Diego Renner

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O DiegoRenner </> C++, Python, Matlab See dark theme

Experience

• ETH Zürich Zurich, Switzerland

Teaching Assistant Sepember 2021 - February 2022

o Teaching Assistant for Lecture "Numerical Methods for Computer Science".

Technologies: C++

Theory: ODEs, PDEs and numerical algorithms to solve them

• ETH Zürich Zurich, Switzerland

Research Assistant September 2020 - June 2021

o Hired for continued development of BEM code that was implemented in Masters Thesis.

Technologies: C++, CMake, Github

Theory: BEM, Resonances in Transmission Scattering Problems

 ETH Zürich Zurich, Switzerland

September 2020 - February 2021 Teaching Assistant

o Teaching Assistant for Lecture "Numerical Methods".

Technologies: C++, CMake

Theory: ODEs, PDEs and numerical algorithms to solve them

• CSCS Swiss National Supercomputing Center

Lugano, Switzerland May 2018 - August 2018

o Writing regression checks for Piz Daint, Cray XC40/XC50 production system.

Technologies: C, MPI, MySQL, Kibana, Grafana

EDUCATION

Internship

Zurich, Switzerland ETH Zürich

M.Sc. Maths September 2021 - Now

o Enrolled to further my knowledge on mathematical modelling and underlying theories.

• ETH Zürich Zurich, Switzerland

M.Sc. Computational Science and Engineering, Specialization Physics September 2018 - August 2021

• Degree completed with a thesis on solving the transmission scattering problem using BEM (C++).

• Universität Basel Basel, Switzerland

B.Sc. Computational Mathematics September 2014 - Februar 2018

o Completed extracurricular courses on Computer Architecture, Operating Systems and Quantum Mechanics.

• Gymnasium Bäumlihof

Basel. Switzerland Matura, Specialization Biology & Chemistry August 2009 - July 2014

• Ready, set, go! A short introduction for Student Teaching Assistants

(remote) Zurich *April 2020*

Education Development and Technology, ETH Zurich

- o Improving didactic skills
- Setting goals for upcoming teaching activity

• Effective High-Performance Computing & Data Analytics with GPU Summerschool, CSCS-USI

(remote) Lugano, Switzerland

July 2020

- o GPU: architecture & programming (CUDA, OpenACC)
- o JupyterLab
- o Python: Numpy, SciPy, Dask, Numba
- o ML: Rapids
- o Deep Learning: TensorFlow

• International Consulting Network (ICON)

Shanghai, (remote) Belo Horizonte March 2017 - Februar 2018

Student Consulting Network

- o Market Research & Trend Analysis
- o Consulting for CREP (Real Estate, China) & Lalubema (Private Security, Brazil)

Following sections items are clickable

PROJECTS & THESIS

- Parallelizing the Barnes-Hut Algorithm with MPI: Parallelized implementation of N-Body solver in C++ using the MPI framework.
- AiiDA Lab implementation of IR spectrum calculations for carbon based nanomaterials: An AiiDa workflow implemented in the Jupyter Notebooks based AiiDa lab interface. (Semester Thesis)
- Near Resonances for Scattering Transmission Problems: A BEM based C++ solver for Scattering Transmission Problems, developed to investigate scatterer-dependent near resonances. (Masters Thesis)
- ML based game simulation in a finance setting: Agents trained to trade or hold a stock taking into account real historical data on cash returns. Policies are learned via reinforcment learning.