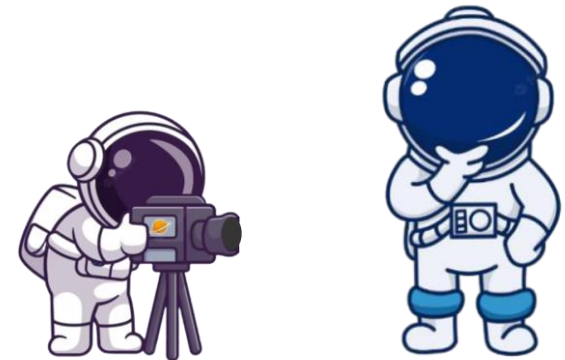




# What is LINQ?

Lenguaje integrado de consultas(LINQ) es un potente conjunto de tecnologías basadas en la integración de las capacidades de consulta directamente en el lenguaje C#. Las consultas LINQ son la construcción de lenguaje de primera clase en C# NET, al igual que las clases, los métodos y los eventos. El LINQ proporciona una experiencia de consulta consistente para consultar objetos (LINQ a objetos), bases de datos relacionales (LINQ a SQL) y XML (LINQ a XML).



LINQ queries return results as objects. It enables you to use an object-oriented approach on the result set and not to worry about transforming different formats of results into objects.



## Advantages of LINQ

**Familiar language:** Developers don't have to learn a new query language for each type of data source or data format.

**Less coding:** It reduces the amount of code to be written as compared with a more traditional approach.

**Readable code:** LINQ makes the code more readable so other developers can easily understand and maintain it.



**Standardized way of querying multiple data sources:** The same LINQ syntax can be used to query multiple data sources.

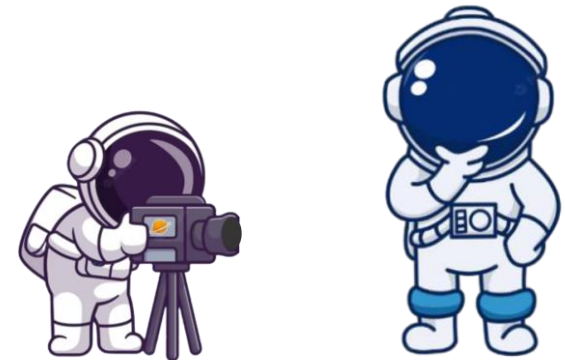
**Compile time safety of queries:** It provides type checking of objects at compile time.

**IntelliSense Support:** LINQ provides IntelliSense for generic collections.

**Shaping data:** You can retrieve data in different shapes.

## LINQ API in .NET

We can write LINQ queries for the classes that implement [IEnumerable<T>](#) or [IQueryable<T>](#) interface. The [System.Linq](#) namespace includes the following classes and interfaces require for LINQ queries.








LINQ queries use extension methods for classes that implement `IEnumerable` or `IQueryable` interface. The `Enumerable` and `Queryable` are two static classes that contain extension methods to write LINQ queries.

**TIPS**

*System.Linq* namespace is included by default when you add a new class in Visual Studio.

## Enumerable

The `Enumerable`  class includes extension methods for the classes that implement `IEnumerable<T>` interface, for example all the built-in collection classes implement `IEnumerable<T>` interface and so we can write LINQ queries to retrieve data from the built-in collections.

```
List<T>
Dictionary<T>
HashSet<T>
Queue<T>
SortedDictionary<T>
SortedList<T>
SortedSet<T>
LinkedList<T>
Stack<T>
and..
Custom IEnumerable <T> Class
```



## Enumerable

Static Class

### Methods

- Aggregate<TSource> (+ 2 overloads)
- All<TSource>
- Any<TSource> (+ 1 overload)
- AsEnumerable<TSource>
- Average (+ 19 overloads)
- Cast<TResult>
- Concat<TSource>
- Contains<TSource> (+ 1 overload)
- Count<TSource> (+ 1 overload)
- DefaultIfEmpty<TSource> (+ 1 overload)
- Distinct<TSource> (+ 1 overload)
- ElementAt<TSource>
- ElementAtOrDefault<TSource>
- Empty<TResult>
- Except<TSource> (+ 1 overload)
- First<TSource> (+ 1 overload)
- FirstOrDefault<TSource> (+ 1 overload)
- GroupBy<TSource, TKey> (+ 7 overloads)
- GroupJoin<TOuter, TInner, TKey, TResult> (+ 1 ove...
- Intersect<TSource> (+ 1 overload)
- Join<TOuter, TInner, TKey, TResult> (+ 1 overload)
- Last<TSource> (+ 1 overload)

- LastOrDefault<TSource> (+ 1 overload)
- LongCount<TSource> (+ 1 overload)
- Max (+ 21 overloads)
- Min (+ 21 overloads)
- OfType<TResult>
- OrderBy<TSource, TKey> (+ 1 overload)
- OrderByDescending<TSource, TKey> (+ 1 overload)
- Range
- Repeat<TResult>
- Reverse<TSource>
- Select<TSource, TResult> (+ 1 overload)
- SelectMany<TSource, TResult> (+ 3 overloads)
- SequenceEqual<TSource> (+ 1 overload)
- Single<TSource> (+ 1 overload)
- SingleOrDefault<TSource> (+ 1 overload)
- Skip<TSource>
- SkipWhile<TSource> (+ 1 overload)
- Sum (+ 19 overloads)
- Take<TSource>
- TakeWhile<TSource> (+ 1 overload)
- ThenBy<TSource, TKey> (+ 1 overload)
- ThenByDescending<TSource, TKey> (+ 1 overload)
- ToArray<TSource>
- ToDictionary<TSource, TKey> (+ 3 overloads)
- ToList<TSource>
- ToLookup<TSource, TKey> (+ 3 overloads)
- Union<TSource> (+ 1 overload)
- Where<TSource> (+ 1 overload)
- Zip<TFirst, TSecond, TResult>

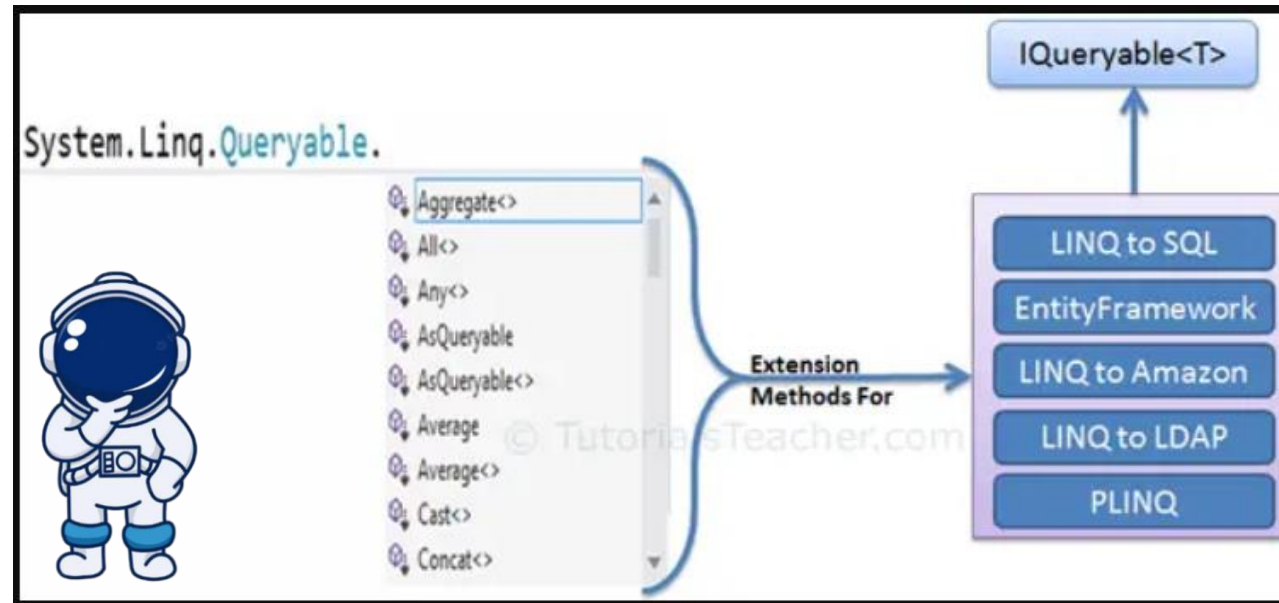


Fuente : <https://www.tutorialsteacher.com/linq/linq-api>



# Queryable

The `Queryable` class includes extension methods for classes that implement `IQueryable<t>` interface. The `IQueryable<T>` interface is used to provide querying capabilities against a specific data source where the type of the data is known. For example, Entity Framework api implements `IQueryable<T>` interface to support LINQ queries with underlying databases such as MS SQL Server.





## Queryable

Static Class

### Methods

- Aggregate<TSource> (+ 2 overloads)
- All<TSource>
- Any<TSource> (+ 1 overload)
- AsQueryable<TElement> (+ 1 overload)
- Average (+ 19 overloads)
- Cast<TResult>
- Concat<TSource>
- Contains<TSource> (+ 1 overload)
- Count<TSource> (+ 1 overload)
- DefaultIfEmpty<TSource> (+ 1 overload)
- Distinct<TSource> (+ 1 overload)
- ElementAt<TSource>
- ElementAtOrDefault<TSource>
- Except<TSource> (+ 1 overload)
- First<TSource> (+ 1 overload)
- FirstOrDefault<TSource> (+ 1 overload)
- GroupBy<TSource, TKey> (+ 7 overloads)
- GroupJoin<TOuter, TInner, TKey, TResult> (+ 1 overload)
- Intersect<TSource> (+ 1 overload)
- Join<TOuter, TInner, TKey, TResult> (+ 1 overload)
- Last<TSource> (+ 1 overload)
- LastOrDefault<TSource> (+ 1 overload)
- LongCount<TSource> (+ 1 overload)
- Max<TSource> (+ 1 overload)
- Min<TSource> (+ 1 overload)
- OfType<TResult>
- OrderBy<TSource, TKey> (+ 1 overload)
- OrderByDescending<TSource, TKey> (+ 1 overload)

- Reverse<TSource>
- Select<TSource, TResult> (+ 1 overload)
- SelectMany<TSource, TResult> (+ 3 overloads)
- SequenceEqual<TSource> (+ 1 overload)
- Single<TSource> (+ 1 overload)
- SingleOrDefault<TSource> (+ 1 overload)
- Skip<TSource>
- SkipWhile<TSource> (+ 1 overload)
- Sum (+ 19 overloads)
- Take<TSource>
- TakeWhile<TSource> (+ 1 overload)
- ThenBy<TSource, TKey> (+ 1 overload)
- ThenByDescending<TSource, TKey> (+ 1 overload)
- Union<TSource> (+ 1 overload)
- Where<TSource> (+ 1 overload)
- Zip<TFirst, TSecond, TResult>



# LINQ Query Syntax

There are two basic ways to write a LINQ query to IEnumerable collection or IQueryable data sources.

1. Query Syntax or Query Expression Syntax
2. Method Syntax or Method Extension Syntax or Fluent

`from <range variable> in <IEnumerable<T> or IQueryable<T> Collection>`

`<Standard Query Operators> <Lambda expression>`

`<select or groupBy operator> <result formation>`

*Result variable*  
`var result = from s in strList`  
*Range variable*  
*Sequence (IEnumerable or IQueryable collection)*  
`where s.Contains("Tutorials")`  
*Standard Query Operators*  
`select s;`  
*Conditional expression*

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LINQ Query Syntax



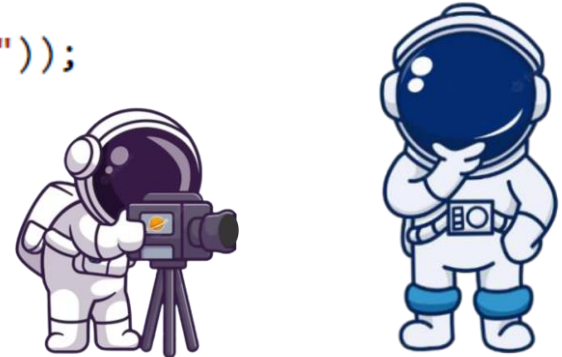
Fuente : <https://www.tutorialsteacher.com/linq/linq-query-syntax>

# LINQ Method Syntax

Method syntax (also known as fluent syntax) uses extension methods included in the [Enumerable](#) or [Queryable](#) static class, similar to how you would call the extension method of any class.

```
// string collection
IList<string> stringList = new List<string>() {
    "C# Tutorials",
    "VB.NET Tutorials",
    "Learn C++",
    "MVC Tutorials" ,
    "Java"
};

// LINQ Method Syntax
var result = stringList.Where(s => s.Contains("Tutorials"));
```



```
var result = strList.Where(s => s.Contains("Tutorials"));
```

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↑  
Extension method

└──────────────────────────────────┘  
Lambda expression

Fuente : <https://www.tutorialsteacher.com/linq/linq-method-syntax>

// Student collection

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 13 } ,  
    new Student() { StudentID = 2, StudentName = "Moin", Age = 21 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 18 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 15 }  
};
```

// LINQ Method Syntax to find out teenager students

```
var teenAgerStudents = studentList.Where(s => s.Age > 12 && s.Age < 20)  
    .ToList<Student>();
```





# Anatomy of the Lambda Expression

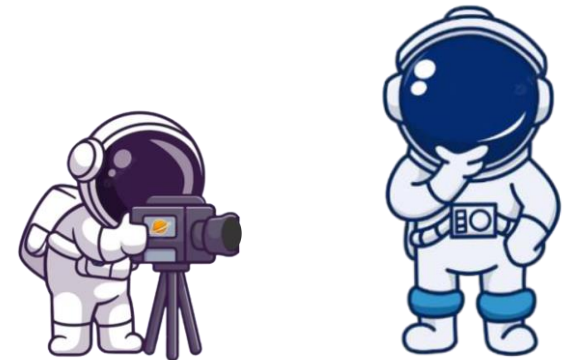
C# 3.0(.NET 3.5) introduced the lambda expression along with LINQ. The lambda expression is a shorter way of representing anonymous method using some special syntax.

```
delegate(Student s) { return s.Age > 12 && s.Age < 20; };
```



```
s => s.Age > 12 && s.Age < 20
```

<https://www.tutorialsteacher.com/linq/linq-lambda-expression>



# Standard Query Operators

Standard Query Operators in LINQ are actually extension methods for the `IEnumerable<T>` and `IQueryable<T>` types. They are defined in the `System.Linq.Enumerable` and `System.Linq.Queryable` classes. There are over 50 standard query operators available in LINQ that provide different functionalities like filtering, sorting, grouping, aggregation, concatenation, etc.

## Standard Query Operators in Query Syntax

```
var students = from s in studentList
                where s.age > 20
                select s;
```

Standard Query Operators

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# Standard Query Operators in Method Syntax

```
var students = studentList.Where(s => s.age > 20).ToList<Student>();
```

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Extension Methods

Classification	Standard Query Operators
Filtering	Where, OfType
Sorting	OrderBy, OrderByDescending, ThenBy, ThenByDescending, Reverse
Grouping	GroupBy, ToLookup
Join	GroupJoin, Join
Projection	Select, SelectMany
Aggregation	Aggregate, Average, Count, LongCount, Max, Min, Sum
Quantifiers	All, Any, Contains
Elements	ElementAt, ElementAtOrDefault, First, FirstOrDefault, Last, LastOrDefault, Single, SingleOrDefault
Set	Distinct, Except, Intersect, Union
Partitioning	Skip, SkipWhile, Take, TakeWhile
Concatenation	Concat
Equality	SequenceEqual
Generation	DefaultEmpty, Empty, Range, Repeat
Conversion	AsEnumerable, AsQueryable, Cast, ToArray, ToDictionary, ToList



# Filtering Operator - Where

Filtering operators in LINQ filter the sequence (collection) based on some given criteria.

The following table lists all the filtering operators available in LINQ.

Filtering Operators	Description
<a href="#">Where</a>	Returns values from the collection based on a predicate function.
<a href="#">OfType</a>	Returns values from the collection based on a specified type. However, it will depend on their ability to cast to a specified type.

## Where

The Where operator (Linq extension method) filters the collection based on a given criteria expression and returns a new collection. The criteria can be specified as lambda expression or Func delegate type.



<https://www.tutorialsteacher.com/linq/linq-filtering-operators-where>





```
public static IEnumerable<TSource> Where<TSource>(this IEnumerable<TSource> source,  
                                                Func<TSource, bool> predicate);
```

```
public static IEnumerable<TSource> Where<TSource>(this IEnumerable<TSource> source,  
                                                Func<TSource, int, bool> predicate);
```

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 13 } ,  
    new Student() { StudentID = 2, StudentName = "Moin", Age = 21 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 18 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 15 }  
};
```

```
var filteredResult = from s in studentList  
                     where s.Age > 12 && s.Age < 20  
                     select s.StudentName;
```



# Where extension method in Method Syntax

Unlike the query syntax, you need to pass whole lambda expression as a predicate function instead of just body expression in LINQ method syntax.

```
var filteredResult = studentList.Where(s => s.Age > 12 && s.Age < 20);
```

```
ICollection<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,  
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 }  
};
```

```
var filteredResult = studentList.Where((s, i) => {  
    if(i % 2 == 0) // if it is even element  
        return true;  
  
    return false;  
});
```

```
foreach (var std in filteredResult)  
    Console.WriteLine(std.StudentName);
```



# Multiple Where clause

You can call the Where() extension method more than one time in a single LINQ query.

```
var filteredResult = studentList.Where(s => s.Age > 12).Where(s => s.Age < 20);
```

**Where** is used for filtering the collection based on given criteria.

Where extension method has two overload methods. Use a second overload method to know the index of current element in the collection.

Method Syntax requires the whole lambda expression in Where extension method whereas Query syntax requires only expression body.

Multiple **Where** extension methods are valid in a single LINQ query.



Fuente : <https://www.tutorialsteacher.com/linq/linq-filtering-operators-where>



# Sorting Operators: OrderBy & OrderByDescending

A sorting operator arranges the elements of the collection in ascending or descending order. LINQ includes following sorting operators.

Sorting Operator	Description
<a href="#">OrderBy</a>	Sorts the elements in the collection based on specified fields in ascending or descending order.
<a href="#">OrderByDescending</a>	Sorts the collection based on specified fields in descending order. Only valid in method syntax.
<a href="#">ThenBy</a>	Only valid in method syntax. Used for second level sorting in ascending order.
<a href="#">ThenByDescending</a>	Only valid in method syntax. Used for second level sorting in descending order.
Reverse	Only valid in method syntax. Sorts the collection in reverse order.





# OrderBy

OrderBy sorts the values of a collection in ascending or descending order. It sorts the collection in ascending order by default because `ascending` keyword is optional here. Use descending keyword to sort collection in descending order.

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,  
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 }  
};
```

```
var orderByResult = from s in studentList  
                    orderby s.StudentName  
                    select s;
```

```
var orderByDescendingResult = from s in studentList  
                              orderby s.StudentName descending  
                              select s;
```



```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,  
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 }  
};  
  
var studentsInAscOrder = studentList.OrderBy(s => s.StudentName);  
  
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,  
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 }  
};  
  
var studentsInDescOrder = studentList.OrderByDescending(s => s.StudentName);
```



# Multiple Sorting

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,  
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 } ,  
    new Student() { StudentID = 6, StudentName = "Ram" , Age = 18 }  
};
```

```
var orderByResult = from s in studentList  
    orderby s.StudentName, s.Age  
    select new { s.StudentName, s.Age };
```



# Sorting Operators: ThenBy & ThenByDescending

The `ThenBy` and `ThenByDescending` extension methods are used for sorting on multiple fields.

The `OrderBy()` method sorts the collection in ascending order based on specified field. Use `ThenBy()` method after `OrderBy` to sort the collection on another field in ascending order. Linq will first sort the collection based on primary field which is specified by `OrderBy` method and then sort the resulted collection in ascending order again based on secondary field specified by `ThenBy` method.

```

IList<Student> studentList = new List<Student>() {
    new Student() { StudentID = 1, StudentName = "John", Age = 18 } ,
    new Student() { StudentID = 2, StudentName = "Steve", Age = 15 } ,
    new Student() { StudentID = 3, StudentName = "Bill", Age = 25 } ,
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20 } ,
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 19 },
    new Student() { StudentID = 6, StudentName = "Ram" , Age = 18 }
};

var thenByResult = studentList.OrderBy(s => s.StudentName).ThenBy(s => s.Age);

var thenByDescResult = studentList.OrderBy(s => s.StudentName).ThenByDescending(s => s.Age);

```





# Grouping Operators: GroupBy & ToLookup

The grouping operators do the same thing as the GroupBy clause of SQL query. The grouping operators create a group of elements based on the given key. This group is contained in a special type of collection that implements an `IGrouping<TKey,TSource>` interface where `TKey` is a key value, on which the group has been formed and `TSource` is the collection of elements that matches with the grouping key value.

Grouping Operators	Description
<a href="#">GroupBy</a>	The GroupBy operator returns groups of elements based on some key value. Each group is represented by <code>IGrouping&lt;TKey, TElement&gt;</code> object.
<a href="#">ToLookup</a>	ToLookup is the same as GroupBy; the only difference is the execution of GroupBy is deferred whereas ToLookup execution is immediate.



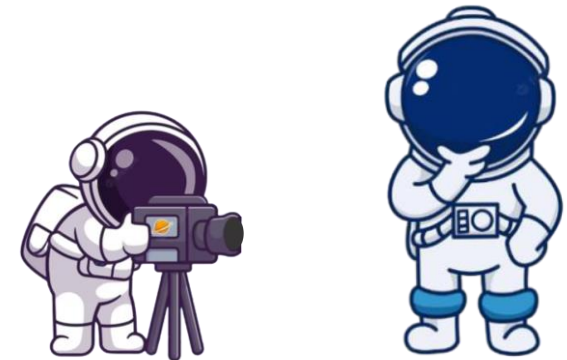
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# Joining Operator: Join

The joining operators joins the two sequences (collections) and produce a result.

Joining Operators	Usage
<a href="#">Join</a>	The Join operator joins two sequences (collections) based on a key and returns a resulted sequence.
<a href="#">GroupJoin</a>	The GroupJoin operator joins two sequences based on keys and returns groups of sequences. It is like Left Outer Join of SQL.



# Join

The Join operator operates on two collections, inner collection & outer collection. It returns a new collection that contains elements from both the collections which satisfies specified expression. It is the same as **inner join** of SQL.

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", StandardID =1 },  
    new Student() { StudentID = 2, StudentName = "Moin", StandardID =1 },  
    new Student() { StudentID = 3, StudentName = "Bill", StandardID =2 },  
    new Student() { StudentID = 4, StudentName = "Ram" , StandardID =2 },  
    new Student() { StudentID = 5, StudentName = "Ron"  }  
};  
  
IList<Standard> standardList = new List<Standard>() {  
    new Standard(){ StandardID = 1, StandardName="Standard 1"},  
    new Standard(){ StandardID = 2, StandardName="Standard 2"},  
    new Standard(){ StandardID = 3, StandardName="Standard 3"}  
};  
  
var innerJoin = studentList.Join(// outer sequence  
                                standardList, // inner sequence  
                                student => student.StandardID, // outerKeySelector  
                                standard => standard.StandardID, // innerKeySelector  
                                (student, standard) => new // result selector  
                                {  
                                    StudentName = student.StudentName,  
                                    StandardName = standard.StandardName  
                                });
```



Fuente : <https://www.tutorialsteacher.com/linq/linq-joining-operator-join>

# Join in Query Syntax

```
IList<Student> studentList = new List<Student>() {  
    new Student() { StudentID = 1, StudentName = "John", Age = 13, StandardID =1 },  
    new Student() { StudentID = 2, StudentName = "Moin", Age = 21, StandardID =1 },  
    new Student() { StudentID = 3, StudentName = "Bill", Age = 18, StandardID =2 },  
    new Student() { StudentID = 4, StudentName = "Ram" , Age = 20, StandardID =2 },  
    new Student() { StudentID = 5, StudentName = "Ron" , Age = 15 }  
};
```

```
IList<Standard> standardList = new List<Standard>() {  
    new Standard(){ StandardID = 1, StandardName="Standard 1"},  
    new Standard(){ StandardID = 2, StandardName="Standard 2"},  
    new Standard(){ StandardID = 3, StandardName="Standard 3"}  
};
```

```
var innerJoin = from s in studentList // outer sequence  
                join st in standardList //inner sequence  
                on s.StandardID equals st.StandardID // key selector  
                select new { // result selector  
                    StudentName = s.StudentName,  
                    StandardName = st.StandardName  
                };
```



## Creando Consultas Usando Entity Framework

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using Core.Entities;
6
7 namespace Core.Interfaces
8 {
9     3 references
10     public interface IPaisRepository : IGenericRepository<Pais>
11     {
12         2 references
13         Task<Pais> GetPaisByName(string name);
14     }
15 }
```



```
[HttpGet("getPaisByName/{nombre}")]
[ProducesResponseType(StatusCodes.Status200OK)]
[ProducesResponseType(StatusCodes.Status400BadRequest)]
[ProducesResponseType(StatusCodes.Status404NotFound)]
0 references
public async Task<ActionResult<PaisDto>> getPaisByName(string nombre)
{
    var pais = await _unitOfWork.Paises.GetPaisByName(nombre);
    if (pais == null){
        return NotFound();
    }
    return _mapper.Map<PaisDto>(pais);
}
```

```
Infrastructure > Repositories > C# PaisRepository.cs > ...
2 references
51 public async Task<Pais> GetPaisByName(string pais)
52 {
53     return await _context.Paises.Where(_pais => _pais.NombrePais.Trim().ToLower() == pais.Trim().ToLower()).FirstAsync();
54 }
55 }
56 }
57 }
```



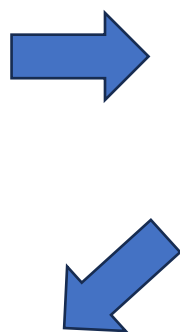
Buscar un país por el nombre.



```

C# MascotaConfiguration.cs M  C# IPaisRepository.cs M  ApiAnimals.csproj  C# PaisReposit
ApiAnimals > Profiles > C# MappingProfiles.cs > MappingProfiles > .ctor
U references
13 public MappingProfiles()
14 {
15     CreateMap<Pais,PaisDto>().ReverseMap();
16     CreateMap<Pais,PaisDepDto>().ReverseMap();
17     CreateMap<Departamento, DepartamentoDto>().ReverseMap();
18     CreateMap<Ciudad, CiudadDto>().ReverseMap();
19     CreateMap<Raza, RazaDto>().ReverseMap();
20     CreateMap<Cliente, ClienteDto>().ReverseMap();
21     CreateMap<Mascota, MascotaDto>().ReverseMap();
22     CreateMap<Cita, CitaDto>().ReverseMap();
23 }
24 }
25 }
26 }
27 }

```



```

Core > Interfaces > C# IPaisRepository.cs > ...
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Threading.Tasks;
5 using Core.Entities;
6
7 namespace Core.Interfaces
8 {
9     3 references
10     public interface IPaisRepository : IGenericRepository<Pais>
11     {
12         2 references
13         Task<Pais> GetPaisByName(string name);
14         2 references
15         Task<Pais> GetPaisByNameAndDeps(string name);
16     }
17 }

```

```

Infrastructure > Repositories > C# PaisRepository.cs > ...
2 references
56 public async Task<Pais> GetPaisByNameAndDeps(string pais)
57 {
58     return await _context.Paises.Where(_pais => _pais.NombrePais.Trim().ToLower() == pais.Trim().ToLower())
59     .Include(p => p.Departamentos)
60     .FirstAsync();
61 }
62 }
63 }
64 }

```



```

[HttpGet("getPaisByNameDeps/{nombre}")]
[ProducesResponseType(StatusCodes.Status200OK)]
[ProducesResponseType(StatusCodes.Status400BadRequest)]
[ProducesResponseType(StatusCodes.Status404NotFound)]
0 references
public async Task<ActionResult<PaisDepDto>> getPaisByNameDeps(string nombre)
{
    var pais = await _unitOfWork.Paises.GetPaisByNameAndDeps(nombre);
    if (pais == null){
        return NotFound();
    }
    return _mapper.Map<PaisDepDto>(pais);
}

```



Buscar un país por el nombre y mostrar los Departamentos asociados.











