# Weekly Activity and Progress Report – CS 442 Group 2 for Week 9

Group Members: Diego Bravo, Nicholas Filipov, Jose Bolanos, Alejandro Bravo

## Weekly In-Person Review Meeting

- When: 03/12/25
- Where: UIC Library
- Missing ( why ) : None
- Late ( why ) : None

## Recent Progress

- Diego Bravo: Attended weekly meeting, scripted end-of-the-day condition, sorted how-to-play scene elements to improve visibility, and made builds to debug and test.
- Nicholas Filipov: Created a scene that shows the users purchases and sales throughout the day with a graph.
- Jose Bolanos: worked on integrating the rating system into our game. Additionally, I met with the team to discuss the progress of our project so far.
- Alejandro Bravo: Attended weekly meetings and worked on updating the info panel for the days and made products appear when passing certain days.

## Current Action Items ( Work In Progress )

- Diego Bravo: Work on implementing more days and help build financial analysis scenes.
- Nicholas Filipov: Update the graph with all the proper information and create more graphs with different data that will be educational.
- Jose Bolanos: meet with team and decide what other educational features we should add to our game
- Alejandro Bravo: Attend weekly meetings and work on implementing a rating system for user interactions.