# Translation into C++ of the R package "Intervalwise Testing for Functional Data" Advanced Programming for Scientific Computing (8 CFU)

Tutor: Dr. Alessia Pini Student: Diego Di Maulo

May 2018



#### Introduction

R package: Intervalwise T<sup>2</sup> Testing for Functional Data.

Main function: IWT2 (plus minor functions to plot the results).

### IWT2 algorithm:

- coded by Dr. Alessia Pini (with Prof. Simone Vantini),
- draft to check algorithm correctness,
- not optimized, with some memory wastes,
- inefficient and useless in most applications.

The goals are to implement it **in C++**, to make it **more efficient**, to make it **parallel** and to interface it with the other functions of the R package.

#### R version

## The inputs accepted by **IWT2** are:

- data1: observations of the first population,
- data2: observations of the second population,
- mu: mean difference of the two populations under H<sub>0</sub>,
- B: number of Monte Carlo iterations,
- paired: flag for "paired" or "unpaired" test,
- dx: domain step size,
- recycle: flag for using "recycle" (for periodic domains),
- alt: test type or alternative.

#### R version

## The possible test types are:

- "two.sided":  $H_0$ :  $\mu_1 \mu_2 = \mu_0$  vs  $H_1$ :  $\mu_1 \mu_2 \neq \mu_0$ ,
- "greater":  $H_0$ :  $\mu_1 \mu_2 = \mu_0$  vs  $H_1$ :  $\mu_1 \mu_2 > \mu_0$ ,
- "less":  $H_0$ :  $\mu_1 \mu_2 = \mu_0$  vs  $H_1$ :  $\mu_1 \mu_2 < \mu_0$ .

### Search for the domain portions that cause H<sub>0</sub> to be rejected:

- 1. data pre-processing,
- 2. pointwise test statistics on the original data,
- 3. pointwise test statistics on the permuted data,
- 4. intervalwise test statistics,
- 5. corrections.

#### R version

### The outputs returned by **IWT2** are:

- ▶ test: test type,
- ightharpoonup mu: mean difference of populations under  $H_0$  (same as input),
- unadjusted\_pval: pointwise unadjusted p-values,
- adjusted\_pval: pointwise adjusted p-values,
- pval\_matrix: intervalwise p-values,
- data.eval: data1 and data2 juxtaposed,
- ord\_labels: population to which the observations belong.

#### C++ version

### The inputs in C++ are:

- data1, data2: observations of the two populations,
- ▶ mu: mean difference under H<sub>0</sub>,
- B: number of Monte Carlo iterations,
- alt: test type or alternative,
- maxrow: truncation parameter,
- paired: flag for "paired" or "unpaired" test,
- recycle: flag for using "recycle" (for periodic domains),
- ► THREADS: number of parallel threads to exploit.

C++ version

## The outputs in C++ are only:

- ▶ T0: vector of test statistics of the original data,
- pvalue\_point: pointwise unadjusted p-values,
- pvalue\_inter: intervalwise p-values,
- pvalue\_corr: pointwise adjusted p-values.

C++ version

#### Libraries

- ▶ iostream, fstream
- vector, string
- ► Eigen/Dense (version 3.3.3)
- ctime, iomanip

#### **Macros**

▶ INFO (code flow), SHOW (partial results), TIME (elapsed times)

### **Typedefs**

- Array<double, Dynamic, Dynamic, RowMajor> MatrixType;
- Array<double, Dynamic, 1> VectorType;
- std::string AlterType;

#### Data reading

For now, we assume the inputs to be available in the text files:

- ▶ Param.txt with the dimensions n1, n2, and p,
- ▶ Data1.txt with the  $n1 \times p$  elements of data1 (by row),
- ▶ Data2.txt with the  $n2 \times p$  elements of data2 (by row),
- ▶ MeanO.txt with the p elements of mu.

Later on, we will also see a method to generate them automatically.

Tilde test

We do not really perform the test

$$H_0: \mu_1 - \mu_2 = \mu_0 \text{ vs } H_1: \mu_1 - \mu_2 \neq \mu_0,$$

but we actually perform the **tilde test** 

$$H_0: \tilde{\mu}_1 = \mu_2 \text{ vs } H_1: \tilde{\mu}_1 \neq \mu_2,$$

where  $\tilde{\mu}_1 = \mu_1 - \mu_0$ .

- ▶ We only care of the difference  $\mu_1 \mu_2$  w.r.t.  $\mu_0$ .
- ► Many operations will result much simpler.

#### Inputs check

### The **inputs data** must satisfy some constraints:

- data1 and data2:
  - same number of columns,
  - same number of rows (only in "paired" tests),
- mu:
  - same number of elements as the number of columns of data1.

In R, the variables data1, data2, and mu are accepted in many formats, while in C++ they are accepted only as numeric variables.

Hence, the step size parameter dx is not needed any more.

#### Inputs check

The **input parameters** must satisfy some constraints:

- ▶ alt: one among "two.sided", "greater", and "less",
- B: positive,
- ▶ maxrow: between 0 and p-1 (included).

We prefer int instead of unsigned for many variables so to

- avoid annoying warnings (if compiling with -Wall),
- rely on safer exit conditions when cycling on decreasing dummy variables.

#### T0 computation

Let delta be the column-by-column mean differences vector,

```
for (int j = 0; j < p; j++)

delta(j) = data1.col(j).mean() - data2.col(j).mean();
```

### then the $T^2$ test statistic is

- ▶ (delta) \* (delta) in "two.sided" tests,
- ▶ (delta)<sup>+</sup> \* (delta)<sup>+</sup> in "greater" tests,
- ▶ (delta)<sup>-</sup> \* (delta)<sup>-</sup> in "less" tests.

#### Pointwise p-values computation

## Pointwise p-values computed via "two-pop" permutation tests:

- we randomize the labels, i.e., we virtually exchange some observations between the two populations,
- ▶ we compute the T² statistics under the new configuration,
- ightharpoonup we compare the  $T^2$  statistics with the original T0 statistics,
- we estimate the **pointwise p-values**.

We create the matrix  $T_perm$  to store the  $T^2$  statistics:

- B rows (permutations),
- p columns (domain points).

In the **paired tests**, it must hold n1 = n2 = n.

- ▶ We generate a **random binary sequence** of *n* elements,
- we virtually exchange the observations between the two populations when the sequence has value 1.

```
// Declare indices vector
std::vector<int> indices(n);

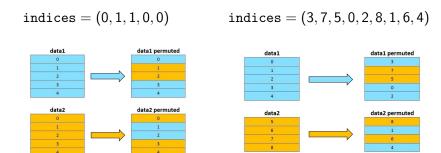
// Generate random binary sequence
for (int i = 0; i < n; i++)
  indices[i] = rand() % 2;</pre>
```

#### Unpaired tests

- We generate a **random sample** of 1, 2, 3, ..., n1 + n2,
- we virtually reorder the observations of both populations.

```
// Declare indices vector and auxiliary variables
std::vector<int> indices(n1+n2);
bool ok; int k;
// Generate random sample
for (int i = 0; i < (n1+n2); i++) {
  indices[i] = rand() \% (n1+n2);
  if (i > 0) {
    ok = false;
    while (ok == false) { // value not chosen yet
      k = 0:
      while (indices[i] != indices[k]) k++;
      if (k < i) indices [i] = rand() \% (n1+n2);
      else ok = true;
```

#### Paired and unpaired tests



**Virtually**: we do not really exchange the observations in C++. Conversely, in the R version, at each iteration a new copy of data1 and data2 is created and the rows are really exchanged.

Pointwise p-values computation

## Pointwise p-values computation:

- we generate a random sample,
- we compute the mean differences,
- we compute the ratio of  $T^2 \ge T0$ .

We create the vector count to tally up how many times  $T^2 \geq T0$  and we estimate the p-values with the ratio count/B.

- ► Although it is just a counter, we implement count as std::vector<double> in order to ease some operations.
- Besides, even its implementation as std::vector<unsigned> brings no performance improvements.

Intervalwise p-values computation

#### For each subinterval,

- ightharpoonup we sum the T<sup>2</sup> and T0 of all its points (as S<sup>2</sup> and S0),
- $\triangleright$  we compare  $S^2$  and S0,
- we estimate the intervalwise p-values.

## We create the matrix pvalue\_inter:

- $\triangleright$  p rows (cardinalities: subintervals with p-i points),
- $\triangleright$  p columns (starting points: subintervals starting from j).

#### Recycle

- ▶ Using "recycle" means assuming a **periodic/cyclic domain**.
- ▶ We have always *p* subintervals for any length.
- The matrix pvalue\_inter is full.

0	012345	123450	234501	345012	450123	501234
1	01234	12345	23450	34501	45012	50123
2	0123	1234	2345	3 4 5 0	4501	5012
3	012	123	2 3 4	3 4 5	450	501
4	01	12	2 3	3 4	4 5	5 0
5	0	1	2	3	4	5
	0	1	2	3	4	5

#### No recycle

- Not using "recycle" means assuming an acyclic domain.
- ▶ We have less and less subintervals as their length increases.
- The matrix pvalue\_inter is lower-triangular.
- ▶ The upper-triangular part is equal to 0 (C++) or NaN (R).

0	012345				=	
1	01234	12345				
2	0123	1234	2345			
3	012	123	234	3 4 5		<u> </u>
4	01	1 2	2 3	3 4	4 5	
5	0	1	2	3	4	5
			2			_

Intervalwise p-values computation

If the **truncation** parameter maxrow is positive, the cycle stops at the subintervals with  $p-\max$  points, without continuing with the larger ones.

**Duplication**: the R version duplicates the vector T0 and the matrix  $T_perm$  to ease some operations, thus producing a significant waste of memory (if B=100.000 and p=1.000, the matrix  $T_perm$  is around 800 MB). In C++, we rely only on already existing variables.

#### Corrections

In order to obtain theoretically sound results, we apply some **corrections** to the p-values computed so far, by combining pointwise and intervalwise p-values.

H<sub>0</sub> should be rejected at a point not only if the pointwise p-value at that point is low, but if also the intervalwise p-values of all subintervals to which that point belongs are low.

The corrected p-value at a point is the maximum among

- its pointwise p-value,
- ▶ the intervalwise p-values of all subintervals with that point.

## Corrections with and without recycle

0	012345	123450	234501	345012	450123	501234
1	01234	12345	23450	34501	45012	50123
2	0123	1234	2345	3450	4501	5012
3	012	123	234	3 4 5	450	501
4	01	12	2 3	3 4	4 5	5 0
5	0	1	2	3	4	5
	0	1	2	3	4	5

0	012345			11		
1	01234	12345			1	-
2	0123	1234	2345			
3	012	123	234	3 4 5		
4	01	12	23	3 4	4 5	
5	0	1	2	3	4	5
	0	1	2	3	4	5

Corrections

**Duplication**: the R version duplicates the  $p \times p$  matrix pvalue\_inter so to simplify some operations with periodic domains but - in so doing - it causes a significant memory waste. In the C++ version, we avoid that by playing with some indices.

**Overwrite**: the R version generates a  $p \times p$  matrix to perform the corrections but - in the end - it needs only the maxrow-th row of it. In C++, we only create a p-dimensional vector and we overwrite it at each iteration instead of wasting p new elements every time.

### Parallelization

**OpenMP** is more appropriate for Monte Carlo methods since it works in shared memory.

MPI would need to broadcast both matrices to all slave nodes.

In the pointwise computation, we parallelize the B permutations

- as equally as possible,
- "statically" (same complexity for each permutation).

In the **intervalwise computation**, we parallelize the subintervals cardinality

"dynamically" (increasing complexity for increasing cardinality).

Parameters: n, p

n	р	Time (seconds)
50	100	5
100	100	5
200	100	5
50	200	47
100	200	47
200	200	47
50	500	408
100	500	409
200	500	410

Parameters: maxrow, B

maxrow	Time (seconds)
0	15
20	12
100	5

В	р	Time (seconds)
1000	200	2
5000	200	17
10000	200	62
1000	500	20
5000	500	101
10000	500	406

Parameters: paired, recycle, alt

paired	recycle	Time (seconds)
true	true	20
false	true	20
true	false	7
false	false	7

alt	р	Time (seconds)
"two.sided"	200	15
"greater"	200	15
"less"	200	15
"two.sided"	500	412
"greater"	500	403
"less"	500	407

#### Sections

The time needed by each section of the algorithm depends on some data and problem dimensions.

- **Read**:  $\sim 5\%$  (increases with n)
- ▶ **T0**:  $\sim 0\%$  (increases with p)
- **Point**:  $\sim 1\%$  (increases with p)
- **Interval**:  $\sim 95\%$  (increases with B, decreases with maxrow)
- **Correct**:  $\sim 0\%$  (increases with p)

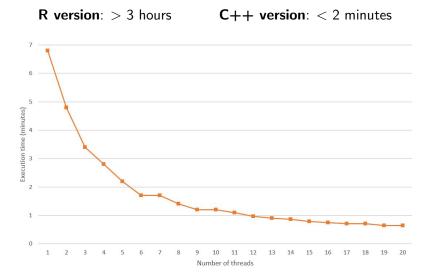
# Results R vs C++

C++ version averagely takes  ${f 20}$  times less than R version...

р	В	recycle	C++ (min)	R (min)	Ratio
500	1000	true	0.33	9	4%
500	5000	true	1.68	48	3%
500	10000	true	6.77	100	7%
200	10000	true	0.28	10	3%
200	10000	false	0.16	2	8%

...even without parallelization!

#### Parallelization



## Possible extensions

- Domain:
  - 2-dimensional domains,
  - non-equidistant points.
- ► Intervalwise p-values computation:
  - stop when a p-value exceeds a threshold.
- ► Test types:
  - one-population tests,
  - multi-population tests.
- Possibility to set **seed** for random generations.

# Acknowledgements

I believe that this project will be of great use because now the IWT2 algorithm is much faster than before. Due to its original too long execution times, it could not be used very much in the past, but now it can be run in less than 1% of the time than before.

I would like to thank everyone who helped me in this project during this long year and, in particular,

- ► Alessia Pini,
- Aymeric Stamm,
- ► Carlo De Falco,
- Luca Paglieri.