Diego Guzman

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EDUCATION

University of California, Irvine

Irvine, CA

Bachelor of Science in Informatics (emphasis in Human-Computer Interaction)

Sep. 2021 – Expected June 2025

Minor in Information and Computer Sciences

GPA: 3.5

Research Experience

June 2023 - Present

Undergraduate Researcher University of California, Irvine

Irvine. CA

- Identifying recurring themes and concepts from qualitative data gathered through user studies on a smartwatch using the Reflective Thematic Analysis process
- Utilizing GPT-3.5 to streamline the process of identifying and extracting contextually relevant themes and concepts from user studies
- Designing and developing interactive user interfaces using Streamlit to visualize clusters of 109 different themes in order to highlight contextual and semantic similarities

Undergraduate Research Intern

June 2024 – Aug. 2024

University of California, Berkeley

Berkeley, CA

- Developed a baseline for extracting key values (e.g., dates, case IDs, etc.) from **490** legal documents, totaling **32,849** pages, using GPT-40-mini
- Implemented a semantic search-based clustering baseline to group legal documents by their contextual similarity, leveraging embeddings and similarity measures by using GPT-40
- Built user interfaces using React.js, TypeScript, and JavaScript to visually display document analytics from legal documents

TEACHING EXPERIENCE

Learning Assistant

Jan. 2023 - Mar. 2023 & Mar. 2024 - June 2024

University of California, Irvine

Irvine, CA

Course: Programming with Software Libraries

- Taught Python programming concepts to a cumulative total of **65** undergraduate students across **2** quarters, most of whom were freshmen and sophomores with little to no prior programming experience
- Assisted undergraduate students with the debugging of their Python programs
- Aided undergraduate students in learning how to use Git

Learning Assistant

Sep. 2023 - Dec. 2023

University of California, Irvine

Irvine, CA

Course: Programming with Software Libraries Accelerated

- Taught Python programming concepts to **50** undergraduate students that were primarily third year transfers and freshmen with prior programming experience
- Assisted undergraduate students with the debugging of their Python programs
- Helped undergraduate students transition from their prior programming experiences in languages such as Java and JavaScript to Python

Conferences and Symposiums

"Document Clustering of Police Records: Enhancing Transparency and Accessibility," University of California, Berkeley Summer Undergraduate Research Fellowship Symposium, Berkeley, CA, August 2024

"Using Large Language Models to Augment Reflective Thematic Analysis for Semi-Structured Interviews," National Conference on Undergraduate Research, Long Beach, CA, April 2024

"Using Large Language Models to Augment Reflective Thematic Analysis for Semi-Structured Interviews," University of California's Leadership Excellence through Advanced Degrees (UCLEADS) Symposium, Berkeley, CA, March 2024

"How Can ChatGPT Be Used As A Tool In Qualitative Analysis," University of California, Irvine Summer Undergraduate Research Fellowship Symposium, Irvine, CA, August 2023

Database for UCI Capstone Projects | React.js, JavaScript, MongoDB, HTML, CSS

Mar. 2024 – June 2024

- Designed and implemented the web interfaces, enhancing user experience and engagement
- Developed a secure login verification system to ensure only authorized users can access the platform
- Fortified database endpoints to protect against unauthorized access and potential security threats

Spotify Interface Browser | Node.js, TypeScript, Angular, HTML, CSS,

Nov. 2023 - Dec. 2023

- Integrated Spotify's API with Angular to dynamically display information about albums, songs, and artists
- Processed and filtered JSON data to extract specific information from Spotify's API
- Developed a user-friendly search interface that showcases results directly from Spotify's API

Runkeeper Tweet Report | JavaScript, HTML, CSS

Oct. 2023 - Nov. 2023

- Analyzed 8,247 tweets mentioning the Runkeeper app and categorized them by activity type
- Discovered trends in the data and visualized them using Vega-Lite
- Developed a dynamic search table that updates based on keyword filtering of tweets

AWARDS, GRANTS, AND DISTINCTIONS

University of California Leadership Excellence Through Advanced Degrees

Aug. 2023 & Aug. 2024

Awarded: \$8,000 (in total)

2023 Information and Computer Sciences Diversity Conference Scholarship

Aug. 2023

UC Irvine Chancellor's Excellence Scholarship

Sep. 2021 – June. 2023

TECHNICAL SKILLS

Languages: Python, Java, TypeScript, JavaScript, HTML, CSS, Sass

Frameworks & Environments: React.js, Node.js, Angular, Streamlit, Vega-Lite, Ionic, Java Swing

Database Systems: MongoDB, Firebase, MySQL

Developer Tools: Git, Visual Studio Code, PyCharm, IntelliJ, Eclipse