Diego Navarro

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Address:
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EDUCATION:	**University of California, Irvine**	**Expected Graduation Date: December 2024**
	Bachelor of Science in Computer Science,	**GPA 3.570/4.0**
	Artificial Intelligence Specialization	

TECHNICAL SKILLS:
- Programming Languages: C++, Python, JavaScript, HTML, CSS, C, Java, JQL, Dart
- Proficient in: Jira, Confluence, Microsoft Visual Studio Code, Word, PowerPoint, Excel, and Google Docs, Slides, Sheets
- Experience with: Linux, GitHub, React, MySQL, transact-SQL. Docker

RELEVANT COURSES:
- Object Oriented and Functional Programming
- Database Management
- Data Structures and Algorithms
- Discrete Mathematics
- Software Unit Testing
- Computer Systems and Architecture
- Programming with Libraries
- Software Documentation

Work Experience:

UC Office of the President, IT Systems Support Intern   **June 2023 – December 2023**
- Eliminated down time for over 6,000 users across all UC Campuses by leveraging Atlassian Cloud.
- Collaborated seamlessly with a vendor to migrate UCOP's on-prem Jira and Confluence server to the cloud.
- Offered hypercare service to UCOP management and end users post cloud migration.
- Anticipated and documented user-reported issues, logging them on Jira to facilitate a seamless exchange of information with vendor.
- Engaged with various teams spanning UC campuses, interacting seamlessly with individuals ranging from project managers to developers, thereby cultivating a diverse professional network.

PROJECTS:

Munch, Backend Developer   **January 2023 – 2023**
- Contributed actively within a three-person team tasked with creating an Android application aimed at aiding students in cost-effective grocery shopping and mitigating food waste.
- Developed a recipe recommendation mobile application utilizing Dart, Flutter, Rapid API, and Spoonacular API resulting in the Best Financial Literacy Hack award at Hack at UCI 2023.
- Acquired expertise in backend app development and demonstrated proficiency in working directly with online databases and APIs.

Worlds, Lead Developer and Project Manager   **May 2020 – May 2021**
- Orchestrated the implementation of battle actions and overworld player interactions using JavaScript, complemented by comprehensive documentation.
- Directed a team of 10 members in the creation of a top-down, turn-based RPG, culminating in the development of 124 maps, 600+ battle actions, and an immersive gameplay experience spanning approximately 3 hours.
- Conducted regular meetings and check-ins to facilitate team communication, progress reporting, and issue resolution.
- Worked closely with team members to conceptualize and define a shared vision, utilizing presentations totaling 208 pages.

HONORS/AWARDS:

AP Scholar with Distinction awarded for scoring a 3 or more on at least 5 AP tests   **May 2021**
Seal of Biliteracy awarded for Spanish on high school diploma by the state of California   **May 2021**
College Board National Hispanic Recognition Program   **May 2021**
- Completed the PSAT/NMSQT in October of junior year and achieved the requested PSAT/NMSQT scores.
- Earn a cumulative GPA of 3.5 or higher by the middle of my junior year and identified as Hispanic.

Eagle Scout Rank, Boy Scouts of America   **March 2021**
- Led a team to construct an Information Kiosk at Hidden Valley Nature Center
- Created blueprints, managed budgets, oversaw construction and acquired supplies over a month of work.
- Utilized effective communication to ensure effective collaboration throughout the project.
- Showcased flexibility to overcome various issues in the process that required revisions and guidance from experts.

Soft Skills:
- Bilingual- Spanish
- Leadership, teamwork