github.com/google/seesaw/blob/master/quagga/vty.go

#### ELB(Private) LVS Infra Arch



https://tools.ietf.org/html/rfc5798

- NewNode(cfg NodeConfig, conn HAConn, engine HAEngine) \*Node
- Run() error
- Shutdown() error
- becomeMaster()
- becomeBackup()

```
// Node represents one member of a high availability cluster type Node struct {
    NodeConfig
    conn HAConn //IPHAConn implement IP multicast
    engine HAEngine
    haStatus seesaw.HAStatus //Master\Backup\Disable
    ...
    ...
```

from https://github.com/google/seesaw/blob/master/ha/core.go

```
// send translates an advertisement into a [] byte and passes it to the IP layer for delivery.
func (c *IPHAConn) send(advert *advertisement, timeout time.Duration) error {
        deadline := time.Now().Add(timeout)
       if err := c.sendConn.SetWriteDeadline(deadline); err != nil {
           return err
       // fill checksum
       // ....
       buf := new(bytes.Buffer)
       if err := binary.Write(buf, binary.BigEndian, advert); err != nil {
           return err
        // multicast IPv4 address 224.0.0.18
       if _, err := c.sendConn.WriteToIP(buf.Bytes(), &net.IPAddr{IP: c.raddr}); err != nil {
           return err
       return nil
```

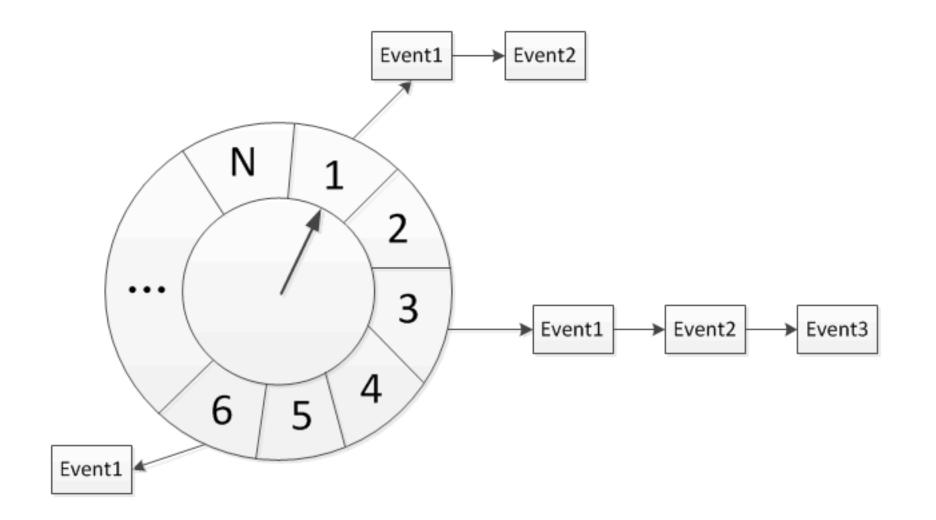
from https://github.com/google/seesaw/blob/master/ha/core.go https://github.com/google/seesaw/blob/master/ha/net.go

```
// advertisement represents a VRRPv3 advertisement packet
type advertisement struct {
     VersionType uint8
     VRID uint8
     Priority uint8
     CountIPAddrs uint8
     AdvertInt uint16
     Checksum uint16
}
```

# We need Gratuitous ARP?

# Health Check

- TimeWheel Accuracy
- Batch Events
- Mark RS health\unhealthy
- How to check:HTTP\TCP\UDP\ICMP...



from https://www.lanindex.com

# Any Questions?