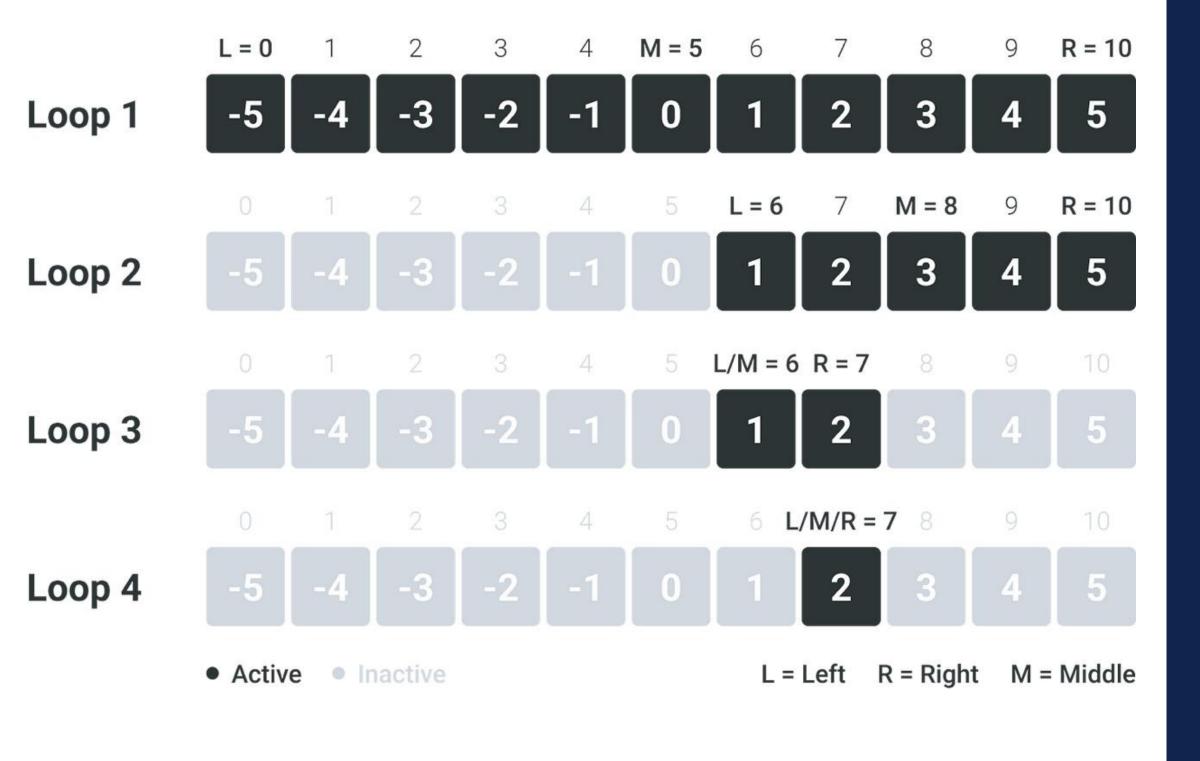


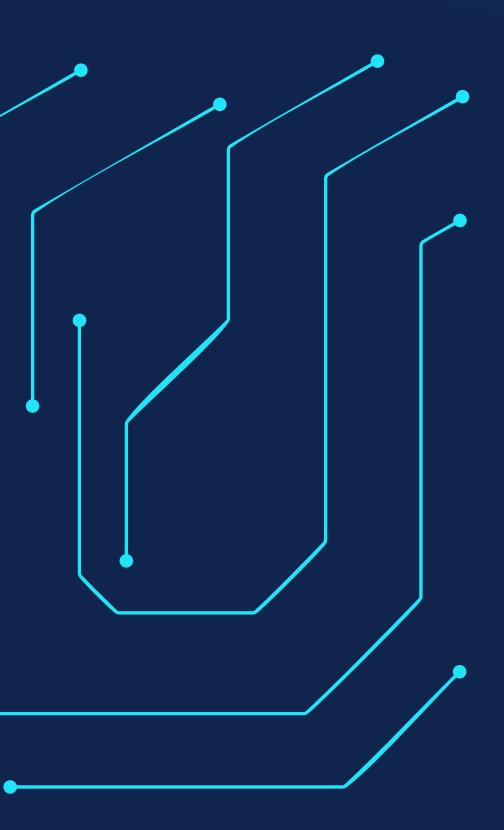
Búsqueda Binaria y métodos de ordenamiento

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Búsqueda Binaria



Ejercicio

DISEÑE UN ALGORITMO DE BÚSQUEDA BINARIA, EL CUAL, SI ENCUENTRA EL NÚMERO BUSCADO, RETORNARÁ "TRUE", EN CASO CONTRARIO, RETORNARÁ "FALSE".

EL CÓDIGO DEBERÁ DE CONTAR CON DOS FUNCIONES:

- Búsqueda binaria iterativa.
- Búsqueda binaria recursiva.



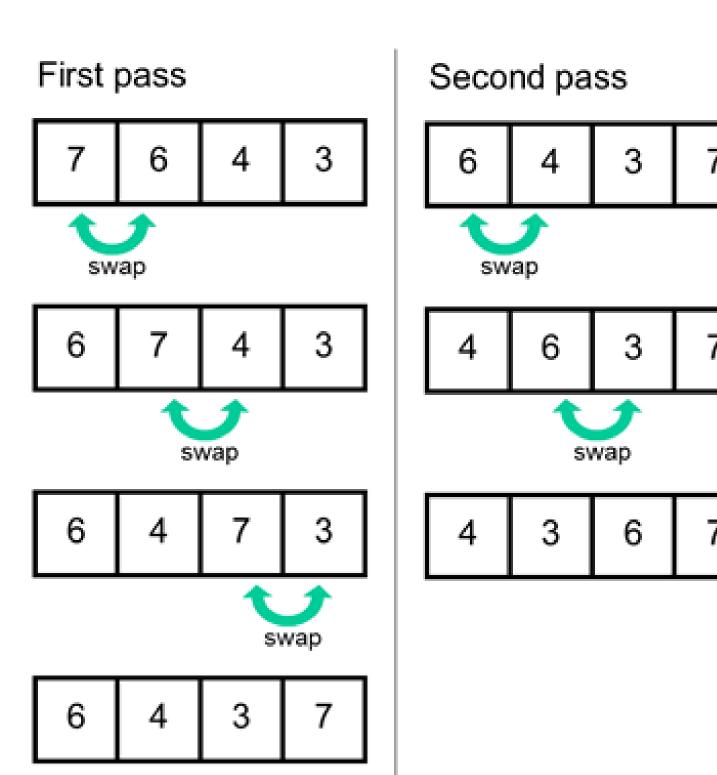
Bubble sort

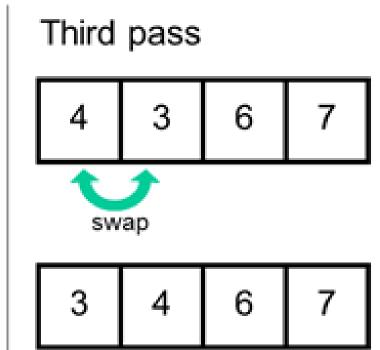
Sorting

Selection sort

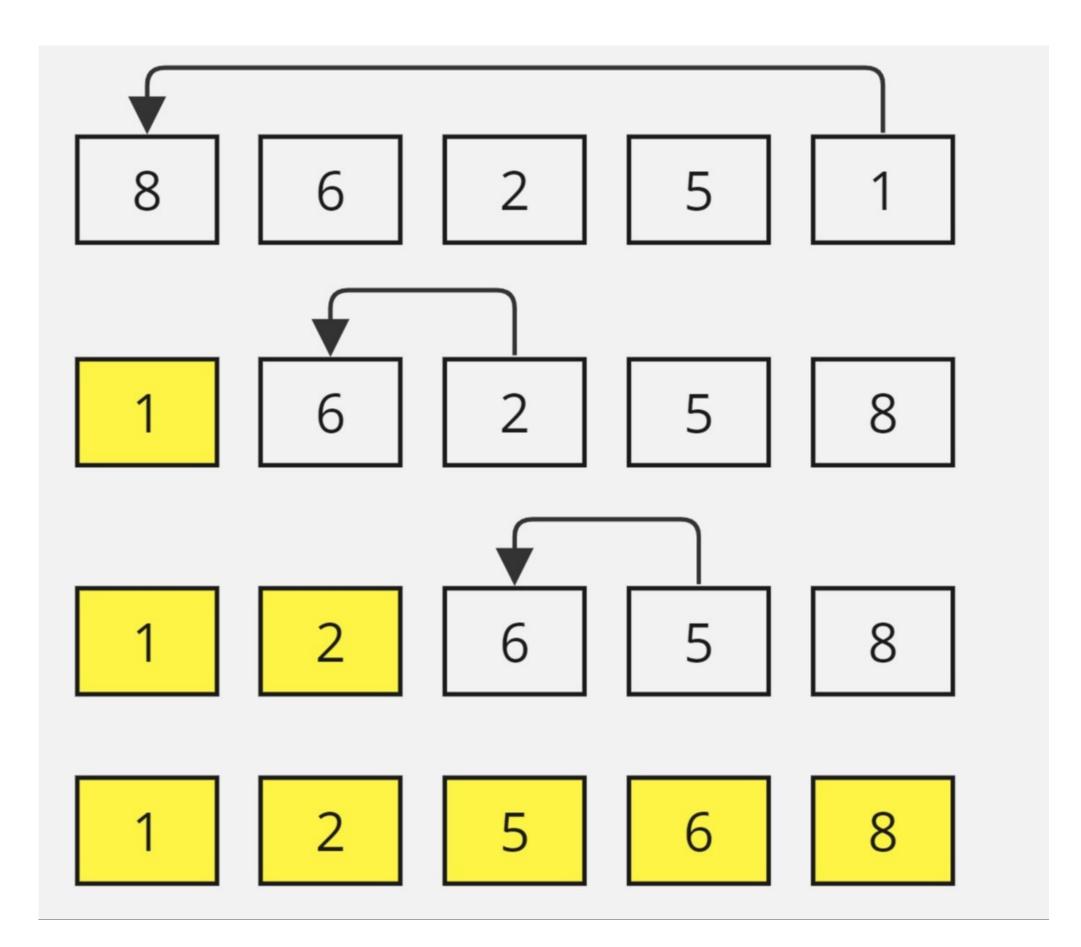
Insertion sort

Bubble sort





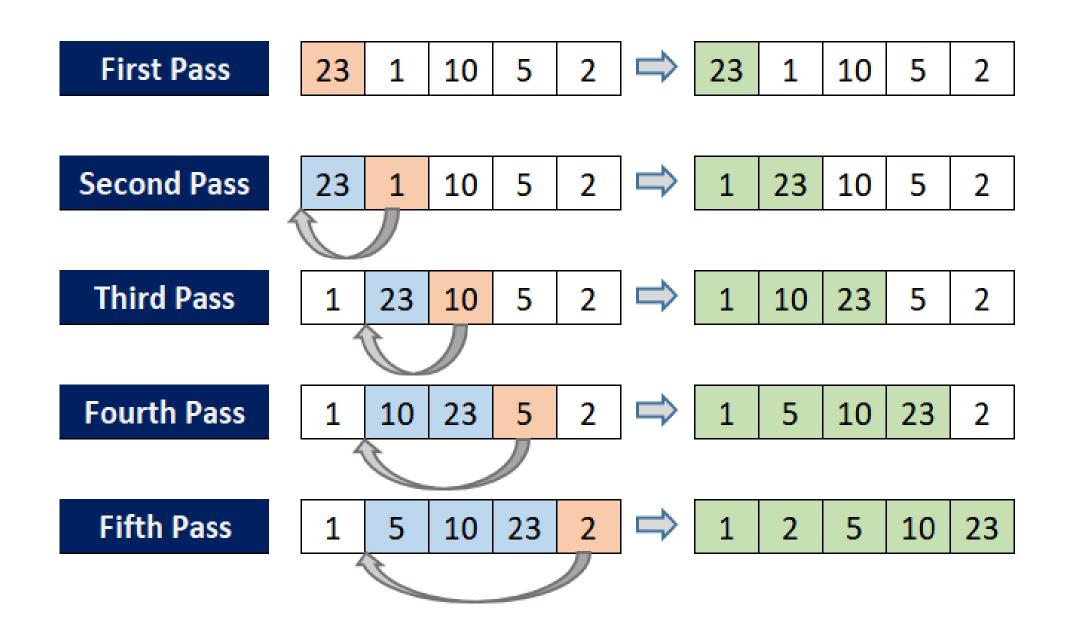
```
bubbleSort.java > ...
      public class bubbleSort {
          public static int[] sort(int arr[]){
              for(int i = 0; i < arr.length - 1; i++){
                  for(int j = 0; j < arr.length - 1; j++){
                      if(arr[j] > arr[j + 1]){
 6
                           int temp = arr[j];
                           arr[j] = arr[j + 1];
 8
                           arr[j + 1] = temp;
 9
10
11
12
              return arr;
13
```



Selection sort

```
J selectionSort.java > ...
      public class selectionSort {
           public static int[] sort(int arr[]){
 3
               for(int i = 0 ; i < arr.length - 1 ; i++){
 4
                   int min = i;
                   for(int j = i + 1; j < arr.length ; j++){</pre>
 5
                       if(arr[min] > arr[j]){
 6
                            min = j;
 8
 9
                   int temp = arr[min];
10
                   arr[min] = arr[i];
11
                   arr[i] = temp;
12
13
14
               return arr;
15
16
```

Insertion sort



```
J insertionSort.java > ...
      public class insertionSort {
           public static int[] sort(int[] arr){
               for(int i = 1 ; i < arr.length ; i++){</pre>
 3
                    int key = arr[i];
 4
                    int j = i - 1;
 6
                    while(j \geq 0 && arr[j] \geq key){
                        arr[j+1] = arr[j];
 8
                        j = j - 1;
 9
                    arr[j + 1] = key;
10
11
12
               return arr;
13
14
```