Universidad Nacional Autónoma de México

Facultad de Ingeniería

And

The alphaX team introduces

AlphaX Compiler

Developers:
Flores Constantino Diego.
Rojas Castañeda Karen Arleth.

Compilers.
Supervisor: Ing. Norberto Jesús Ortigoza Márquez.

Project Charter

Overview

This document is presented as part of documentation, here is where the purpose, members role and high-level requirements are portrayed. This will help the stakeholders to identify the most important parts of the project development, which are based on the following

1. Proposal and creation of innovative solutions
2. Establish and development of the test plan (including base tests and additional test suites).
3. Establish the point where the project's phase I is complete.

Purpose

The objective of this phase of the project is to develop a C programming language compiler. In this first delivery the compiler must be able to process a simple code with the main parts of a C program, for now the scope are integer numbers.

Members Role

Name	Department	Role	Responsibilities
Diego Flores Constantino	Direction	Project Manager	General Management
Karen Arleth Rojas Castañeda	Version Management	System Integrator/Analyst	Integrator
Diego Flores Constantino	Planning and Architecture	System Architect	Architecture Design
Karen Arleth Rojas Castañeda	Tests	Tester	Test Plan and Test suites
Diego Flores/Arleth Rojas	Development	Developer	Develop Analysis

Project Details

Project Type	Course project Phase 1 (Integers)
Project Name	AlphaX Compiler
Start Date	On the 2nd of November
Deadline	On the 10th of December
Sponsor/Supervisor/Client	Norberto Ortigoza Márquez
Project Manager	Diego Flores Constantino
Signature	Compilers

Project high-level requirements (in detail for a proper design)

Identifier	Requirement
R-1	Compile a program written in C programming language.
R-2	The program must contain a single function called main.
R-3	The function main shall return just a decimal integer number.
R-3.1	The returned decimal integer number could be variable between a decimal range
R-4	The scanner (Parser) should set up a complete token list collected from the C source code; furthermore, add a relational identifier to make more evident about the token's position. (Such as the code line where it is).
R-5	The code development of the compiler must be in Elixir programming language
R-5.1	The development technique must be done to build a matching pattern for the creation of an Abstract Syntax Tree (AST)

R-6	Assembly code generation must be created under AT&T assembly syntax; for GNU purposes
R-6.1	Assembler code must be written under 64-bits set of instructions

Support Resources/Documents

- Sandler, N. (2017). Writing a C Compiler, Part 1. https://norasandler.com/2017/11/29/Write-a-Compiler.html
- (N. A.). (N. D.). 1.1 What is a Compiler? https://lambda.uta.edu/cse5317/notes/node3.html
- González, V. (N. D.). El compilador GCC. https://iie.fing.edu.uy/~vagonbar/gcc-make/gcc.htm
- (N. A.) (2006) AT & T Assembly Syntax. https://csiflabs.cs.ucdavis.edu/~ssdavis/50/att-syntax.htm