

Universidad Nacional Autónoma de México

Facultad de Ingeniería



And The alphaX team introduces



AlphaX Compiler

Developers: Flores Constantino Diego. Rojas Castañeda Karen Arleth.

Compilers.

Supervisor: Ing. Norberto Jesús Ortigoza Márquez.

Project Charter

Overview

This document is presented as part of documentation, here is where the purpose, members role and high-level requirements are portrayed. This will help the stakeholders to identify the most important parts of the project development, which are based on the following

- 1. Proposal and creation of innovative solutions
- 2. Establish and development of the test plan (including base tests and additional test suites).
- 3. Establish the point where the project's phase II is complete.

Purpose

The objective of this project is to develop a C programming language compiler. In this third delivery the compiler must include binary operators in the already developed process.

Members Role

Name	Department	Role	Responsibilities
Diego Flores	Direction	Project Manager	General Management
Constantino			
Karen Arleth Rojas	Version Management	System	Integrator
<u>Castañeda</u>		Integrator/Analyst	
Diego Flores	Planning and	System Architect	Architecture Design
Constantino	Architecture		
Karen Arleth Rojas	Tests	Tester	Test Plan and Test suites
Castañeda			
Diego Flores/Arleth	Development	Developer	Develop Analysis
Rojas			

Project Details

Project Type	Course project Phase III (Binary Operators)
Project Name	AlphaX Compiler
Start Date	On the 4 th of January
Deadline	On the 26 th of January
Sponsor/Supervisor/Client	Norberto Ortigoza Márquez
Project Manager	Diego Flores Constantino
Signature	Compilers

Project high-level requirements (in detail for a proper design)

Identifier	Requirement
R - 1	Compile a program written in C programming language.
R - 2	The program must contain a single function called main.
R - 3	The function main shall return a decimal integer number (with or without a unary operator, depending on code).
R - 3.1	The returned decimal integer number could be variable between a decimal range
R - 4	The scanner (Parser) should set up a complete token list collected from the C source code; furthermore, add a relational identifier to make more evident about the token's position. (Such as the code line where it is).
R - 5	Parser must be able to identify the syntax problems that might appear in code; here is where the common code typing mistakes are analyzed and where the code is (usually) rejected if necessary.
R – 6	The code development of the compiler must be in Elixir programming language

R - 6.1	The development technique must be done to build a matching pattern for the creation of an Abstract Syntax Tree (AST)
R – 7	Assembly code generation must be created under AT&T assembly syntax; for GNU purposes
R - 7.1	Assembler code must be written under 64-bits set of instructions

Support Resources/Documents

- Sandler, N. (2017). Writing a C Compiler, Part 1. https://norasandler.com/2017/11/29/Write-a-Compiler.html
- (N. A.) (2006) AT & T Assembly Syntax. https://csiflabs.cs.ucdavis.edu/~ssdavis/50/att-syntax.htm