Sunny Side Up: Diana Akhmedova, Samantha Hua, Nicholas Tarsis, Faiza Huda
SoftDev Pd 7
P05 -- Monopoly Deal
2023-06-02

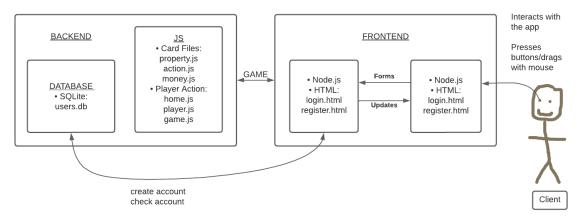
#### Abstract:

Sunny Side Up will recreate the multiplayer, turn-based card game Monopoly Deal. Following the rules of the official game, we will implement Node.js to support real-time gaming between players. The rules are attached below.

## Program Components:

- HTML Files:
  - login.html
  - o home.html
  - o game.html
- CSS Files:
  - o style.css
- JS Files:
  - o home.js
  - o property.js
  - o action.js
  - o money.js
  - o player.js
  - o game.js
- <u>Image Files</u>:
  - $\circ$  We will have .png files for every card in the game
- SOLite Databases:
  - o users.db
    - Usernames will be unique so we can reference specific players
- Node.js
  - Handles the multiplayer aspect of the game

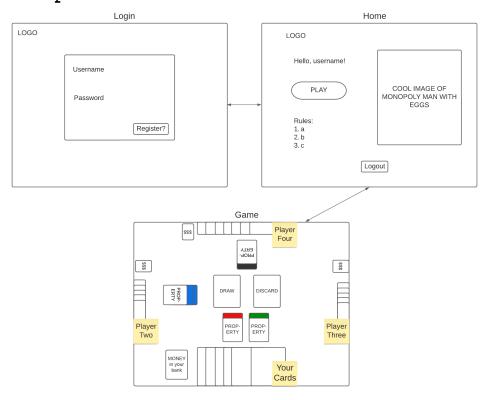
# Component Map:



# Database Organization:

username (TEXT)	password (TEXT)
dawg	w00f
egg	sunnysideup

# Site Map:



#### Rules:

- Goal Own three complete sets of property
- Set up Each player gets dealt a hand of 5 cards
- Turn Pick up two cards, Play up to three cards

### Special Cases:

- If you owe money and do not have enough money in your bank, you must give up property of equal value to the debt
- If you owe someone money but have zero assets you do not have to pay
- If you have no cards, pick up 5
- If you have more than 7 cards at the end of your turn, discard cards until you have seven

## Front End Framework (FEF): Bootstrap

### Job Assignments:

- Diana Akhmedova(PM) Cards, Graphics in JS
- Samantha Hua Cards, Graphics in JS
- Nicholas Tarsis Droplet, Databases
- Faiza Huda Implementing cards with game rules, Login system

### Tasks:

☑ <del>Play Monopoly Deal to learn how to play the game we wi</del>	11
<del>make</del>	
☐ Learn Node.js	
☐ Make a Droplet	
☐ Get a domain	
$\square$ Make app work on droplet	
☐ Registration/Login Page	
☐ Logo	
☐ Registration (button)	
☐ Login (button)	
☐ Add users into DB	
$\square$ Redirect people to home page if logged in	

☐ Home Page
☐ Logo
☐ Reverting people to login page if they aren't logged in
☐ Login message
$\square$ Play button leads to Game Page
☐ Rules summary
☐ Monopoly man image
☐ Logout button
☐ Game Page
☐ Logo
☐ Track user movements
$\square$ Send other user movements in real time
$\square$ Make users adhere to game rules
$\square$ Create different card types (Property, Action, Money)
$\square$ Create specific cards based on parent class
$\hfill\square$ Implement the correct probability of drawing the cards as dictated by the game deck
$\square$ Implement game rules with cards
$\square$ Display cards correctly on board

# Stretch Goals:

- Add a leaderboard
- Add game rooms people can create/join
- Create a chatroom (w/emojis)
- You can see the specific property card names when they are in your hand (ex: Indiana Avenue)
- Implement wild rent and property cards

### Cards in Game:

- Property Cards
  - o Red 3
    - Rent: \$2, \$3, \$6
    - Illinois Avenue
    - Kentucky Avenue
    - Indiana Avenue
  - o Orange 3
    - Rent: \$1, \$3, \$5
    - St. James Place
    - Tennessee Avenue
    - New York Avenue
  - o Yellow 3
    - Rent: \$2, \$4, \$6
    - Atlantic Avenue
    - Ventnor Avenue
    - Marvin Avenue
  - Light Green (Utilities) 3
    - Rent: \$1, \$2
    - Electric Company
    - Water Works
  - o Dark Green 3
    - Rent: \$2, \$4, \$7
    - North Carolina Avenue
    - Pennsylvania Avenue
    - Pacific Avenue
  - o Light Blue 3
    - Rent: \$1, \$2, \$3
    - Oriental Avenue
    - Connecticut Avenue
    - Vermont Avenue
  - o Dark Blue 2
    - Rent: \$3, \$8
    - Park Place
    - Boardwalk

- o Pink 3
  - Rent: \$1, \$2, \$4
  - States Avenue
  - St. Charles Place
  - Virginia Avenue
- o Brown 2
  - Rent: \$1, \$2
  - Mediterranean Avenue, Baltic Avenue
- o Black (Railroad) 4
  - Rent: \$1, \$2, \$3, \$4
  - Pennsylvania Railroad
  - Reading Railroad
  - B. & O. Railroad
  - Short Line
- o Property Wild Cards 2 each
  - Red/Yellow
  - Pink/Orange
  - Dark Blue/Dark Green
  - Light Blue/Brown
  - Black (Railroad)/Light Green (Utilities)
  - Black (Railroad)/Light Blue
  - Black (Railroad)/Green

#### • Action Cards

- o Rent 2 each
  - Charge player(s) money based off of the color and amount of property as specified by the card
  - Red/Yellow
  - Orange/Pink
  - Light Green (Utilities)/Black (Railroads)
  - Light Blue/Brown
  - Dark Green/Dark Blue
  - Wild (only one player affected) 3
- o Houses/Hotels
  - If added to a complete set, it increases the rent amount
  - If added to bank, it liquidates into cash

- Houses: 3M 3
- Hotels: 4M 2
- o Deals
  - Sly Deal 3
    - Steal a player's property card as long as it is not part of a complete set
  - Forced Deal 3
    - Swap property cards with a player as long as their card's not part of a complete set
  - Deal Breaker 2
    - Steal a complete set of property
  - Debt Collector 3
    - Force any player to pay you 5M
- Just Say No 3
  - Cancel any action that is played against you
- O Pass Go 10
  - Draw 2 extra cards
- O Double the Rent 2
  - Played with a Rent card
- o It's my Birthday 3
  - All players pay 2M
- Money Cards
  - \$1 (6), \$2 (5), \$3 (3), \$4 (3), \$5 (2), \$10 (1)