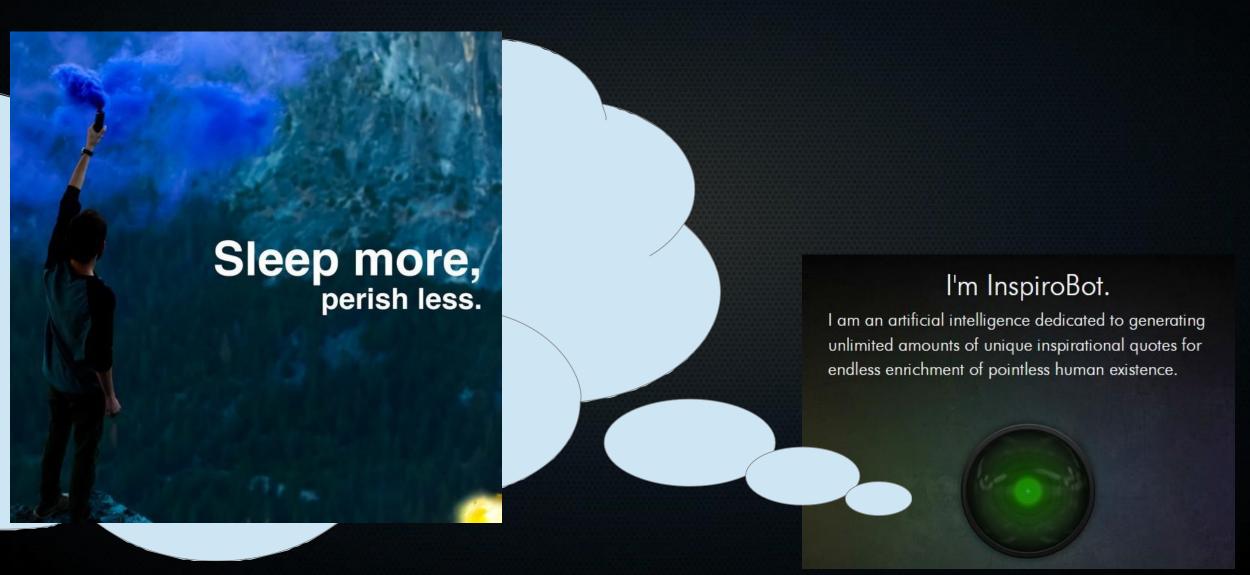
Daily Inspiration



Today

- Recap yesterday
- Clustering:
 - Why clustering is (logically) impossible
 - Basics:
 - Prototype clustering: k-nearest neighbours
 - Agglomerative/hierarchical clustering: how we make phylogenies

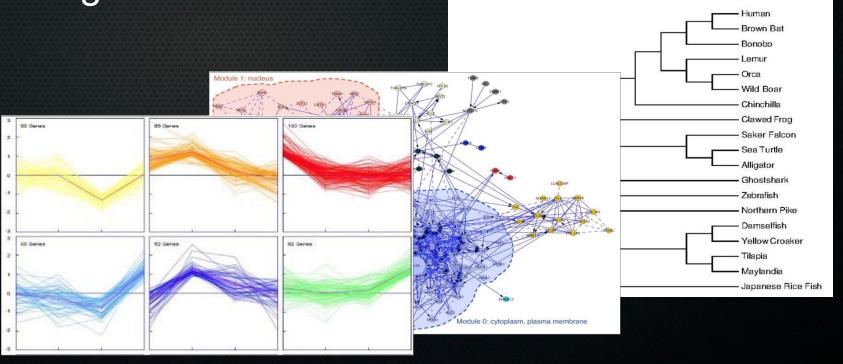
Recap yesterday (neural networks)

- In simplest form: hierarchically ordered logistic regressors, distilling most distinguishing features from data and then predicting.
- Use backpropagation to train: partial derivatives showing how weights and biases of current layer should change to reduce cost, and how output from previous layer should change. Latter propagates the error back → recursively look how previous layer's weights and biases should change.
- Convolutional neural networks reduce number of parameters massively and take local structure into account by convolving filters over images resulting in feature maps. These filters become sensitive to certain image features useful for classification.

Clustering

- Want to find some structure in data automatically.
- Unsupervised learning, don't have true or correct clustering.

In fact, correct clustering doesn't exist.



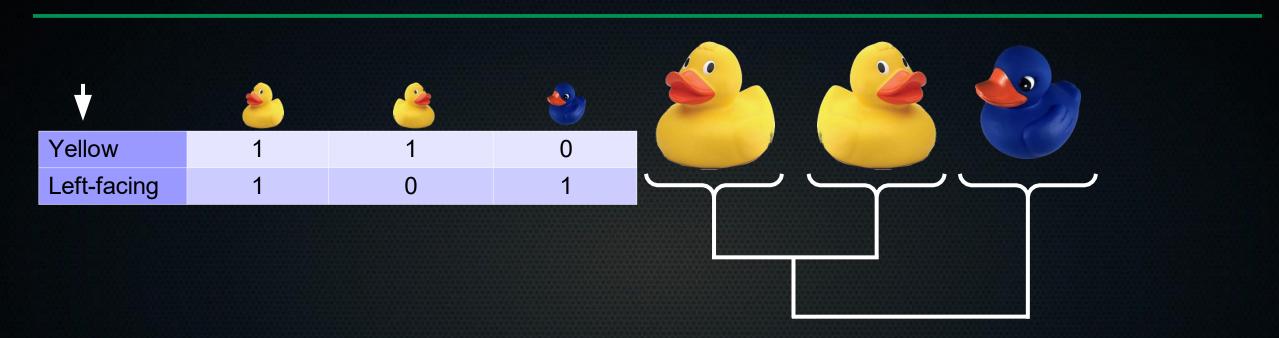
- Who is the odd-one-out?
- Who is the ugly rubber duckling?

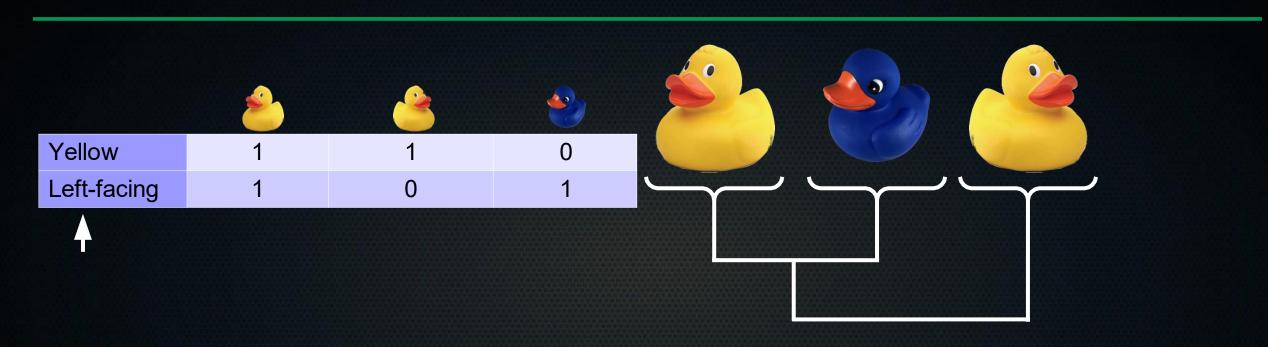


- Who is the odd-one-out?
- Who is the ugly rubber duckling?



Yellow	1	1	0
Left-facing	1	0	1

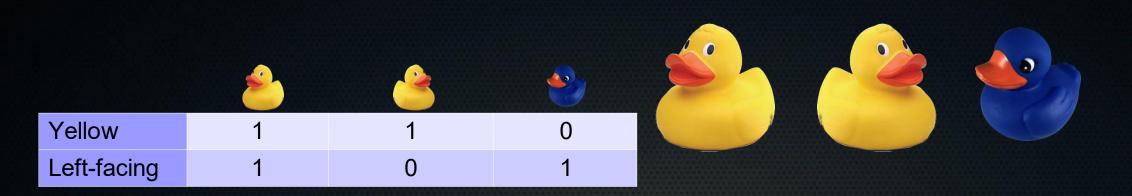






Perhaps these Boolean features we measured were somewhat arbitrary.

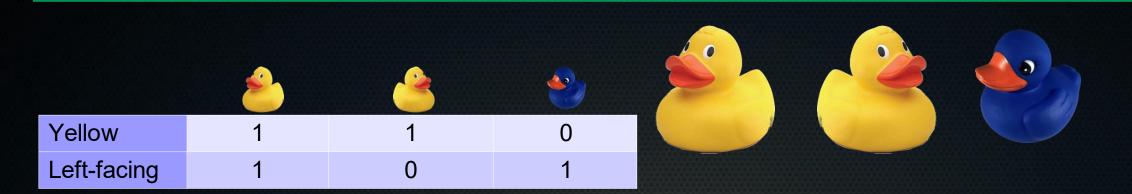
Perhaps combinations of them are more informative?



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→ Only fair way to do that is to make all logical combinations of these two features using Boolean functions.



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→ Only fair way to do that is to make all logical combinations of these two features using Boolean functions.

Α		В		OR	Not OR	And	Not And	XOR	Not XOR
	0		0	0	1	0	1	0	1
	0		1	1	0	0	1	1	0
	1		0	1	0	0	1	1	0
	1		1	1	0	1	0	0	1



Example: Yellow XOR Left-facing

Yellow XOR left-	0	1	1
facing			

Α		В		OR	Not OR	And	Not And	XOF	₹	Not XOR
	0		0	0	1	0	1		0	1
	0		1	1	0	0	1		1	0
	1		0	1	0	0	1		1	0
	1		1	1	0	1	0		0	1

Yellow	1	1	0
Left-facing	1	0	1
Yellow AND left-facing	1	0	0
Yellow OR left-facing	1	1	1
Yellow XOR left-facing	0	1	1
Yellow NOT AND left-facing	0	1	1
Yellow NOT OR left-facing	0	0	0
Yellow NOT XOR left-facing	1	0	0
Yellow AND NOT left-facing	0	1	0
Yellow OR NOT left-facing	1	1	0
Yellow XOR NOT left-facing	1	0	0
NOT yellow	0	0	1
NOT yellow AND left-facing	0	0	1
NOT yellow OR left-facing	1	0	1
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Okay, so is there a correct clustering now? Let's tally how similar each group of objects is

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			- 40
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Okay, so is there a correct clustering now? Let's tally how similar each group of objects is

- → Still arbitrary who we cluster together!
- → No rubber duckling is ugly.

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0	0	0	1	0	1	0	1
0	1	1	0	0	1	1	0
1	0	1	0	0	1	1	0
1	1	1	0	1	0	0	1

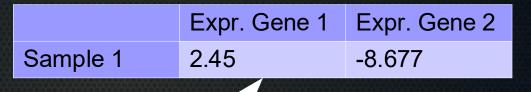
 You cannot cluster anything without some sort of bias → what you consider to be important for some reason.

- You cannot cluster anything without some sort of (inductive) bias → what you consider to be important for some reason.
- Clusters cannot be correct or the best clusters, they can only be good for whatever purpose you want to use them for.

In biology, we easily assay expression of 20,000 genes.

Could think: genes are not Boolean, they are continuous values.

	Sample 1
Gene 1 [1,2>	0
Gene 1 [2,3>	1
Gene 2 [-10,-9>	0
Gene 2 [-9, -8>	1



- In practice: bias is introduced by the features we don't include:
 - Morphological characteristics
 - Metabolite concentrations

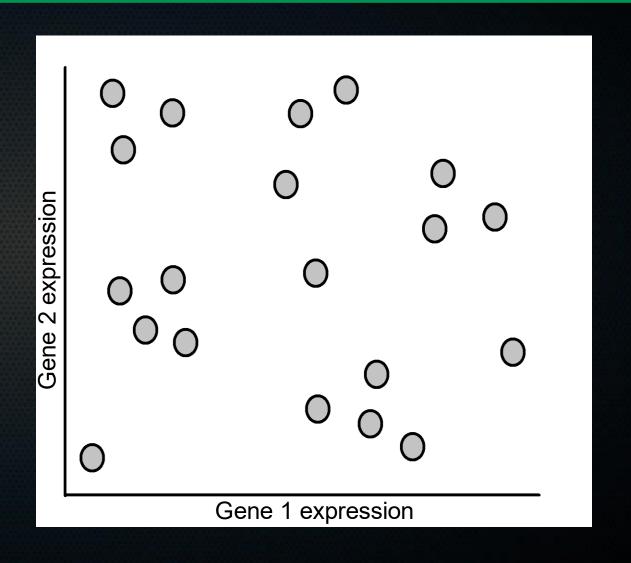
- In practice: bias is introduced by the features we don't include:
 - Morphological characteristics
 - Metabolite concentrations
 - In clustering algorithms:
 - What distance metric do you use?
 - What are the assumptions of the algorithm?

- However: even if you know every atom, every quantum state of the objects to be clustered there is to know:
 - → no *correct* clustering. Only useful.

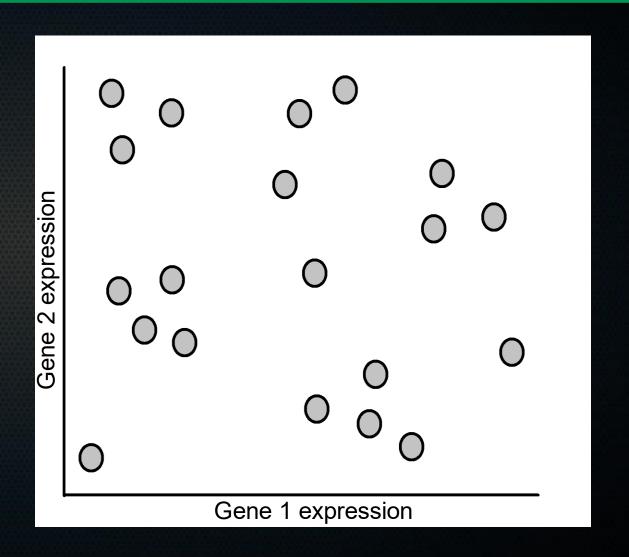
So: clustering always a dialogue between you and the data.
 Trying to find structure that is useful to you.

Today

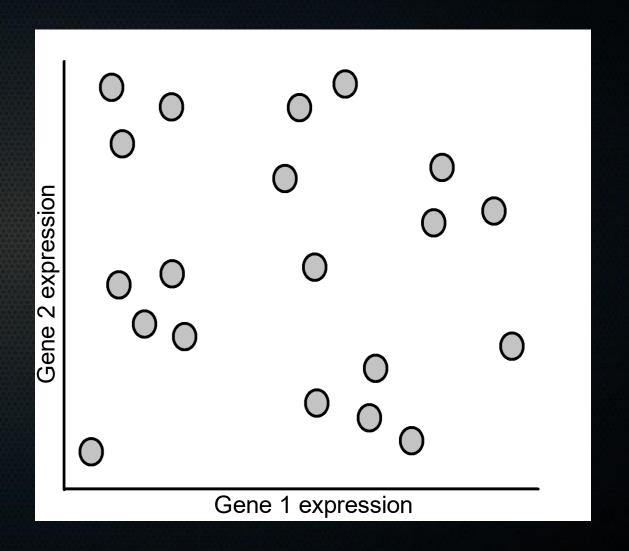
- Recap yesterday
- Clustering:
 - Why clustering is (logically) impossible
 - Basics:
 - Prototype clustering: k-nearest neighbours
 - Agglomerative/hierarchical clustering: how we make phylogenies
 - Hierarchical clustering and phylogeny



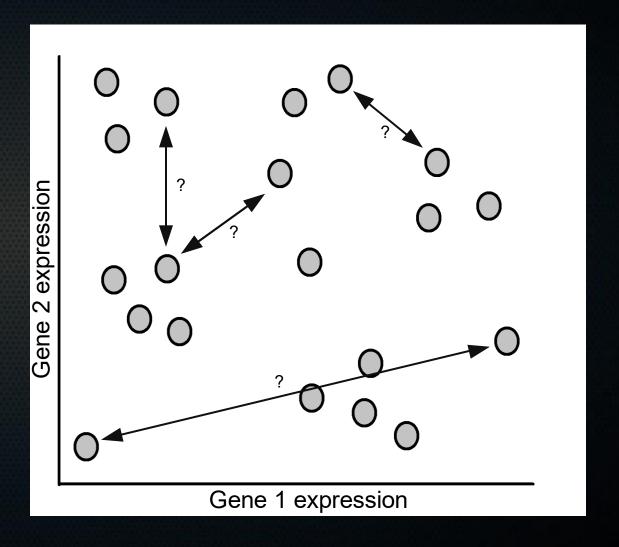
 Want to form clusters of like samples



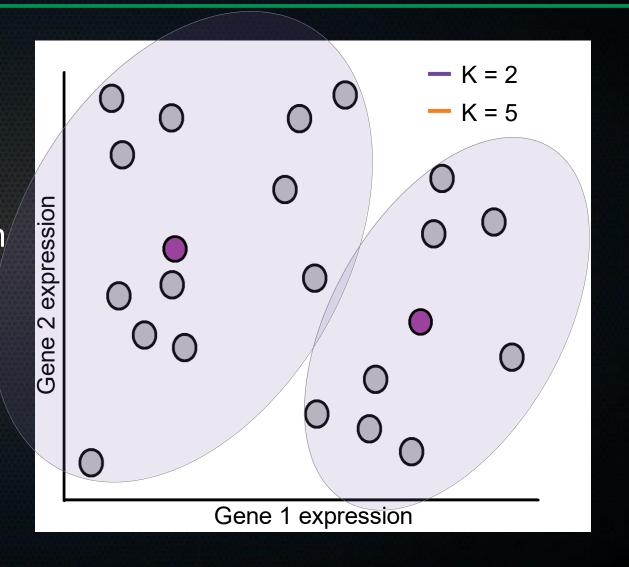
- Want to form clusters of like samples
- Need two things:



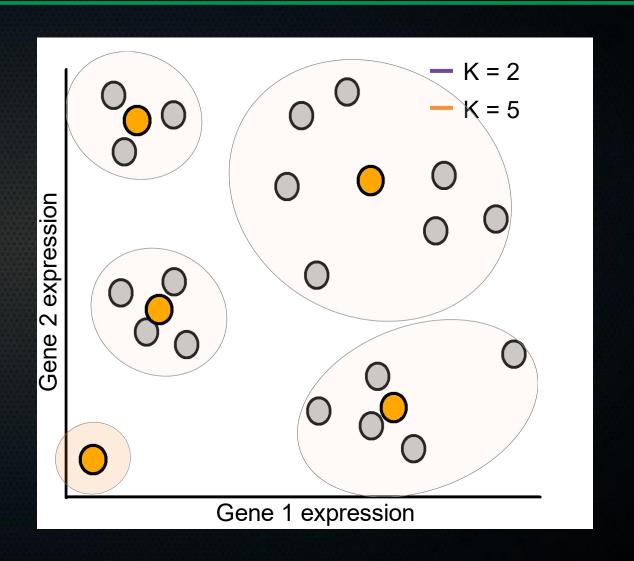
- Want to form clusters of like samples
- Need two things:
 - How different is each point from each other point? → distance metric



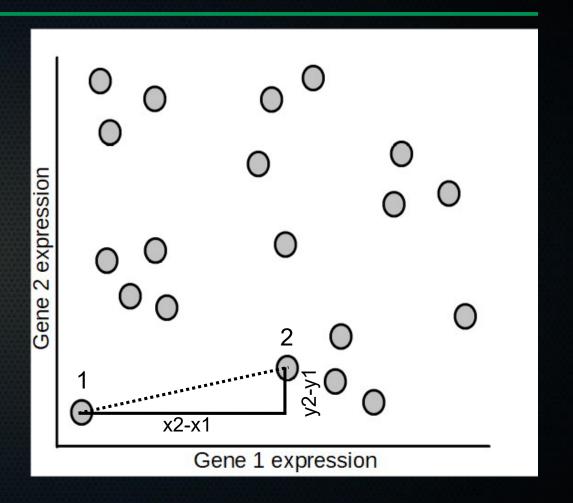
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 - How many clusters do we want to form? → *K*



- Want to form clusters of like samples
- Need two things:
 - How different is each point from each other point? → distance metric
 - How many clusters do we want to form? → *K*
- Call the bright orange dots the cluster centroids.



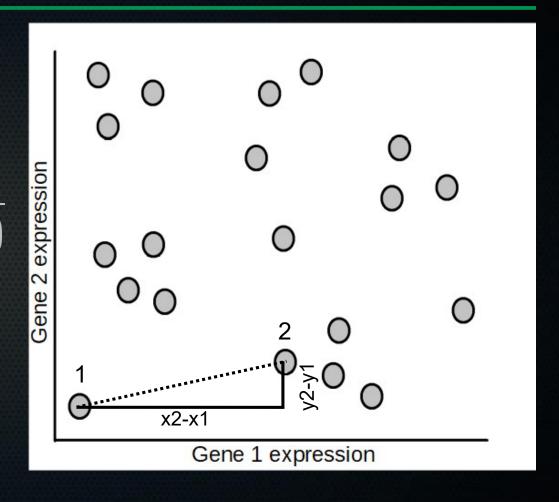
 Euclidian distance: simply the shortest line between two points



 Euclidian distance: simply the shortest line between two points

$$A^{2} + B^{2} = C^{2}$$

$$C = \sqrt{(A^{2} + B^{2})} = \sqrt{((x 1 - x 2)^{2} + (y 2 - y 1)^{2})}$$

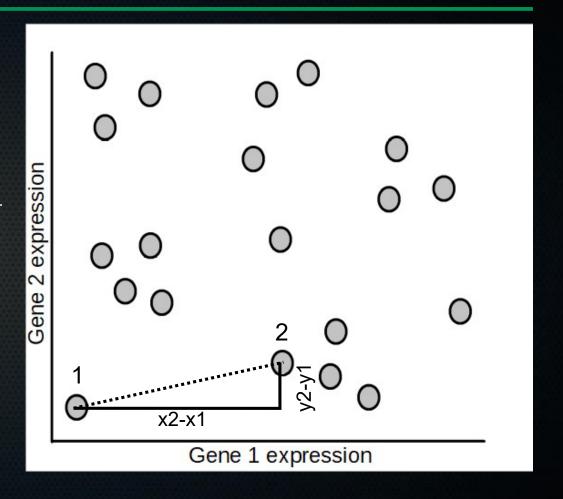


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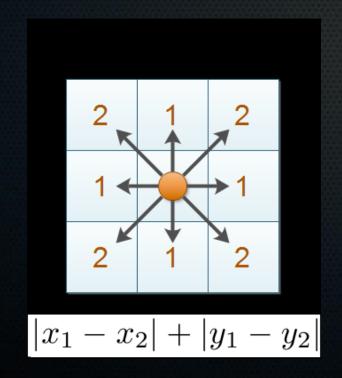
$$C = \sqrt{(A^{2} + B^{2})} = \sqrt{((x - x - 2)^{2} + (y - y - 1)^{2})}$$

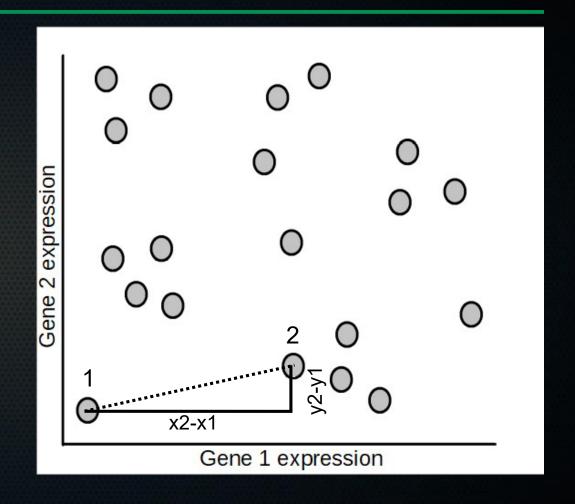
 Also works when you have many more genes, i.e. high-dimensional data



 Other distance metrics abound, for example: Manhattan distance:

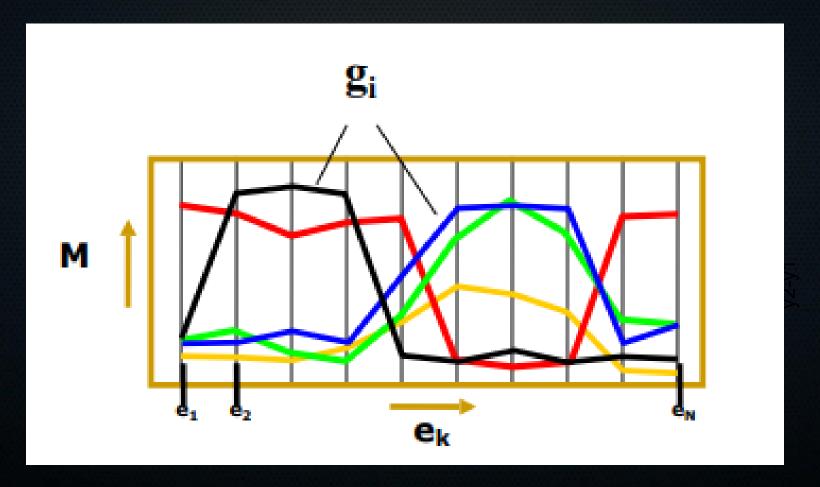
$$C = |x 2 - x 1| + |y 2 - y 1|$$

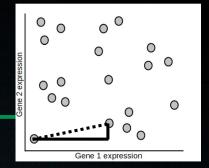




A bit more about distances

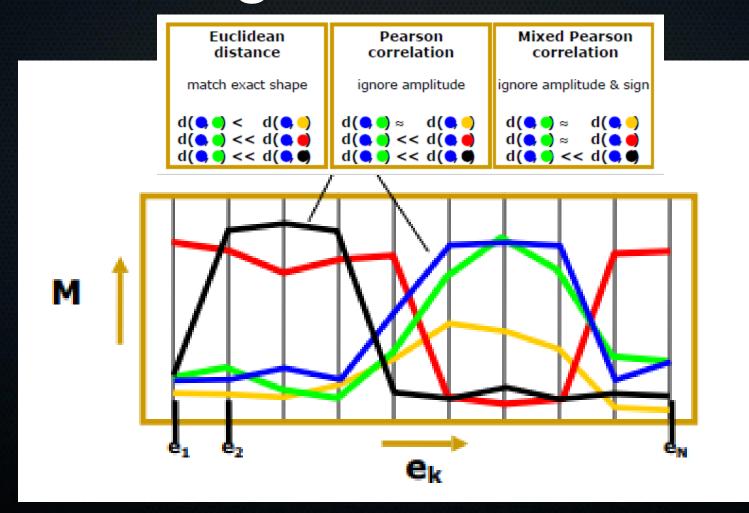
Which genes are close?

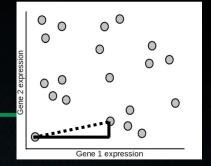




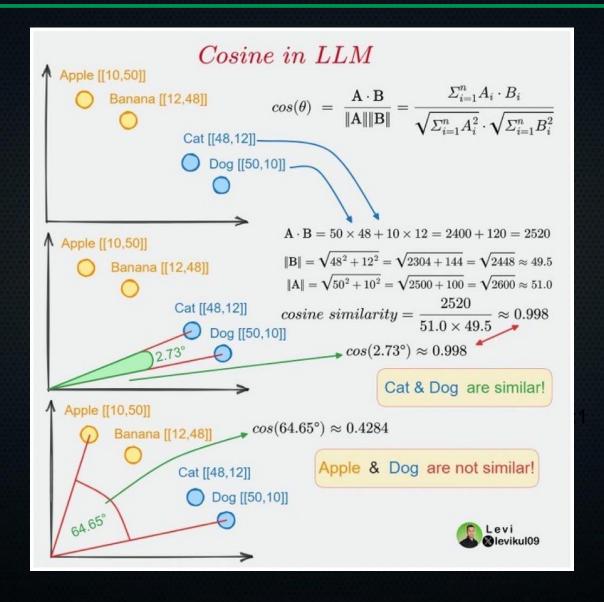
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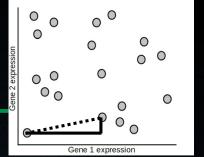
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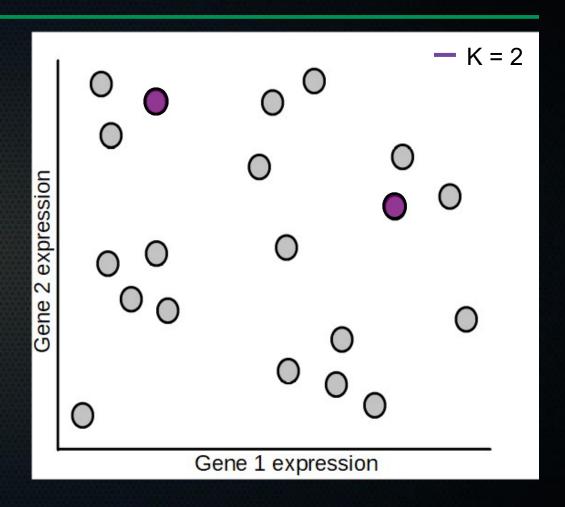




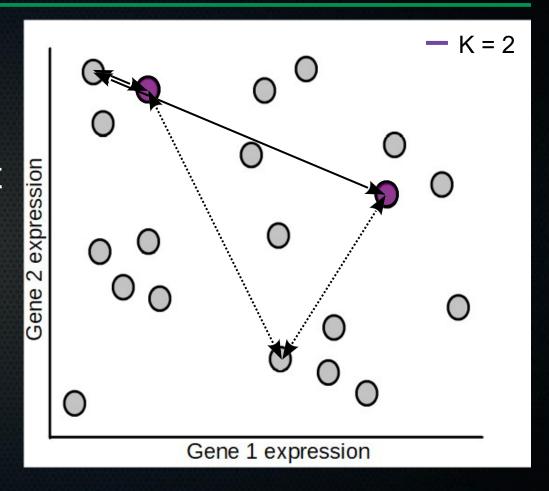
Back to clustering



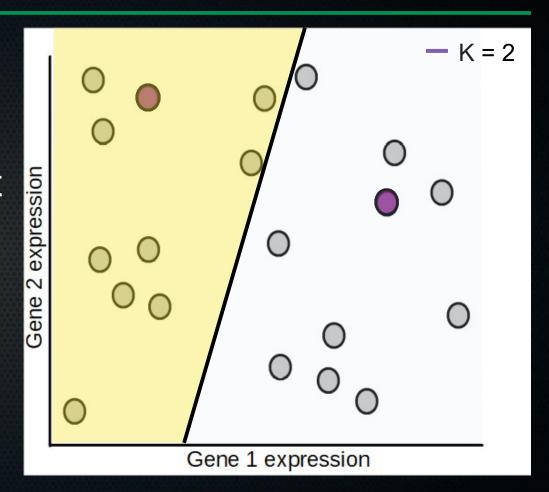
 Start with K random prototypes → pick K random data points to start



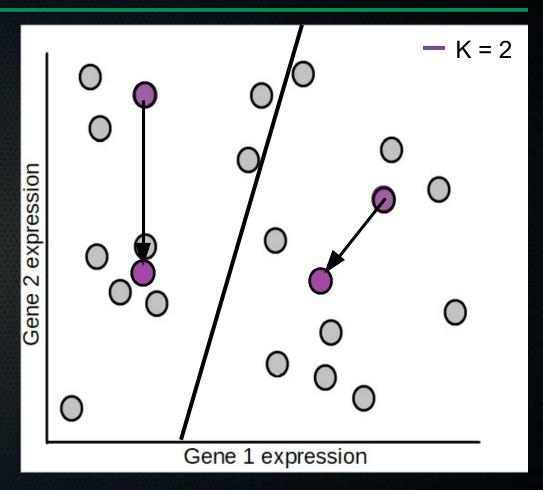
- Start with K random prototypes → pick K random data points to start
- Calculate the distance of each point to each prototype.



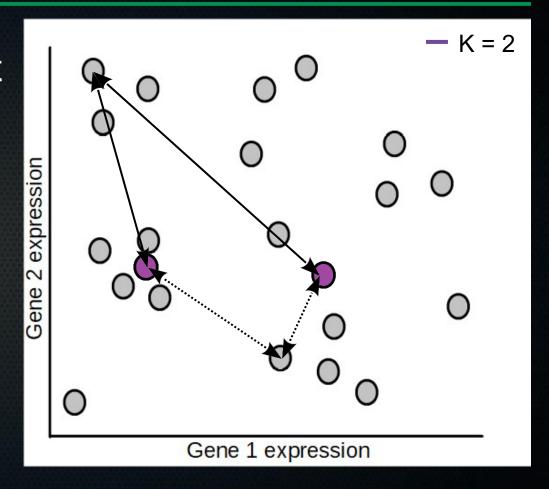
- Start with K random prototypes → pick K random data points to start
- Calculate the distance of each point to each prototype.
- Assign each point to the closest prototype.



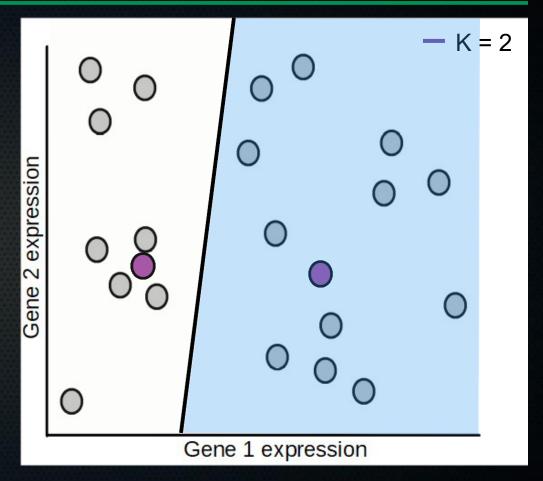
- Start with K random prototypes → pick K random data points to start
- Calculate the distance of each point to each prototype.
- Assign each point to the closest prototype.
- Move the cluster centroid to the mean of all points in the cluster



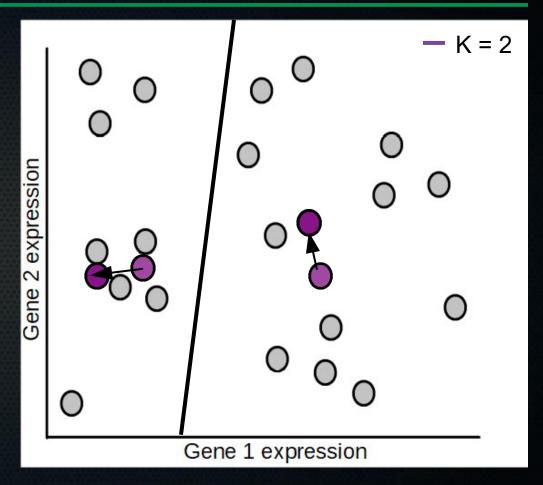
- Calculate the distance of each point to each cluster centroid (= cluster prototype)
- Assign each point to the closest prototype.
- Iterate until convergence



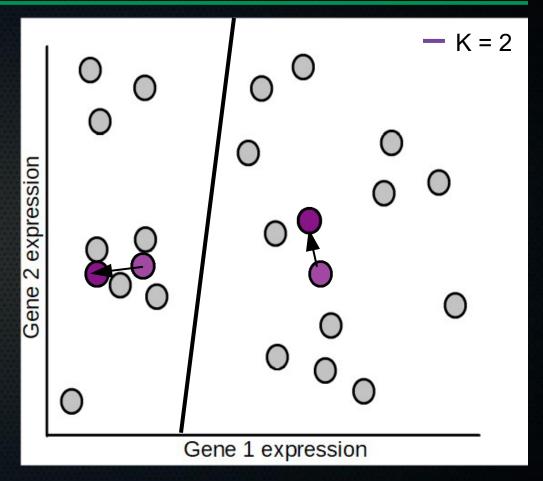
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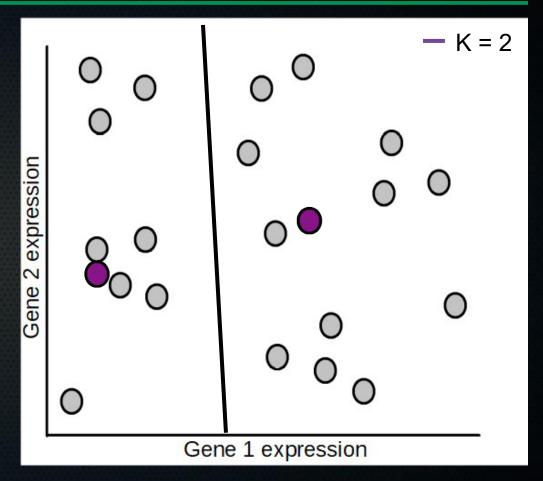
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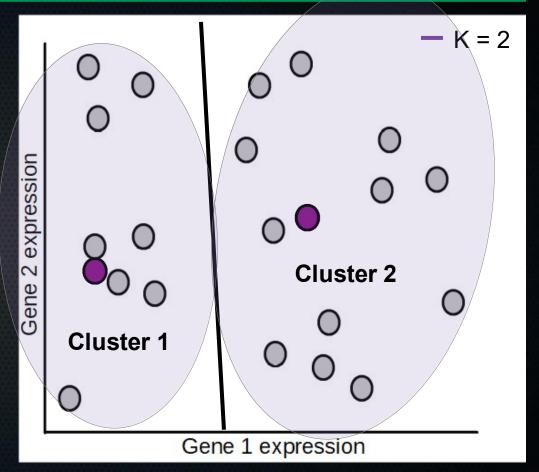
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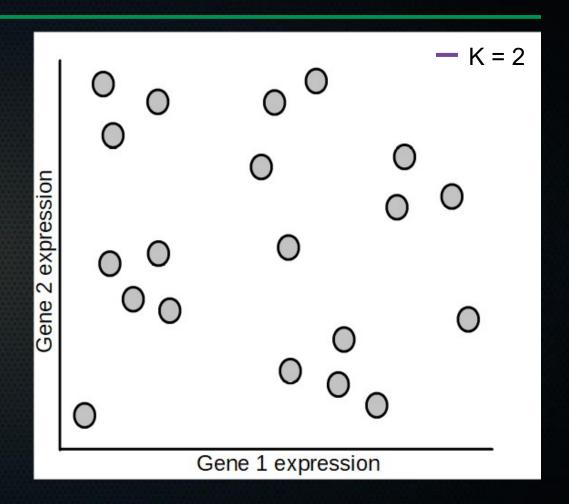
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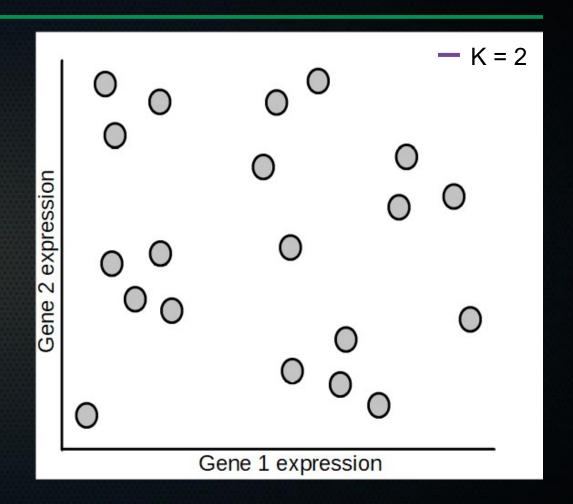
- Calculate the distance of each point to each cluster centroid (= cluster prototype)
- Assign each point to the closest prototype.
- Iterate until convergence → now no point changes cluster anymore.



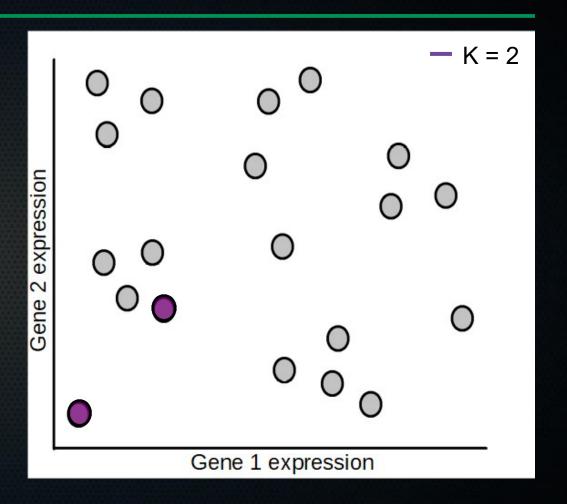
- Two questions:
 - We start with random points as prototypes, does that matter?
 - How do we choose k?



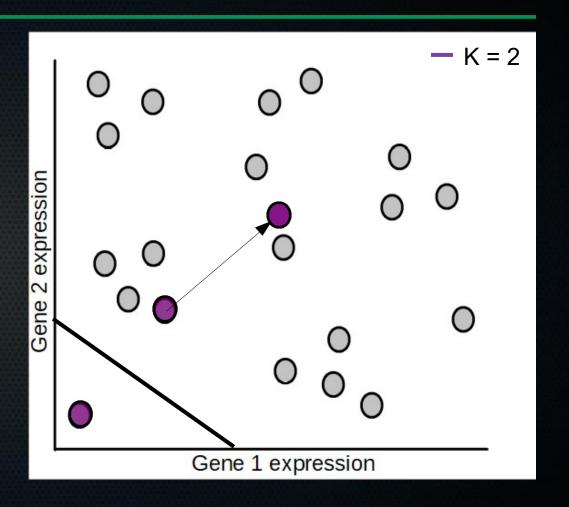
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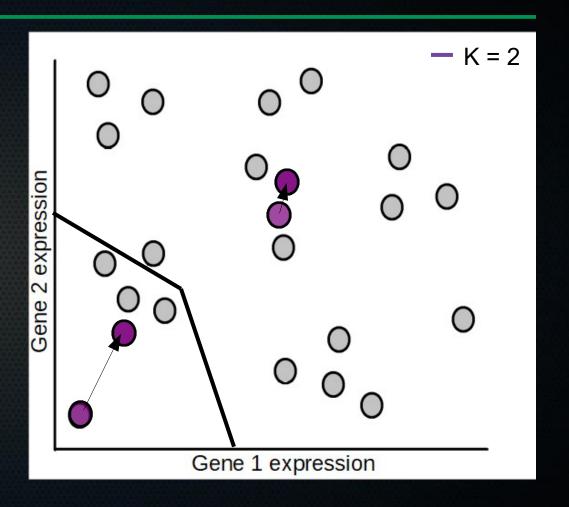
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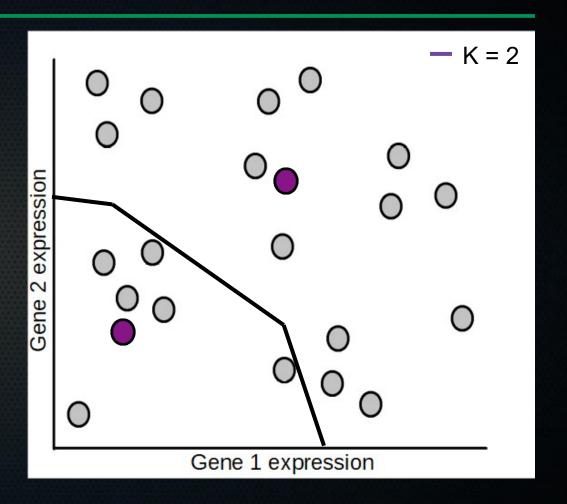
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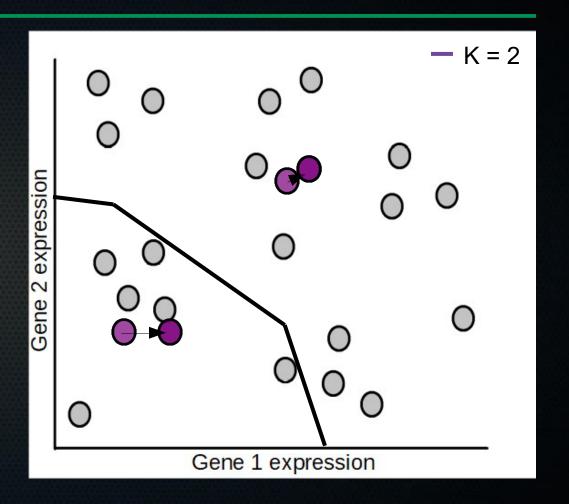
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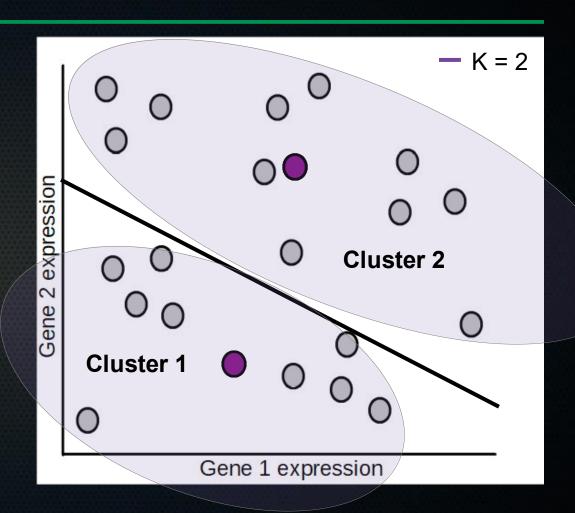
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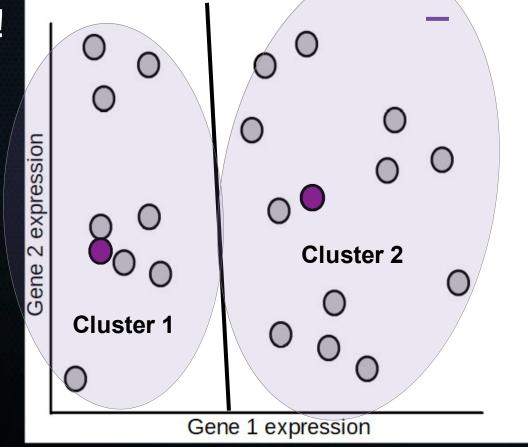
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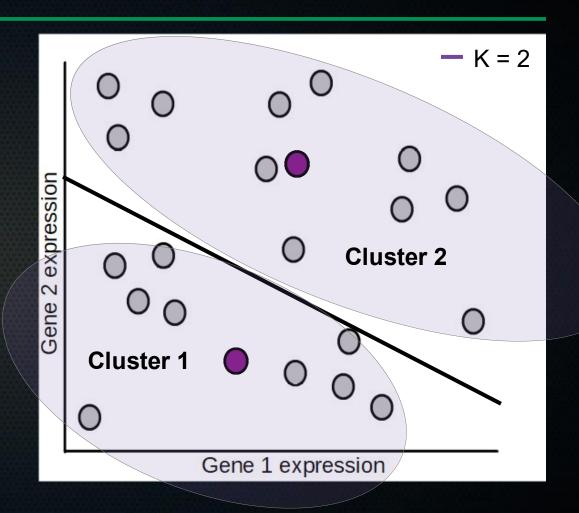


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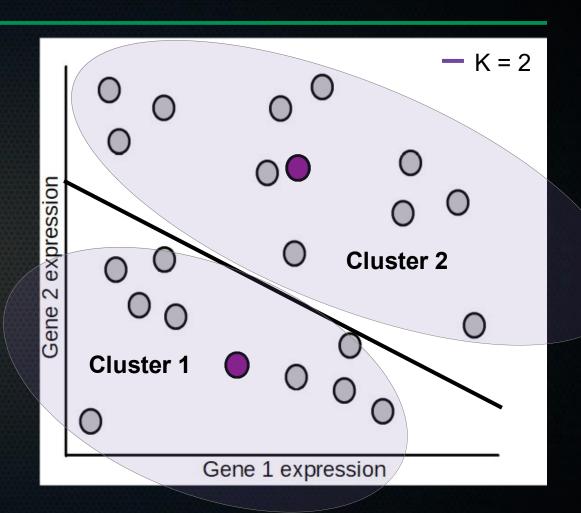


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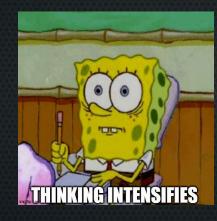


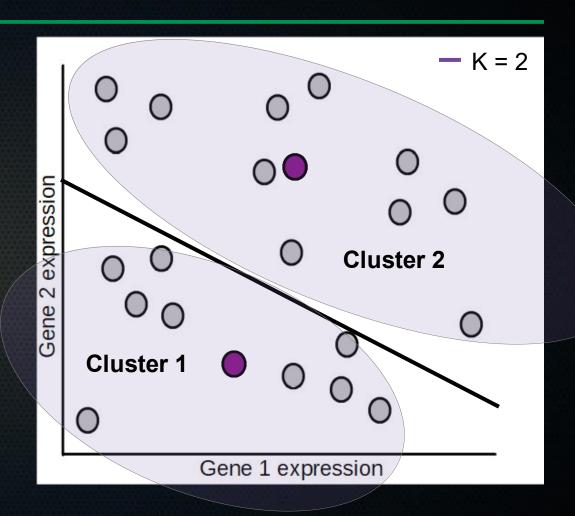


- We start with random points as prototypes, does that matter?
- Yes!
- So what do we do?

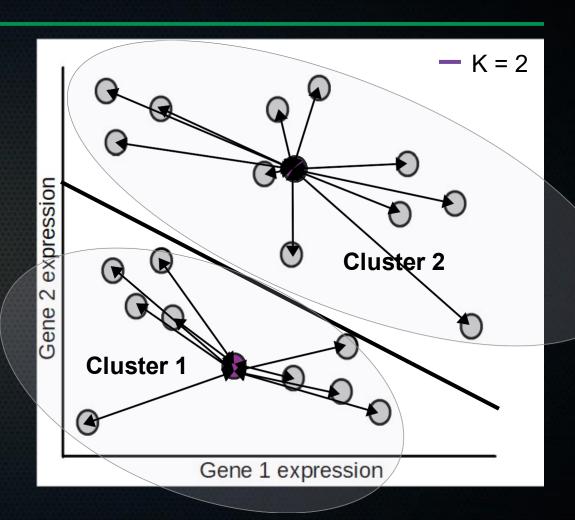


- We start with random points as prototypes, does that matter?
- Yes!
- So what do we do?What do you think?



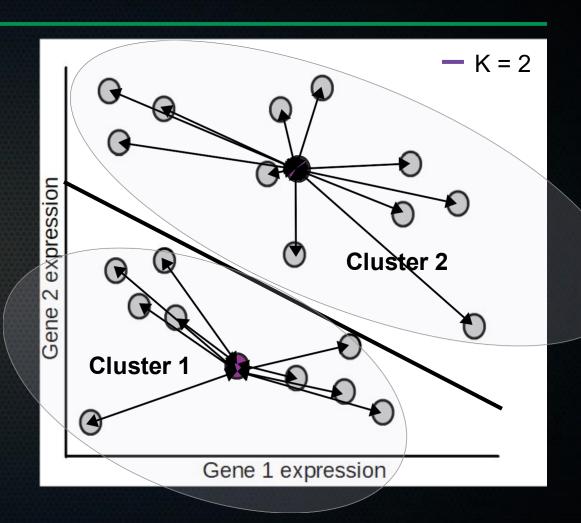


 The total clustering has a cost: mean square distance of every point to the cluster centroid of the cluster to which it is assigned



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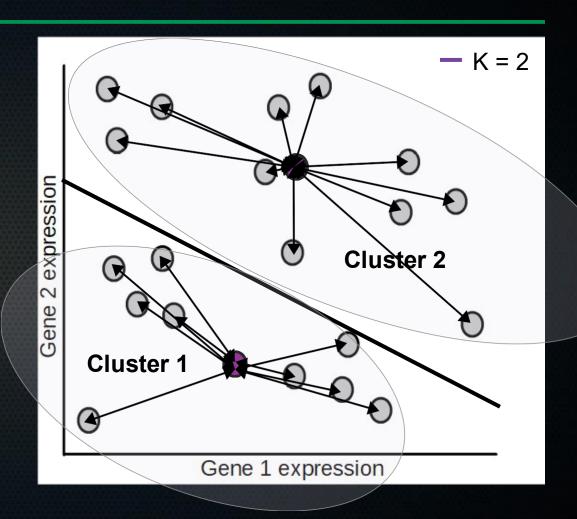
$$J(\dots) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$
Distortion



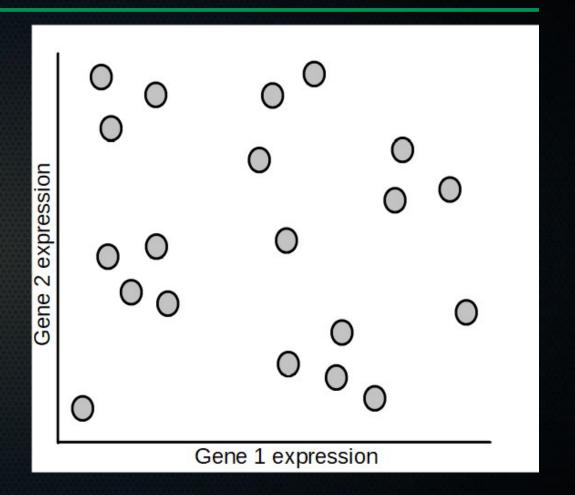
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$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$

 We've just seen that this cost depends on initialisation → Do this many times, pick clustering with lowest cost!



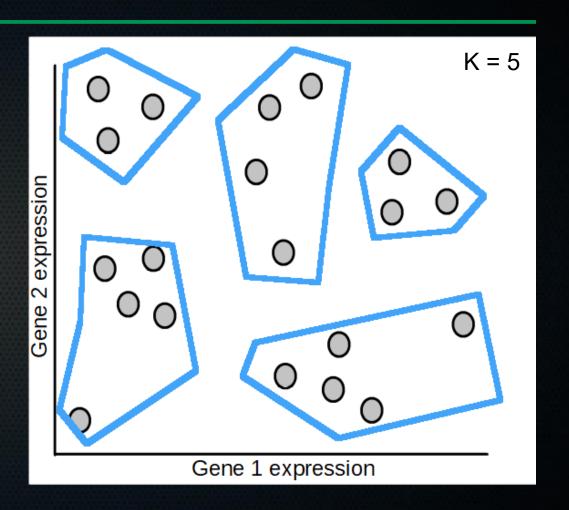
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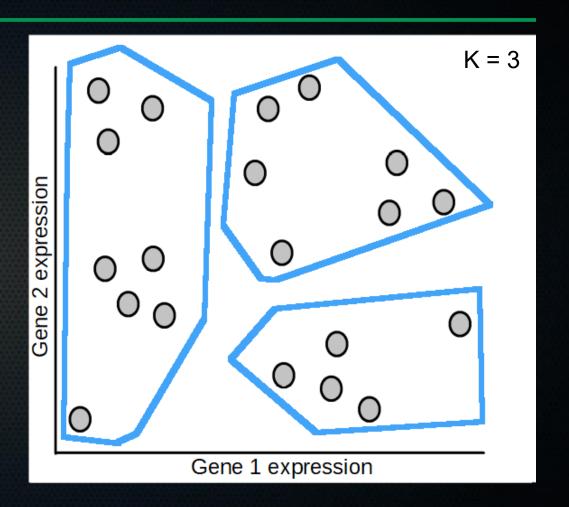
How do we choose K?



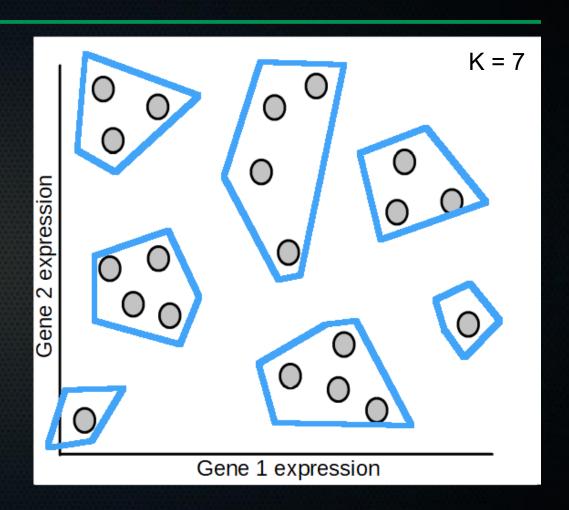
- How do we choose K?
 - There is no correct K, because no correct amount of clusters exists.



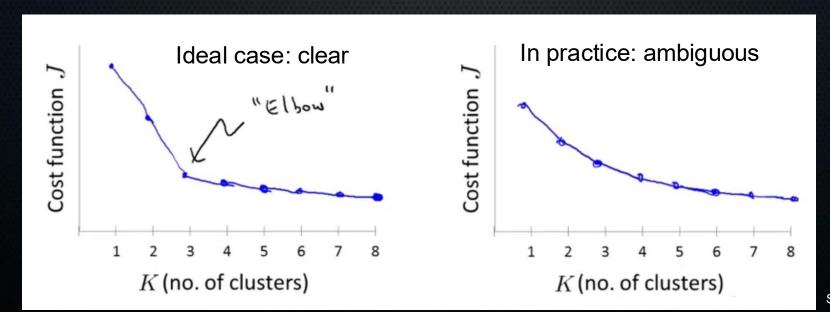
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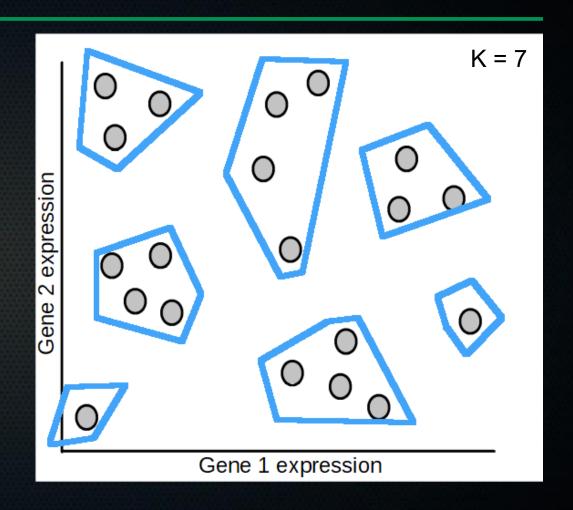
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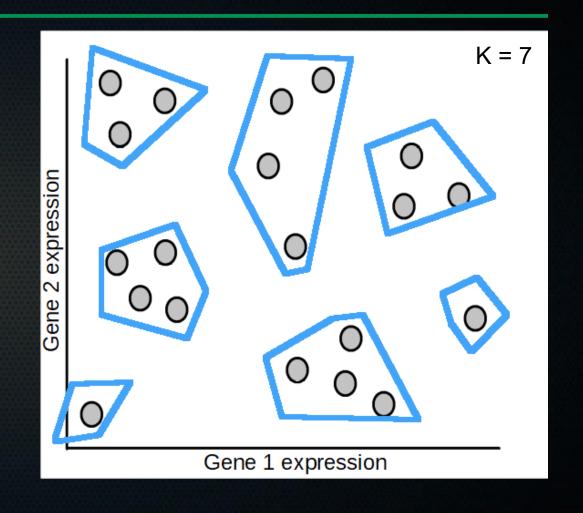
- How do we choose K?
 - There is no correct K, because no correct amount of clusters exists.
- In theory a so-called elbow method, but in practice often doesn't work:



- How do we choose K?
 - There is no correct K, because no correct amount of clusters exists.
- In practice: done manually. What looks good in (dimension-reduced) visualisation? What is useful or manageable?

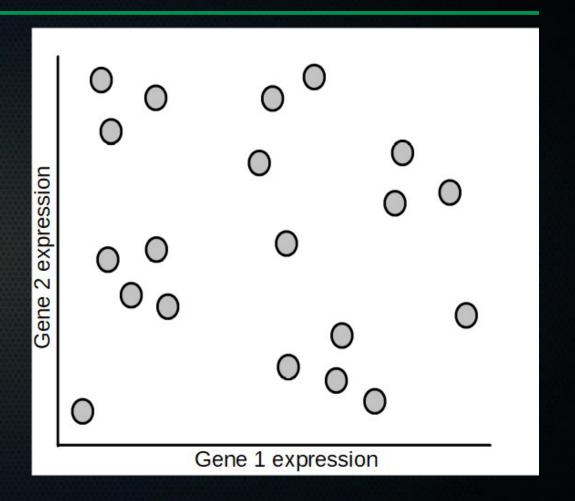


- How do we choose K?
 - There is no correct K, because no correct amount of clusters exists.
- Can be motivated by downstream use:
 If I have gene expression data for Alzheimers patients and non-patients → cluster into 3 or 4 groups to find healthy, diseased, and pre-clinical



diseased (i.e. something has already gone awry but we don't diagnose that in current clinical practice) → early intervention?

- Two questions:
 - We start with random points as prototypes, does that matter?
 - How do we choose K?
- All done! → now let's formalise



Formally:

```
K-means algorithm
```

```
Randomly initialize K cluster centroids \mu_1, \mu_2, \dots, \mu_K \in \mathbb{R}^n
Repeat \{ for i = 1 to m c^{(i)} := index (from 1 to K) of cluster centroid closest to x^{(i)} for k = 1 to K \mu_k := average (mean) of points assigned to cluster k
```

Stop when no change

Formally:

```
K-means optimization objective c^{(i)} = \text{index of cluster } (1,2,...,K) \text{ to which example } x^{(i)} \text{ is currently assigned} \mu_k = \text{cluster centroid } k \ (\mu_k \in \mathbb{R}^n) \mu_{c^{(i)}} = \text{cluster centroid of cluster to which example } x^{(i)} \text{ has been assigned} \chi^{(i)} \rightarrow \underline{5} \chi^{(i)} = \underline{5} \chi^{(i)} = \underline{5}
```

Formally:

K-means optimization objective

 $c^{(i)}$ = index of cluster (1,2,...,K) to which example $x^{(i)}$ is currently assigned

 μ_k = cluster centroid k ($\mu_k \in \mathbb{R}^n$)

 $\mu_{c^{(i)}}$ = cluster centroid of cluster to which example $x^{(i)}$ has been assigned $x^{(i)} \rightarrow 5$ $x^{(i)} = 5$ $x^{(i)} = 5$

Optimization objective:

$$J(c^{(1)}, \dots, c^{(m)}, \mu_1, \dots, \mu_K) = \frac{1}{m} \sum_{i=1}^m ||x^{(i)} - \mu_{c^{(i)}}||^2$$

$$\min_{\substack{c^{(1)},\ldots,c^{(m)},\\\mu_1,\ldots,\mu_K}} J(c^{(1)},\ldots,c^{(m)},\mu_1,\ldots,\mu_K)$$

Source: Andrew Ng, Coursera

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Formally:

$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?

K-means optimization objective $c^{(i)} = {\rm index~of~cluster~(1,2,...,}K)~{\rm to~which~example~}x^{(i)}~{\rm is~currently}$

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Formally:

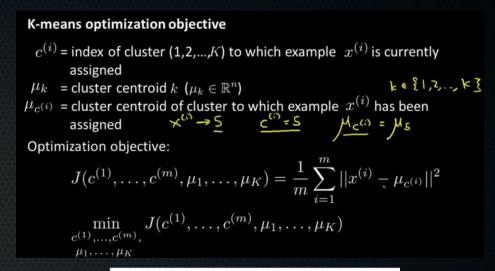
$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?

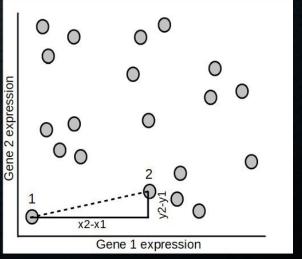
 Some linear algebra notation. Called L2-norm. Means: take the square of each element in a vector, sum that, take the square root.

Formally:

$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?

 Really just the Euclidean distance that works for any amount of dimensions (features).





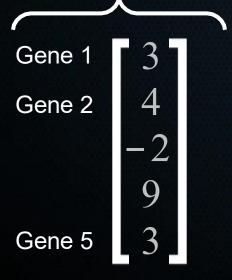
Formally:

$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
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Example: let's say we have 5 genes



Expression of genes in a sample

Formally:

$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?

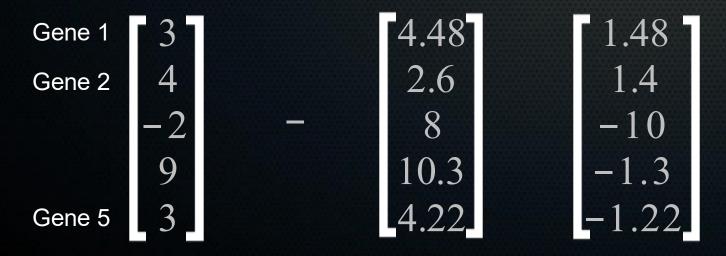
Example: let's say we have 5 genes



Mean expression of genes for the cluster that sample is currently assigned to

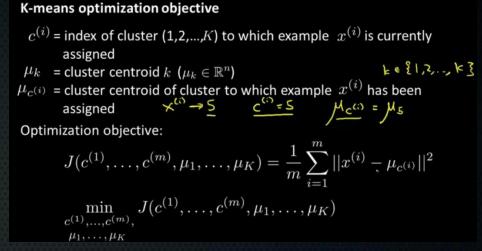
Formally:

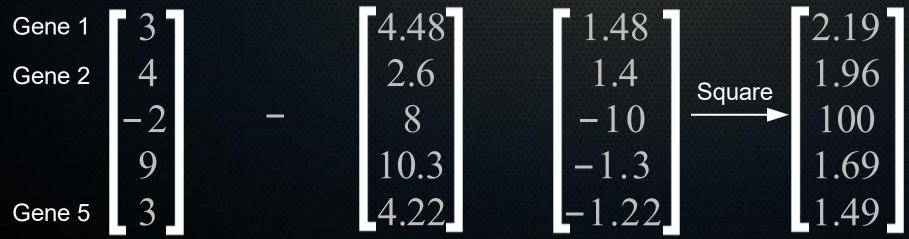
$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?



Formally:

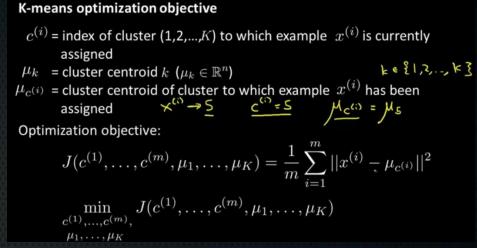
$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?

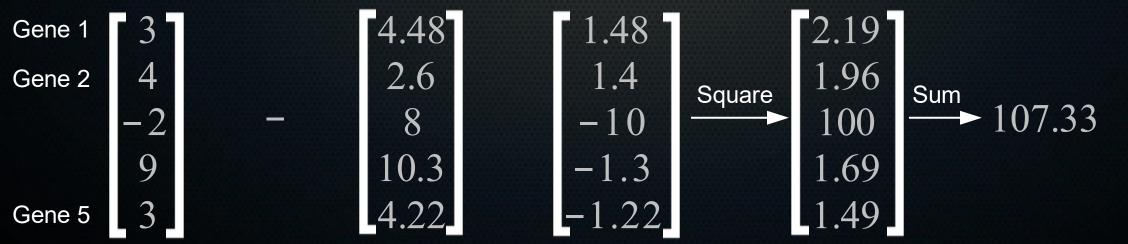




Formally:

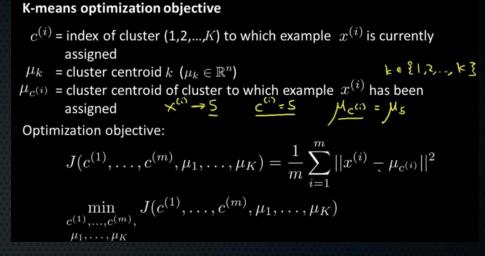
$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
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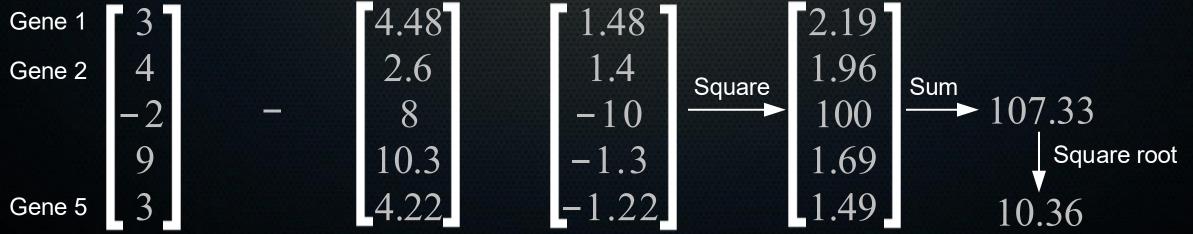




Formally:

$$\|x^{(i)} - \mu_{c^{(i)}}\|^2$$
 — What does this mean?





Formally:

K-means optimization objective

 $c^{(i)}$ = index of cluster (1,2,...,K) to which example $x^{(i)}$ is currently assigned

$$\mu_k$$
 = cluster centroid k ($\mu_k \in \mathbb{R}^n$)

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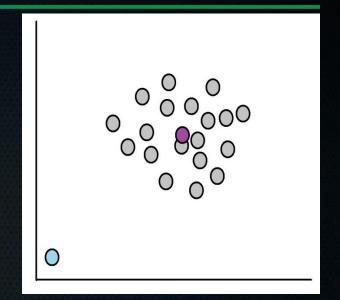
Minimise the mean squared distance of every point to the centroid of the cluster it is assigned to

Source: Andrew Ng, Coursera

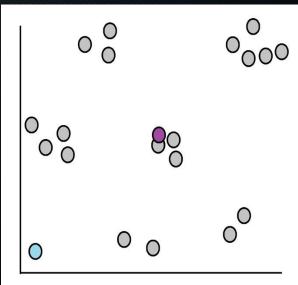
K-means extension

 Can take into account spread, rather than solely distance:

Not inclined to see the blue dot as part of the cluster

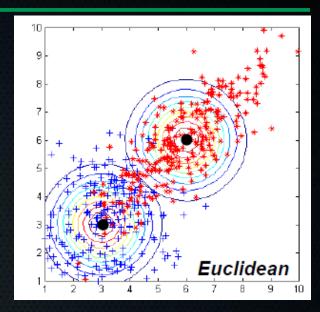


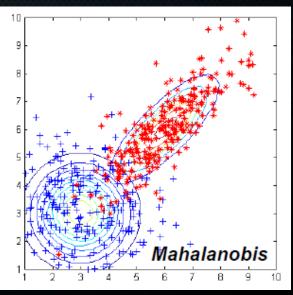
Same centroid, but more inclined to assign it to that cluster because of spread



K-means extension

- Can take into account spread, rather than solely distance
- Can take into account covariance: if gene
 A expression increases with gene B expression, they co-vary.
- Distance metric taking both into account: Mahalanobis distance (yes, really)



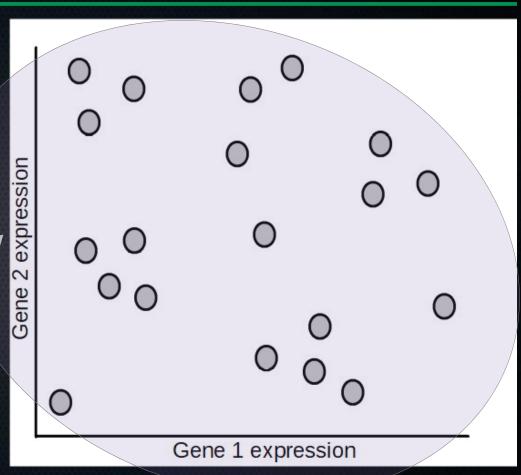


K-means clustering summary

- Works by randomly choosing K data points as cluster prototypes (centroids) and assigning each data point to a cluster.
- Then: iteratively update cluster centroids and assign points.
 Stop when no change.
- Depends on random initialisation: run many times, pick clustering with lowest cost (lowest distortion).
- Picking K non-trivial.

- Start from one big cluster.
- Each time, randomly split the cluster with the highest SSE.

to split=cluster for which $(x-\mu)^2 = maximal$

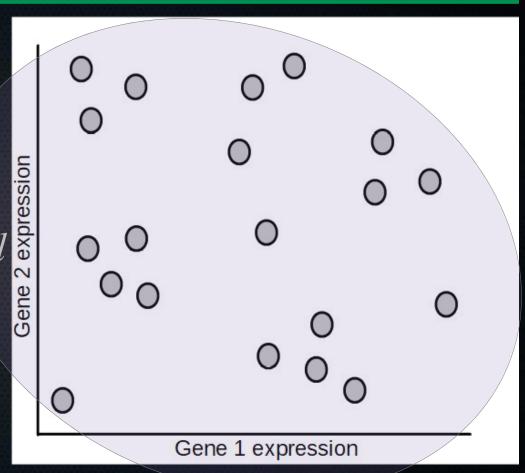


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 Done by selecting random new centroids n times and then picking the two that lower distortion most.

$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$

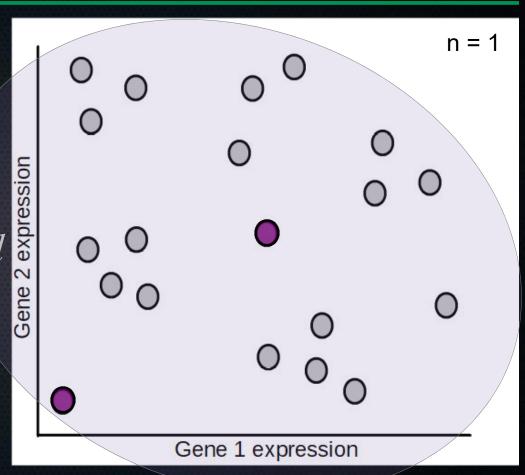


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- Let's say we set n=2, K=3.

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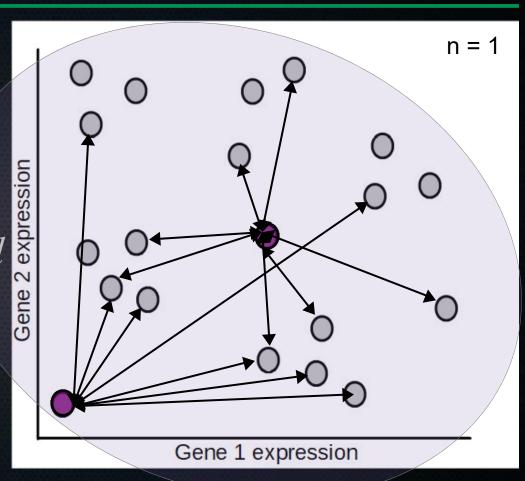


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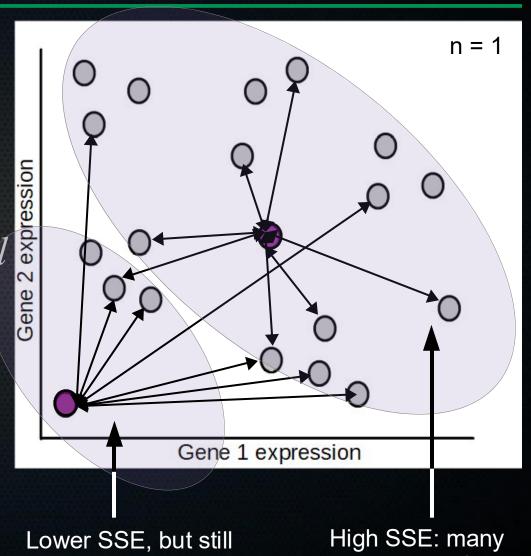
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$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$

Distortion = high



Lower SSE, but still quite large distances

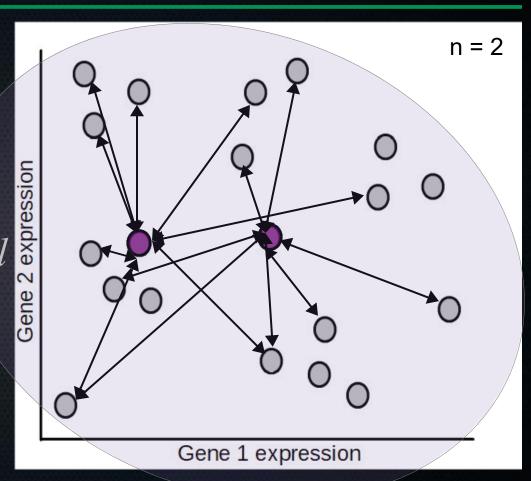
High SSE: many points, also very far away ones

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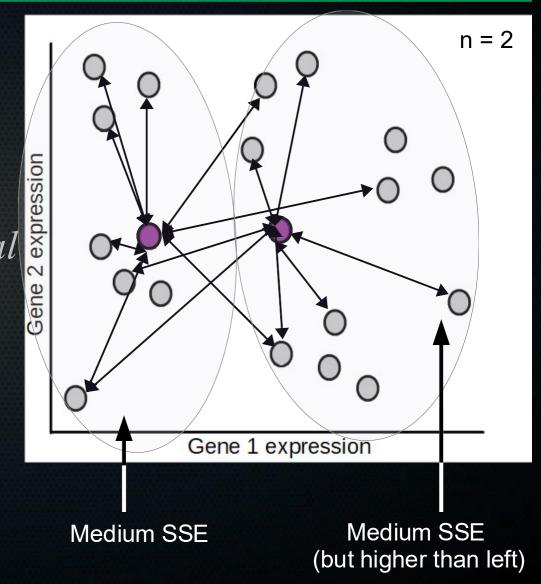
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$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$

Distortion = lower

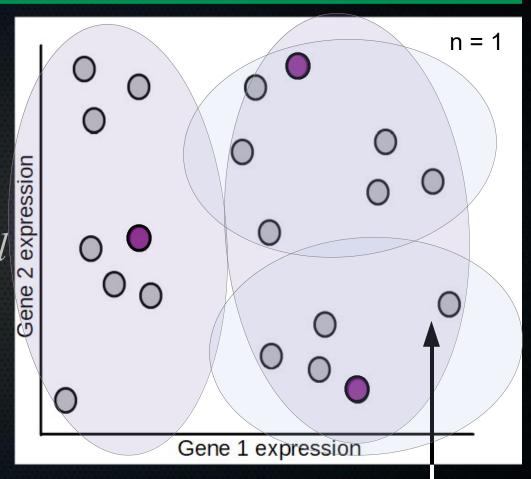


- Start from one big cluster.
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- Done by selecting random new centroids n times and then picking the two that lower distortion most.
- Let's say we set n=2, K = 3.

$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$



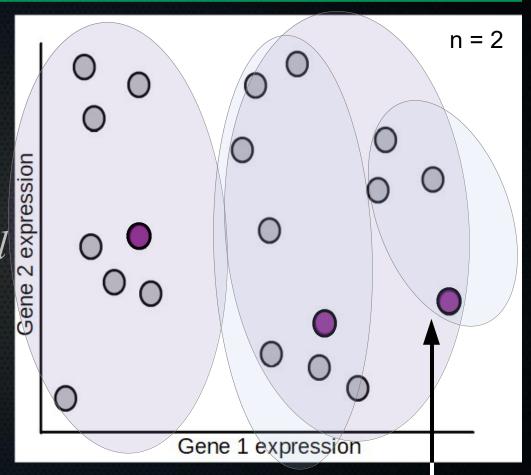
Medium SSE (but higher than left) Now split this one

- Start from one big cluster.
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to split=cluster for which $(x - \mu)^2 = maximal$

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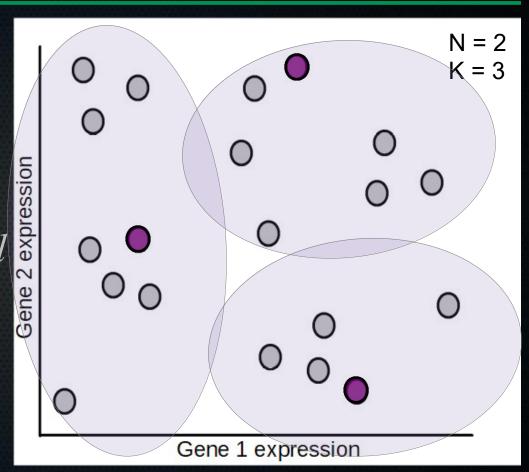
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- Done by selecting random new centroids n times and then picking the two that lower distortion most.
- Let's say we set n=2, K=3.

$$J(...) = \frac{1}{m} \sum_{i=1}^{m} (x^{(i)} - \mu_{c^{(i)}})^2$$



Done!

Summary bisectional K-means

- Start with everything in one cluster
- Give number of clusters you want (K) and times to try random split per cluster (n).
- For cluster with highest SSE of members → randomly choose two data points as new centroids n times.
 - Calculate new SSE for this split
 - Pick split with lowest SSE
- Continue until you have K clusters.

Break for practical