Storyboard

Project Kitty Cravings

Script Kitty Cravings Script

Created on Sat, Sep 21, 2024 @ 4:05am by Rose Marie Diane Schultze

SC. 1 | INT. LIVING ROOM - DAY

Sc. 1 | Shot 1



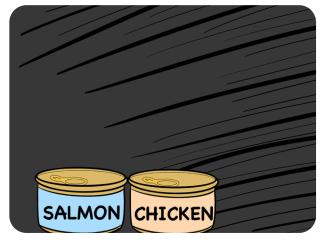
The scene opens with a slow tilt from a black screen, revealing Ace in a medium close-up (MCU). The camera focuses on Ace's face and upper body, highlighting the purple bowtie. This shot introduces the audience to Ace as the central character of the story.

Sc. 1 | Shot 2A



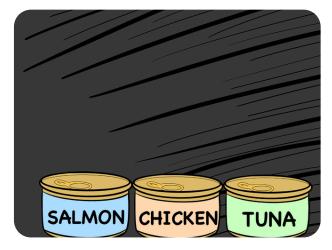
A static close up shot of the salmon cat wet food.

Sc. 1 | Shot 2B



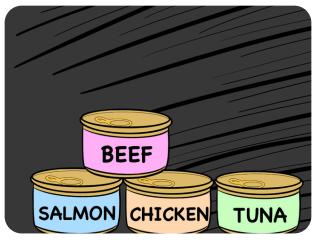
A static close up shot of the salmon, and chicken wet food,

Sc. 1 | Shot 2C



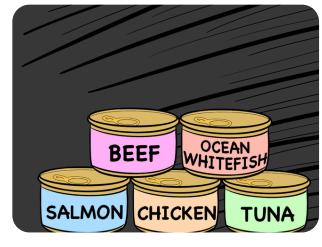
A static close up shot of the salmon, chicken, and tuna wet food.

Sc. 1 | Shot 2D



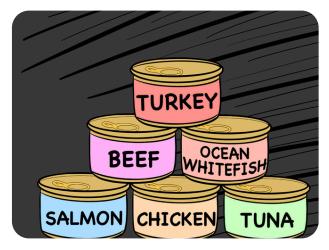
A static close up shot of the ongoing wet food pyramid

Sc. 1 | Shot 2E



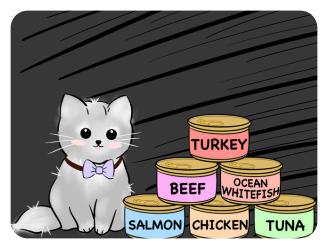
A static close up shot of the almost finished wet food pyramid

Sc. 1 | Shot 2F



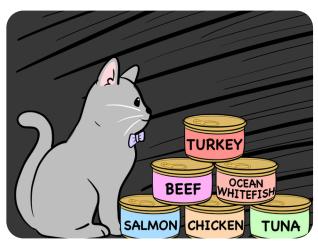
A static close up shot of the finished wet food pyramic

Sc. 1 | 3A



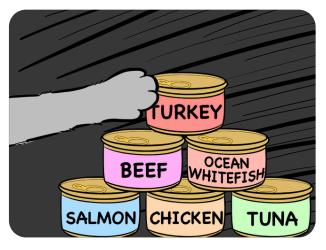
A static medium close up shot of ace behind the pyramid of cat food.

Sc. 1 | 3B



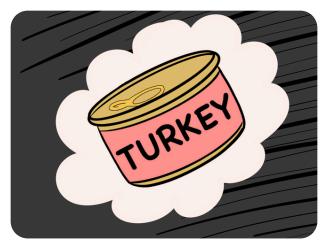
Ace watches the pyramid, showing his interest in the food.

Sc. 1 | Shot 4



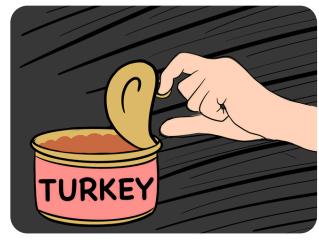
From Ace's perspective, his paw knocks down the pyramid of wet food

Sc. 1 | Shot 5



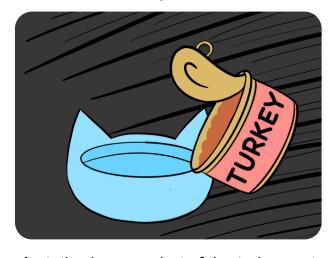
A static close up shot of the turkey wet food can

Sc. 1 | Shot 6



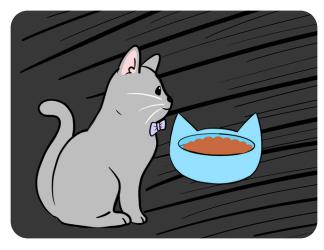
A static close up shot of the turkey wet food being opened

Sc. 1 | Shot 7



A static close up shot of the turkey wet food being transferred into a cat food bowl.

Sc. 1 | Shot 8



A static MCU of Ace eating the turkey wet food.

Sc. 1 | Shot 9



Ace static MCU looking straight

Storyboard

Project Kitty Cravings

Script Kitty Cravings Script

Created on Sat, Sep 21, 2024 @ 4:05am by Rose Marie Diane Schultze

SC. 2 | INT. BLURRY BAC - DAY

Sc. 2 | Shot 1



The last shot reveals that the skit from scene 1 is actually an informercial. The shot shows the pyramid of wet food with a Ace in the blurry background.