

Solution-1:

Since the graph G is unweighted and undirected, then the BFS tree is also the shortest path from the starting node of the BFS. Thus, we can use $BFS(u)$ to get the shortest distance from the source node u to each node in G . Let's denote the set of vertices of G as V , and the set of edges as E , and $adj(u)$ denote all the vertices that are directly connected to u .

For the sake of notation let's denote the shortest distance between any two nodes i and j as $\delta(i, j)$. And the shortest path between i and j as P_{ij} . So $BFS(u)$ returns $\delta(u, v) \forall v \in V$. Let's denote the output of $BFS(u)$ as δ_u ; $\delta_u[i] = \delta(u, i)$.

Now, suppose we randomly pick a node u and do the $BFS(u)$. This gives us the distance to each node in V from u . For any two arbitrary nodes i and j , we now have a path passing through u . We can say,

$$\delta(i, j) \leq \delta(i, u) + \delta(u, j) \quad -eq(1)$$

We can repeatedly sample the vertex u and if u lies on P_{ij} then we will have equality in eq(1). Since $\delta(i, j) \leq n - 1$ (the maximum path-length can be $n - 1$), we have $P(u \text{ lies on } P_{ij}) \geq \frac{1}{n-1}$.

Consider the following algorithm that does this:

Algorithm-1:

$BFS(u)$:

1. $\delta_u \leftarrow$ allocate an array of size n , initialize with all ∞ .
2. $q \leftarrow$ empty queue
3. $\delta_u[u] = 0$
4. $q.put(u)$
5. while not $q.empty()$:
6. $v \leftarrow q.pop()$
7. for $x \in adj(v)$:
8. if $\delta_u[x] == \infty$:
9. $\delta_u[x] = \delta_u[v] + 1$
10. $q.put(x)$
11. Return δ_u

$Distances(G, M)$:

1. $\Delta \leftarrow$ allocate an $n \times n$ distance-matrix, initialize with all ∞
2. For $i = 0$ to $i = n - 1$:
3. For $j = 0$ to $j = n - 1$:
4. If $M[i, j] == \#$: continue
5. $\Delta[i, j] = M[i, j]$
- 6.
7. Repeat $k = 276 \log n$ times:
8. select uniformly-randomly a $u \in V$
9. $\delta_u \leftarrow BFS(u)$
10. For $i = 0$ to $i = n - 1$:
11. For $j = 0$ to $j = n - 1$:
12. $\Delta[i, j] = \min(\delta_u[i] + \delta_u[j], \Delta[i, j])$
- 13.
14. Return Δ // $\Delta[i, j]$ is the estimated shortest distance from i to j

Error-Analysis:

An error can occur for any i, j for which $M[i, j] = \#$. An error for i, j occurs if $\Delta[i, j] \neq \delta(i, j)$. For all the i, j for which $M[i, j] \neq \#$, we already have the correct value in Δ . Meaning that $\Delta[i, j]$ is least $\forall i, j$ s. t. $M[i, j] \neq \#$. Thus, for these, δ retains the true values.

Define the indicator random variable $E_{ij} = \begin{cases} 1, & \Delta[i, j] \neq \delta(i, j) \\ 0, & \Delta[i, j] = \delta(i, j) \end{cases}$

Thus, an error occurs of any of E_{ij} is 1:

$$P_{error} = P\left(\bigcup_{i,j} P(E_{ij} = 1)\right)$$

$$\Rightarrow P_{error} \leq \sum_{i,j} P(E_{ij} = 1) = n^2 \cdot P(E_{ij} = 1)$$

Now, to find $P(E_{ij} = 1)$:

At every reptation we choose a vertex u uniformly randomly from v , then $\delta(u, i) + \delta(u, j) = \delta(i, j)$ occurs when u lies on the shortest path from i to j . But we also know that if $\delta(i, j) \leq \frac{n}{100}$, we already are given the exact value in $M[i, j]$. We can make an error for only those i, j for which $\delta(i, j) > \frac{n}{100}$. Therefore, the minimum number of nodes along P_{ij} for which $M[i, j] = \#$ has to be $n/100$.

So, the probability that $\delta_u[i] + \delta_u[j] = \delta(i, j)$ is:

$$P(\delta_u[i] + \delta_u[j] = \delta(i, j)) = P(u \text{ lies on } P_{ij}) \geq \frac{\frac{n}{100}}{n} = \frac{1}{100}$$

$$\Rightarrow P(\delta_u[i] + \delta_u[j] \neq \delta(i, j)) \leq 1 - \frac{1}{100} = \frac{99}{100}$$

This is the probability of making an error at any iteration.

Now, since there is a repetition of k times, $E_{ij} = 1$ only if for each of the k iterations $\delta_u[i] + \delta_u[j] \neq \delta(i, j)$. So,

$$P(E_{ij} = 1) \leq \left(\frac{99}{100}\right)^k$$

Thus, we now have:

$$P_{error} \leq n^2 P(E_{ij} = 1) = n^2 (0.99)^k$$

We require that: $P(\Delta[i, j] = \delta(i, j) \forall i, j) = 1 - P_{error} \geq 1 - \frac{1}{n^2} \Rightarrow P_{error} < \frac{1}{n^2}$.

$$\Rightarrow n^2 \cdot 0.99^k < \frac{1}{n^2}$$

$$\Rightarrow k > \log_{0.99} n^{-4} = 4 \log_{100/99} n = \frac{4}{\log_2 100 - \log_2 99} \log_2 n$$

We choose $k = 276 \log_2 n$ since $276 > \frac{4}{\log_2 100 - \log_2 99}$

Therefore, for this k , we have $P_{error} < 1/n^2$. And the algorithm outputs correct with probability exceeding $1 - 1/n^2$.

Time-Complexity:

Initializing the matrix Δ takes $O(n^2)$ time. There is a repeat for $k = 276 \log_2 n = O(\log_2 n)$ times. And for each of the repeats, $BFS(u)$ takes $O(n + |E|)$. Updating the matrix Δ takes $O(n^2)$ time which exceeds $O(n + |E|)$ since $|E| < n^2$. So the time complexity of loop at line 7 is $O(n^2 \log n)$ which is greater than the time complexity of initializing matrix Δ .

Thus, the overall time complexity is $O(n^2 \log n)$

Solution-2:

We are concerned with the triangles in $G\left(n, \frac{1}{2}\right)$. Currently, we will do the analysis for $G(n, p)$ then substitute $p = 1/2$.

Let us denote the set of vertices of $G(n, p)$ as V .

Define,

$$X = \# \text{ triangles in } G(n, p)$$

$$S = \{\{i, j, k\} \mid i, j, k \in V \text{ \& } i \neq j \neq k\}$$

Let's define an indicator random variable $X_{ijk} = \begin{cases} 1, & \text{if vertices } i, j, k \text{ form a triangle} \\ 0, & \text{otherwise} \end{cases}$

Thus,

$$X = \sum_{\{i, j, k\} \in S} X_{ijk}$$

Part-1: We are interested in the variance of X . We attempt compute $E[X]$ and $E[X^2]$.

For a $G(n, p)$ graph (in our case $p = \frac{1}{2}$) each edge occurs with probability p . Thus, the probability that vertices i, j & k form a triangle is that each of i, j, k have an edge between them, which is p^3 .

Therefore,

$$P(X_{ijk} = 1) = p^3 = 1/8$$

By linearity of expectation,

$$E[X] = \sum_{\{i, j, k\} \in S} E[X_{ijk}] = \binom{n}{3} p^3$$

Now, we need to compute $E[X^2]$.

$$X^2 = \sum_{\{i, j, k\} \in S} \sum_{\{i', j', k'\} \in S} X_{ijk} X_{i'j'k'}$$

Let $T = \{(\{i, j, k\}, \{i', j', k'\}) \mid \{i, j, k\}, \{i', j', k'\} \in S\}$

We can partition the set T into:

$$T_1 = \{(\{i, j, k\}, \{i', j', k'\}) \mid \{i, j, k\}, \{i', j', k'\} \in S \text{ and } |\{i, j, k\} \cap \{i', j', k'\}| = 0\}$$

$$T_2 = \{(\{i, j, k\}, \{i', j', k'\}) \mid \{i, j, k\}, \{i', j', k'\} \in S \text{ and } |\{i, j, k\} \cap \{i', j', k'\}| = 1\}$$

$$T_3 = \{(\{i, j, k\}, \{i', j', k'\}) \mid \{i, j, k\}, \{i', j', k'\} \in S \text{ and } |\{i, j, k\} \cap \{i', j', k'\}| = 2\}$$

$$T_4 = \{(\{i, j, k\}, \{i', j', k'\}) \mid \{i, j, k\}, \{i', j', k'\} \in S \text{ and } |\{i, j, k\} \cap \{i', j', k'\}| = 3\}$$

We have $T = T_1 \cup T_2 \cup T_3 \cup T_4$

We can rewrite X^2 as:

$$\begin{aligned} X^2 &= \sum_{(\{i,j,k\},\{i',j',k'\}) \in T} X_{ijk} X_{i'j'k'} \\ &= \sum_{T_l \in \{T_1, T_2, T_3, T_4\}} \sum_{(\{i,j,k\},\{i',j',k'\}) \in T_l} X_{ijk} X_{i'j'k'} \end{aligned}$$

We can write $E[X^2]$ as:

$$E[X^2] = \sum_{T_l \in \{T_1, T_2, T_3, T_4\}} \sum_{(\{i,j,k\},\{i',j',k'\}) \in T_l} E[X_{ijk} X_{i'j'k'}]$$

There are the following cases of interactions of the triangles formed by the sets of vertices $\{i, j, k\}$ and $\{i', j', k'\}$:

- a) Both the sets are disjoint (the triangles have no vertices in common) denote as T_1 :
Select 6 distinct vertices, among them form two triangles by selecting 3

$$\text{vertices: } = |T_1| = \binom{n}{6} \cdot \binom{6}{3} = 20 \binom{n}{6}$$

There should be 3 edges in each $\{i, j, k\}$ and $\{i', j', k'\}$, p^6 is the probability that all 6 edges exist.

$$\Rightarrow E_{\{\{i,j,k\},\{i',j',k'\}\} \in T_1} [X_{ijk} X_{i'j'k'}] = p^6$$

- b) WLOG, $i = i'$. One vertex in common, denoted as T_2 :

Select 5 distinct vertices, among these make 1st triangle by selecting 3.

Then among the vertices in 1st triangle select one vertex to be the common vertex with 2nd triangle. $= |T_2| = \binom{n}{5} \binom{5}{3} \binom{3}{1} = 30 \binom{n}{5}$ ways.

There should be 6 edges between the appropriate vertices, p^6 probability that all 6 edges exist.

$$\Rightarrow E_{\{\{i,j,k\},\{i',j',k'\}\} \in T_2} [X_{ijk} X_{i'j'k'}] = p^6$$

- c) WLOG, $i = i' \& j = j'$. Two vertices in common, denoted as T_3 :

Select 4 distinct vertices in $\binom{n}{4}$ ways, among these select 3 to make the 1st triangle and among the vertices in the 1st triangle select two to serve as the common edge. Total ways $= |T_3| = \binom{n}{4} \binom{4}{3} \binom{3}{2} = 12 \binom{n}{4}$.

And 5 edges must exist, so p^5 probability that these edges exist.

$$\Rightarrow E_{\{\{i,j,k\},\{i',j',k'\}\} \in T_3} [X_{ijk} X_{i'j'k'}] = p^5$$

- d) All vertices are the same, denoted as T_4 :

There can only be $\binom{n}{3}$ such pairs of $\{i, j, k\}$ and $\{i', j', k'\}$. And since there are only 3 edges, probability is p^3 that the 3 edges exist.

$$\Rightarrow E_{\{\{i,j,k\},\{i',j',k'\}\} \in T_4} [X_{ijk} X_{i'j'k'}] = p^3$$

$$\text{And, } |T_4| = \binom{n}{3}$$

Using the above, we can now write $E[X^2]$ as:

$$E[X^2] = 20 \binom{n}{6} p^6 + 30 \binom{n}{5} p^6 + 12 \binom{n}{4} p^5 + \binom{n}{3} p^3$$

Thus, the variance:

$$\begin{aligned} \text{var}(X) &= E[X^2] - E[X]^2 \\ \Rightarrow \text{var}(X) &= 20 \binom{n}{6} p^6 + 30 \binom{n}{5} p^6 + 12 \binom{n}{4} p^5 + \binom{n}{3} p^3 - \binom{n}{3}^2 p^6 \end{aligned}$$

Notice that since $T = T_1 \cup T_2 \cup T_3 \cup T_4$, and $|T| = \binom{n}{3}^2$ (because it is a cartesian product):

$$20 \binom{n}{6} + 30 \binom{n}{5} + 12 \binom{n}{4} + \binom{n}{3} = \binom{n}{3}^2$$

Therefore,

$$\begin{aligned} \text{var}(X) &= 20 \binom{n}{6} p^6 + 30 \binom{n}{5} p^6 + 12 \binom{n}{4} p^5 + \binom{n}{3} p^3 \\ &\quad - 20 \binom{n}{6} p^6 - 30 \binom{n}{5} p^6 - 12 \binom{n}{4} p^6 - \binom{n}{3} p^6 \\ \Rightarrow \text{var}(X) &= 12 \binom{n}{4} p^5 (1 - p) + \binom{n}{3} p^3 (1 - p^3) \\ &= \binom{n}{3} p^3 (1 + 3p^2(n - 3) + p^3(8 - 3n)) \end{aligned}$$

Substituting $p = 1/2$,

$$\text{var}(X) = \frac{12}{64} \binom{n}{4} + \frac{7}{64} \binom{n}{3} = \frac{3}{16} \binom{n}{4} + \frac{7}{64} \binom{n}{3}$$

Or,

$$\text{var}(X) = \frac{\binom{n}{3} \left(1 + \frac{3}{4}(n - 3) + \frac{1}{8}(8 - 3n) \right)}{8} = \frac{\binom{n}{3} (3n - 2)}{64}$$

From Chebyshev's Inequality we know: $P[|X - E[X]| \geq \delta] \leq \frac{\sigma^2}{\delta^2}$. Putting $\delta = E[X]/2$:

$$P \left[|X - E[X]| \geq \frac{E[X]}{2} \right] \leq \frac{4\sigma^2}{E[X]^2} = 4 \frac{\frac{\binom{n}{3} (3n - 2)}{64}}{\left(\binom{n}{3} \cdot \frac{1}{8} \right)^2} = \frac{4(3n - 2)}{\binom{n}{3}} = \frac{12 \cdot (3n - 2)}{n(n - 1)(n - 2)} = O\left(\frac{1}{n^2}\right)$$

Part-2:

Notice that if we have $X_{ijk} = 0$, then $X_{ijk'} = X_{ij'k} = X_{i'jk} = 0$.

So, clearly X_{ijk} are dependent.

Let's define a couple of new things:

$$C = \{\{i, j\} \mid i, j \in V; i \neq j\}; |C| = \binom{n}{2}$$

$c_i = \text{the } i^{\text{th}} \text{ element in } C$

$e_c = \text{edge between } i \text{ and } j, \text{ where } c = (i, j) \in C$

$$E_i = \begin{cases} 1, & \text{if } e_{c_i} \text{ exists in } G \\ 0, & \text{otherwise} \end{cases}$$

$$X_{c_{ik}} = \begin{cases} 1, & \text{triangle with } c_i \text{ and vertex } k \text{ exists} \\ 0, & \text{otherwise} \end{cases}$$

Let $A_{i-1} \in \{0,1\}^{i-1}$, and $E_{i-1} = A_{i-1}$ denotes the values of the first $i-1$ E_i s.

To use the method of bounded difference, we need to show that for a set of o_1, o_2, \dots, o_i :

$$|E[X|E_{i-1} = A_{i-1}, E_i = 1] - E[X|E_{i-1} = A_{i-1}, E_i = 0]| \leq o_i$$

Clearly if $E_{c_i} = 0$, then $X_{c_{ik}} = 0 \forall k \in V/\{i, j\}$, where i, j are the vertices forming the edge c_i . And if $E_{c_i} = 1$, then $X_{c_{ik}} = 1 \forall k \in V/\{i, j\}$ with probability p^2 .

$$\therefore |E[X|E_{i-1} = A_{i-1}, E_i = 1] - E[X|E_{i-1} = A_{i-1}, E_i = 0]| \leq (n-2)p^2$$

Thus, taking $o_i = (n-2)p^2$

$$\begin{aligned} P(|X - E[X]| > E[X]/2) &< \exp\left(-\frac{E[X]^2}{4 \sum_{i=1}^{|C|} o_i^2}\right) = \exp\left(-\frac{\binom{n}{3}^3 p^6}{4 \binom{n}{2} (n-2)^2 p^4}\right) \\ &= \exp\left(-\frac{\binom{n}{3}^3 p^6}{12 \binom{n}{2} (n-2)p^4}\right) = \exp\left(-\frac{n(n-1)}{72} p^2\right) \end{aligned}$$

For, $p = \frac{1}{2}$:

$$P\left(|X - E[X]| > \frac{E[X]}{2}\right) < \exp\left(-\frac{n(n-1)}{288}\right)$$

Part-3:

The method of bounded difference gives an $O(e^{-n^2})$ bound while Chebyshev's inequality gives an inverse polynomial bound of $O(n^{-2})$. The bound given by method of bounded differences is much tighter than that given by Chebyshev's inequality

Solution-3: -- (not yet complete)

What is the probability that a path of length $O(\log n)$ to exist in a $G(n, p)$ graph? $= p^{c \log n}$

We are now given that every vertex now adds an edge to every other vertex with probability c/n . Since the addition of new edges in the graph can only reduce the diameter, and since we expect a diameter of $O(\log n)$ after the addition of $\Theta(n)$ new edges, we need to find an estimate of how much the diameter reduces after addition of new edges. (The idea is to show (if possible) that reducing a diameter beyond $O(\log n)$ in $\Theta(n)$ new edges is difficult)

WLOG, consider that the current graph has a diameter with $l+1$ nodes on it, the length of the diameter is l .

What is the probability that the next edge will be selected on the diameter?

$$\begin{aligned} P(\text{next edge in diameter}) &= 1 - P(\text{next edge not on diameter}) \\ &= 1 - (1 - p)^{\binom{l+1}{2}} \cong 1 - (1 - p)^{l^2} \end{aligned}$$

Let $q = 1 - p$

Now given a diameter of length l , what is the expected size of the diameter upon addition of a new edge?

The length of the diameter decreases by x if two points chosen to form the edge are on the diameter and are separated by $x + 1$. There are $l - x$ such pairs of points on l . And an edge can form independently for any such pair with probability p .

If we want that the probability of the diameter on the addition of next edge reduces by at least x , then we are also open to pairs of points that give a reduction $> x$, there are $\sum_{i=x}^l l - i = \frac{(l-x)(l-x+1)}{2}$ such pairs.

$$\begin{aligned} \therefore P(\text{length decreases atleast by } x \mid \text{edge on diameter}) \\ &= 1 - P(\text{no edge of such a pair of point}) \\ &= 1 - q^{\frac{(l-x)(l-x+1)}{2}} \end{aligned}$$

If we put $x = \frac{l}{2}$:

$$\begin{aligned} P(\text{length decreases atleast by } x \mid \text{edge on diameter}) &= 1 - q^{\frac{l(l+2)}{8}} \\ \Rightarrow P(\text{length decreases atleast by } x) &= P(\text{next edge in diameter}) \left(1 - q^{\frac{l(l+2)}{8}}\right) \\ &\cong (1 - q^{l^2}) \left(1 - q^{\frac{l(l+2)}{8}}\right) = p_l \end{aligned}$$

What is the expected number of edges that we need to draw before the diameter reduces to at least half of the original? $= 1/p_l$

We can partition the evolution of the graph on addition of the next edges as:

- X: The diameter reduced by at least half on addition of edge
- O: The diameter did not reduce by at least half on addition of edge

OOX|OOOOX|OOOOOOOX|OOOOOOOOOOOOOOOX|....OO

There will be a total of n events in the sequence