

ToFu geometric tools  
Take into account non-parallel crystal mesh

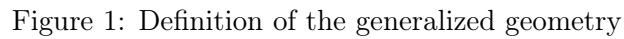
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30/04/2021

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The definition into *ToFu* geometrical tool of Bragg's crystals has been made to take into account geometrical, material and specific Bragg parameters. As we can see on Fig.1, the crystal of curvature radius  $R$  has its center  $C$  on coordinates  $(x_c, y_c, z_c)$  in the Tokamak frame  $(O, e_x, e_y, e_z)$ .



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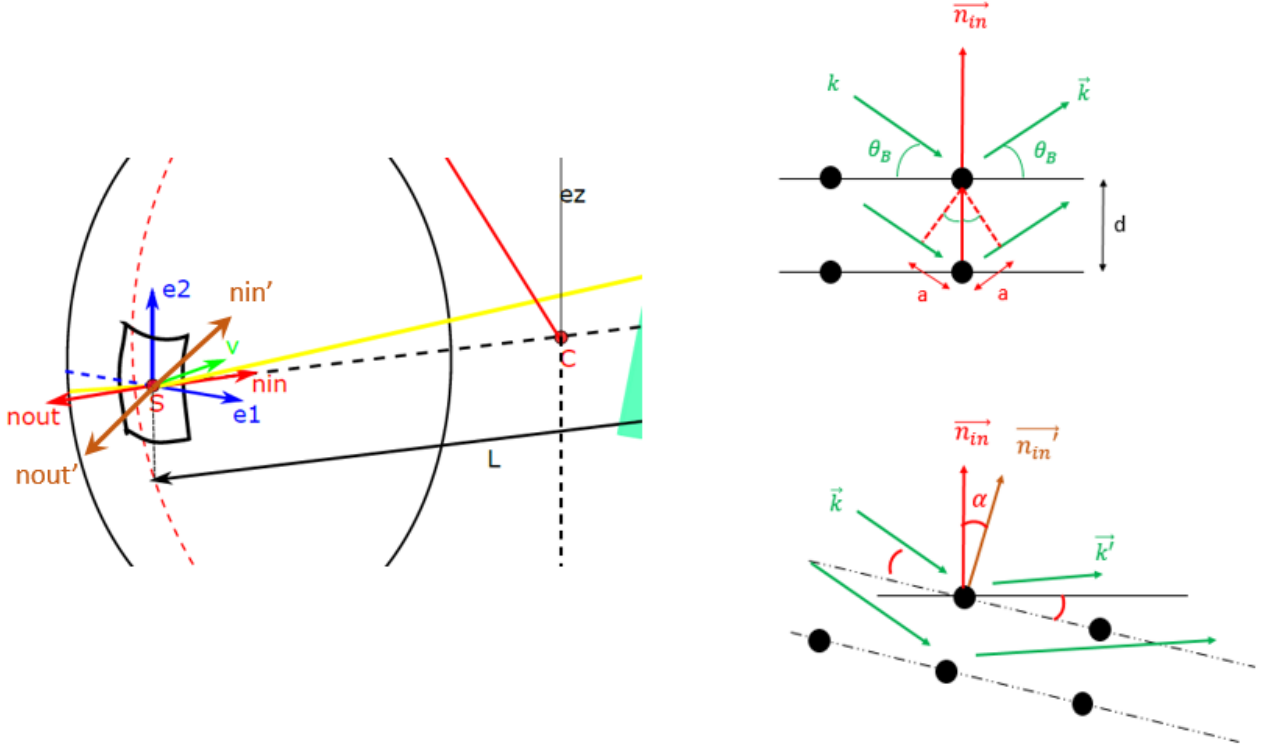


Figure 2: Definition of the non-parallelism between dioptr  $\vec{n}_{in}$  and mesh  $\vec{n}_{in}'$  unit vectors with a deviation  $a=\alpha$  and  $d$  the distance in Angstroms between each layer.

## 2 Suggested trigonometrical solution

The main issue due to this property of non-parallelism in each crystal can cause a splitting of the spectral lines. In order to take into account this property, we propose first to define a orthogonal basis in spherical geometry based on the summit S of the crystal, as shown in Fig.3. Here, we took the same orthodirect basis as seen in Fig.1 ( $\underline{n}_{out}$ ,  $\underline{e}_1$ ,  $\underline{e}_2$ ) where  $\underline{n}_{out} = -\underline{n}_{in}$ , the  $\alpha$  angle represents the deviation's amplitude and the angle  $\beta$  the new direction.

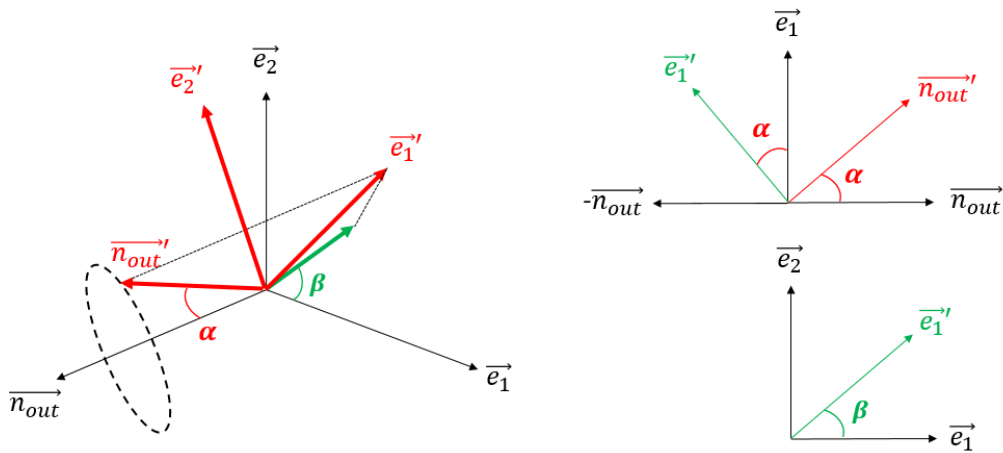


Figure 3: Definition of the the new basis 3D

Thanks to that, we can define easily now the new normal vector to the crystal mesh, which will be useful for few calculations.

$$\begin{cases} \underline{n}_{\text{out}}' &= \cos(\alpha) \cdot \underline{n}_{\text{out}} + \sin(\alpha) \cdot (\cos(\beta) \cdot \underline{e}_1 + \sin(\beta) \cdot \underline{e}_2) \\ \underline{e}_1' &= \cos(\alpha) (\cos(\beta) \cdot \underline{e}_1 + \sin(\beta) \cdot \underline{e}_2) - \sin(\alpha) \cdot \underline{n}_{\text{out}} \\ \underline{e}_2' &= \underline{n}_{\text{out}}' \wedge \underline{e}_1' \end{cases}$$

$$\underline{e}_2' = \left( \cos(\alpha) \cdot \begin{vmatrix} \underline{n}_{\text{out}} \\ 0 \\ 0 \end{vmatrix} + \sin(\alpha) \cdot \left( \cos(\beta) \cdot \begin{vmatrix} 0 \\ \underline{e}_1 \\ 0 \end{vmatrix} + \sin(\beta) \cdot \begin{vmatrix} 0 \\ 0 \\ \underline{e}_2 \end{vmatrix} \right) \right) \wedge \left( \cos(\alpha) \left( \cos(\beta) \cdot \begin{vmatrix} 0 \\ \underline{e}_1 \\ 0 \end{vmatrix} + \sin(\beta) \cdot \begin{vmatrix} 0 \\ 0 \\ \underline{e}_2 \end{vmatrix} \right) - \sin(\alpha) \cdot \begin{vmatrix} \underline{n}_{\text{out}} \\ 0 \\ 0 \end{vmatrix} \right)$$

$$\underline{e}_2' = \begin{vmatrix} 0 \\ -\cos(\alpha) \cdot \sin(\beta) + \sin(\alpha) \cdot \sin(\beta) \\ \cos(\alpha) \cdot \cos(\beta) + \sin(\alpha) \cdot \cos(\beta) \end{vmatrix} = \begin{vmatrix} 0 \\ -\sin(\beta) \\ \cos(\beta) \end{vmatrix} = -\sin(\beta) \cdot \underline{e}_1 + \cos(\beta) \cdot \underline{e}_2$$

So in the code, we shall propose the same notation according to Didier's work,  $(\underline{n}_{\text{out}}, \underline{e}_1, \underline{e}_2)$ , in order to prevent some confusion between each set of parameters and to replace the original basis by the new one if the user does not assume perfect parallelism into its crystals.

The point is to let the user decide or not to give any parameter concerning the new basis and in this case the code will, if it's possible mathematically speaking, return all the parameters  $(\underline{n}_{\text{out}}, \underline{e}_1, \underline{e}_2, \alpha, \beta)$ . If he doesn't, then a parallelism configuration will be assumed automatically and a warning notice will be shown in order to notice him about this point. Same thing about the missing of few parameters

In order to compute the new unit vectors, the angles providing will be assumed as essential.