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Blind stick with display

Submitted By

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Component list:

- 1.Sonar device
- 2.Aurdino uno
- 3.16x2 LCD Display
- 4.3 Pieces battery
- 5.Potentiometer
- 6.2 bread boards
- 7.Buzzer
- 8.Connecting wire
- 10.Stick

Cost estimation:

- 1.Sonar device(200tk)
- 2.Aurdino uno(420 tk)
- 3.16x2 LCD Display(70 tk)
- 4.3 Pieces battery(45 tk)
- 5.Potentiometer(15 tk)
- 6.2 bread boards(160 tk)
- 7.Buzzer(5 tk)
- 8.Connecting wire(20 tk)
- 10.Stick(200 tk)

Objective:

Objective of this project is to help a blind man to detect obstacle in front of him by hearing sound. By hearing sound of different intensity, he can estimate the exact distance of obstacle. We use a LCD display to measure the exact distance of obstacle from a blind man.

Circuit Diagram:

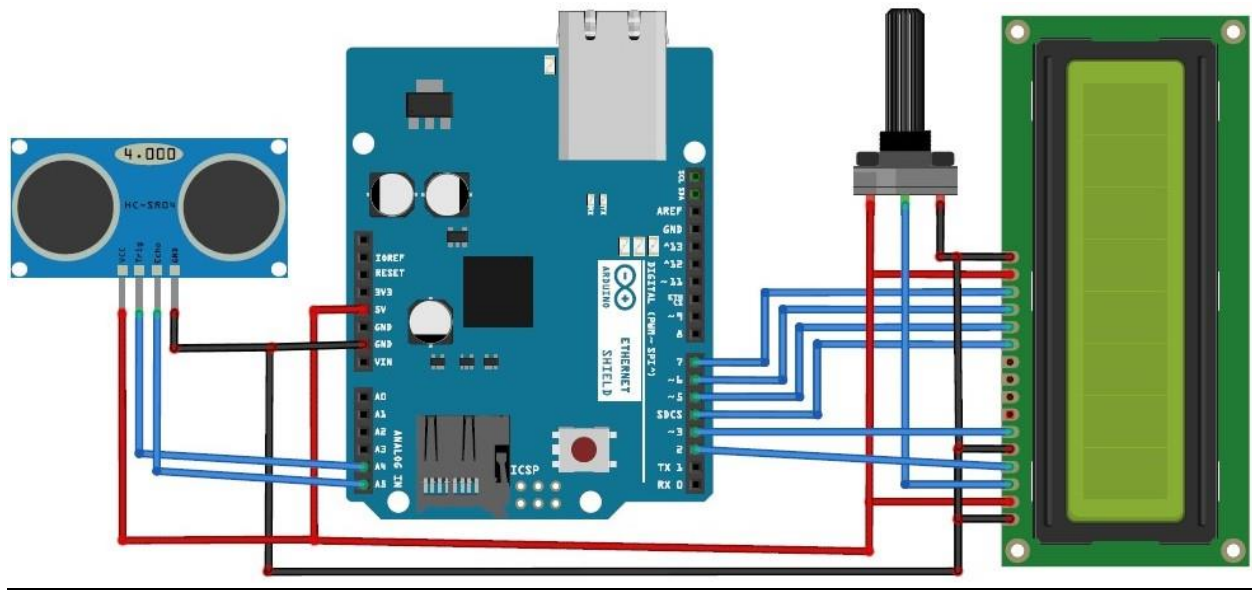


Fig. 1: Blind stick with display circuit diagram

Description:

Here we used an ultrasonic sensor to measure the distance and a display to show the distance and a buzzer which produce sound of different intensity depending on obstacle distance.

We divided total range of distance into 4 terms.

1. When distance is greater than 50 cm

The buzzer doesn't make sound. In display, it will show **"out of range"**.

2. When distance is less than 50 cm but greater than 30

It will show range is **long** and the buzzer buzzed at low intensity.

3. When distance is greater than 15 cm but less than 30

It will show the buzzer buzzed at minimum intensity.

4. When distance is less than 15

The buzzer buzzed at maximum intensity. It will show the distance is closed.

Code:

```
#include <LiquidCrystal.h>
```

```
#define trigger 18
```

```
#define echo 19
```

```
LiquidCrystal lcd(2, 3, 4, 5, 6, 7);
```

```
float time = 0, distance = 0;
```

```
int buzz = 9;
```

```
void setup()
{
    lcd.begin(16, 2);
    pinMode(trigger, OUTPUT);
    pinMode(echo, INPUT);
    lcd.print(" project Name: ");
    lcd.setCursor(0, 1);
    lcd.print("blind Stick");
    delay(2000);
    lcd.clear();
    lcd.print(" blind stick");
    delay(2000);
}
```

```
void loop()
{
    lcd.clear();
    digitalWrite(trigger, LOW);
    delayMicroseconds(2);
    digitalWrite(trigger, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigger, LOW);
    delayMicroseconds(2);
    time = pulseIn(echo, HIGH);
    distance = time * 340 / 20000;
    lcd.clear();
    lcd.print("Distance:");
    lcd.print(distance / 100);
    lcd.print("m");
}
```

```
lcd.setCursor(0, 1);  
lcd.print("object:");  
if (distance < 50)  
    lcd.print("ditectd");  
else  
    lcd.print("undetected");  
delay(2000);  
lcd.setCursor(0, 1);  
if (distance > 50)  
{ lcd.print("out of range");  
  analogWrite(buzz, 0);  
}  
else if (distance<50 & distance>30)  
{ lcd.print("Distance: Long");  
  analogWrite(buzz, 100);  
}  
else if (distance < 15)  
{ lcd.print("distannce:close");  
  analogWrite(buzz, 250);  
}  
else if (distance > 15 & distance < 30)  
{ lcd.print("distance: medium");  
  analogWrite(buzz, 175);  
}  
delay(2000);  
}
```