



USER MANUAL

316161927



User Manual

Download the Release folder:



Release

Unzip the folder:

Models	08/05/2022 02:46 a. m.	Carpeta de archivos
Shaders	08/05/2022 02:46 a. m.	Carpeta de archivos
SkyBox	08/05/2022 02:46 a. m.	Carpeta de archivos
SOIL2	08/05/2022 02:46 a. m.	Carpeta de archivos
assimp-vc140-mt.dll	07/05/2022 01:15 p. m.	Extensión de la ap...
glew32.dll	07/05/2022 01:15 p. m.	Extensión de la ap...
ProyectoFinal	08/05/2022 02:44 a. m.	Aplicación
ProyectoFinal.pdb	08/05/2022 02:44 a. m.	Program Debug D...

Open the executable file inside the folder (FinalProject):

glew32.dll

ProyectoFinal

ProyectoFinal.pdb

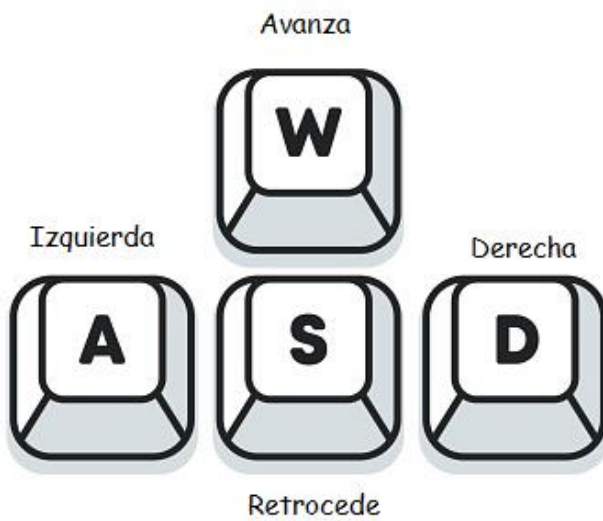
Waiting for you to upload this file will bring up a window...

You will see a house



It is a modern house full of square shapes....

To move within it you will need to use the keys and the mouse

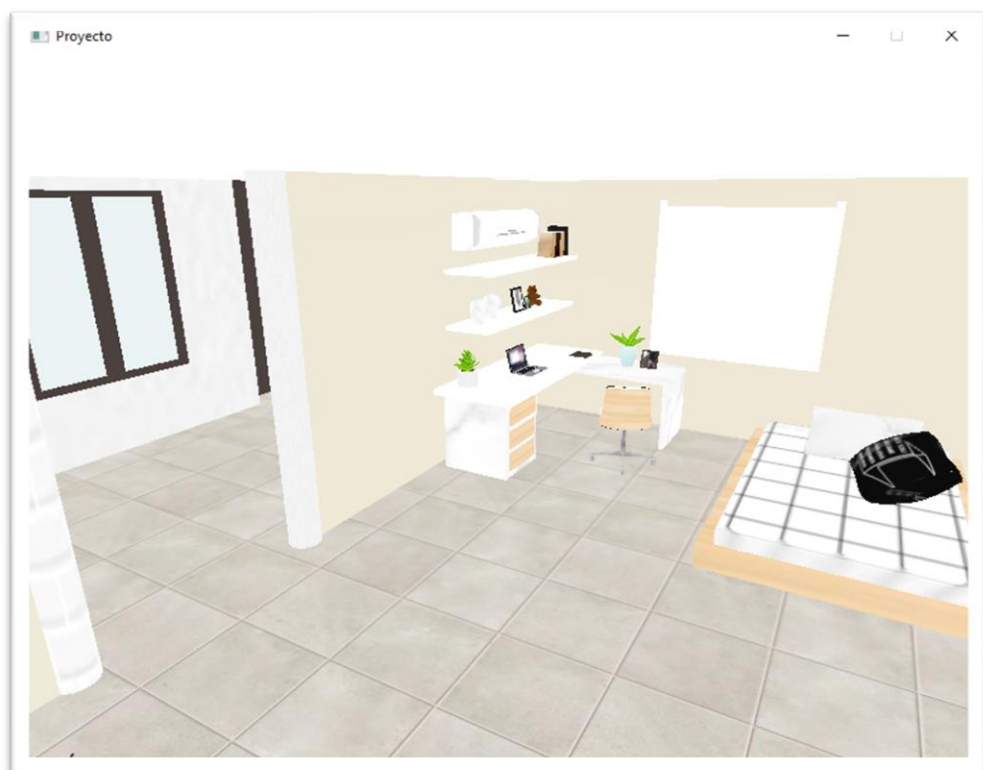


Let's start interacting with objects...

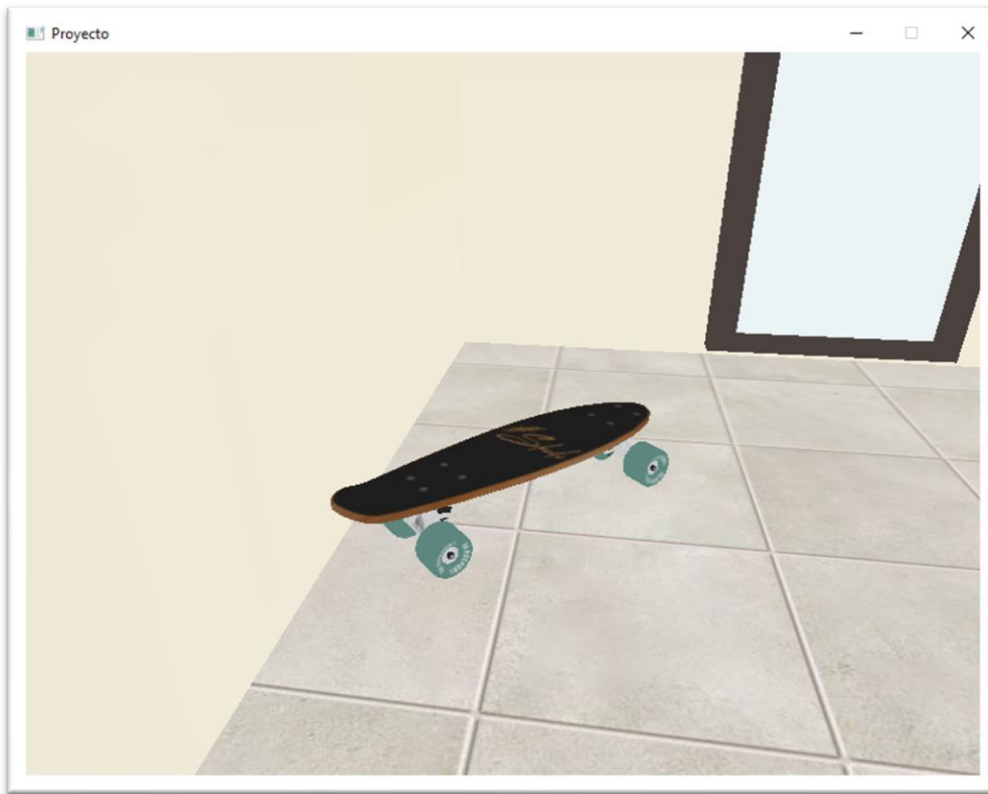
Outside the house there is a nice planter, you want to water the plants
press



We go to the second floor, you will find a "nice room" modern



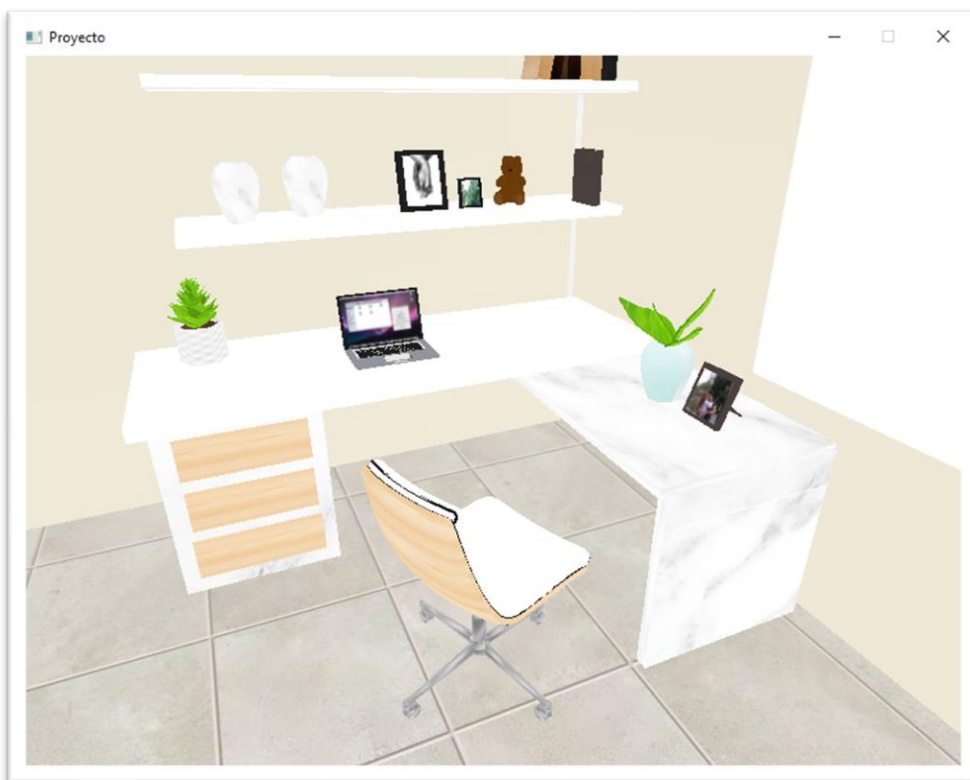
We go to the second floor, you will find a nice room



Press...

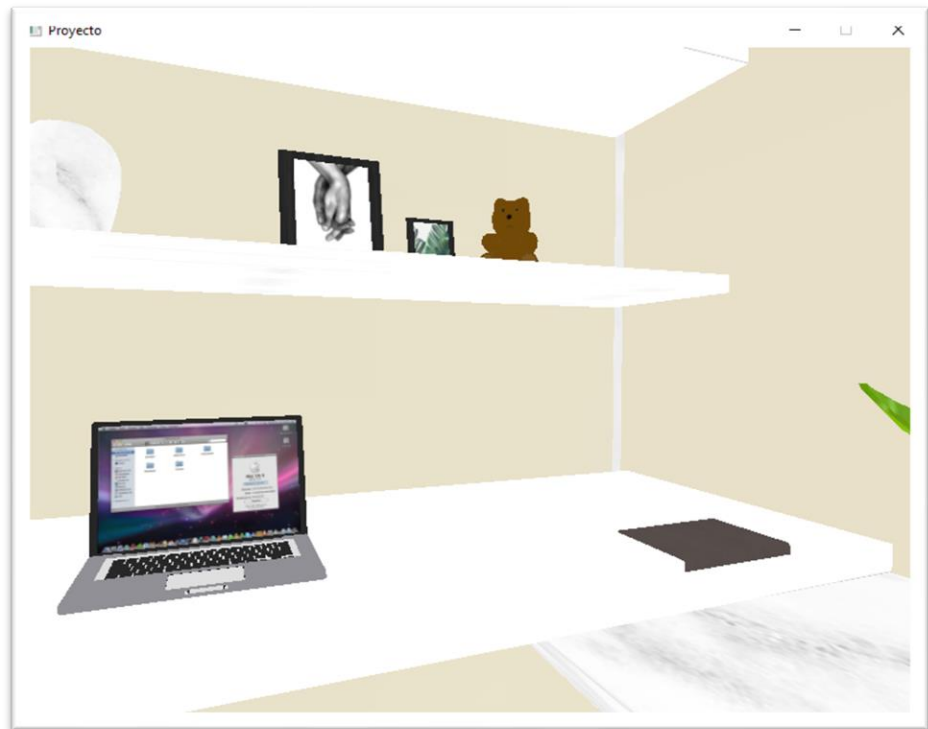


We go to the second floor, you will find a nice room Press...



A book falls off the shelf

Press..

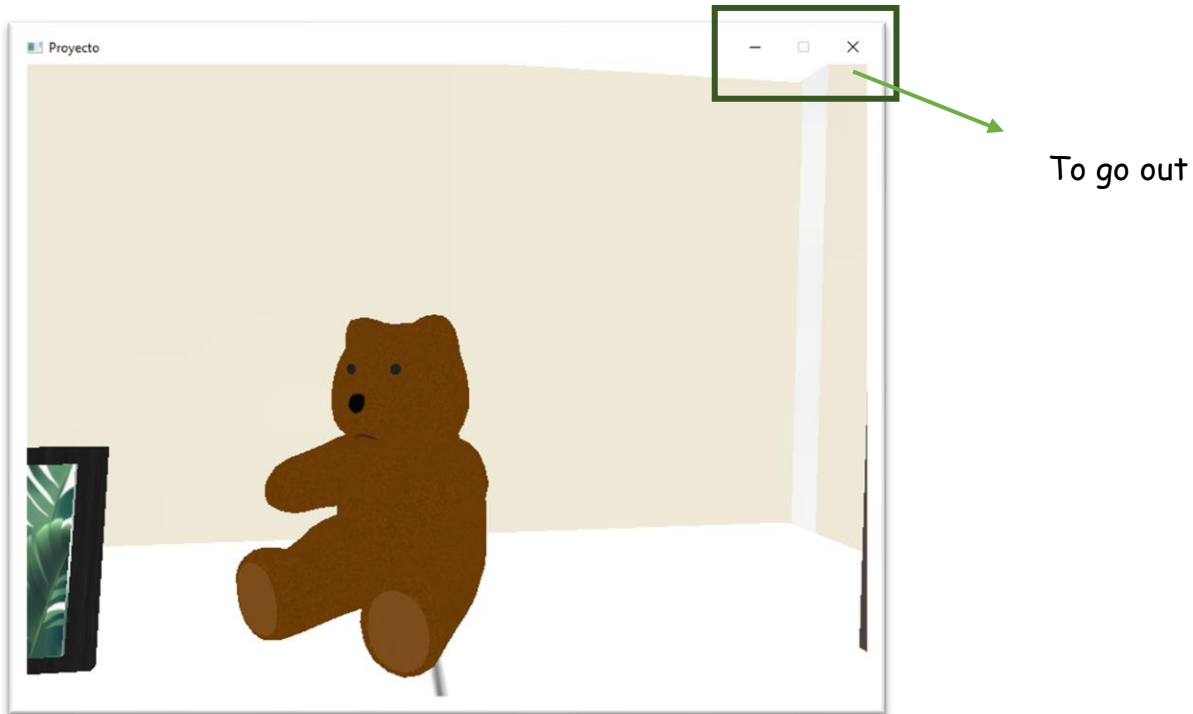


In the corner of the room there is a car in the shape of a little mouse

Press...



To close the window click on...



If you're looking for the entire project (files that were used to program):
Access the following Github

link: https://github.com/DianaCelesteHerrera/316161927_Proyecto_Gpo04.git

You will find the repository ready to download: (Download ZIP)

