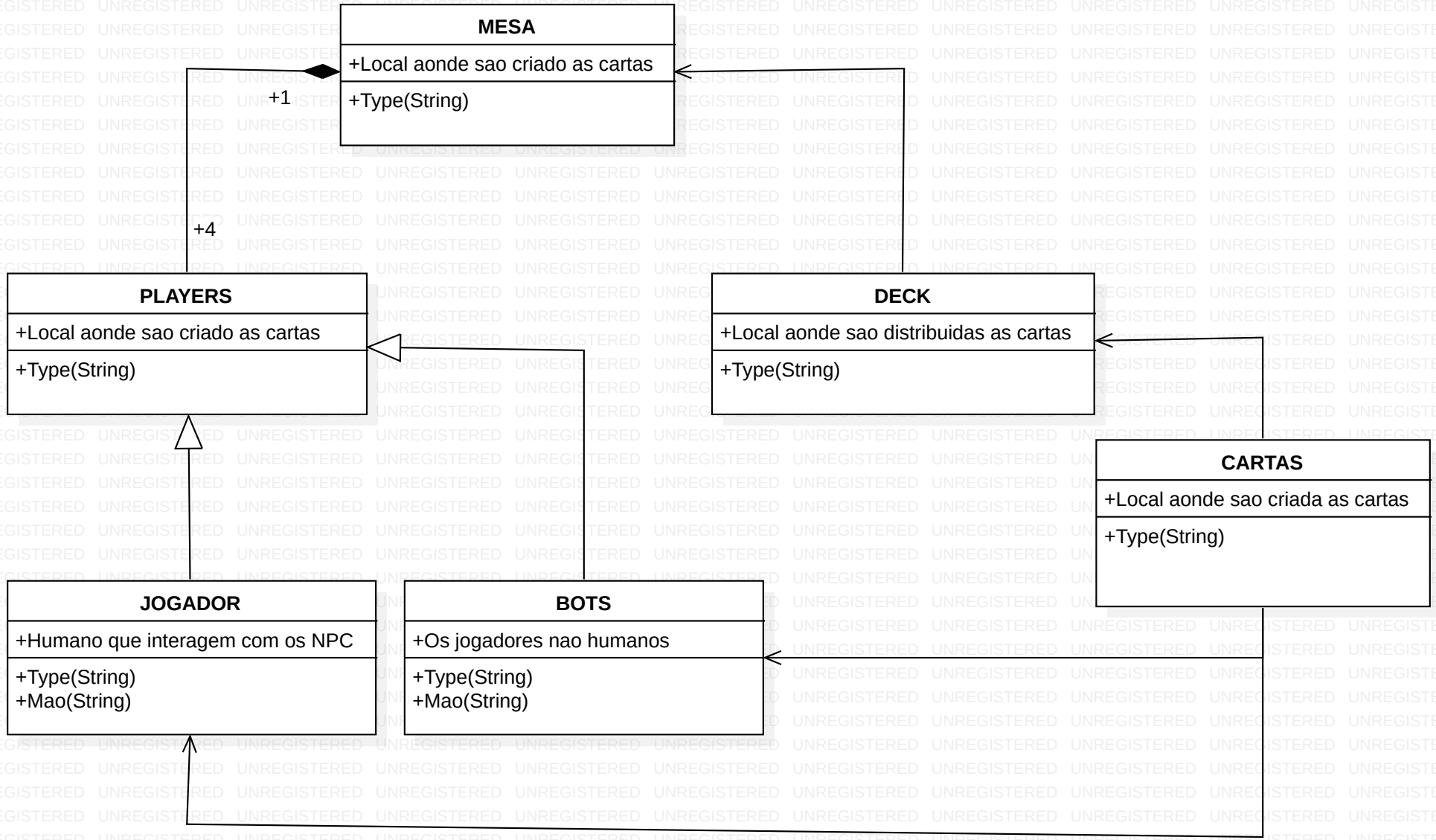
Model::Main


MESA
+Local aonde sao criado as cartas
+Type(String)
+1
+4
PLAYERS
+Local aonde sao criado as cartas
+Type(String)
DECK
+Local aonde sao distribuidas as cartas
+Type(String)
CARTAS
+Local aonde sao criada as cartas
+Type(String)
JOGADOR
+Humano que interagem com os NPC
+Type(String)
+Mao(String)
BOTS
+Os jogadores nao humanos
+Type(String)
+Mao(String)