Problem#1 Consider the following graph with 4 vertices LA,B,C,D3 and 4 edges A=B, B-7C, C->A, C->D. During the first DFS run, D will always have the lowest finishing time. After that, we can assume that A has the highest finishing time. The strongly connected components consist of EA, B, C32 (D) The incorrect algorithm will find the whole graph as one strongly connected component. DFS of this graph starting at vertex A will be =>ABCD Strongly conneded Component Problem #2 To create the spanning tree with maximum weight, we

To create the spanning tree with maximum weight, we would have to start building a tree from the longest path into decreasing order. So we can change Kruskal's algorithm as follows:

maximum-Kruskal (G, w)1 $A=\emptyset$ 2 for each vertex $v \in G, V$ 3 Make-Set(v)
4 Sort edges of G.E into decreasing order by weight w5 for each edge $(u,v) \in G.E$, taken in decreasing order by w6 if $Find-Set(u) \neq Find-Set(v)$ 7 $A=A \cup \{(u,v)\}$ 8 Union (u,v)9 Teturn A

Problem #3 The way to find the spanning tree with minimum weight is to find the center of the graph(G), say a, so that the eccentricity of a is minimum among all the vertices of G. Also we make a tree with the blocks, where the root contains the vertex a and delete the edge from each block in such way that the height of the tree does not exceed the length of E(a). Hence the tree obtained from this algorithm is of minimum height.

Problem #4 Here is an example of a graph that proves that DFS doesn't work to find the maximum height spanning

Problem #5 We can solve this problem by finding a node in the negative-weight cycle to set it's weight to-so and to run a BFS,-like procedure on that node, setting the d values of reachable nodes to - ~. Here is the modified BFS! Modified BFS (G, S) for i=1 to |V/16/-1 for each edge (u, v) E E/G/ RELAX (u, v, w) for each edge (u,v) E E [G] if d[v]>d[u]+∞[u,v] then d[v]=-00 dBFS(G,V) dBFS - will have its of value set to-or, whenever a node is placed in the queue. Problem#6 Here is an example of Such graph the shortest path from A to D tight now is A > B > C > D (value = 1)

Ofter adding 3 to all edges' weights we have graph with 8 following E edges' weights. After the graph has been modified, shortest path from A to D is A>E>D (value =9) Which proves that Dijkstra's also doesn't work for graphs with negative. Pseudocade for a function Print-Path (TI, i, j) will be as follows: Print-Path (II, i, j) then print i else if Tij = NIL print "no path from" i "to" j "exists". else Print-Path (II, i, Tij)

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modified-Floyd-Warshall (W)

1 n = W.rows

2 D^{(0)} = W

3 for k = 1 to n

let D^{(k)} = (d_{ij}^{(k)}) be a new n \times n modrix

5 for i = 1 to n

clij (k) = min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{k}^{(k-1)})

9 Teturn D^{(n)}
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In order for a graph with hegative weights to find only Extra credit #1 correct shortest paths, it needs to have the same # of paths from source to destination in every direction. For example: after modification Shortest bath A > F -> E-> D (Value 16) before modification is still the shortest booth ADF 7E-2 (value -2) another example A Source C-destinuation after modification: A>B->C is Swortest bouth. before modification Thus, this argument shortest path is proven, A->B->C (value 1) rbone 1

$$\Phi^{(2)} = \begin{bmatrix}
0 & 0 & 1 & 4 & 0 & -3 \\
-1 & 0 & 1 & 2 & 4 & -1 \\
0 & 0 & 0 & 3 & 0 & -4 \\
-3 & 0 & -2 & 0 & 0 & -6 \\
-5 & 0 & -4 & -2 & 0 & -1 \\
4 & 0 & 5 & 7 & 0 & 0
\end{bmatrix}$$

$$\Phi^{(3)} = \begin{bmatrix}
0 & 1 & 4 & 8 & -3 \\
-1 & 0 & 0 & 2 & 4 & -3 \\
0 & 0 & 0 & 3 & 8 & -4 \\
-3 & 8 & -2 & 0 & 8 & -6 \\
-5 & 8 & -4 & -2 & 0 & -8 \\
4 & 8 & 5 & 7 & 8 & 0
\end{bmatrix}$$

$$D^{(4)} = \begin{bmatrix} 0 & 2 & 4 & 4 & 8 & -3 \\ -1 & 0 & 0 & 2 & 4 & -4 \\ 0 & 0 & 0 & 3 & 8 & -4 \\ -3 & 2 & -2 & 0 & 8 & -6 \\ -5 & 2 & -4 & -2 & 0 & -8 \\ 4 & 2 & 5 & 7 & 8 & 0 \end{bmatrix}$$

$$\Phi^{(5)} =
\begin{bmatrix}
0 & 1 & 4 & 0 & -3 \\
-1 & 0 & 0 & 2 & 4 & -4 \\
0 & 0 & 0 & 3 & 0 & 4 \\
-3 & 0 & -2 & 0 & 0 & 6 \\
-5 & 0 & -4 & -2 & 0 & -8 \\
-4 & 0 & 5 & 7 & 0 & 0
\end{bmatrix}$$

$$D^{(6)} = \begin{bmatrix} 0 & 2 & 1 & 4 & 2 & -3 \\ -1 & 0 & 0 & 2 & 4 & 4 \\ 0 & 0 & 0 & 3 & 2 & 4 \\ -3 & 2 & -2 & 0 & 2 & -6 \\ -5 & 2 & 4 & -2 & 0 & -8 \\ 4 & 2 & 5 & 7 & 2 & 0 \end{bmatrix}$$

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Extra Credit3

solution:

i	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
PLi]	a	a	В	a	a	в	В	a	a	В	a	a	a	B	a	B
TEIJ	0	1	0	1	2	3	0	1	2	3	4	5	2	3	4	0

page 4

Extra credit 4

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									8	
3	`2 '	3	3	3	4	5	6	7	8	9
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5	4	3	3	4	5	5	6	7	8	9
6	5	4	4	4	4	-5	5	6	7	8
7	6	5	5	5.	5	5	6	6	7	8
8	4	6	6	3	5	`6	5	6	7	8
9	8	孚	7.	争	6	`6	6	5	-6	7
10	9	8	8	8	7			6	5	6
11	10	9	9	9	8	8	8	7	6	5
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we would have to make 5 replacements for these 2 words to be the same.

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Extra credit #5 The "hew" edit distance is Damerau-Levenshtein distance, which considers insertion, deletion, substitution, and transposition of two adjacent characters. His defined as follows:

 $d_{a,b}(i,j) = \begin{cases} min(i,j) = 0, \\ d_{a,b}(i-1,j)+1 \\ d_{a,b}(i,j-1)+1 \\ d_{a,b}(i-2,j-2)+1 \end{cases} if min(i,j) = 0, \\ d_{a,b}(i,j-1)+1 \\ d_{a,b}(i-2,j-2)+1 \end{cases} if min(i,j) = 0, \\ d_{i,j} = 0, \\$

Where $d_{a,b}(i-2,j-2)+1$ corresponds to a transposition between two successive symbols. Second case of recurrence relation is added due to considering transposition and this case would occur only when there is a case that 2^{nd} last character of '0' is some as the last character of b and vice versa.