# Software Design Document Caricatur App

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### Document's purpose

The purpose of this document is to clearly describe the solution implemented by us for the application Carricatur App.

## General description

The implemented application receives a portrait picture as input, identifies the facial components in the picture, applies user-selected filters and the output is a caricature of the initial image.

#### Team

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## **Technologies**

OpenCV

Python 3.5

#### Version control

Github: <a href="https://github.com/DianaVlad/Proiect2MPS">https://github.com/DianaVlad/Proiect2MPS</a>

## Architectural and component-level design

#### System's architecture

Our application has the following structure:

**Facial components detection**: based on machine learning classifiers this component identifies facial components, like nose, eyes, mouth.

**Filters component**: it receives the image from the previous component and applies one or more of the following filters:

- Edgepreserve
- Pencilsketch
- Water
- Greayscale
- Blackwhite
- let
- Hot
- Sepia

- Enhance
- Blur
- Blue
- Green
- Red

And then it returns the modified image.

# User interface model

Flow diagram

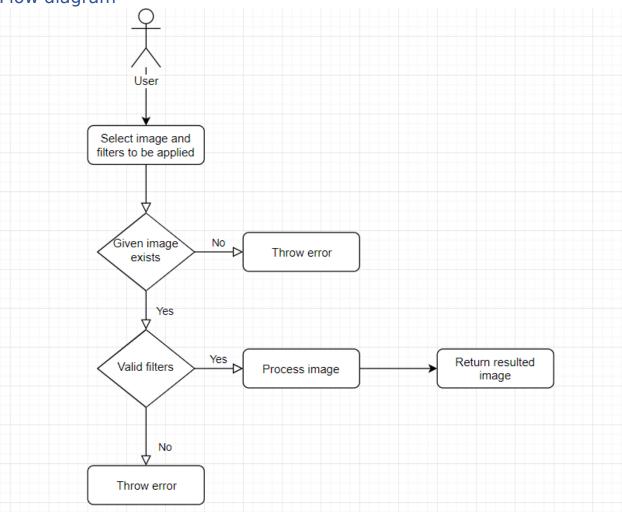


Fig 1. Application workflow

# **Planning**

We used github projects for task management:

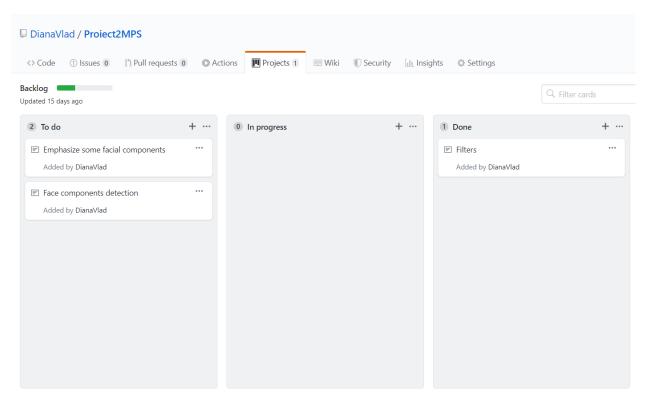


Fig 2. Github project