Hidden Markov Model

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Markov Chain:

A Markov chain is specified by the following components:

 a_{32}

1.
$$Q = q_1, q_2, \dots, q_n$$
 A set of n states

2.
$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

a₃₁

Transition Matrix , where each a_{ij} represents the transition between state i -> j such that $\sum a_{ij} = 1$, i = 1(1)n i = 1(1)n

3. $\pi = \pi_1$, π_2 , ..., π_n an initial probability distribution over states. π_i is the probability that the Markov chain will start in state i, and $\sum \pi_i = 1$, i = 1(1)n

 a_{33}

Markov Chain Continue...

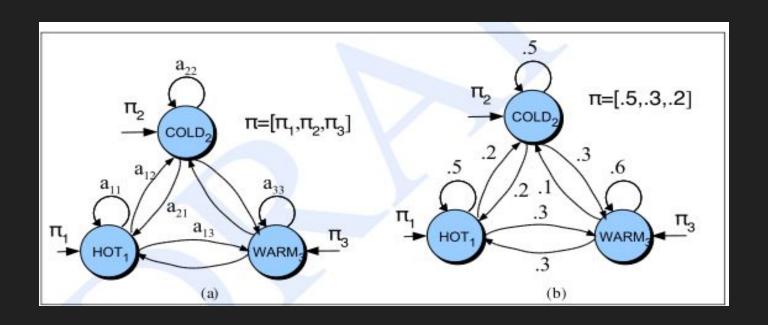
4. q_0 , q_f a special start state and end state which are not associated with observation.

<u>Markov Assumption</u>: The probability of a particular state depends only on the previous state.

$$P(q_i | q_1, q_2, , q_{i-1}) = P(q_i | q_{i-1})$$

Markov Chain Continue...

Markov chain for assigning a probability to a sequence of weather events, whether the vocabulary consists of HOT, COLD, and RAINY.



The Hidden Markov Model

A Markov chain is useful when we need to compute a probability for a sequence of events that we can observe in the world. In many cases, however, the events we are interested in may not be directly observable in the world. For example, in part-of-speech tagging we didn't observe part of speech tags in the world; we saw words, and had to infer the correct tags from the word sequence. We call the part-of- speech tags hidden because they are not observed. The same architecture will come up in speech recognition; in that case we'll see acoustic events in the world, and have to infer the presence of 'hidden' words that are the underlying causal source of the acoustics. A Hidden Markov Model (HMM) allows us to talk about both observed events (like words that we see in the input) and hidden events (like part-of-speech tags)

HMM

Let's begin with a formal definition of a Hidden Markov Model, focusing on how it differs from a Markov chain. An HMM is specified by the following components:

1.
$$Q = q_1, q_2, \dots, q_n \longrightarrow A \text{ set of n states}$$

2.
$$A = a_{11} a_{12} \dots a_{n1} \dots a_{nn}$$

3. $O = O_1 O_2 \dots O_T$ Observation sequence

Transition Matrix , where each a_{ij} represents the transition between state i -> j such that $\sum a_{ij} = 1$,i = 1(1)n , j = 1(1)n

4.
$$B = b_i(o_t)$$

A sequence of observation likelihoods: also called emission probabilities , each expression the probability of an observation O_t being generated from a state i .

5. q_0 , q_F start and end state

HMM

6. $\pi = \pi_1$, π_2 , ..., π_n an initial probability distribution over states. π_i is the probability that the Markov chain will start in state i, and $\sum \pi_i = 1$, i = 1(1)n

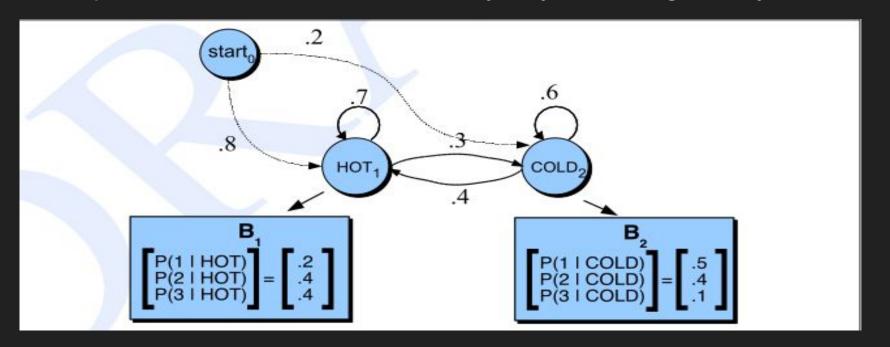
$$\underline{Markov Assumption}: P(q_i | q_1, q_2, , q_{i-1}) = P(q_i | q_{i-1})$$

Output Independence:

$$P(O_i | q_1, q_2, , q_T, O_1, O_2, ..., O_T) = P(O_i | q_i)$$

HMM Example:

Fig Shows a simple HMM for the ice cream task. The two hidden states (H and C) Corresponds to hot and cold weather, while the observation O = { 1,2,3 } Correspond to number of ice cream eaten by Dibyendu on a given day.



Three fundamental Problems:

<u>Problem 1 (Likelihood)</u>: Given an HMM λ = (A, B) and a observation sequence O, determine the likelihood P(O| λ).

<u>Problem 2 (Decoding)</u>: Given an observation sequence O nas an HMM $\lambda = (A, B)$, discover the best hidden sequence Q

<u>Problem 3 (Learning)</u>: Given an observation sequence O and the set of states in the HMM, Learn HMM parameter A and B

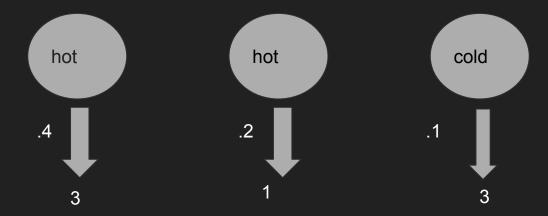
Computing Likelihood: The Forward Algorithm

For a particular hidden state sequence $Q = q_0$, q_1 , q_2 , ..., q_T and an observation sequence $Q = o_1$, o_2 , ..., o_T , the likelihood of the observation sequence is:

$$P(O|Q) = \prod P(o_i|q_i)$$
, $i = 1(1)T$

The computation of forward probability for our ice-cream observation 3 1 3 from one possible hidden state sequence { hot , hot , cold } as follows

$$P(313 | hot hot cold) = P(3 | hot) * P(1 | hot) * P(3 | cold)$$



Forward Algorithm Continue...

But of course, we don't actually know what the hidden state (weather) sequence was. We'll need to compute the probability of ice-cream events 3 1 3 instead by summing over all possible weather sequences, weighted by their probability.

$$P(O, Q) = P(O | Q) \times P(Q) = \prod P(o_i | q_i) \times \prod P(q_i | q_{i-1})$$

For our particular case, we would sum over the 8 three-event sequences cold cold cold, cold cold hot, i.e.

$$P(3 1 3) = P(3 1 3, \text{ cold cold cold}) + P(3 1 3, \text{ cold cold hot}) + P(3 1 3, \text{ hot hot cold}) + ...$$

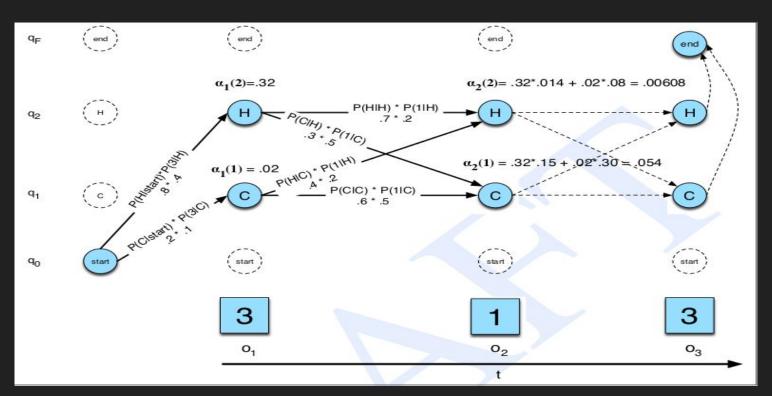
For an HMM with N hidden states and an observation sequence of T observations, here are N^T possible hidden sequences

Forward Algorithm Continue ...

Instead of using such an extremely exponential algorithm, we use an efficient $(O(N^2 \, T))$ algorithm called the forward algorithm. The forward algorithm is a kind of dynamic programming algorithm, i.e., an algorithm that uses a table to store intermediate values as it builds up the probability of the observation sequence. The forward algorithm computes the observation probability by summing over the probabilities of all possible hidden state paths that could generate the observation sequence, but it does so efficiently by implicitly folding each of these paths into a single forward trellis.

Forward Algorithm Continue...

Fig. shows an example of the forward trellis for computing the likelihood of 3 1 3 given the hidden state sequence hot hot cold.



Forward Algorithm Continue ...

Each cell of the forward algorithm trellis a_t (j) represents the probability of being in state j after seeing the first t observations, given the automaton λ .

$$a_{t}(j) = P(o_{1}, o_{2} ... o_{t}, q_{t} = j | \lambda)$$

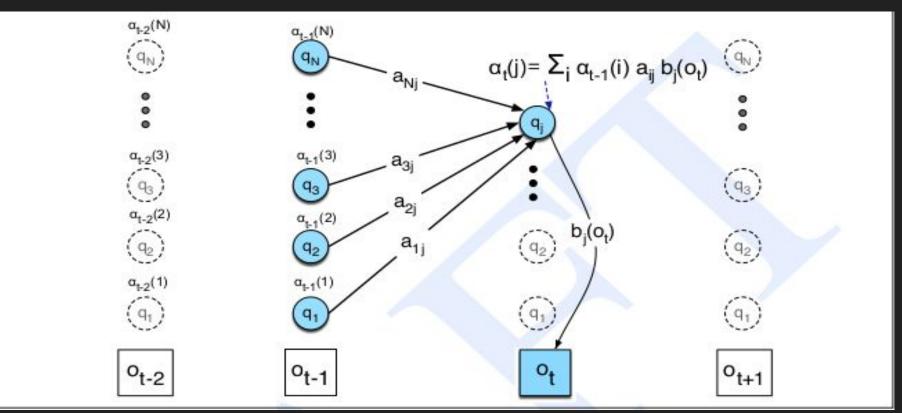
$$= \sum a_{t-1}(i) * a_{ij} * b_{j}(o_{t}) i = 1(1)n$$

a_{t-1} (i) = the previous forward path probability from the previous time step

 a_{ij} = the transition probability from previous state q_i to current state q_i

 $b_{j}(o_{t})$ = the state observation likelihood of the observation symbol o_{t} given current state j

Forward Algorithm Continue...



Forward Algorithm:

```
function FORWARD(observations of len T, state-graph of len N) returns forward-prob
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create a probability matrix forward[N+2,T]

for each state s from 1 to N do ;initialization step forward[s,1] \leftarrow a_{0,s} * b_s(o_1)

for each time step t from 2 to T do ;recursion step for each state s from 1 to N do forward[s,t] \leftarrow \sum_{s'=1}^{N} forward[s',t-1] * a_{s',s} * b_s(o_t)

forward[q_F,T] \leftarrow \sum_{s=1}^{N} forward[s,T] * a_{s,q_F} ; termination step return forward[q_F,T]
```

Decoding: The Viterbi Algorithm

For any model, such as an HMM, that contains hidden variables, the task of determining which sequence of variables is the underlying source of some sequence of observations is called the decoding task.

In the ice cream domain, given a sequence of ice cream observations 3 1 3 and an HMM, the task of the decoder is to find the best hidden weather sequence.

<u>Decoding</u>: Given as input an HMM λ = (A, B) and a sequence of observations $O = o_1$, o_2 , ..., o_T , find the most probable sequence of states $Q = q_1 q_2 \dots q_T$.

Viterbi Algorithm Continue....

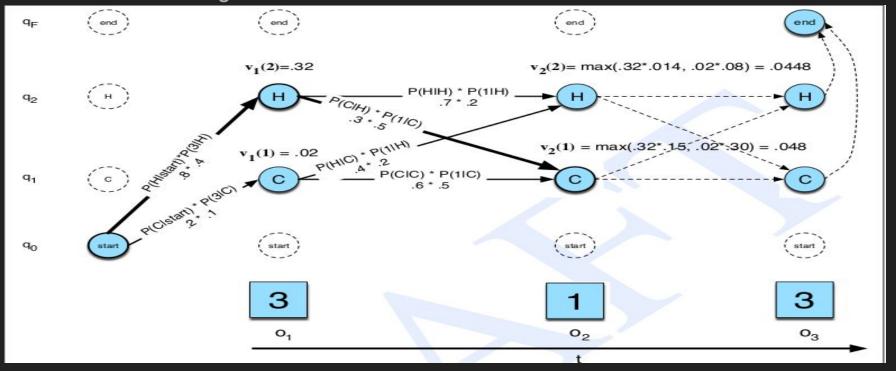
Each cell of the Viterbi trellis, v_t (j) represents the probability that the HMM is in state j after seeing the first t observations and passing through the most probable state sequence q_0 , q_1 , ..., q_{t-1} , given the automaton λ . The value of each cell v_t (j) is computed by recursively taking the most probable path that could lead us to this cell. Formally, each cell expresses the following probability:

$$v_{t}(j) = \max_{q_{0}, q_{1}, ..., q_{t-1}} P(q_{0}, q_{1}, ..., q_{t-1}, o_{1}, o_{2}, ..., o_{t}, q_{t} = j | \lambda)$$

$$v_{t}(j) = \max v_{t}(j) * a_{ij} * b_{i}(o_{t}) \text{ for } i = 1 (1) N$$

Viterbi Algorithm Continue....

The Viterbi trellis for computing the best path through the hidden state space for the ice-cream eating events 3 1 3.



Training HMMs: The Forward-Backward Algorithm

<u>Learning</u>: Given an observation sequence O and the set of possible states in the HMM, learn the HMM parameters A and B.

In order to understand the algorithm, we need to define a useful probability related to the forward probability, called the backward probability.

Backward probability:

The backward probability β is the probability of seeing the observations from time t+1 to the end, given that we are in state i at time t.

$$\beta_{t}(i) = P(o_{t+1}, o_{t+2} \dots o_{T} | q_{t} = i, \lambda)$$

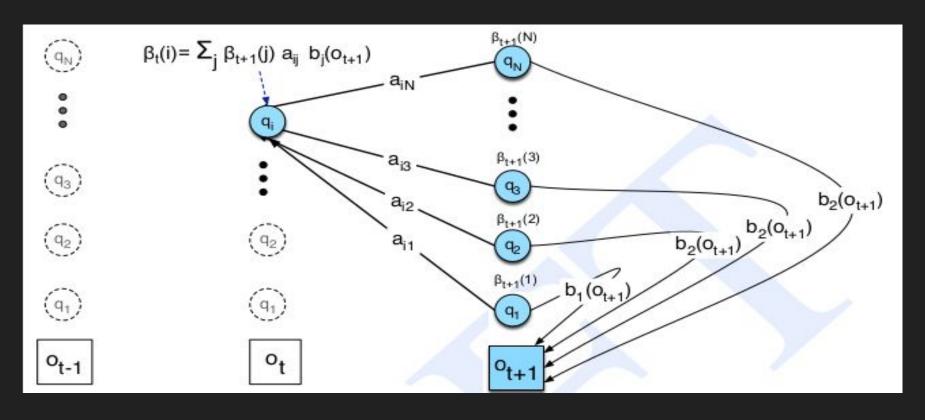
- 1. Initialization: $\beta_T(i) = a_{i,F}, 1 \le i \le N$
- 2. Recursion (again since states 0 and g F are non-emitting):

$$\beta_{T}(i) = \sum_{i=1}^{n} a_{ij} b_{ij}(o_{t+1}) \beta_{t+1}(j) \quad 1 \le i \le N, 1 \le t < T, j = 1(1) N$$

3. **Termination:**

$$P(O|\lambda) = \alpha_T(q_F) = \beta_1(0) = \sum a_{oj} b_j(o_j) \beta_1(j)$$
, $j = 1(1)N$

Backward probability Continue



Estimation Of a_{ij}:

Let's begin by showing how to estimate a_{ii},

How do we compute the numerator? Here's the intuition. Assume we had some estimate of the probability that a given transition $i \to j$ was taken at a particular point in time t in the observation sequence. If we knew this probability for each particular time t, we could sum over all times t to estimate the total count for the transition $i \to j$.

Estimation Of A:

let's define the probability ξ_t as the probability of being in state i at time t and state j at time t + 1, given the observation sequence and of course the model:

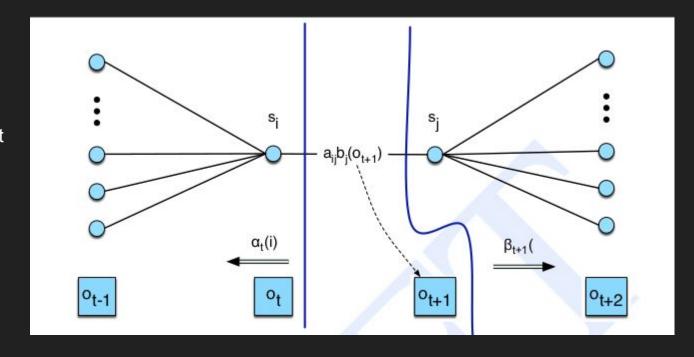
$$\xi_t(i, j) = P(q_t = i, q_{t+1} = j \mid O, \lambda)$$
 ----- (1)

In order to compute ξ_t , we first compute a probability which is similar to ξ_t , but differs in including the probability of the observation; note the different conditioning of O from Eq. 1

not-quite-
$$\xi_t$$
 (i, j) = P(q_t = i, q_{t+1} = j , O | λ)

not-quite- ξ_t (i, j):

Computation of the joint probability of being in state i at time t and state j at time t + 1.



not-quite- $\xi_t(i, j) = \alpha_t(i) * a_{ij} * b_j(o_{t+1}) * \beta_{t+1}(j)$

Estimation of A:

In order to compute ξ_t from not-quite- ξ_t , the laws of probability instruct us to divide by P(O| λ), since:

$$P(X|Y, Z) = P(X,Y|Z) / P(Y|Z)$$

 $|Now|P(O|\lambda) = \alpha_{T}(N)$

So, the final equation for ξ_t is:

$$\xi_{t}(i, j) = \frac{\alpha_{t}(i) * a_{ij} * b_{j}(o_{t+1}) * \beta_{t+1}(j)}{\alpha_{T}(N)}$$

Therefore we get,

$$\hat{a}_{ij} = \frac{\sum_{t=1}^{T-1} \xi_t(i,j)}{\sum_{t=1}^{T-1} \sum_{j=1}^{N} \xi_t(i,j)}$$

Estimation of B matrix:

This is the probability of a given symbol v_k from the observation vocabulary V, given a state j: b_i (v_k) ,We will do this by trying to compute:

$$b_{j} (v_{k}) = \frac{\text{expected number of times in state } j \text{ and observing symbol } v_{k}}{\text{expected number of times in state } j}$$

For this we will need to know the probability of being in state j at time t, which we

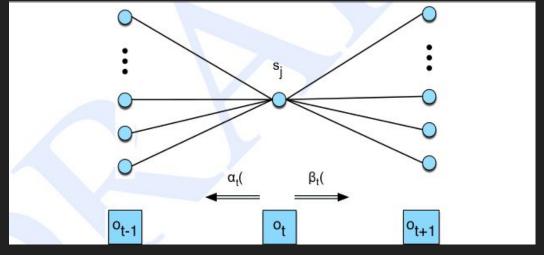
will call
$$Y_t(j) = P(q_t = j \mid O, \lambda)$$

Estimation of B matrix Continue

$$Y_{t}(j) = \frac{P(q_{t} = j, O | \lambda)}{P(O | \lambda)}$$

$$Y_{t}(j) = \frac{\alpha_{t}(j) * \beta_{t}(j)}{P(O | \lambda)}$$

$$\hat{b}_j(v_k) = \frac{\sum_{t=1 s.t.O_t=v_k}^T \gamma_t(j)}{\sum_{t=1}^T \gamma_t(j)}$$



Baum - Welch Algorithm:

function FORWARD-BACKWARD(observations of len T, output vocabulary V, hidden state set Q) **returns** HMM=(A,B)

initialize A and B iterate until convergence

E-step

$$\gamma_t(j) = \frac{\alpha_t(j)\beta_t(j)}{P(O|\lambda)} \,\, \forall \, t \,\, ext{and} \,\, j$$

$$\xi_t(i,j) = \frac{\alpha_t(i)\, a_{ij}b_j(o_{t+1})\beta_{t+1}(j)}{\alpha_T(N)} \,\, \forall \, t, \,\, i, \,\, ext{and} \,\, j$$

M-step

$$\hat{a}_{ij} = rac{\sum\limits_{t=1}^{T-1} \xi_t(i,j)}{\sum\limits_{t=1}^{T-1} \sum\limits_{j=1}^{N} \xi_t(i,j)}$$
 $\hat{b}_{j}(v_k) = rac{\sum\limits_{t=1s.t.\ O_t = v_k}^{T} \gamma_t(j)}{\sum\limits_{t=1}^{T} \gamma_t(j)}$

return A, B

Thank You