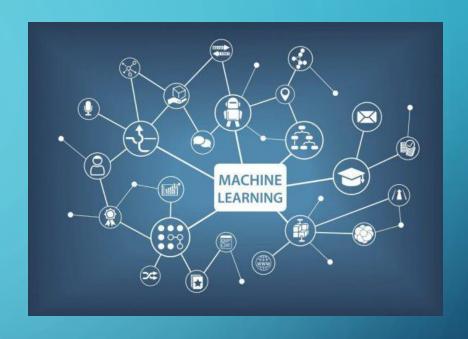
TC3020 SUPERVISED LEARNING DECISION TREES

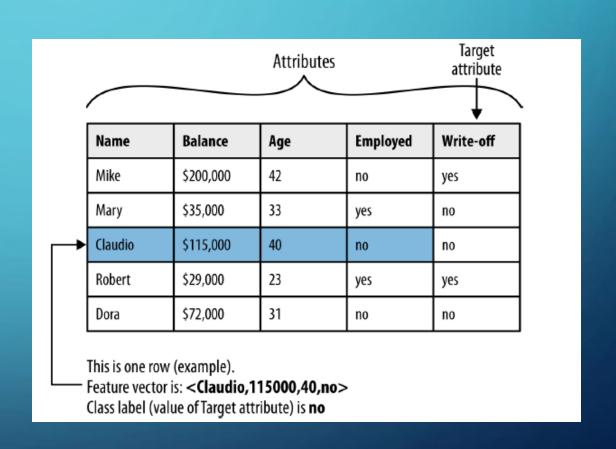
HÉCTOR G. CEBALLOS

CEBALLOS@TEC.MX



SUPERVISED CLASSIFICATION PROBLEM

- Supervised: Training data
 - Instance or feature vector
 - Attributes
 - Target attribute
- Classification: Target value is a category (not a number)



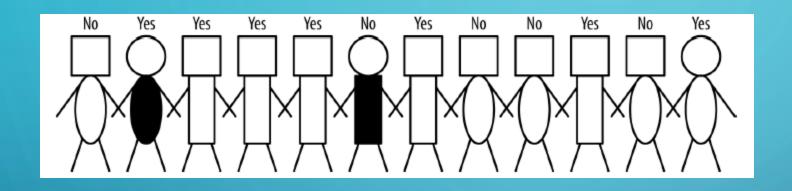
PREDICTIVE MODEL

- Formula for estimating the unknown value of interest: the target
 - Formula: mathematical, logical statement, hybrid
 - Prediction: estimation of an unknown (current, past or future) value.
- It is not a descriptive model (explain).
- It describes the relationship between some attributes and the target variable.

MODEL INDUCTION

- Creation of models from data.
- Generalization: specific cases -> general rules
- Induction algorithm or learner
 - Classification and Regression

SUPERVISED SEGMENTATION



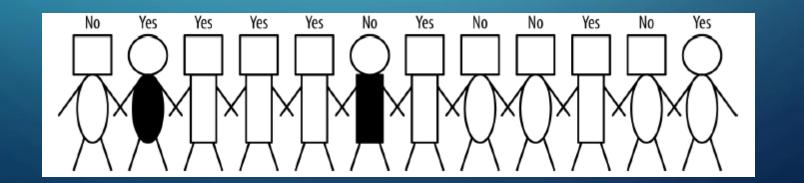
- The label over each head represents the value of the target variable (write-off or not).
- Colors and shapes represent different predictor attributes.

- Attributes:
 - head-shape: square, circular
 - body-shape: rectangular, oval
 - body-color: gray, white
- Target variable:
 - write-off: Yes, No

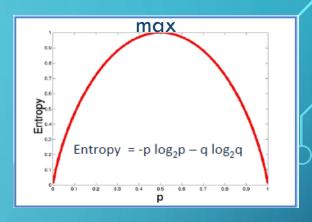
INFORMATIVE ATTRIBUTES

If every member of a group has the same value for the target, then the group is pure.

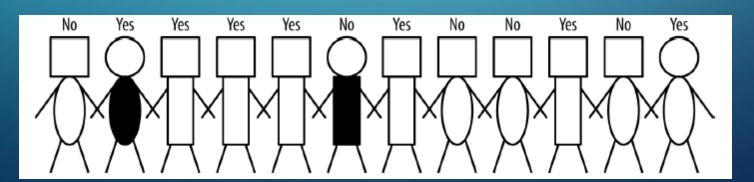
- 1. Attributes rarely split a group perfectly (body-color=gray)
- 2. Not all attributes are binary
- 3. Some attributes take on numeric values (continuous or integer).



ATTRIBUTE SELECTION FOR SPLIT



- Purity measure: formula that evaluates how well each attribute splits a set of examples into segments, w.r.t. target value.
- Splitting criteria
 - Entropy is the measure of how homogeneous (0) or equally divided (1) is a sample.
 - Information gain is based on the decrease in entropy after a dataset is split on an attribute.
- Which attribute splits the better our dataset?



- head-shape
- body-shape
- body-color

INFORMATION GAIN

$$E(S) = \sum_{i=1}^{c} -p_i \log_2 p_i$$

Play Golf			
Yes	No		
9	5		
	Ī		

Entropy(PlayGolf) = Entropy (5,9) = Entropy (0.36, 0.64) = - (0.36 log₂ 0.36) - (0.64 log₂ 0.64) = 0.94

$$Gain(T, X) = Entropy(T) - Entropy(T, X)$$

Entropy favors smaller partitions with many distinct values.

$$E(T, X) = \sum_{c \in X} P(c)E(c)$$

		Play Golf		
		Yes	No	
Outlook	Sunny	3	2	5
	Overcast	4	0	4
	Rainy	2	3	5
				14

$$\mathbf{E}(PlayGolf, Outlook) = \mathbf{P}(Sunny)^*\mathbf{E}(3,2) + \mathbf{P}(Overcast)^*\mathbf{E}(4,0) + \mathbf{P}(Rainy)^*\mathbf{E}(2,3)$$

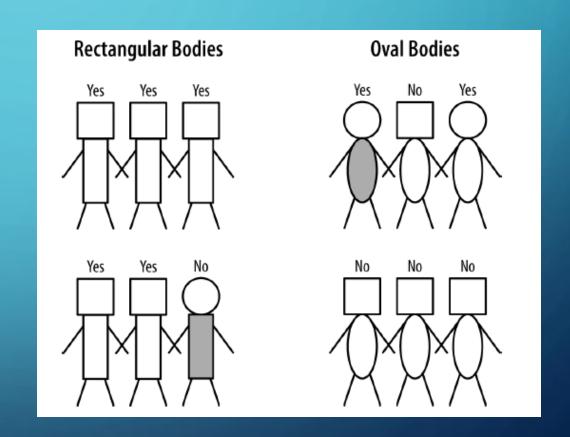
= $(5/14)^*0.971 + (4/14)^*0.0 + (5/14)^*0.971$

= 0.693

FIRST PARTITIONING

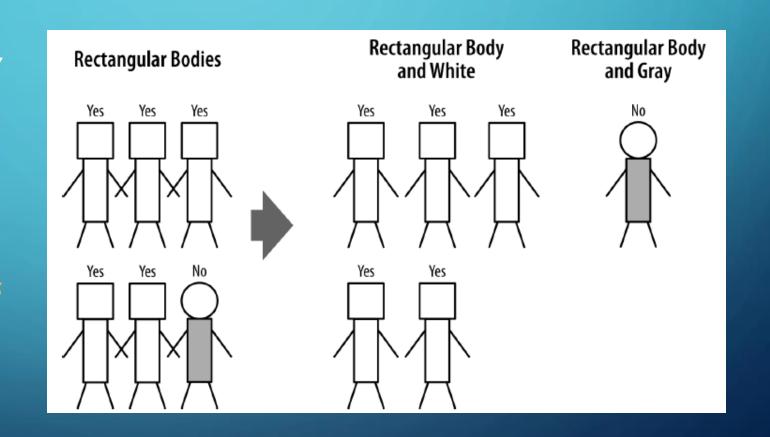
 Splitting on body shape (rectangular versus oval).

 Which attribute splits the better to rectangular bodies?



SECOND PARTITIONING

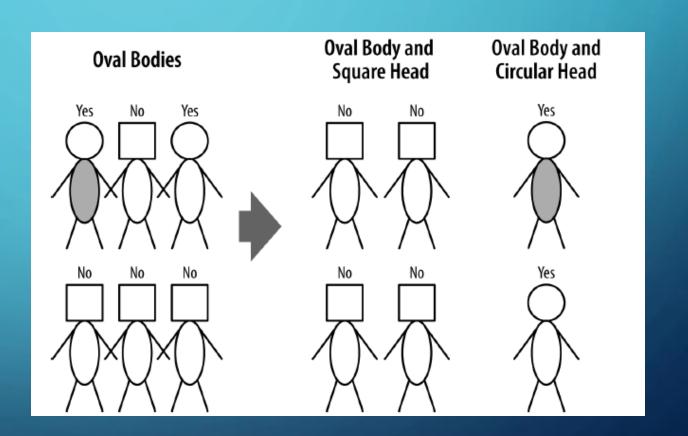
- The rectangular body people subgrouped by body color
- Are subsets pure?
- Which attribute splits the better to circular bodies?



THIRD PARTITIONING

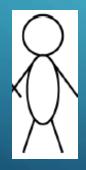
 Second partitioning: the oval body people subgrouped by head type

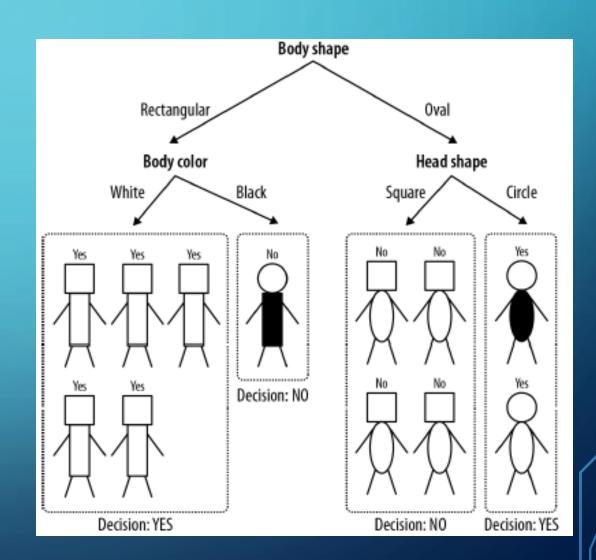
• Are subsets pure?



CLASSIFICATION TREE

- It establishes the attributes to evaluate and the order to do it.
- It can be use for classifying a new instance.
- Classiffy:

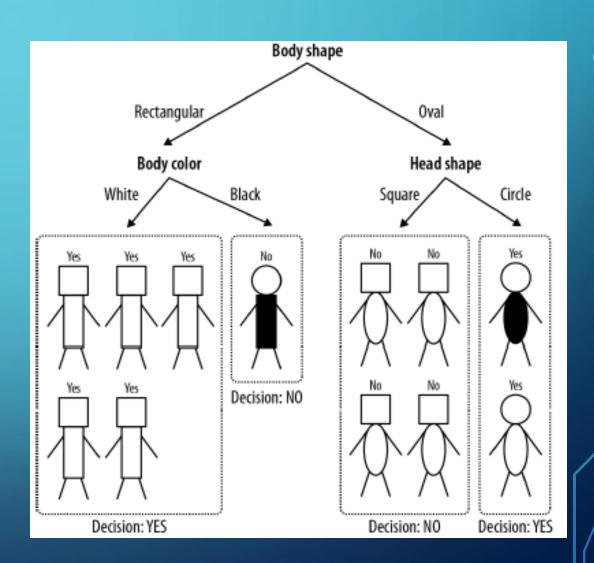




CLASSIFICATION TREE

- It establishes the attributes to evaluate and the order to do it.
- It can be use for classifying a new instance.
- Classiffy:



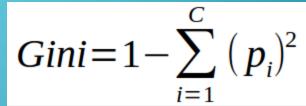


GINI INDEX

GINI index favors larger partitions.

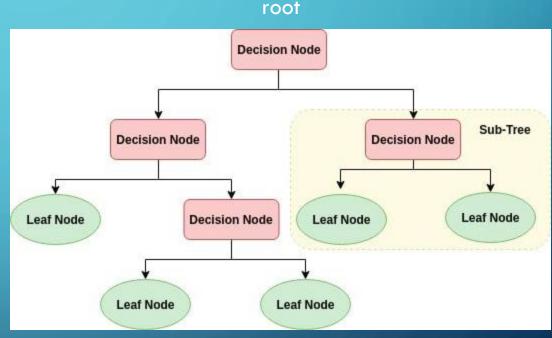
- Favors larger partitions.
- Uses squared proportion of classes.
- Perfectly classified, Gini Index would be zero.
- Evenly distributed would be 1 (1/# Classes).
- You want a variable split that has a low Gini Index.
- The algorithm works as $1 (P(class_1)^2 + P(class_2)^2 + ... + P(class_N)^2)$

http://www.learnbymarketing.com/481/decision-tree-flavors-gini-info-gain/



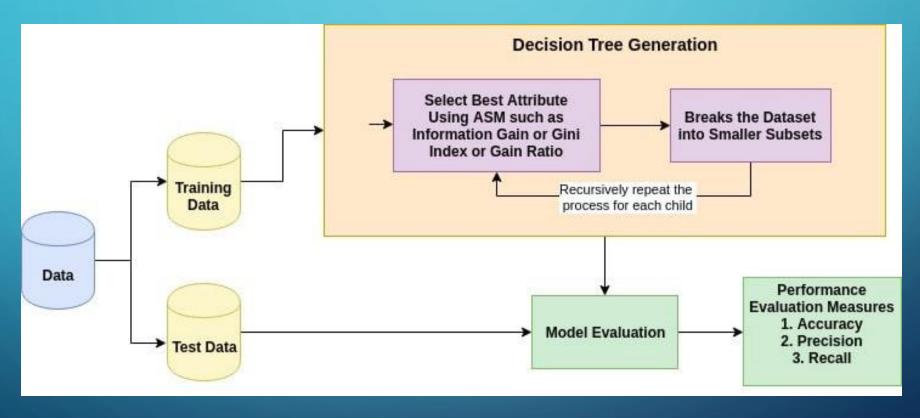
DECISION TREES

- A decision tree is a flowchart-like tree structure where
 - an internal node represents feature
 - the branch represents a decision rule
 - each leaf node represents the outcome.
- It learns to partition on the basis of the attribute value.
- It partitions the tree in recursively manner call recursive partitioning.

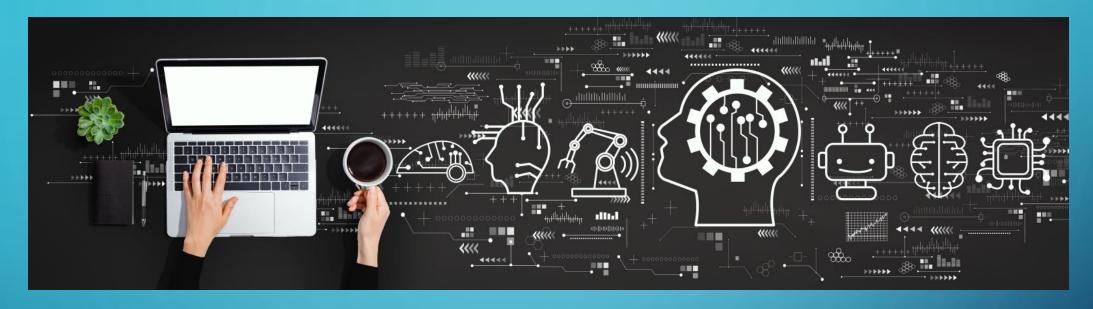


https://www.datacamp.com/community/tutorials/decision-tree-classification-python

HOW DOES IT WORK?



https://www.datacamp.com/community/tutorials/decision-tree-classification-python



HANDS ON ...

DECISION TREES

PRACTICE

- Build a Decision Tree (DT) model to predict the onset of diabetes based on diagnostic measures.
 - Pima Indians Diabetes Database
 - https://www.kaggle.com/uciml/pima-indians-diabetes-database
- Train, evaluate and visualize a DT model



APPLICATION

DECISION TREES (PART 2)

DT PROS

- Decision trees are easy to interpret and visualize.
- It can easily capture Non-linear patterns.
- It requires fewer data preprocessing from the user, for example, there is no need to normalize columns.
- It can be used for feature engineering such as predicting missing values, suitable for variable selection.
- The decision tree has no assumptions about distribution because of the nonparametric nature of the algorithm.

https://scikit-learn.org/stable/modules/tree.html

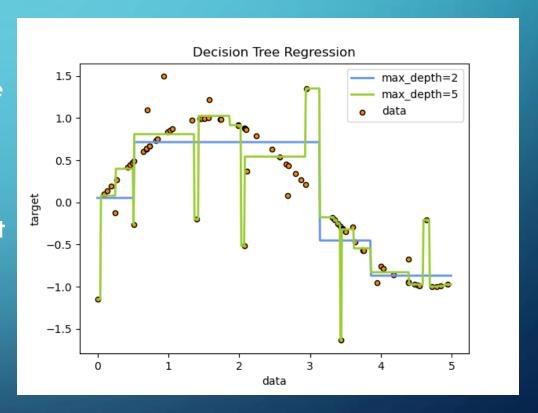
DT CONS

- Sensitive to noisy data. It can overfit noisy data.
- The small variation(or variance) in data can result in the different decision tree. This can be reduced by bagging and boosting algorithms.
- Decision trees are biased with imbalance dataset, so it is recommended that balance out the dataset before creating the decision tree.

https://scikit-learn.org/stable/modules/tree.html

WHAT KIND OF MODEL IT BUILDS?

- The goal is to create a model that predicts the value of a target variable by learning simple decision rules inferred from the data features.
- If the maximum depth of the tree is set too high, the decision trees learn too fine details of the training data and learn from the noise, i.e. they **overfit**.

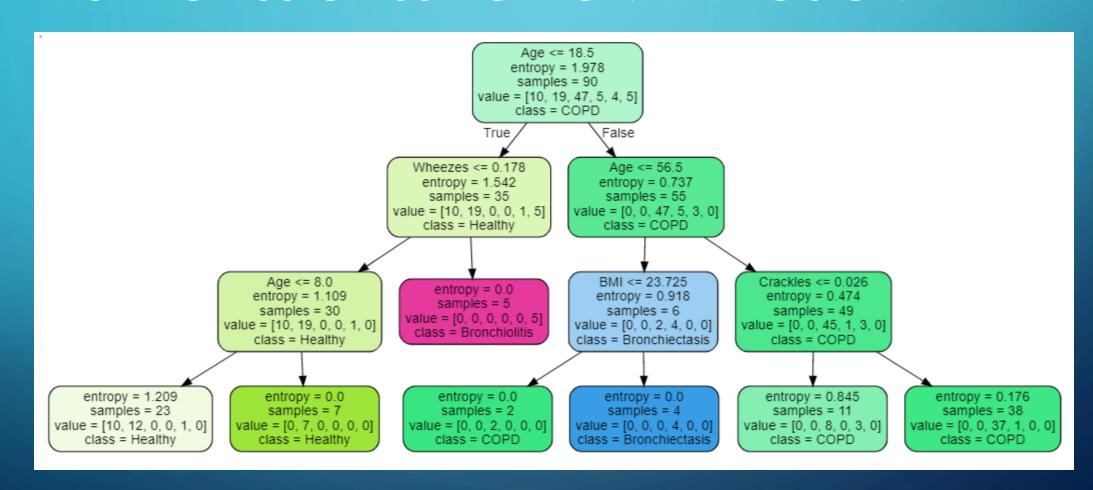


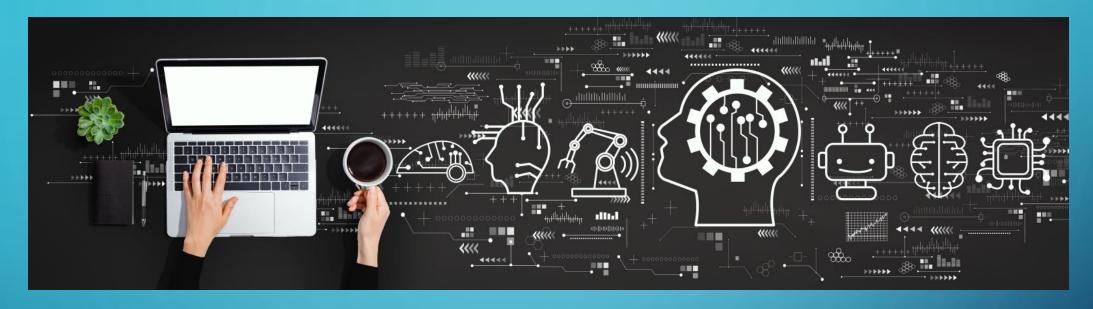
https://scikit-learn.org/stable/auto_examples/tree/plot_tree_regression.html

OPTIMIZING DECISION TREE PERFORMANCE

- criterion: optional (default="gini") or Choose attribute selection measure: This parameter allows us to use the different-different attribute selection measure. Supported criteria are "gini" for the Gini index and "entropy" for the information gain.
- splitter: string, optional (default="best") or Split Strategy: This parameter allows us to choose the split strategy. Supported strategies are "best" to choose the best split and "random" to choose the best random split.
- max_depth: int or None, optional (default=None) or Maximum Depth of a Tree: The maximum depth of the tree. If None, then nodes are expanded until all the leaves contain less than min_samples_split samples. The higher value of maximum depth causes overfitting, and a lower value causes underfitting (Source).

MULTI-CLASS CLASSIFICATION BY DECISION TREE





HANDS ON ...

DECISION TREE OPTIMIZATION

DECISION TREE OPTIMIZATION

- Learn and visualize a DT with max_depth = 3 and entropy criterion.
- Repeat using the gini criterion.

EXERCISE

- Answer in teams the following questions
 - Which is the best DT model with depth in [2-5] and given both information gain criterions (Entropy and GINI)?