

# CURVE TRICRYPTO2 OPTIMIZATION METHODS REPORT

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## 1. NEWTON Y

We propose a new way of finding the new  $y$  value. Instead of using Newton's method, which is an iterative process and gives approximate solution only we derive an exact formula for new  $y$ . The final solution is exact and its quality depends on technical implementation only. The original function  $F$  may be rewritten as a polynome of  $K_0$ :

$$aK_0^3 + bK_0^2 + cK_0 + d = 0$$

with the following coefficients:

$$\begin{aligned} a &= \frac{1}{27}D^3 \\ b &= -\frac{1}{9}D^3 - \frac{2}{27}D^3\gamma + \frac{1}{27xz}AD^5\gamma^2 \\ c &= \frac{1}{9}D^3 + \frac{1}{27}D^3\gamma(\gamma + 4) + A\gamma^2D^2(x + z - D) \\ d &= -\frac{1}{27}D^3(1 + \gamma)^2 \end{aligned}$$

For the sake of simplicity and overflow prevention, we may divide all coefficients by  $D^3$ :

$$\begin{aligned} a &= \frac{1}{27} \\ b &= -\frac{1}{9} - \frac{2}{27}\gamma + \frac{1}{27xz}AD^2\gamma^2 \\ c &= \frac{1}{9} + \frac{1}{27}\gamma(\gamma + 4) + \frac{1}{D}A\gamma^2(x + z - D) \\ d &= -\frac{1}{27}(1 + \gamma)^2 \end{aligned}$$

Now we find a root of the polynome using Cardano's formula:

$$\begin{aligned} \Delta_0 &= b - \frac{3ac}{b} \\ \Delta_1 &= 2b - \frac{9ac}{b} + \frac{27a^2d}{b^2} \\ C &= b^{\frac{2}{3}} \sqrt[3]{\frac{\Delta_1 + \sqrt{\Delta_1^2 - 4\frac{\Delta_0^3}{b}}}{2}} \end{aligned}$$

Now root is obtained as:

$$K_0 = -\frac{1}{3a}(b + C + \frac{\Delta_0}{C})$$

$$y = \frac{K_0 D^3}{27xz}$$

Our decimal experiments show this solution outperforms Newton's  $y^*$  up to several orders. In integer implementation  $y^*$  given by the formula above is in most cases very close to the result of Newton Y procedure. Please note that technical implementation relies on  $1E18$  basis. Here is how the landscape looks like:

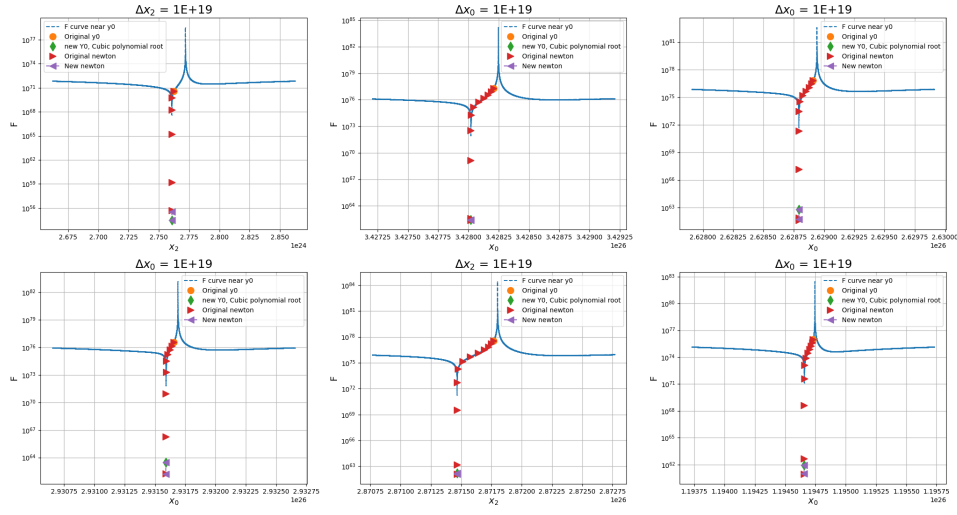


FIGURE 1. Landscape near  $y^*$ .

This plot shows a landscape new  $y^*$ . X-axis represents the corresponding coin ( $y$  or  $x_i$  if viewed as a component of vector of coin values). Y-axis shows the value of  $F$ . To make it more vivid we use logarithmic scale and take absolute values for y-axis. The orange circle here shows the original initial value for Newton Y, green diamond denotes the new value given by the polynomial root formulas above. Red and violet triangulars shows a path of Newton optimization for the original and new  $y_0$  values respectively. You can see that in general Newton Y makes only 1 step from the new  $y_0$ . This may be potentially be improved to the case when only polynomial root is enough so Newton Y will only decrease the  $F$  value - this case requires more precision.

## 2. NEWTON D

We propose a modification of the initial  $D_0$  in Newton\_D and using the Halley method instead of the original Newton.

The new initial  $D_0$  is the root of some polynomial. We algebraically transform the original function  $F$  to obtain a polynomial with respect to  $D$ . The following

expression is obtained:

$$(1) \quad -\frac{1}{27}D^9(1+\gamma)^2 + D^6(3P + 4\gamma P + \gamma^2 P - 27A\gamma^2 P) \\ + 27D^5 A\gamma^2 PS - D^3(81P^2 + 54\gamma P^2) + 729P^3$$

Next we transform  $D^5 = D^3 * S * D_0$ , where  $D_0$  is the original initial point in the current version of the Newton algorithm.  $S$  is more than optimal  $D^*$  in most cases, while  $D_0$  is less. Thus we make some compensation for approximating  $D$ . Now the polynomial has the following form:

$$(2) \quad -\frac{1}{27}D^9(1+\gamma)^2 + D^6(3P + 4\gamma P + \gamma^2 P - 27A\gamma^2 P) \\ - D^3(81P^2 + 54\gamma P^2 - 27D_0 S^2 A\gamma^2 P) + 729P^3$$

Using  $t = D^3$  substitution we may find a root of the polynomial above using Cardano's formula <sup>1</sup>.

First, calculate coefficients of the polynome  $at^3 + bt^2 + ct + d$ :

$$a = -\frac{1}{27}(1+\gamma)^2 \\ b = 3P + 4\gamma P + \gamma^2 P - 27A\gamma^2 P \\ c = -81P^2 - 54\gamma P^2 + 27D_0 S^2 A\gamma^2 P \\ d = 729P^3$$

Now some intermediate variables:

$$\Delta_0 = b^2 - 3ac \\ \Delta_1 = 2b^3 - 9abc + 27a^2d \\ C = \sqrt[3]{\frac{\Delta_1 + \sqrt{\Delta_1^2 - 4\Delta_0^3}}{2}}$$

Now root is obtained as:

$$t = -\frac{1}{3a}(b + C + \frac{\Delta_0}{C}) \\ D = \sqrt[3]{t}$$

This  $D$  is a new starting point for the Newton.D algorithm.

Now we use Halley's algorithm instead of Newton to obtain  $D^*$ . Please note that we apply the algorithm to (1), not to original F. The only difference is how descent direction is formulated: while Newton's update rule is

$$D_{k+1} = D_k - \frac{F}{F'}$$

, Haley has

$$D_{k+1} = D_k - \frac{2FF'}{2F'^2 - FF''}.$$

For Haley method F is defined by (1) and

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<sup>1</sup>[https://en.wikipedia.org/wiki/Cubic\\_equation](https://en.wikipedia.org/wiki/Cubic_equation)

$$\begin{aligned}
F' &= -\frac{1}{3}D^8(1+\gamma)^2 + 6D^5(3P + 4\gamma P + \gamma^2 P - 27A\gamma^2 P) \\
&\quad + 135D^4 A\gamma^2 PS - 3D^2(81P^2 + 54\gamma P^2) \\
F'' &= -\frac{8}{3}D^7(1+\gamma)^2 + 30D^4(3P + 4\gamma P + \gamma^2 P - 27A\gamma^2 P) \\
&\quad + 540D^3 A\gamma^2 PS - 6D(81P^2 + 54\gamma P^2)
\end{aligned}$$