Digital Design and Computer Architecture LU

Lab Protocol

Exercise I

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Task 1: Introduction and Preparations

Subtask 1 -

Create a screenshot of the RTL netlist viewer, showing how the outputs of the PLL are connected to the rest of the system!

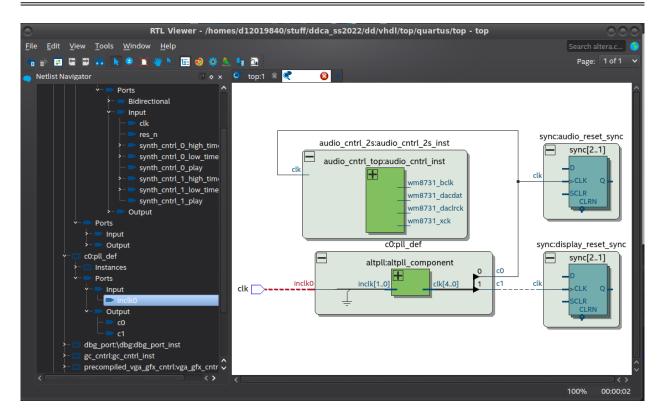


Figure 1: RTL netlist viewer screenshot

- END Subtask 1 -

Task 2: GameCube Controller

- Subtask 2

Analyse the resource usage of your gc_cntrl! You can find this information in the compilation report under the entry "Analysis&Synthesis".

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— END Subtask 2 —

Task 3: Decimal Printer

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Include the state graph of the state machine you designed and briefly explain how it works.

You can use dia to draw the diagram. The provided makefile automatically converts dia files to PDFs and places them in the dia/pdf directory. However, any other method for drawing pictures is also fine.

Example state diagram

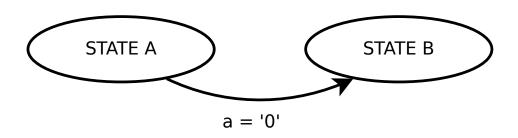


Figure 2: FSM state graph

- END Subtask 3 -