



**Dibyansh
Garg**

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🔑 Dibyansh27

📅 10/27/2004

📍 Bhopal, MP, INDIA

👤 Dibyansh Garg

SKILLS

Programming Languages: Java, Python , c#

Game Development: Unity Gaming Engine

Emerging Technologies: Augmented Reality (AR), Virtual Reality (VR)

Data Science & AI: Data Structures, Machine Learning, Artificial Intelligence

Development Areas: 3D Game Development, AR Applications, AI Integration

PROJECTS

3D Shooting Game

Developed using Unity Gaming Engine

Implemented 3D gameplay mechanics and user interfaces

Augmented Reality Kids Game - Balloon Shot

Created AR-based interactive game for children

Enhanced user engagement through immersive AR experience

AI Avatar Assistant

Built an intelligent virtual assistant using AI technologies

Integrated natural language processing capabilities

AR Application with AI Integration

Developed augmented reality application with embedded AI features

Combined AR visualization with intelligent data processing

Body Language Detector

Implemented machine learning algorithms for body language recognition

Utilized computer vision techniques for real-time detection

Certificates

Machine Learning - Google Partnership through SkillBridge *(July 2025)*

Human Computer Interaction - NPTEL Certificate *(may 2025)*

Programming in Java - VITyarthi *(March2025)*

Python Programming - VITyarthi *(2023)*

Fundamentals in AI/ML - VITyarthi *(2024)*

EDUCATION

Bachelor of Technology in Computer Science and Engineering

Specialization: Gaming Technology

VIT Bhopal University | 2022 - 2027

Current CGPA: 8.34/10

Higher Secondary Education (12th)

MB International School, Kota | 2022

Secondary Education (10th)

Lions Public School, Kantabanji | 2020

EXTRACURRICULAR ACTIVITIES

National Cadet Corps (NCC)

11 (Odisha) BN | 2018-2019

Earned NCC Certificate in 2019 under Ministry of Defence, Government of India

National Service Scheme (NSS)

Team Member | VIT Bhopal University

Active participant in community service initiatives