

Mark Dickinson

Software Engineer



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Thornton, Colorado



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[Personal Portfolio \(dickinsonmark.github.io\)](https://dickinsonmark.github.io)



EXPERIENCE

Vertafore Denver, Colorado

May 2017 - January 2018

- QA Analyst
 - Creating and executing test cases.
 - Organizing/Participating in product wide stabilization.
 - Participated in transitioning the product and surrounding knowledge to new Denver office while delivering new features.

January 2018 - Present

- Software Engineer 1
 - Engineer new features and support for a multi-billion dollar application using C#, .Net, SQL Server, Winforms and OData
 - Participated in transitioning the product and surrounding knowledge to new Denver office while simultaneously delivering more features than any previous release.

General Motors Burton, Michigan

February 2010 - May 2017

- Licensed Parts Handler/First Responder
 - Operating a forklift to unload/load semi-trailers and packaging 95% of all GM dealer parts and AC Delco parts.
 - Trained in First Aid/CPR and tasked with responding to emergency situations inside the plant.

PROJECTS

Monty Python Tower Defense

<https://dickinsonmark.github.io/g30-projects/>

- "Monty Python and the Holy Grail" themed tower defense game.
- Built using jQuery, JavaScript, CSS3 and HTML5

Eat-Rite

<https://eat-rite.herokuapp.com/>

- An application that allows users to Sign-up, Sign-In and rate restaurants
- Built using Node.js, Knex.js, jQuery, JavaScript, CSS3 and HTML5

EDUCATION

Galvanize Denver, Colorado

Web Development Immersive

Graduated: December 2016

SKILLS

Languages

C#

JavaScript

SQL Server

PostgreSQL

Other (Quick Learner)

Frameworks/Tools

.Net

Node.js

AngularJS

Express

jQuery

Knex.js

Electron

Gulp

OAuth

Mocha + Chai

Development/ Production

SAFe Development

Test Driven Development

Version Control(TFS, Git)

Responsive Design

Pair Programming

Object Oriented

Programming

Functional Programming

