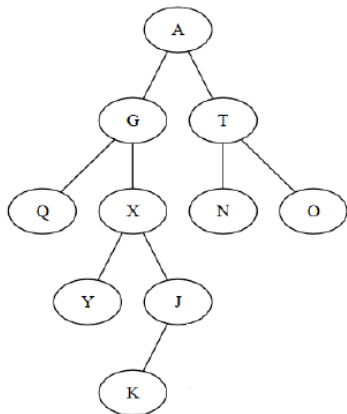
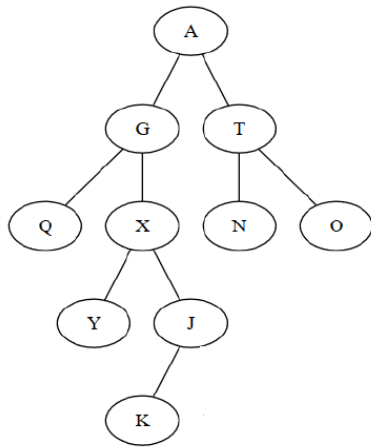


- CurrentNode: A (Stack: )
- CurrentNode: NIL (Stack: A G Q)
- Visit Q, currentNode NIL (Stack: A G)
- Visit G, currentNode X (Stack: A)
- CurrentNode: NIL (Stack: A X Y)
- Visit Y, currentNode NIL (Stack: A X)
- Visit X, currentNode J (Stack: A)
- CurrentNode: NIL (Stack: A J K)
- Visit K, currentNode NIL (Stack: A J)
- Visit J, currentNode NIL (Stack: A)
- Visit A, currentNode T (Stack: )
- CurrentNode: NIL (Stack: T N)
- ...



- Node: A (Stack: )
- Node: NIL (Stack: T A X G Q)
- Visit Q, Node NIL (Stack: T A X G)
- Node: X (Stack: T A G)
- Node: NIL (Stack: T A G J X Y)
- Visit Y, Node: NIL (Stack: T A G J X)
- Node: J (Stack: T A G X)
- Node: NIL (Stack: T A G X J K)
- Visit K, Node: NIL (Stack: T A G X J)
- Visit J, Node: NIL (Stack: T A G X)
- Visit X, Node: NIL (Stack: T A G)
- Visit G, Node: NIL (Stack: T A)
- Node: T (Stack: A)
- Node: NIL (Stack: A O T N)
- ...



- Stack: A
- Visit A, push children (Stack: T G)
- Visit G, push children (Stack: T X Q)
- Visit Q, push nothing (Stack: T X)
- Visit X, push children (Stack: T J Y)
- Visit Y, push nothing (Stack: T J)
- Visit J, push child (Stack: T K)
- Visit K, push nothing (Stack: T)
- Visit T, push children (Stack: O N)
- Visit N, push nothing (Stack: O)
- Visit O, push nothing (Stack: )
- Stack is empty, traversal is complete