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## AI 602: Programming in Python

### Mini-Project 1

Due 10.30.2024

Write a Python program to complete the following task. Upload the program as a .py file to Brightspace.

Write a code to simulate dice-rolling. Since rolling of a dice is a random event and can result in any values from  $x = 1$  to  $x = 6$ , you may want to use the random module in your code. Include in your code the number of times a particular face (e.g.,  $x = 1$ ) will appear when the dice is rolled  $n \in \{10, 100, 10000\}$  times. Write a function to calculate the probability that the observed face is  $x \in \{1, 3, 6\}$ . Output the probability values as the increasing of the sample size  $n \in \{10, 100, 10000\}$ . Fill the following table with your results.

$n$	$x = 1$	$x = 3$	$x = 6$
10			
100			
10000			