DIEGO SOLRZANO

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EDUCATION

Instituto Tecnolgico y de Estudios Superiores de Monterrey

Puebla

Computer Science Bachelors August 2021 - July 2026

Percentage: 92%

EXPERIENCE

Puebla, Mexico | August 2024 - December 2024

- Ecoespacio | Project Manager Puebla, Mexico | August 2024 December 2024 Supervised the development of Android and iOS applications, ensuring project milestones were met and high-quality standards were maintained.
 - Implemented the Scrum methodology to enhance team collaboration and streamline the development
 - Contributed to both backend and frontend development, utilizing Swift to create robust and user-friendly features.

Puebla, Mexico | September 2024 - December 2024

- Karggu | Project Manager Puebla, Mexico | September 2024 December 2024 Dec
 - Developed advanced graphics using OpenGL in Python, ensuring efficient rendering and high-quality visual outputs.

Topos FC | Backend developer

Puebla, Mexico | February 2024 - July 2024

- Designed and developed a website for Topos FC, a blind football team, incorporating accessible and user-friendly features tailored to their specific needs.
- Implemented the backend using MySQL for data management and developed the frontend with JavaScript to create an intuitive and functional interface.

SKILLS

C++, Python, Swift, Julia, Kotlin, Javascript Programming Languages:

SwiftUI, Boostrap, Jetpack Compose, PostgreSQL, GitHub, React Libraries/Frameworks:

Tools / Platforms: VS Code, Xcode, Android Studio Databases: SQL, Firebase, postgreSQL

PROJECTS / OPEN-SOURCE

Mobile Developer at Ecoespacio | Link

Swift

Contributed to the development of a mobile app for Ecoespacio, promoting environmental awareness through Firebase integration for authentication, database management, and data storage. Enabled users to participate in challenges and earn rewards, fostering ecological responsibility and sustainable actions.

and a Julia backend. The system visualized forklifts, packages, and trucks in real-time, while the backend optimized routes and package allocation.

Mobile Developer at Ecoespacio | Link

Kotlin

Developed a mobile application for Ecoespacio in Kotlin for Android using Firebase.

Patrones Hermosos

Javascript, React, Supabase, Express, ChakraUI

Frontend Lead Patrones Hermosos (Current Project)

Leading the frontend development of Patrones Hermosos, a web platform for managing participants, coordinators, and site operations in a STEM education program. Focused on building intuitive, data-driven interfaces to streamline user management and document validation.

CERTIFICATIONS

• CCNA: Switching, Routing, and Wireless Essentials - Cisco