



PROJECT STORM

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1 General Information

1.1 System Overview

The STORM system enables users to build teams, from a list of subjects, by selecting a set of criteria. This will aid the users in such a way that the users do not have to build the teams manually, which may require a lot of time. The users can spend their time rather on analysing the results of each "Rocking the Boat" round to change the criteria for the next round more effectively.

1.2 System Configuration

"Place Holder"

1.3 Installation

"Place Holder"

2 Getting Started

2.1 Back End

Refer to this section for information on the Back End part of the system. I.E. The part that will be hosted on the server.

”Place Holder”

2.2 Back End

Refer to this section for information on the Front End part of the system. I.E. The part that will be used by the bulk of the users to shuffle the teams on the web client.

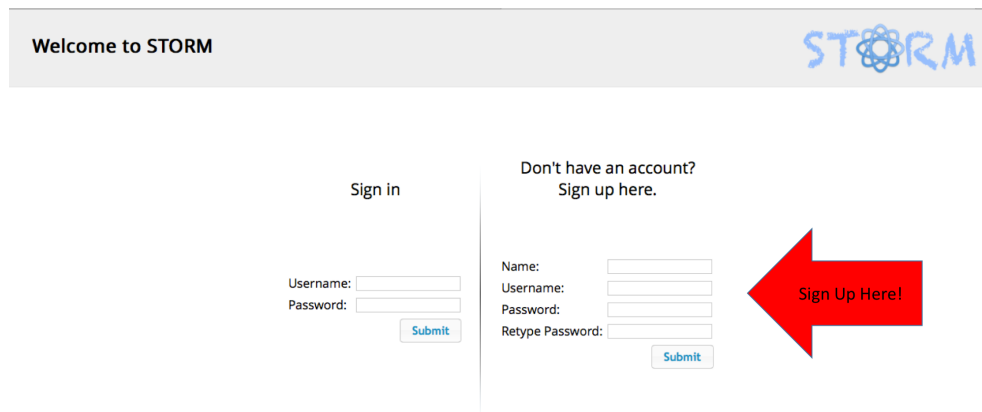
How to...

get a licence?

As this is a free software, there is no need to buy any licences. To use this software, simply sign up for a UserName on the website, Log In, and make use of the shuffling system.

get a User ID

To sign up for an account, and get a User ID, enter user details in the appropriate fields in the following figure.

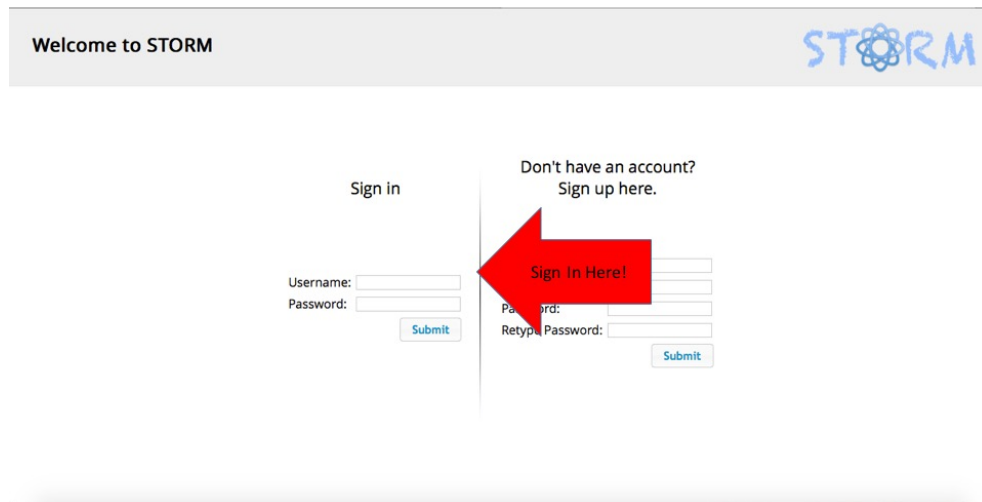


The screenshot shows the STORM website interface. At the top, there is a grey header bar with the text "Welcome to STORM" on the left and the "STORM" logo on the right. Below the header, the page is divided into two main sections by a vertical line. The left section is titled "Sign in" and contains two input fields labeled "Username:" and "Password:", followed by a blue "Submit" button. The right section is titled "Don't have an account? Sign up here." and contains three input fields labeled "Name:", "Username:", and "Password:", followed by a "Retype Password:" field and a blue "Submit" button. A large red arrow points from the right section towards the left, with the text "Sign Up Here!" written inside it.

Click on submit and the system will register the user in the database.

Log In

To log in to an account enter user details in the appropriate fields in the following figure.



The screenshot shows the STORM website's login and registration section. At the top, a grey banner contains the text "Welcome to STORM" on the left and the "STORM" logo on the right. Below the banner, the page is divided into two columns by a vertical line. The left column is titled "Sign in" and contains a "Username:" label followed by a text input field, a "Password:" label followed by a text input field, and a blue "Submit" button. The right column is titled "Don't have an account? Sign up here." and contains a "Password:" label followed by a text input field, a "Retype Password:" label followed by a text input field, and a blue "Submit" button. A large red arrow points from the "Sign up here." text towards the "Sign in" section, with the text "Sign In Here!" written inside the arrow.

Click on submit and the system will navigate to the user's specific team shuffling page.

change Username

"Place Holder"

change password

"Place Holder"

use the system as a guest

Guests to the system will be able to access the website, and navigate around to see what it is all about, without having to log in or register and starting shuffling teams from the first foot in the door. To access this feature, just navigate to the homepage, and do not click on either 'Sign In' or 'Sign Up' ...

3 Using the system

”Place Holder”

4 Troubleshooting

”Place Holder”