Deepanshu Singh Negi

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Career Objective

• Computer Science student, focused on gaining practical experience through real-world projects. Aspiring Software Engineer seeking to apply problem-solving and development skills in scalable applications.

EDUCATION

• Master of Computer Applications

2024 - 2026

Graphic Era Hill University

 $Haldwani,\ Uttarakhand$

• Bachelor of Computer Applications

2021 - 2024

Graphic Era Hill University

Haldwani, Uttarakhand (CGPA: 8.41)

• XII, Science

20

Koormanchal Academy

Almora, Uttarakhand (84.7%)

Koormanchal Academy

Almora, Uttarakhand (88.4%)

EXPERIENCE

• X

• Freelance Web Developer

- Developed responsive web applications using React.js and other JavaScript libraries.
- Implemented Firebase Authentication for secure user login and access control.
- Utilized Cloud Firestore for real-time database operations and synchronization.
- Deployed and managed websites on GoDaddy Hosting.

PROJECTS

• OSPortfolio Next.js, TailwindCSS

- Link https://OSPortfolio.netlify.app
- A next.js based portfolio website with UI inspired by Windows OS.
- The whole concept of this project is to give the visitor a feel of using Window OS features while exploring the portfolio.

• Brain Tumor Detection using CNN

Python, TensorFlow, OpenCV, NumPy

- Engineered a CNN model to classify brain tumors, achieving ∼98% test accuracy.
- Applied preprocessing techniques (CLAHE, sharpening, denoising) to improve input quality.
- Built a real-time prediction utility for MRI image classification.

• 3D Blocky

Next.js, Three.js

- Developed a 3D block-based game where players can build structures.
- The player can move freely in a block based world, building structures using different varieties of blocks provided in the game.
- The world generation is dynamic and can generate infinitely.
- Used Next.js for app structure and Three.js for 3D rendering.

• College Website

React.js, Firebase, Firestore, TailWindCSS

- Built a dynamic and responsive full-stack college website.
- Implemented Firebase for authentication and real-time database features.

• Music Player Android, Kotlin, XML

- Built an Android app to play music.
- Plays music from device's storage
- Enabled playlist creation, shuffle mode, and sharing music over the internet.

TECHNICAL SKILLS

- Languages: C++, Java, Kotlin, JavaScript
- Databases: SQL, NoSQL, Firebase, Firestore
- Frameworks / Libraries: React.js, Next.js, Three.js, TailwindCSS
- Developer Tools: Git, Android Studio, Visual Studio Code, WebStorm
- Hosting and Deployment: GoDaddy, Netlify, Vercel
- Other: Android Development, Web Development, Machine Learning

EXTRACURRICULAR & ACHIEVEMENTS

- Competed in Webathons and Hackathons, sharpening technical and collaborative skills.
- Competed in inter-college basketball tournaments, showcasing teamwork and discipline .

Hobbies

- Playing Basketball
- Sketching and Drawing
- Binging movies and series of different genres.