



# **SNO**

**SUPER NINTENDO ONLINE**

**Milestone 2**

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# Milestone 2

	% Complete	Michael K.	Keith J.	Eric W.
Partial CPU Emulation	100%	33%	33%	34%
Basic Applet Frontend	100%	33%	33%	34%
Read ROM from Client	100%	33%	33%	34%
Memory implementation	100%	33%	33%	34%

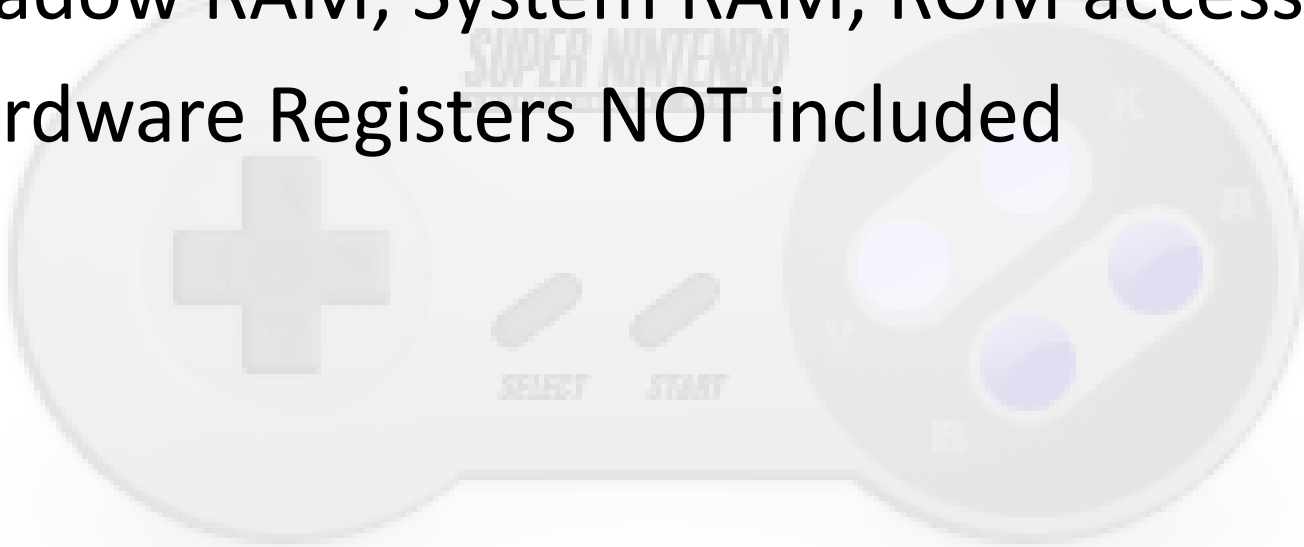
# Partial CPU Implementation

- [Code Coverage Report](#)
- [JUnit Test Report](#)



# Memory Implementation

- LoROM layout implemented
- Shadow RAM, System RAM, ROM access
- Hardware Registers NOT included





Demo

# Milestone 3

	Michael K.	Keith J.	Eric W.
Improved CPU Emulation	33%	34%	33%
Basic Video Functionality	33%	34%	33%
GUI Configuration Options	33%	34%	33%



Questions?