



VIN — Immutable On-Chain Swap & Dice System on Monad

No owners. No upgrades. No admin keys.
The rules are final and enforced by code forever.

◆ What VIN Is

VIN is **not** a business, a pegged asset, or a project with a roadmap.
VIN is a **permanent smart-contract system** deployed on **Monad Mainnet**.

As long as Monad exists, VIN exists.
No one can pause or modify the system.

◆ Token Allocation (Locked Forever)

Total Supply: **100,000,000 VIN**

Pool	Amount	Purpose
Swap Pool	50,000,000 VIN	Limited 1:1 swap with MON
Reward Pool	50,000,000 VIN	Dice payouts to winners

No team tokens.
No minting.
No private control.

Token Contract:

<https://monadvision.com/token/0xfB71cbd8CB6f0fb72a9568f11e7E4454309A9cA1>

◆ Swap Mechanics — Fair & Transparent

VIN is **not backed** by MON and **not pegged** to MON.

The **1 MON ↔ 1 VIN** swap is enforced entirely on-chain:

- ✓ Zero slippage
- ✓ Zero swap fee
- ✓ Fully permissionless

Swap only works **if the pool has enough tokens in the direction you swap**:

Swap Direction	Pool Must Contain
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MON → VIN VIN

VIN → MON MON

When a side of liquidity runs out →
that direction of swap stops **permanently**.

- ✗ No price guarantee
- ✗ No future refill
- ✗ No admin rescue function

1:1 by contract — only while liquidity exists.

Swap Contract:

<https://monadvision.com/address/0x11395DB7E0AcB7c56fE79FBAFFD48B5BeC896098>

 **Withdraw Rules (Fully Restricted by Code)**

- No one can withdraw tokens from the Swap Pool directly.
Only swap actions (MON ↔ VIN) can move liquidity — and only if the pool has enough tokens on that side.
- No one can withdraw VIN from the Reward Pool except **Dice winners**, and only in the exact amount determined by the contract.

If a user loses Dice, their VIN **remains locked** in the Reward Pool and increases future payouts.

Pools cannot be drained by anyone — only by the rules of the game.

Dice — On-Chain Even/Odd Game

- Bet VIN
- Outcome computed from block randomness
- Win → withdraw VIN from Reward Pool
- Lose → VIN stays in the pool

- ✓ No backend
- ✓ No house edge
- ✓ 50/50 chance (minus gas)
- ✓ 100% transparent

Dice Contract:

<https://monadvision.com/address/0x245Fb6ECC6B2beCaf45AC15E4fAc8C78826f0F67>

◆ **Verification & Transparency**

All smart contracts are **fully verified** on Monad explorers:
Anyone can inspect every rule directly in the source code.

The DApp is **open-source**:

<https://github.com/vinmondice>

Users are recommended to:

- ✓ Download the DApp locally
- ✓ Keep backups (PC / cloud / USB)
- ✓ Use the local version if the website disappears

Do not trust — verify. 🔍

The frontend is optional.

The blockchain is the real system.

◆ How to Use VIN

- 1 Acquire MON on an exchange
- 2 Send MON to MetaMask (Monad is supported by default)
- 3 Open the DApp → Swap or Play

DApp (Web):

<https://vinmondice.github.io/app>

IPFS Mirror (Permanent):

<https://ipfs.io/ipfs/bafybeie4fteptdgwnqudlfwrishqflr4q7cjd3afsn6wqoyt6626crggq>

Add VIN to wallet (optional):

0xfB71cbd8CB6f0fb72a9568f11e7E4454309A9cA1

◆ Liquidity Lifecycle

Phase 1 — Both VIN & MON remain in swap pool

→ Both swap directions active

Phase 2 — Swap pool runs out of VIN

→ MON → VIN stops forever

Phase 3 — Swap pool runs out of MON

→ VIN → MON stops forever

Regardless of phase:

Rules never change.

◆ Philosophy

No marketing.

No promises.

No expectations.

No governance.
No future announcements.

VIN is exactly what it already is:

- Immutable
- Permissionless
- Transparent
- Self-running
- Community-preserved

Use it if you want.
Ignore it if you want.
Nothing more is offered.

◆ Official Channels

DApp — <https://vinmondice.github.io/app>

Telegram — <https://t.me/vinmondice>

Twitter — <https://x.com/vinmondice>

GitHub — <https://github.com/vinmondice>

Token Logo — <https://raw.githubusercontent.com/vinmondice/logo/main/logo.png>

✓ Final and Permanent Announcement

This pinned message will never be updated again.

The system speaks for itself.

Everything is on-chain.

The code is the truth. 🧱 ✨