# CLASSIFYING NONPROFITS USING SUPERVISED MACHINE-LEARNING: BENCHMARK AND GUIDE FOR SOCIAL SCIENTISTS SOLVING REAL-WORLD PROBLEMS

JI MA AND ISHA KANANI \*
University of Texas at Austin
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#### **Abstract**

This research classified nonprofit organizations in the United States using supervised machine-learning algorithms according to text descriptions, built a workflow and benchmark to apply computational linguistics for future sociological studies, and can help researchers more accurately profile a civil society. We achieved 83% overall accuracy for classifying the nonprofits into 10 broad categories, and 78% for classifying them into 25 major groups. Our study suggests that machine-learning algorithms, and neural networks in particular, can substantially and reliably improve researchers' productivity because they can approximate or even outperform human coders on many categories. This leaves human researchers free to focus on the categories on which the algorithms have poor performance. We provided a clear strategy and operationalization method on how machine-learning classifiers can "complement" human researchers. A Python software package has been developed for scholars. Practical suggestions and future directions are also discussed.

<sup>\*</sup>J.M.: maji@austin.utexas.edu, LBJ School of Public Affairs and RGK Center for Philanthropy and Community Service; I.K.: ishakanani@utexas.edu, School of Information.

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#### 1 Introduction

Although voluntary and philanthropic organizations have long existed in numerous centuries, the term "nonprofit sector" was only coined in the 1970s by scholars, policy makers, and nonprofit practitioners (Hall, 2006). A major reason for assembling the diverse organizations as a conceptual whole was to legitimize their existence and the benefits they receive (Hall, 2006, pp. 54–55; Barman, 2013). From Durkheim's ([1912] 2012) perspective, the order and structure of a society can be reflected by a classification system. The National Taxonomy of Exempt Entities (NTEE) developed by the National Center for Charitable Statistics (NCCS) is the most widely used classification system and represents one of the efforts put forth to legitimize the existence of the nonprofit sector (Hodgkinson, 1990; Hodgkinson & Toppe, 1991). Barman (2013, p. 105) cites the following observation from Clarke and Casper (1996, p. 601): "The ways in which different entities (people, animals, plants, diseases, etc.) are organized into classificatory groups reveal something of the social, cultural, symbolic, and political contexts within which classifications occur."

The development of NTEE classifications can be dated back to the 1980s (Hodgkinson, 1990, pp. 8–9, 11). In 1982, the NCCS assembled a team of experts who were working on creating a taxonomy for non-profit organizations. The first draft of the NTEE came out in 1986 and was published in 1987. In the early 1990s, the NCCS had classified nearly one million nonprofits using the NTEE. In 1995, the Internal Revenue Service (IRS) adopted the NTEE coding system, took over the task of assigning and maintaining the classifications, and started to release the Business Master File with NTEE codes (US Internal Revenue Service, 2013, 2014).

Two agencies were responsible for assigning the NTEE codes: the NCCS and the IRS. Before 1995, the NCCS coded nonprofits according to the program descriptions in Parts III and VIII of Form 990, which were supplemented with information from Form 1023 ("Application for Recognition of Exemption") and additional research (National Center for Charitable Statistics, 2006, p. 16). After 1995, the IRS began to issue "new exempt organizations an NTEE code as part of the determination process," and "the determination specialist [assigned] an NTEE code to each organization exempt under I.R.C. §501(a) as part of the process of closing a case when the organization [was] recognized as tax-exempt" (US Internal Revenue Service, 2013, p. 1).

The NTEE classification system has supported many applied and academic studies on nonprofit organizations that have critical economic and political roles in society. For example, the NTEE provides a framework through which the social and economic activities of civil society can be mapped and compared with other sectors in the society (e.g., Roeger, Blackwood, & Pettijohn, 2015). Scholars can use NTEE codes to sample nonprofits of interests (e.g., McVeigh, 2006; Okten & Weisbrod, 2000; Sharkey, Torrats-Espinosa, & Takyar, 2017; Vasi, Walker, Johnson, & Tan, 2015) or as independent variables (Sloan, 2009). The NTEE can also serve as an analytical tool to measure organizational capacity in different service domains and inform practitioners and policy makers' decision making (Hodgkinson & Toppe, 1991). Moreover, the NTEE is a fundamental necessity for comparative international research and facilitates the study of "global civil society" (Hodgkinson, 1990; Salamon & Anheier, 1992; Salamon & Anheir, 1996; Vakil, 1997).

But the NTEE classification system, although one of the best we have so far, still has several drawbacks. First, because the NTEE only assigns one major category code to an organization, it cannot accurately describe a nonprofit's programs which are usually diverse and spread across several service domains (Grønbjerg, 1994, p. 303). Even though a program classification system was later developed (Lampkin, Romeo, & Finnin, 2001), it is not widely used, probably because it is impractical to assign codes to a massive number of programs.

Second, the assignment of NTEE codes is not complete because it is "based on an assessment of program descriptions contained in Parts 3 and 8 of the Form 990" and "program descriptions were only available for some organizations" (National Center for Charitable Statistics, 2006, p. 16). A recent study found the number of organizations in Washington state with a specific NTEE code could be significantly increased if mission statements were used for coding (Fyall, Moore, & Gugerty, 2018).

Third, NTEE codes are static while nonprofit organizations' activities may change over time. Recoding existent NTEE assignments is extremely onerous, and this may be one of the reasons that the IRS does not have a procedure through which nonprofits can request a change to their NTEE codes (US Internal Revenue Service, 2013).

Fourth, a vast amount of grassroots organizations are not classified and remain missing in existing datasets because an organization "that normally has annual gross receipts of \$50,000 or less" is not required to report to the IRS (US Internal Revenue Service, 2019). As Smith (1997) estimates, the IRS listings ignore about 90% of nonprofits, most of which are grassroots associations. Organizational activities at the grassroots level are particularly important for sociological and political studies, and most studies fail to consider these grassroots organizations because of the dataset limitation (e.g., McVeigh, 2006; Sharkey et al., 2017; Vasi et al., 2015).

The tremendous amount of human labor needed for classification is a prominent challenge and is also an evident barrier to improving any classification system. Numerous social scientists have experimented with applying computational methods to classify objects and solve real-world problems (e.g., Baćak & Kennedy, 2018; Fyall et al., 2018; Grimmer & Stewart, 2013; Nelson, Burk, Knudsen, & McCall, 2018). We respond to this challenge by applying the advances made in computational linguistics and contribute to the growing literature from four aspects: 1) we established a standardized workflow and benchmarks that future studies of nonprofits or typologies in other social science disciplines can build on and make comparisons to, 2) we achieved 83% overall accuracy for classifying the nonprofits into 10 broad categories and 78% for classifying them into 25 major groups, 3) we developed a Python software package for scholars to classify text descriptions using NTEE codes, and 4) we released all source codes, data, and work history for replication purposes and future studies. This last point is particularly important since there are many caveats in tuning algorithms that cannot be detailed in this paper.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Follow this link for the complete working directory with detailed instructions: https://github.com/\*\*\*

Table 1: LOCATIONS OF TEXT FIELDS IN DIFFERENT FORMS

	Mission Statement	Program Description	
990 Part I, Line 1; Part III, Line 1		Part III, Line 4; Part VIII, Lines	
		2a-e, Lines 11a-c; Schedule O	
990-EZ	Part III	Part III, Lines 28-30; Schedule O	
990-PF		Part IX-A; Part XVI-B	

#### 2 Method

Classifying texts is a typical task in automatic content analysis and usually employs three types of methods: the dictionary, supervised, and unsupervised methods (Grimmer & Stewart, 2013, pp. 268–269). The dictionary method uses a predefined dictionary of words to classify the texts. Although accurate, this approach is not capable of dealing with the variations in and contexts of language. The supervised method is an improved solution that uses computer algorithms to "learn" the linguistic patterns in a dataset classified by human coders. Unlike the dictionary and supervised methods, which require predefined categories of interest, the unsupervised method can discover linguistic patterns in texts without inputting any knowledge for classification. However, the unsupervised method's validity can be problematic because the returned classifications may not be theoretically and practically meaningful. To take advantage of existing human-coded NTEE classifications and the experiences documented in past studies (Fyall et al., 2018; Nelson et al., 2018), this study employs a supervised approach as Figure 1 illustrates.

Figure 1 presents this paper's complete workflow. We implement four stages of analysis: 1) the *pre-processing stage* includes data acquisition and the preprocessing of datasets and texts; 2) *feature extraction* includes a bag-of-words representation (used by naïve Bayes and random forest algorithms) and word embedding (used by neural network algorithms); 3) the *training and intermediate decision-making* phase, is where we use stochastic and grid search to train, search, and optimize the machine-learning algorithms; and 4) the last phase involves *training the model finalist* with the complete dataset and preparing the trained model for public use. The rest of this section introduces the four phases in detail.

#### 2.1 Data preprocessing

Data acquisition and dataset preprocessing. We collected text records from Forms 990, 990-EZ, and 990-PF and supplemented these records with program descriptions from Schedule O. Form 990 ("Return of Organization Exempt From Income Tax") is submitted by most nonprofit organizations. Smaller organizations with "gross receipts of less than \$200,000 and total assets of less than \$500,000 at the end of their tax year" (US Internal Revenue Service, 2018, p. 1) can file Form 990-EZ ("Short Form Return of Organization Exempt From Income Tax"), a shorter version of Form 990. Private foundations use Form 990-PF ("Return of Private Foundation"). The texts describe organizational activities in two forms: the overall mission statement and specific program descriptions. Table 1 summarizes these text fields' specific locations on the different forms.

Classification records (i.e., NTEE codes) were collected from the 2014–2016 Business Master Files on

Figure 1: RESEARCH WORKFLOW

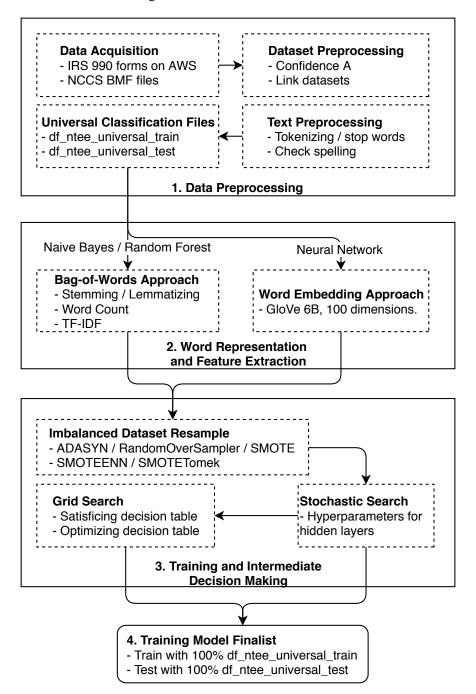


Table 2: NTEE-CC CLASSIFICATION SYSTEM

Broad Category Code	Explanation	Major Group Code
I	Arts, Culture, and Humanities	A
II	Education	В
III	Environment and Animals	C, D
IV	Health	E, F, G, H
V	Human Services	I, J, K, L, M, N, O, P
VI	International, Foreign Affairs	Q
VII	Public, Societal Benefit	R, S, T, U, V, W
VIII	Religion Related	X
IX	Mutual/Membership Benefit	Y
X	Unknown, Unclassified	Z

the NCCS website.<sup>2</sup> This study deals with two types of NTEE classifications: 10 broad categories and 26 major groups. Table 2 shows the relationship between the broad categories and major groups. A detailed list of the 26 major groups can be found through the US Internal Revenue Service (2014). The accuracy of a classification is indicated by the letters of A, B, and C, where a "confidence level of A … indicates that there is at least a 90 percent probability that the major group classification is correct" (National Center for Charitable Statistics, 2006, p. 16). The intercoder reliability of records at confidence level A should approximate 100% (Stengel, Lampkin, & Stevenson, 1998, p. 147)—this measure is particularly important because the NTEE codes were assigned by human coders from different organizations (i.e., the IRS and NCCS) over different periods of time.

From 2014 to 2016, 56.12% of records were classified at level A, 37.32% at level B, and 6.56% at level C. For training purposes, we only used records at confidence level A and dropped all records in the X/Z category (i.e., unknown or unclassified). About 1.76% of organizations changed their NTEE codes between 2014 and 2016. We dropped the records of these organizations as well since these records are less credible.

*Text Preprocessing.* Texts in sentences need to be "tokenized" into words before analysis, which is called "tokenization" in natural language processing. We also removed stop words (e.g., "the," "a," and punctuation marks) and checked spelling errors using algorithms based on "minimum edit distance" (i.e., the minimum number of editing operations needed to change one word into another; Jurafsky & Martin, 2017, p. 26).

Universal Classification Files (UCFs). The final step in the data preprocessing stage is to divide data records into training and testing datasets (i.e., files in /dataset/UCF/) that are mutually exclusive and can be used to benchmark future models. The Universal Classification File Training (UCF-Training; df\_ucf\_train.pkl.gz) is used to develop models and comprises 80% of the total records. The Universal Classification File Testing (UCF-Testing; df\_ucf\_test.pkl.gz) is used to test a trained model's performance and comprises 20% of the total records. Table 3 presents the two datasets' composition by major groups. The UCFs approximate the composition of organizations reported to the IRS except for groups A ("arts, culture, and

<sup>&</sup>lt;sup>2</sup>https://nccs-data.urban.org

Table 3: Composition of Universal Classification Files

Major Group	Training (#)	Training (%)	Testing (#)	Testing (%)	Reported (#)	Reported (%)
A	17,010	11.02%	4,291	11.11%	35,813	6.77%
B	25,827	16.72%	6,419	16.63%	67,879	12.83%
C	3,323	2.15%	827	2.14%	9,054	1.71%
D	4,239	2.75%	1,034	2.68%	8,740	1.65%
E	9,015	5.84%	2,307	5.98%	25,643	4.85%
F	2,301	1.49%	543	1.41%	8,481	1.60%
G	5,053	3.27%	1,353	3.50%	10,697	2.02%
Н	467	0.30%	126	0.33%	2,203	0.42%
I	2,947	1.91%	740	1.92%	8,687	1.64%
J	4,772	3.09%	1,132	2.93%	15,841	2.99%
K	2,009	1.30%	522	1.35%	7,444	1.41%
L	5,942	3.85%	1,537	3.98%	20,428	3.86%
M	4,693	3.04%	1,140	2.95%	10,857	2.05%
N	15,460	10.01%	3,925	10.17%	43,987	8.31%
O	1,731	1.12%	409	1.06%	7,878	1.49%
P	9,180	5.94%	2,318	6.00%	40,880	7.73%
Q	1,987	1.29%	436	1.13%	7,288	1.38%
R	1,064	0.69%	257	0.67%	2,830	0.53%
S	14,459	9.36%	3,603	9.33%	48,387	9.14%
T	2,032	1.32%	541	1.40%	84,338	15.94%
U	1,000	0.65%	225	0.58%	3,039	0.57%
V	350	0.23%	85	0.22%	940	0.18%
$\mathbf{W}$	8,357	5.41%	2,038	5.28%	20,862	3.94%
X	4,566	2.96%	1,098	2.84%	20,699	3.91%
Y	6,640	4.30%	1,701	4.41%	15,712	2.97%
Z					547	$0.\overline{10\%}$
Total	154,424	100.00%	38,607	100.00%	529,154	100.00%

*Note*: Numbers and percentages reported to the Internal Revenue Service (i.e., the last two columns) are from McKeever, Dietz, and Fyffe (2016). Dashed lines separate the 10 broad categories.

humanities") and T ("philanthropy, voluntarism, and grantmaking foundations"). The consequence is that, compared to human coders, the trained models are less likely to categorize organizations as T and more likely to categorize organizations as A.

# 2.2 Word representation and feature extraction

The machine-learning algorithms can only work on numeric vectors that are transformed from the tokenized sentences. A variety of transformation methods can "represent" words as vectors, and good methods should be able to ease the process of extracting "features" from texts. In general, there are two approaches to word representation: bag-of-words and word embedding.

Table 4: EXAMPLE OF COUNT VECTORS

statements X vocabulary	we	focus	on	education	health	care	about
we focus on education	1	1	1	0	0	0	0
health care care	0	0	0	0	1	2	0
we care about	1	$\bar{0}$	0	$\lceil 0 \rceil$	0	1	1

#### 2.2.1 Bag-of-words approach

The bag-of-words approach considers words in texts as being mutually independent and thus disregards the order of the words. For example, "we are health service organization" and "health organization service are we" are the same from a bag-of-words perspective. This method serves as the basis for developing many simple language models because it can efficiently represent the possibility of a word's occurrence in texts (Bengfort, Bilbro, & Ojeda, 2018). We adopted two methods in this study to represent the texts: count vector and term frequency-inverse document frequency.

Count vector counts the number of occurrences of all the words in a given text. Given a set of statements, the algorithm first builds an index of all unique words from the collection that is called the vocabulary index. The algorithm then represent the texts using word frequencies and the vocabulary index. Table 4 presents a simple example of count vectors in which the statement "we focus on education" is represented as the vector [1,1,1,0,0,0,0]

Term frequency-inverse document frequency (TF-IDF) normalizes raw word frequencies using the number of documents in which a given word appears. As Eq. 1 presents,  $tf_{ij}$  is the frequency of word i in mission statement j, weighted by the inverse document frequency (i.e.,  $idf_i$ ; Eq. 2), where  $N^{total}$  is the number of total mission statements and  $N^i$  is the number of mission statements in which word i appears. The underlying assumption of TF-IDF is that any words appearing in all the statements are not as important as those occurring in a limited number of statements (Jurafsky & Martin, 2017, p. 278).

$$w_{ij} = t f_{ij} \cdot i d f_i \tag{1}$$

$$idf_i = log(\frac{N^{total}}{N^i}) \tag{2}$$

We need to "normalize" the texts to reduce the vocabulary size before transforming using either count vector or TF-IDF because the same word can have numerous spelling variations. For example, "environments," "environmental," and "environment" represent the same root word (i.e., *stem*) "environ." Otherwise, the machine-learning models will suffer from "the curse of dimensionality": as the feature increases, the data becomes more discrete and less informative to decision making (Bellman, [1961] 2015, p. 94).

The process of finding stems is called "morphological parsing," which includes two primary methods: *stemming* and *lemmatizing* (Jurafsky & Martin, 2017, p. 25). Stemming slices longer strings into smaller ones according to a series of predefined rules. For example, "ational" is transformed to "ate" in all words ending with the former string. Therefore, stemming tends to have both over- and under-parsing errors. Lemmatizing is a more advanced method that reduces a word to its stem by analyzing its meaning.

#### 2.2.2 Word embedding approach

Disregarding the contexts in which the words appear is an evident drawback of the bag-of-words approach. The word embedding approach is a new advancement (Mikolov, Chen, Corrado, & Dean, 2013) and was suggested by Nelson et al. (2018, p. 28) as a future direction for sociological studies. It represents words in a multidimensional space (i.e., each word has a vector value), and in this space words that often appear together in texts are closer in distance to each other (Jurafsky & Martin, 2017, p. 290; Bengfort et al., 2018, p. 65). We can either train our own word vectors, which would require a large corpus and is time-consuming, or use pretrained word vectors. In this study, we use 100-dimension word vectors pretrained from a corpus of 6 billion word tokens (Pennington, Socher, & Manning, 2014).

#### 2.3 Training and intermediate decision making

#### 2.3.1 Imbalanced dataset resampling

Training using an imbalanced dataset such as UCF-Training can bias our prediction of minor classes because machine-learning algorithms cannot extract enough information from these classes (e.g., groups H and V). Therefore, resampling the imbalanced dataset to build a more balanced one is crucial for predicting minority classes. We experimented with three strategies of over-sampling (i.e., ADASYN, RandomOver-Sampler, and SMOTE) and two strategies of over-sampling followed by under-sampling to reduce the noise (i.e., SMOTEENN and SMOTETomek; Lemaître, Nogueira, & Aridas, 2017). The influence of resampling is substantial: the  $F_1$  score for predicting minority class major group Q was improved from 15% to over 30% in our pilot experiments.<sup>3</sup>

#### 2.3.2 Classifiers for training

The *naïve Bayes (NB) classifier* is built on Bayes' theorem. It is one of the simplest classifiers to learn and implement among all machine-learning algorithms and is built on simple conditional probability principles. The classifier assumes all features extracted from the texts are conditionally independent, which is wrong in most cases. But the classifier is efficient and has proven to be useful for a variety of tasks even on a small dataset (Jurafsky & Martin, 2017, p. 76; Grimmer & Stewart, 2013, p. 277). We tested two types of NB classifiers: the multinomial and complement NB classifiers (Rennie, Shih, Teevan, & Karger, 2003).

The *random forest (RF) classifier* is implemented by developing multiple prediction models. Each model in this algorithm is trained by different data, and then all of these models are asked to make a prediction for the same record. A prediction class that is elected by most of these small algorithms is given as the prediction result by the RF algorithm. It uses the word "forest" because each small algorithm trained is a decision tree (Quinlan, 1986, p. 83). A decision tree represents a set of questions that usually have yes/no answers. The process starts from the top of the tree with one question, and based on the answer, we run down either side of the tree and answer another question. We repeat this process until reaching the end of the tree. Each decision tree is trained on a different training set (Breiman, 1996, p. 124).

 $<sup>^{3}</sup>$ Although major group Q and broad category VI represent the same group of organizations, for computer algorithms, the classification contexts are different; therefore, performance on this category varies.

Take our study for example. If we provide 5,000 statements with their NTEE codes to an RF with 9 trees (i.e., each tree corresponds to a broad category code), each tree will randomly select a thousand records to train. Each tree includes new words at different levels of the tree. For example, a tree starting with the word "emergency" will have a branch for "yes" and "no" that leads to another word and so on—all the way to the bottom of the tree where the NTEE code is. Since each tree is trained on a different set, when a record is given for prediction, each tree predicts the class independent of the other trees. A total of 9 class predictions were collected in this case, and the class with the highest occurrence in the prediction results was given as the final predicted class by the RF algorithm.

Neural network (NN) classification mimics the neural structures in human brains. Each "neuron" is a simple classification function (e.g., a sigmoid or rectified linear unit function), and we can arrange these neurons to form three types of layers (i.e., input layer, hidden layer, and output layer) and perform more complicated classification tasks. The connection between neurons has a numerical value called "weight." In the training stage, each neuron processes one record in a turn and learns by looking at the record's classification (i.e., the NTEE code) and comparing it with the known previous records. With every new record the neurons learn, they update the connection weight to update the model (Collobert & Weston, 2008, p. 163). After the network is done processing each record in the training set, it has final weights for each connection between two neurons. When a testing set is provided, the neurons use the final weights to predict the NTEE code. Depending on the architecture of the neurons, we can design a variety of NNs (e.g., the basic fully connected, recurrent, or long short-term memory). This study uses convolutional NN (CNN) following other scholars' recommendation (Zhang & Wallace, 2015).

#### 2.3.3 Measuring algorithm performance

An algorithm's performance can be measured by many metrics, but social scientists are particularly concerned with two questions when solving real-word problems: 1) How many predicted observations are correct (i.e., *precision* calculated by Eq. 3)? 2) How many observations are correctly predicted (i.e., *recall* calculated by Eq. 4)?. Answering these two questions is critical for social scientists who apply machine-learning research methods, and we analyze the methodological implications and recommended practices in the discussion section.

In Eq. 3, k is one of the NTEE codes,  $\#Org_k^{corr}$  is the number of organizations correctly classified as k, and  $\#Org_k^{pred}$  is the number of organizations predicted as k.  $\#Org_k^{corr}$  will always be smaller than or equal to  $\#Org_k^{pred}$  because machine-learning algorithms can hardly predict every observation correctly. For example,  $Precision_B = 0.75$  indicates that 75% of all the organizations classified as "education" are correct.

$$Precision_k = \frac{Org_k^{corr}}{Org_k^{pred}} \tag{3}$$

Assuming robust human coding of nonprofits as the true value, in Eq. 4,  $Org_k^{true}$  is the number of organizations that belong to k category. For example,  $Recall_B = 0.80$  denotes that 80% of the organizations

classified as "education" by robust human coding are correctly identified by the algorithm.

$$Recall_k = \frac{Org_k^{corr}}{Org_k^{true}} \tag{4}$$

 $F_1$  score (Eq. 5), the harmonic mean of precision and recall, was introduced to balance the two measures.

$$F_{1k} = \frac{2 \cdot Precision_k \cdot Recall_k}{Precision_k + Recall_k}$$
 (5)

## 2.3.4 Intermediate decision making

The goal of this study is to find the best machine-learning algorithm with appropriate parameters. We can either try some of the configurations randomly (i.e., *stochastic search*) or iterate all possible configurations (i.e., *grid search*). For the NB and RF algorithms, we used the latter approach. For the NN algorithms, we first used stochastic search to narrow down the configurations of hidden layers and then conducted a grid search for the input and output layers' parameters using a CNN. The grid search for all possible parameters (over 2 million combinations) is impossible even when using one of the most advanced supercomputing clusters in the world.

We conducted two rounds of grid search. The first round was for *satisficing decision making* in which we only considered the configurations that can perform at the top 5% (240 parameter combinations for NB and RF and 7,200 for NN, detailed history files are in the output/ folder). Then we ran the second found grid search for *optimizing decision making* in which we increased the values of some parameters to allow the algorithms to reach their performance ceilings. We then chose the best algorithm and parameters for final training.

#### 3 Results

#### 3.1 Selecting the best classifier

For the multiclass classification task (i.e., more than two classes to predict), it is difficult to measure the overall performance because the performance differs for each category. Table 5 presents the performance of the CNN classifiers with and without resampling. Because the dataset is imbalanced, the classifier performs poorly on category VI ("international, foreign affairs") without resampling. Training the classifier with a resampled dataset substantially improves the  $F_1$  score from 14% to 29% but slightly sacrifices its performance on other categories. So which one should we choose?

We chose the classifier trained without resampling as the best model because even though the  $F_1$  score for category VI was substantially improved, we could not use the predicted results for the category (21% identified of which only 44% are correct). We recommend not sacrificing the performance on other categories since researchers need to manually check or completely drop this category in their analysis anyway. For social scientists, mathematical improvements may not yield substantial and practical meanings. This

Table 5: Comparing Convolutional Neural Network Classifiers

Code	Precision-N	Precision-R	Recall-N	Recall-R	$F_1$ - $N$	$F_1$ - $R$	%Obs.
I	87%	83%	85%	87%	86%	85%	11%
II	85%	91%	88%	78%	86%	84%	17%
III	76%	83%	90%	82%	82%	82%	5%
IV	76%	88%	87%	70%	81%	78%	11%
V	85%	77%	86%	90%	85%	83%	30%
VI	59%	44%	8%	21%	14%	29%	1%
VII	88%	83%	76%	79%	81%	81%	17%
VIII	65%	71%	77%	70%	71%	71%	3%
IX	90%	80%	85%	92%	88%	85%	4%

*Note*: N = No resampling; R = Resampling.

Table 6: PERFORMANCE OF BEST MODEL ON BROAD CATEGORY

Code	H-Precision	Precision	Recall	$F_1$
I	88%	87%	85%	86%
II	93%	85%	88%	86%
III	87%	76%	90%	82%
IV	92%	76%	87%	81%
V	86%	85%	86%	85%
VI	77%	59%	8%	14%
VII	76%	88%	76%	81%
VIII	87%	65%	77%	71%
IX	90%	90%	85%	88%

*Notes*: H-Precision = Human coder precision, compiled from Stengel et al. (1998, p. 153).

rationale applies to selecting other classifiers.

#### 3.2 Performance of the best model

In general, the CNN classifier achieved the best performance. For classifying the 10 broad categories, 83.47% of records in the UCF-Testing dataset were correctly recognized; for the 25 major groups task, 77% were correctly classified. A detail satisficing decision table can be found in the source code repository published online (in the /output folder). The precision and recall for each category or group varies as presented in Table 6 and 7.

Our CNN classier approximated or even outperformed human coders on many broad categories (i.e., V, VI, and VIII) and major groups (i.e., A, G, J, N, S, and W). For example, the classifier outperformed human coders on broad category VII ("public, societal benefit"): 76% of the category VII organizations were identified, and among these identified organizations, 88% were correct—nearly 12% higher than the human coders' performance. For major group W ("public, society benefit - multipurpose and other"): 86% of the group W organizations were identified, and among these identified organizations, 87% were correct—29% higher than the human coders' performance.

Table 7: PERFORMANCE OF BEST MODEL ON MAJOR GROUP

Code	H-Precision	Precision	Recall	$F_1$
A	88%	80%	87%	83%
<u>-</u> B	93%	85%	85%	85%
$\overline{C}$	86%	65%	74%	69%
D	90%	80%	90%	85%
<u>E</u> -	92%	77%	78%	78%
F	86%	51%	60%	55%
G	65%	68%	68%	68%
Н	73%	55%	19%	28%
I	84%	71%	71%	71%
J	72%	86%	67%	75%
K	82%	63%	68%	66%
L	83%	70%	76%	73%
M	88%	87%	90%	88%
N	88%	83%	93%	88%
O	91%	65%	61%	63%
P	88%	64%	57%	60%
Q	77%	43%	36%	39%
R	67%	46%	$-\frac{1}{21}$ %	$\overline{28\%}$
S	75%	84%	79%	81%
T	78%	66%	32%	43%
U	76%	52%	22%	31%
V	24%	0%	0%	0%
W	58%	87%	86%	86%
$\bar{X}$	87%	68%	71%	70%
<u>-</u> -	90%	84%	91%	88%
Z	10%			

Note: H-Precision = Human Coder Precision, compiled from Stengel et al. (1998, p. 153). Dashed lines separate the ten broad categories.

# 3.3 Python package for classifying texts

We developed a Python package (npoclass) for classifying texts using NTEE codes, and scholars can use it free of charge.<sup>4</sup> Although the package can work on any text, we expect it to perform best on nonprofit-organization-related narratives. The npoclass has the following features, and detailed instructions can be found in the package's documentation:

- 1. Take a single string of text or a list of text descriptions as the input.
- 2. Return the predicted codes for both the broad category and major group.
- 3. Return the probability for each code of the broad category and major group.
- 4. Parallelize the predicting process on multicore computers.

#### 4 Discussion

We achieved 83% overall accuracy for classifying the nonprofits into 10 broad categories according to their text descriptions, and 78% for classifying them into 25 major groups. We detailed the caveats and built a workflow and benchmark for applying computational linguistics in future sociological studies.

An encouraging conclusion of this study is that machine-learning algorithms, and NNs in particular, can substantially and reliably improve a researcher's productivity because the algorithms can approximate or even outperform human coders on many categories. Therefore, human researchers can spend their time focusing on the categories on which the algorithms have poor performance. We provided a clear strategy and operationalization method to explain how machine-learning classifiers can "complement" human researchers (Nelson et al., 2018, p. 25).

This study also enables social scientists to examine social, political, and economic activities at a grass-roots level. As discussed in the introduction section, the NTEE as a typology at the organizational level is not accurate because one organization can have multiple programs, and such programs have never been classified before. This study can help researchers code nonprofits' activities at the program level, thus creating a more accurate profile of civil society.

Moreover, we have some practical suggestions to social scientists solving real-world problems. The performance results in this paper indicate that social scientists who want to apply computational methods in their research should be "cautiously confident." The key notion supporting our confidence here is a robust validation (Grimmer & Stewart, 2013, p. 271). Otherwise, it will be "garbage in, garbage out." Many factors can influence the validity of the algorithm. For example, the algorithm may perform poorly on a dataset that is structurally different from the training dataset. We strongly suggest that readers review the annotations in our scripts posted online to understand the caveats and make necessary optimizations according to their own research questions.

Social scientists should also take advantage of high-performance computing (HPC) research infrastructures (e.g., Keahey et al., 2018). The machine-learning algorithms can achieve their best performance only when trained with a large amount of data, and such a training process consumes a huge amount of computing power that is far beyond the capacity of the most advanced personal computers. At the grid search

<sup>4</sup>https://github.com/\*\*\*\*

phase of this study, we used two of the most advanced GPU accelerators (NVIDIA Tesla P100) for NN training and six 48-CPU computing servers for NB and RF training. HPC infrastructures are widely used in the natural sciences but are still new to social scientists. We encourage methodology workshops to incorporate the introduction of HPC infrastructures into their syllabi.

Future studies can make numerous improvements based on the workflow and benchmark introduced in this paper. First, studies on this topic can experiment with more classifiers and parameters, for example, by using a more accurate nonprofit-specific glossary and stemmer (Paxton, Velasco, & Ressler, 2019). Second, we have deposited our working directory with all datasets, source codes, and historical versions on GitHub, enabling future large-scale collaborations on this project, and a large-scale competition on this subject is currently being prepared. Third, scholars are invited to use the Python software package for their own empirical studies, and we look forward to any feedback. Fourth, computational social scientists can apply the workflow presented in this paper to other domains of inquiry. Last but not least, we are advancing a multilingual version of this project to assist the study of nonprofits in non-English-speaking countries. This step is essential to further develop studies on global civil society.

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<sup>&</sup>lt;sup>5</sup>https://\*\*\*.

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