Diego Renner

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O DiegoRenner </> C++, Python, Java See dark theme

Experience

 ETH Zürich Zurich, Switzerland

Teaching Assistant Sepember 2021 - February 2022

o Teaching Assistant for Lecture "Numerical Methods for Computer Science".

Technologies: C++

Theory: ODEs, PDEs and numerical algorithms to solve them.

ETH Zürich Zurich, Switzerland

Research Assistant September 2020 - June 2021

Hired for continued development of BEM code that was implemented in Masters Thesis.

Technologies: C++, CMake, Git

Theory: BEM, Resonances in Transmission Scattering Problems

ETH Zürich Zurich, Switzerland

September 2020 - February 2021 Teaching Assistant

o Teaching Assistant for Lecture "Numerical Methods".

Technologies: C++, CMake

Theory: ODEs, PDEs and numerical algorithms to solve them.

CSCS Swiss National Supercomputing Center

Lugano, Switzerland Internship May 2018 - August 2018

o Writing regression checks for Piz Daint, Cray XC40/XC50 production system.

Technologies: C, MPI, MySQL, Kibana, Grafana

EDUCATION

 ETH Zürich Zurich, Switzerland

M.Sc. Maths September 2021 - December 2023

o Strengthened analytical abilities in pure maths courses and coding skills in thesis on differentiable haemodynamics solver (Python).

ETH Zürich Zurich, Switzerland

M.Sc. Computational Science and Engineering, Specialization Physics

September 2018 - August 2021

September 2014 - Februar 2018

• Degree completed with a thesis on solving the transmission scattering problem using BEM (C++).

 Universität Basel Basel. Switzerland

B.Sc. Computational Mathematics

Completed extracurricular courses on Computer Architecture, Operating Systems and Quantum Mechanics.

Gymnasium Bäumlihof

Basel, Switzerland

Matura, Specialization Biology & Chemistry August 2009 - July 2014 Ready, set, go! A short introduction for Student Teaching Assistants

(remote) Zurich

April 2020

Education Development and Technology, ETH Zurich

- Improving didactic skills
- o Setting goals for upcoming teaching activity

■ Effective High-Performance Computing & Data Analytics with GPU Summerschool, CSCS-USI

(remote) Lugano, Switzerland

July 2020

o GPU: architecture & programming (CUDA, OpenACC)

JupyterLab

o Python: Numpy, SciPy, Dask, Numba

o ML: Rapids

o Deep Learning: TensorFlow

International Consulting Network (ICON)

Student Consulting Network

o Market Research & Trend Analysis

o Consulting for CREP (Real Estate, China) & Lalubema (Private Security, Brazil)

Shanghai, (remote) Belo Horizonte March 2017 - Februar 2018

Following sections items are clickable

Projects & Thesis

- Parallelizing the Barnes-Hut Algorithm with MPI: Parallelized implementation of N-Body solver in C++ using the MPI framework. (Course Work)
- AiiDA Lab implementation of IR spectrum calculations for carbon based nanomaterials: An AiiDa workflow implemented in the Jupyter Notebooks based AiiDa lab interface. (Semesters Thesis, Computational Science)
- Near Resonances for Scattering Transmission Problems: A BEM based C++ solver for Scattering Transmission Problems, developed to investigate scatterer-dependent near resonances. (Masters Thesis, Computational Science)
- Detecting Near Resonances in Acoustic Scattering: Continued development of root finding algorithm from the masters thesis using empirical evidence and state of the art computation of singular values. (Published Paper)
- ML based game simulation in a finance setting: Agents trained to trade or hold a stock taking into account real historical data on cash returns. Policies are learned via reinforcement learning. (Course Work)
- On differentiable simulations of haemodynamic systems: A 1D-haemodynamics solver written in Python using JAX. The differentiability of the solver aims to aid in the development of personalised medicine. (Masters Thesis, Maths)