# Active Noise Control of Speech in Headphones

using Linear Prediction

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> Acoustics and Audio Technology - Fall 2016 Department of Electronic Systems Aalborg University Denmark





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**Amplitude** 

20

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Acoustics and Audio Technology Dept. of Electronic Systems Aalborg University ► The basic theory of ANC

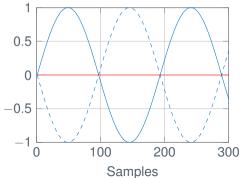
▶ 250 Hz

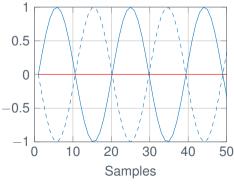
▶ 2500 Hz

Original signal

- - Counterphase signal

Error







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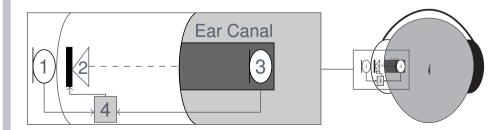
Linear Prediction
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- Headphone cups attenuate high frequencies passively
- ► Lower frequencies must be attenuated actively
- Feedforward system
  - ► 1: Reference microphone
  - ► 2: Headphone loudspeaker
  - ► 3: Error microphone
  - ► 4: Digital Signal Processor (DSP)





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Control (ANC)

### Problem of ANC

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Feedforward FXLM: Linear Prediction

Multirate Processis Combined System

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► Problem with feedforward

- Sampling and reconstruction delay
  - ► Anti Aliasing filter
  - ► Reconstructions filter
- ► The measured delay of a Σ/Δ-converter - TLV320AIC3204
- ► Spacing between microphones

► Min: 75.5 *m*m

► Max: 302 mm

$f_s$ [kHz]	48	96	192
Delay [ $\mu$ s]	900	450	225
Delay [samples]	43	43	43

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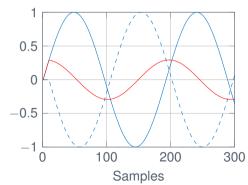
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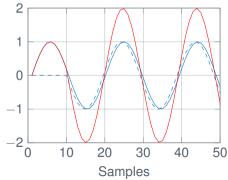
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- ▶ 250 Hz
- ▶ 2500 Hz

- Original signal
- -- Counterphase signal
- Error







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► Periodic noise is *easy* to cancel

- ► Signal characteristics
  - Periodic signals
    - ► Wide Sense Stationary (WSS)
  - ► Speech Signals
    - Quasiperiodic
    - ► 50 Hz 4000 Hz
    - ► Can be assumed WSS for 20 ms 30 ms
- ► Speech noise is *difficult* to cancel



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▶ How well does the consumer headphone's ANC attenuate?

► Denon AH-GC20

2.200 kr (2016)

► Bose QC25

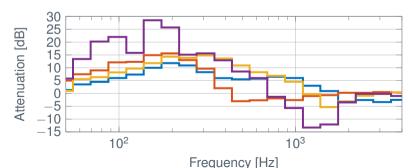
2.799 kr (2016)

► Bose QC15

2.696 kr (2011)

► BeoPlay H8

3.495 kr (2016)





### Problem of ANC

► ANC ideally attenuate infinitely

- Delays are introduced by sampling and reconstruction
- ► Periodic signals can be attenuated infinitely
- ► Speech signals are not attenuated very well

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Combining a Feedforward ANC Algorithm With a Linear Prediction (LP) Scheme to Compensate for Delay.



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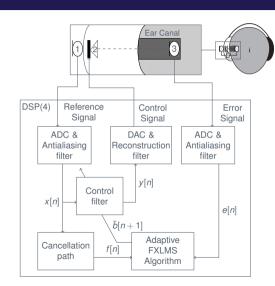
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► Control filter

- ► Transfer function from (1) to (2)
- Adaptive
- ► Cancelation path
  - ► Transfer function from (2) to (3)
  - ▶ Linear time-invariant
- ► Adaptive FXLMS-algorithm
  - ► Optimization problem





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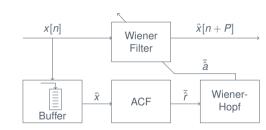
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► Auto Correlation Function estimation

- ► Framelength N
- ▶ Overlap O
- Wiener-Hopf equation:  $\hat{R}\bar{\hat{a}} = -\bar{\hat{r}}$ 
  - ► Inverting matrix
  - ► Levinson-Durbin
- ► Wiener filtering in cascade
  - Prediction length P





Multirate Processing

Simulations Results

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•	Multirate processing for reducing
	conversion delay

- ► High sample rate
- ► Low processing rate
- ► Smaller prediction length
  - ▶ 10 instead of 43

$f_s$ [kHz]	48	96	192
Delay [μs]	900	450	225
Delay [samples]	43	43	43



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Linear Prediction

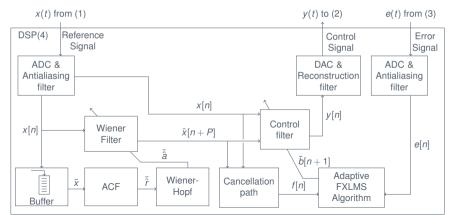
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- ► Input for control filter and CP
  - ▶ x[n]
  - $\rightarrow \hat{x}[n+P]$





Combined System

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Delays are introduced due to sampling and reconstruction

- Delays are reduced using multirate processing
- ▶ Compensation by Linear Prediction using Wiener-filtering
- ► Noise cancelling using a feedforward FXLMS-algorithm



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- ► Simulink
- ► Archimedes Project
- Prediction Gain
- ► Filter-banks vs. Fourier transform
- ► Listen to results



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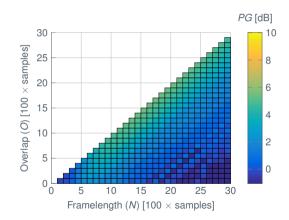
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- ▶ Optimal parameters
  - ► Framelength N = 1600
  - ► Overlap O = 1500
- ► Prediction Gain PG = 5.4 dB





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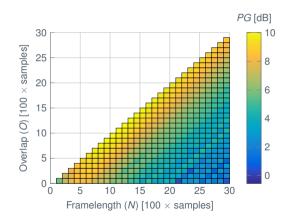
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- ► Optimal parameters
  - ► Framelength N = 1200
  - ► Overlap O = 1100
- ► Prediction Gain PG = 10 dB





Simulations Results

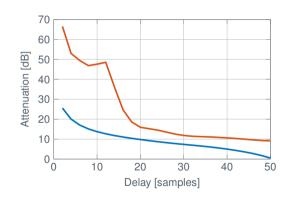
Attenuation Performance

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► ANC attenuation with varying system delay

Feedforward LP FXLMS

Feedforward FXLMS





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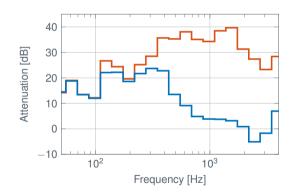
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- Feedforward LP FXLMS
- Feedforward FXLMS





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Computational Cost

Proof of concept

- ► Computational cost of system (instructions per sample)
  - ► Linear Prediction: > 50,000
  - ► Feedforward FXLMS: > 4.000
  - ► Multirate: < 100

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# Questions?

