

# MangTik CHIU

1247 Sherman Hall, 909 S 5th St, Champaign, IL 61820

Email: [mtchiu2@illinois.edu](mailto:mtchiu2@illinois.edu), [mtchiu1003@gmail.com](mailto:mtchiu1003@gmail.com), [mtchiu@connect.ust.hk](mailto:mtchiu@connect.ust.hk)

Contact number: US: +1 217 721 9160 HK: +852 6350 6459

Website: [mtchiu.me](http://mtchiu.me)

## Education

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<b>University of Illinois at Urbana-Champaign</b>	<b>2018 – 2020</b>
Master of Computer Science	
<b>Hong Kong University of Science and Technology (HKUST)</b>	<b>2014 – 2018</b>
Bachelor of Engineering	
• Major in Computer Science and Engineering – <b>CGA: 3.707 / 4.3</b>	
• Minor in Big Data Technology – <b>GPA: 4.12 / 4.3</b>	
<b>University of California, Davis</b>	<b>Sep – Dec 2016</b>
Overseas Exchange Program	
• Major in Computer Science – <b>GPA: 3.85 / 4.0</b>	

## Leadership and experiences

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<b>Summer Junior Research Assistant</b>	<b>Jun – Aug 2018</b>
Involved in multiple computer vision projects using deep learning approaches (on-going)	
• Video Stabilization	
• Detail-preserved clothing transfer	
• Detail-preserved makeup transfer	
<b>HKUST Undergraduate Research Opportunity Program</b>	<b>Feb – Aug 2017</b>
Emotion recognition of pedestrians from gait through videos	
• Data collection, feature extraction and selection, machine learning model training and prediction	
• System implementation on Android phone and Google Glass, server construction on AWS EC2	
• Usage of OpenCV/Caffe/Sci-kit learn for computer vision and machine/deep learning methodology	
• Paper “Emotion Recognition through Gait on Mobile Devices” presented at PerCom 2018	
EmotionAware workshop	
<b>Signal Communication Ltd – Internship</b>	<b>Jul – Aug 2016</b>
Engineering trainee	
• Paper implementation of P2P TCP/UDP hole punching communication for DVR/Client Paring	
• Implementation of automatic email clients	
• Cross compilation for customized ARM CPUs	
<b>HKUST Robotics Team, ROV</b>	<b>2015 – 2016</b>
Underwater robot sub team – Head of software, Secretary	
• Robot control system, UI with rqt (ROS qt), CAN network communication design using Robot	
• Operating System (ROS). Underwater camera image enhancement, object detection using OpenCV	
• Task management of software and team progress and meeting recording	
• Won 1 <sup>st</sup> in Regional/Asia Competition, 4 <sup>th</sup> in International Competition	

## Related projects

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### Computer vision

- Implementing well known computer vision tools, including magnetic lasso, face detection, single view metrology and multiple view modeling, in C++ and python

### **Deep learning for computer vision**

- Implementation of multiple deep learning network models, including CNN, LSTM, GAN using raw numpy as well as in TensorFlow

### **Cloud computing and big data systems**

- Criminal cases location analysis and visualization using k-means clustering on Amazon AWS EC2
- PySpark programming for distributed computing techniques

### **Big data mining and management**

- Implementation of “Google scholar”-like data portal using publication data mined from Arxiv, DBLP, IEEE and ACM
- Text mining for similar article recommendation

### **Machine learning**

- Recommendation system on Santander data using various machine learning methods

## **Other activities**

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### **Harvard - HKUST Summer Design experience**

**Jun – Jul 2017**

- Involved in software, electrical, mechanical design and manufacture of a Personal Electric Vehicle
- Additional R&D in road detection, camera feed streaming and remote monitoring using RasPi

### **Student Lab Helper**

**Feb – May 2017**

Lab helper for COMP2011 – Introduction to Object Oriented Programming

- Support and guidance for students with questions and struggles in programming logic

## **Related interests**

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### **Computer vision**

- Personal projects such as line detection, optical flow pedestrian detection/tracking

### **Deep learning**

- Implemented various techniques such as scene captioning, segmentation using Tensorflow

### **Machine learning**

- Self-implemented light-weight feedforward neural network in C++ with no dependencies

### **Computer graphics**

- Model rendering and control using OpenGL, implemented raw rendering functions in C++

## **Practical skills and experiences**

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### **Software/hardware**

- C/C++, Python, Java/Android, Matlab/Octave, SQL, Arduino/STM32/Raspberry Pi

### **Framework/system**

- OpenCV, OpenGL, Qt, scikit-learn, Tensorflow, ROS, WinAPI, Visual Studio, Linux

### **Languages**

- Cantonese (Native), Mandarin (Native), English (Proficient)

## **Scholarships and Honors**

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### **Chiang Chen Overseas Fellowship**

**2018 – 2019**

### **Hong Kong Innovation and Technology Scholarship Award Scheme**

**2016 – 2017**

### **HKSAR Talent Development Scholarship**

**2016 – 2017**

### **HKSAR Reaching Out Award**

**2015 – 2016**