

# Malyutina Diana

## Junior Frontend developer

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### Remote:

Full Time

(I'm considering relocation options)

## Introduction

Nice to meet you! I am a beginner frontend developer. The field of development attracts me, first of all, with the opportunity of constantly growing and developing, training the mind and not standing still. And the opportunity to progressively make both the world as a whole and various spheres of people's lives better and more convenient is priceless!

## Frontend developer

Independently studied and use now:

- JavaScript
- HTML5
- CSS, SASS, SCSS
- React/Redux
- TypeScript
- Bootstrap
- WebPack
- Node.js
- Next.js
- Git
- BEM methodology
- Adobe Photoshop
- Figma, Avocode
- Adaptive, cross-browser layout

I'm always open to learning new technologies and tools.

## Work experience

### 3D Artist (freelance)

January 2018 - April 2022

Modeling of the environment and props using Blender, Maya, Marmoset Toolbag, Substance painter, AAA-Games pipeline.

3D projects: <https://www.artstation.com/dianamalyutina>

### Freelance as Photo retoucher

September 2013 - December 2021

Adobe Photoshop, Adobe Lightroom:

Retouching portrait photos, correction of exposure, tone, brightness and saturation of the image, clipping objects to a white background, recovery and coloring of old damaged photos, completion and removal of objects in the photo, working with color, backgrounds, etc.

The examples of my work:

<https://drive.google.com/drive/folders/1ooh-twwDmYUx4QPNFI8258wVfsfPCYv9>

## Languages

Russian - Native

English - B2