

****Job Title:** AI/ML Engineer**

****Company:** OpenAI**

****Location:** San Francisco, CA**

****About the Role:****

Join OpenAI's Research & Development team to create cutting-edge AI systems. You'll work on building large language models, optimization algorithms, and scalable training pipelines that shape the future of artificial general intelligence.

****Responsibilities:****

- Research and implement machine learning algorithms.
- Train and fine-tune deep neural networks.
- Collaborate with research scientists and engineers.
- Optimize inference and deployment for real-time applications.

****Minimum Qualifications:****

- Master's or PhD in Computer Science, Machine Learning, or related field.
- 3+ years of experience with PyTorch, TensorFlow, or JAX.
- Proficiency in Python and C++.
- Experience in training large-scale models on GPU clusters.

****Preferred Qualifications:****

- Contributions to academic research or open-source projects.
- Knowledge of reinforcement learning and transformers.
- Strong theoretical understanding of AI ethics and safety.