

1. The main memory is divided into some fixed sized blocks.
These two will lead to internal fragmentation.
2. The main memory is divided into some variable sized blocks.
These two will lead to external fragmentation and the operating system have to compact multiple holes and form a larger fragment.
3. A page is in the fixed sized block and a segment is in the variable sized block.
Paging cause internal fragmentation and segmentation cause external fragmentation.
Page address is generated by CPU and segmentation address is specified by the user.
4. Yes. They are similar but not exactly the same. The shared memory is located in the fixed address of the main memory. But in these two processes, the shared memory is bind into their own memory space i.e. virtual memory address. Therefore, the virtual memory addresses are not the same. However, the lower 12 bits of these two addresses should be the same because the page size is 4096 bytes. The start address of the shared buffer should be the start address of a page.

Producer:

```
digongjiang@ubuntu:~/hw6$ ls
consumer.c  fib.c  fib.h  producer.c
digongjiang@ubuntu:~/hw6$ gcc fib.c producer.c -o producer -lrt
digongjiang@ubuntu:~/hw6$ ./producer 10
Start address of shared buffer: 7F1BB4800000
```

Consumer:

```
digongjiang@ubuntu:~$ cd hw6
digongjiang@ubuntu:~/hw6$ ls
consumer.c  fib.c  fib.h  producer  producer.c
digongjiang@ubuntu:~/hw6$ gcc consumer.c -o consumer -lrt
digongjiang@ubuntu:~/hw6$ ./consumer 10
Start address of shared buffer: 7F9F4F4B9000
1
1
2
3
5
8
13
21
34
55
```

Within the relocatable object module, addresses of these two variables are both 0.

```
digongjiang@ubuntu:~/hw6$ gcc -c fib.c producer.c
digongjiang@ubuntu:~/hw6$ ls
consumer  consumer.c  fib.c  fib.h  fib.o  producer  producer.c  producer.o
digongjiang@ubuntu:~/hw6$ readelf -all fib.o | grep f0
0000000000000006 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
000000000000001a 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
0000000000000028 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
000000000000002e 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
000000000000003c 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
000000000000004a 00080000000002 R_X86_64_PC32 0000000000000000 f0 - 4
8: 0000000000000000 4 OBJECT GLOBAL DEFAULT 4 f0
digongjiang@ubuntu:~/hw6$ readelf -all fib.o | grep f1
000000000000000c 00090000000002 R_X86_64_PC32 0000000000000000 f1 - 4
0000000000000014 00090000000002 R_X86_64_PC32 0000000000000000 f1 - 4
0000000000000020 00090000000002 R_X86_64_PC32 0000000000000000 f1 - 4
0000000000000034 00090000000002 R_X86_64_PC32 0000000000000000 f1 - 4
0000000000000044 00090000000002 R_X86_64_PC32 0000000000000000 f1 - 4
9: 0000000000000000 4 OBJECT GLOBAL DEFAULT 3 f1
```

In my code, these two variables are called f0 and f1. f0 is initialized by 0 and f1 is initialized by 1.

```
#include "fib.h"
int f0=0,f1=1;
int fib()
{
    f1=f0^f1;
    f0=f0^f1;
    f1=(f0^f1)+f0;
    return f0;
}
```

When compiling, f0 is placed in .bss section, tagged 4 (global variable will be initialized by 0 after being defined), regarded as uninitialized variable. F1 is placed in .data section, tagged 3.

Within the absolute module the address of f0 and f1 are 0000000000202024 and 0000000000202010

```
digongjiang@ubuntu:~/hw6$ gcc fib.c producer.c -o producer -lrt
digongjiang@ubuntu:~/hw6$ readelf -all producer | grep f0
0000000000000000 f0 0000000000000018 AI 5 22 8
[13] .plt.got PROGBITS 0000000000000007 f0 000007 f0
0x000000006ffffff0 (VERSYM) 0x4fc
000000201ff0 000c00000006 R_X86_64_GLOB_DAT 0000000000000000 _ITM_registerTMClon
neTa + 0
000000201fd0 000f00000007 R_X86_64_JUMP_SLO 0000000000000000 usleep@GLIBC_2.2.5
+ 0
13: 0000000000000007 f0 0 SECTION LOCAL DEFAULT 13
45: 0000000000202024 4 OBJECT GLOBAL DEFAULT 24 f0
digongjiang@ubuntu:~/hw6$ readelf -all producer | grep f1
62: 0000000000202010 4 OBJECT GLOBAL DEFAULT 23 f1
```