

# Introduction to JuMP

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# Linear optimization

```
using JuMP, GLPKMathProgInterface
m =Model(solver = GLPKSolverLP());
@variable(m, x1 >= 0)
@variable(m, x2 >= 0)
@objective(m, Min, 50x1 + 70x2)
@constraint(m, 200x1 + 2000x2 >= 9000)
@constraint(m, 100x1 + 30x2 >= 300)
@constraint(m, 9x1 + 11x2 >= 60)
solve(m)
JuMP.getvalue.([x1, x2])
```

# Note – how to type indexes in Julia

- `julia> x`
- `julia> x\_`
- `julia> x\_1`
- `julia> x\_1<TAB>`
- `julia> x1`

## ... and Integer programming

```
using JuMP, GLPKMathProgInterface
m =Model(solver = GLPKSolverMIP());
@variable(m, x1 >= 0, Int)
@variable(m, x2 >= 0)
@objective(m, Min, 50x1 + 70x2)
@constraint(m, 200x1 + 2000x2 >= 9000)
@constraint(m, 100x1 + 30x2 >= 300)
@constraint(m, 9x1 + 11x2 >= 60)
solve(m)
```

# How it works - metaprogramming

```
julia> code = Meta.parse("x=5")  
:(x = 5)
```

```
julia> dump(code)  
Expr  
  head: Symbol =  
  args: Array{Any}((2,))  
    1: Symbol x  
    2: Int64 5
```

```
julia> eval(code)  
5
```

```
julia> x  
5
```

# Macros – hello world...

```
macro sayhello(name)  
    return :( println("Hello, ", $name) )  
end
```

```
julia> macroexpand(Main,:(@sayhello("aa")))  
:((Main.println)("Hello, ", "aa"))
```

```
julia> @sayhello "world!"  
Hello, world!
```

# Macro @variable

```
julia> @macroexpand @variable(m, x₁ >= 0)
quote
  (JuMP.validmodel)(m, :m)
  begin
    #1###361 = begin
      let
        #1###361 = (JuMP.constructvariable!)(m, getfield(JuMP, Symbol("#_error#107")){Tuple{Symbol,Expr}}{(:m, :(x₁ >= 0))}, 0,
        Inf, :Default, (JuMP.string)(:x₁), NaN)
        #1###361
      end
    end
    (JuMP.registervar)(m, :x₁, #1###361)
    x₁ = #1###361
  end
end
```

# JuMP Solvers ...

Solver	Julia Package	License	LP	SOCP	MILP	NLP	MINLP	SDP
<u>Artelys Knitro</u>	<u>KNITRO.jl</u>	Comm.				X	X	
<u>BARON</u>	<u>BARON.jl</u>	Comm.				X	X	
<u>Bonmin</u>	<u>AmpNLWriter.jl</u>	EPL	X		X	X	X	
	<u>CoinOptServices.jl</u>							
<u>Cbc</u>	<u>Cbc.jl</u>	EPL			X			
<u>Clp</u>	<u>Clp.jl</u>	EPL	X					
<u>Couenne</u>	<u>AmpNLWriter.jl</u>	EPL	X		X	X	X	
	<u>CoinOptServices.jl</u>							
<u>CPLEX</u>	<u>CPLEX.jl</u>	Comm.	X	X	X			
<u>ECOS</u>	<u>ECOS.jl</u>	GPL	X	X				
<u>FICO Xpress</u>	<u>Xpress.jl</u>	Comm.	X	X	X			
<u>GLPK</u>	<u>GLPKMathProgInterface</u>	GPL	X		X			
<u>Gurobi</u>	<u>Gurobi.jl</u>	Comm.	X	X	X			
<u>Ipopt</u>	<u>Ipopt.jl</u>	EPL	X			X		
<u>MOSEK</u>	<u>Mosek.jl</u>	Comm.	X	X	X	X		X
<u>NLopt</u>	<u>NLopt.jl</u>	LGPL				X		
<u>SCS</u>	<u>SCS.jl</u>	MIT	X	X				X



# Why it is fast

# Mathematical and symbolic computing

## JuliaDiff

Differentiation tools in [Julia](#). [JuliaDiff on GitHub](#).

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## Stop approximating derivatives!

Derivatives are required at the core of many numerical algorithms. Unfortunately, they are usually computed *inefficiently* and *approximately* by some variant of the finite difference approach

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}, h \text{ small}.$$

This method is *inefficient* because it requires  $\Omega(n)$  evaluations of  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  to compute the gradient  $\nabla f(x) = \left( \frac{\partial f}{\partial x_1}(x), \dots, \frac{\partial f}{\partial x_n}(x) \right)$ , for example. It is *approximate* because we have to choose some finite, small value of the step length  $h$ , balancing floating-point precision with mathematical approximation error.

## What can we do instead?

One option is to explicitly write down a function which computes the exact derivatives by using the rules that we know from Calculus. However, this quickly becomes an error-prone and tedious exercise. **There is another way!** The field of [automatic differentiation](#) provides methods for automatically computing *exact* derivatives (up to floating-point error) given only the function  $f$  itself. Some methods use many fewer evaluations of  $f$  than would be required when using finite differences. In the best case, **the exact gradient of  $f$  can be evaluated for the cost of  $O(1)$  evaluations of  $f$  itself.** The caveat is that  $f$  cannot be considered a black box; instead, we require either access to the source code of  $f$  or a way to plug in a special type of

# Why JuMP is fast?

## Calculus.jl – symbolic differentiation

```
julia> using Calculus
```

```
julia> differentiate(:sin(x))  
:(1 * cos(x))
```

```
julia> expr = differentiate(:sin(x) + x*x+5x)  
:(1 * cos(x) + (1x + x * 1) + (0x + 5 * 1))
```

```
julia> x = 0; eval(expr)
```