DIEGO **CAMPOS DUARTE**

SOFTWARE DEVELOPER

CONTACT

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SKILLS

- Teamwork
- Critical Thinking
- Rapid Learning
- Communication

CERTIFICATIONS

- Azure Data Fundamentals
  Microsoft, 2022
- Azure Fundamentals
  Microsoft, 2022
- Scrum Fundamentals Certified (SFC)
  SCRUMstudy, 2022

LANGUAGES

- Spanish: Native
- English: Advance

EDUCATION

ASSOCIATE DEGREE IN SOFTWARE DEVELOPMENT.

Cenfotec University

2021 - May 2022

BACHELOR IN CRIMINOLOGY

Universidad Libre de Costa Rica

2014 - 2016

PROFILE

I consider myself a creative person, passionate about the new and the unknown, a person who loves challenges and is constantly challenged. I believe that you always learn from other people and/or situations that happen on a daily basis. I always try to share my acquired knowledge to solve the impediments that are presented to a colleague or the team.
Knowledge of cloud services through Azure, development of projects with Agile methodologies such as SCRUM. Programing systems with HTML, CSS, JavaScript, Java, C#, NetFramework, NodeJS, JQuery, Git and OOP paradigm also relational and non-relational databases as MongoDb, MySQL, SQL.

EXPERIENCE
SOFTWARE DEVELOPER

AllSports+

October 2022 – Present

- Web application for sponsors where they can complete the CRUD of what is offered in the mobile app, also the app owner administration web app.
- Developed using technologies: React, JSX, CSS, JavaScript, Firebase, Bitbucket as control version repository.

Academic project: BlingBits

January 2022 – May 2022

- Web application designed for NFT content creators, where they have opportunity to sell, auction or offer their creations.
- Developed using technologies: C#, .NetFramework, HTML, CSS, JavaScript, Azure SQL Database, Azure Devops, SCRUM methodology.

Academic project: CollectorsBazar

September 2021 - December2021

- Desktop application based auction system, which allows users to Place items up for auction and be able to bid on those items.
- Developed using POO with Java, JavaFx framework and MySQL as technologies.

Academic project: Melhanna

May 2021 – August 2021

- Web application for the sale of food by restaurants, allowing users to be owners or customers who request an order.
- Developed using the technologies: HTML5, CSS3, JavaScript and MongoDB