

C# LINQ Cheat Sheet

What is LINQ?

LINQ (Language Integrated Query) allows querying in-memory collections and external data sources (like SQL, XML). Supports query syntax and method syntax (fluent). Works on `IEnumerable<T>` and `IQueryable<T>`.

Common LINQ Methods

- Where: Filters based on a predicate.
- Select: Projects each element.
- First / FirstOrDefault: Returns first element or default if none.
- Any / All: Checks if any/all items match a condition.
- Count / Sum / Max / Min / Average: Aggregate operations.
- OrderBy / ThenBy / Reverse: Sorting.
- GroupBy / Join / SelectMany: Complex data transformations.

Deferred vs Immediate Execution

Deferred: Query is not executed until iterated (e.g., `IEnumerable`).

Immediate: Methods like `ToList()`, `ToArray()`, `Count()` execute the query immediately.

IEnumerable vs IQueryable

- `IEnumerable<T>`: In-memory filtering. Evaluated by .NET runtime.
 - `IQueryable<T>`: Builds expression trees. Evaluated by the data source (e.g., SQL Server).
- Use `IQueryable<T>` with Entity Framework for better performance and server-side evaluation.

ToList() vs ToListAsync()

- `ToList()`: Synchronously executes and materializes results into a `List<T>`.
 - `ToListAsync()`: Asynchronously executes with EF Core (requires `Microsoft.EntityFrameworkCore`).
- Use `ToListAsync()` in ASP.NET Core controllers and async workflows to avoid blocking threads.

First() vs FirstOrDefault() vs Single()

- `First()`: Returns first element. Throws exception if none.
 - `FirstOrDefault()`: Returns default if no match (null or default(T)).
 - `Single()`: Expects exactly one element. Throws if 0 or >1.
- Use `Single()` when you're certain only one result should exist.

Chaining and Composition

LINQ methods can be chained for complex queries:

Example: `users.Where(u => u.IsActive).OrderBy(u => u.Name).Select(u => u.Email).ToList();`

Best Practices

- Use async variants like `ToListAsync()` to avoid blocking.
- Avoid loading unnecessary data - project only needed fields.

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- Cache or reuse queries if possible.
- Use `AsNoTracking()` for read-only EF Core queries to boost performance.

Lazy Loading

Lazy Loading:

- Defers the loading of related data until it's explicitly accessed.
- In Entity Framework Core, enable with proxies (`Microsoft.EntityFrameworkCore.Proxies`).
- Requires navigation properties to be virtual and context setup to allow lazy loading.
- Pros: Reduces initial load. Cons: May cause N+1 query issues.
- Use explicit loading (e.g., `context.Entry(entity).Collection(x => x.Related).Load()`) for more control.
- Prefer eager loading (`Include`) or projection (`Select`) when predictable performance is needed.