



Hardware Triggered Scanning: Exercise Solutions

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Exercise 1

Modify demo/parts/hellopart.py:

```
def greet(self, name=None, sleep=0):  
    # type: (AName, ASleep) -> AGreeting  
    """Optionally sleep <sleep> seconds, then return a greeting to <name>"""  
    print("Manufacturing greeting...")  
    sleep_for(sleep)  
    if name == "":  
        self.error()  
    greeting = "Hello %s" % name  
    return greeting
```



Exercise 2

MalcolmJS 1.7.0-0-gdf07030 - Mozilla Firefox

Google Gmail x MalcolmJS 1.7.0-0-gdf07030 x +

localhost:8008/gui/COUNTER/counter

COUNTER		COUNTER	counter	...
Health	OK	TIME SET	VALUE	
Counter	notanumber	2019-06-04T10:23:42.826Z	15	
Delta	1.00000000			
ZERO				
INCREMENT				

Failed to write to attribute COUNTER,counter on block COUNTER (ValueError: could not convert string to float: notanumber)



Exercise 3

- Modify demo/parts/counterpart.py to add the new method:

```
def decrement(self):
```

```
    """Subtract delta from the counter attribute"""
```

```
    self.counter.set_value(self.counter.value - self.delta.value)
```

- Register this new method with the PartRegistrar in the setup method:

```
registrar.add_method_model(self.decrement)
```



Exercise 4

Modify *motion_block.yaml* to create the new parameters and pass them to MotorMovePart:

- **builtin.parameters.float64:**
 name: high_limit
 description: High s/w limit
 default: 0
- **builtin.parameters.float64:**
 name: low_limit
 description: Low s/w limit
 default: 0
- **demo.parts.MotorMovePart:**
 name: x
 mri: \$(mri):COUNTERX
 hi: \$(high_limit)
 lo: \$(low_limit)

Provide values for the limits in *DEMO-MOTION.yaml*:

- **demo.blocks.motion_block:**
 mri: MOTION
 config_dir: /tmp
 high_limit: 20
 low_limit: 0



Exercise 4 (continued)

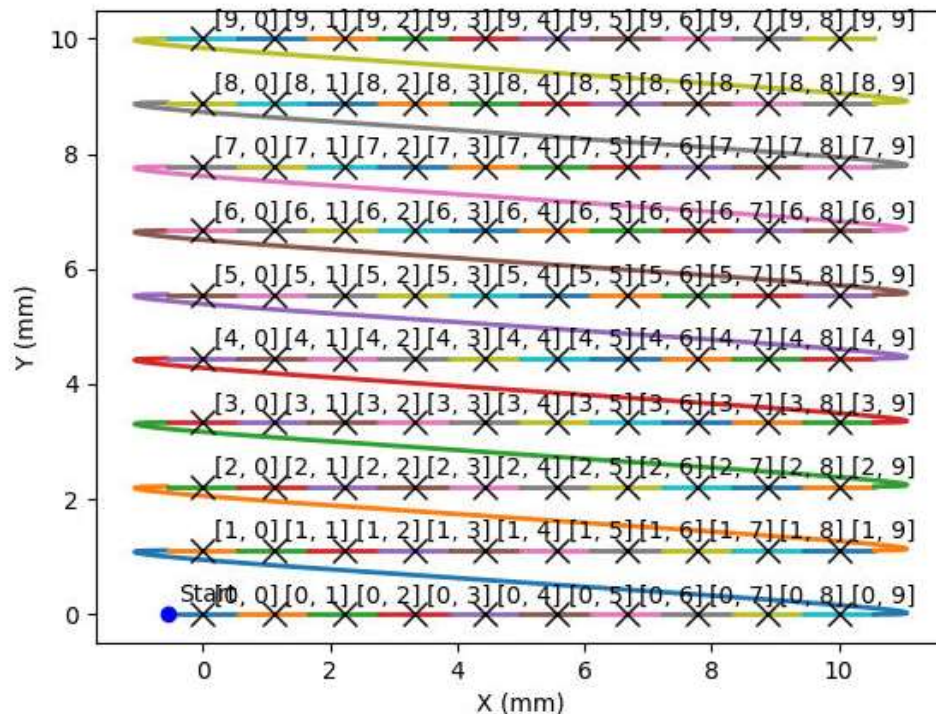
- Modify *motormovepart.py* to use the new parameter:

```
with Anno("High s/w limit"):
    AHi = float
with Anno("Low s/w limit"):
    ALo = float
def __init__(self, name, mri, hi=0, lo=0):
    ....
    self.hi = hi
    self.lo = lo
    if (hi==0 and lo==0):
        self.limits_enabled = False
    else:
        self.limits_enabled = True
def move(self, context, demand):
    ....
    if (self.limits_enabled and (demand>self.hi or demand<self.lo)):
        raise RuntimeError("Motor demand out of range!")
```

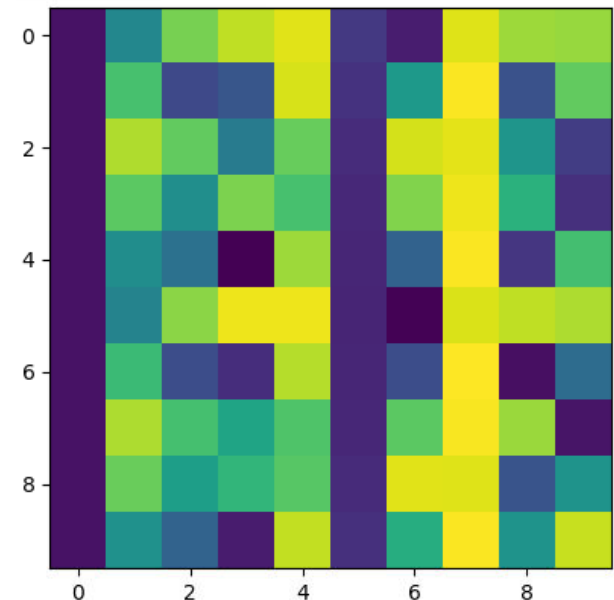
Exercise 5

Example for a 10x10 map:

```
>>> xline = LineGenerator("x","mm",0,10,10)
>>> yline = LineGenerator("y","mm",0,10,10)
>>> generator = CompoundGenerator([yline,xline],[[],[]],duration=0.01)
```



```
>>> im.shape
(10, 10, 1, 1)
```





Exercise 6

```
[p47user@localhost demo]$ h5dump -d /entry/NDAttributes/NDArrayUniqueId /tmp/RAMP.h5
```

```
HDF5 "/tmp/RAMP.h5" {
```

```
  DATASET "/entry/NDAttributes/NDArrayUniqueId" {
```

```
    DATATYPE H5T_STD_I32LE
```

```
    DATASPACE SIMPLE { ( 6, 6, 1, 1 ) / ( H5S_UNLIMITED, H5S_UNLIMITED, 1, 1 ) }
```

```
    DATA {
```

```
      (0,0,0,0): 1,
```

```
      (0,1,0,0): 2,
```

```
      (0,2,0,0): 3,
```

```
      (0,3,0,0): 4,
```

```
      (0,4,0,0): 5,
```

```
      (0,5,0,0): 6,
```

```
      (1,0,0,0): 7,
```

```
      (1,1,0,0): 8,
```

```
      (1,2,0,0): 9,
```

```
      (1,3,0,0): 10,
```

```
      (1,4,0,0): 37,
```

```
      (1,5,0,0): 38,
```

```
      (2,0,0,0): 39,
```

```
      (2,1,0,0): 40, .....
```

Notice the unique IDs skip the bad frames ('last good step' was set to 10)