

SKILLS/TOOLS

Programming Languages

C# Java C++ Javascript XML JSON HTML/CSS

3D Software

3ds Max Maya Blender

Other skills/tools

Kanban methodology Scrum methodology Github Photoshop Premiere Pro Excel Unity Engine Unreal Engine

CONTACT

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DIEGO SAGREDO

DEVELOPER

PROFILE

I have always been deeply passionate about programming languages and software development in general.

I am always looking forward to working in a creative team environment and improving my skills as a Developer.

EDUCATION

2016 - 2020 Vi

Videogame Design & Development

Universidad Rey Juan Carlos, Madrid (Spain)

EXPERIENCE

Jan 2020 -Apr 2020 **App Developer**

mydance.zone, Madrid (Spain)

COMPETENCES

- Possitive attitude, solid communication and interpersonal skills.
- Deep understanding of the game production pipelines, along with agile methodologies.
- Broad skill set. Cross discipline skills.
- Experience with several scripting languages.
- Experience working in a collaborative team environment.

LANGUAGES

English - Fluent

Cambridge in Advanced English - C1

Spanish - Native Speaker