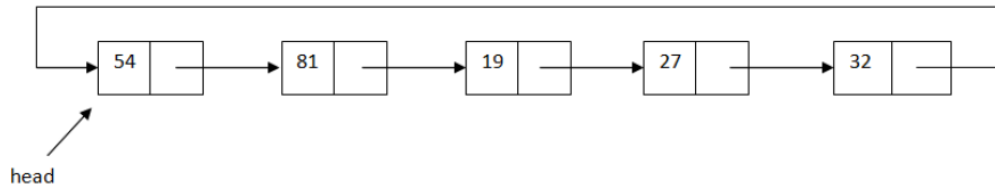


- For a SLL or a DLL the last node has as *next* the value *NIL*. In a *circular list* no node has *NIL* as next, since the last node contains the address of the first node in its next field.



CSLLNode:

info: TElem

next: ↑ CSLLNode

CSLL:

head: ↑ CSLLNode

subalgorithm insertFirst (csll, elem) **is:**

//pre: csll is a CSLL, elem is a TElem

//post: the element elem is inserted at the beginning of csll

newNode ← allocate()

[newNode].info ← elem

[newNode].next ← newNode

if csll.head = NIL **then**

 csll.head ← newNode

else

 lastNode ← csll.head

while [lastNode].next ≠ csll.head **execute**

 lastNode ← [lastNode].next

end-while

//continued on the next slide...

```

    [newNode].next ← csll.head
    [lastNode].next ← newNode
    csll.head ← newNode
end-if
end-subalgorithm

```

- Complexity: $\Theta(n)$
- Note: inserting a new element at the end of a circular list looks exactly the same, but we do not modify the value of *csll.head* (so the last instruction is not needed).

```

function deleteLast(csll) is:
  //pre: csll is a CSLL
  //post: the last element from csll is removed and the node
  //containing it is returned
  deletedNode ← NIL
  if csll.head ≠ NIL then
    if [csll.head].next = csll.head then
      deletedNode ← csll.head
      csll.head ← NIL
    else
      prevNode ← csll.head
      while [[prevNode].next].next ≠ csll.head execute
        prevNode ← [prevNode].next
      end-while
  //continued on the next slide...

```

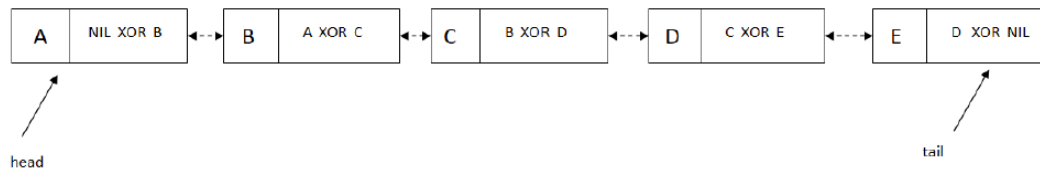
```

    deletedNode ← [prev].next
    [prev].next ← csll.head
  end-if
end-if
  [deletedNode].next ← NIL
  deleteLast ← deletedNode
end-function

```

- Complexity: $\Theta(n)$

- A memory-efficient solution is to have a *XOR Linked List*, which is a doubly linked list (we can traverse it in both directions), where every node retains one single link, which is the XOR of the previous and the next node.



XORNode:

info: TElem

link: \uparrow XORNode

XORList:

head: \uparrow XORNode

tail: \uparrow XORNode

subalgorithm printListForward(xorl) **is:**

//pre: xorl is a XORList

//post: true (the content of the list was printed)

prevNode \leftarrow NIL

currentNode \leftarrow xorl.head

while currentNode \neq NIL **execute**

write [currentNode].info

 nextNode \leftarrow prevNode XOR [currentNode].link

 prevNode \leftarrow currentNode

 currentNode \leftarrow nextNode

end-while

end-subalgorithm

- Complexity: $\Theta(n)$

subalgorithm addToBeginning(xorl, elem) **is:**

//pre: xorl is a XORList

//post: a node with info elem was added to the beginning of the list

newNode \leftarrow allocate()

[newNode].info \leftarrow elem

[newNode].link \leftarrow xorl.head

if xorl.head = NIL **then**

 xorl.head \leftarrow newNode

 xorl.tail \leftarrow newNode

else

 [xorl.head].link \leftarrow [xorl.head].link XOR newNode

 xorl.head \leftarrow newNode

end-if

end-subalgorithm

- Complexity: $\Theta(1)$

