

Nguyen Quoc Due

 github.com/DieterWalker  facebook.com/dieter.walker.5050  nguyenquocdue32@gmail.com

EDUCATION

Sai Gon University
Majoring Software Engineer

June 2020 - Present

SKILLS

Languages: C/C++, C Sharp, Python, Java, JavaScript, HTML/CSS, \LaTeX
Tools: Git/GitHub, VS, VS Code, IntelliJ/PyCharm/IDEA, MySQL, SQL-Server, Unity Engine
Frameworks: Spring Frameworks, Bootstrap 5, ReactJS

PROJECTS

Axietris | *UnityEngine, Git, VS, VS code* Nov. 2023

- Team Project for Axie GameJam 2023
- Programming a puzzle game with action elements using Unity Engine
- The main task is to implement UX/UI and edit components in the backend
- Learning how to use Unity and game models within Unity

Table Store | *Java, HTML/CSS, JS, Git, Spring Framework, IntelliJ IDEA* Set. 2023 - Dec. 2023

- Team project for Java Enterprise Edition Specialization course..
- Creating a website selling gaming chairs and ergonomic chairs using Spring Framework and Spring Security.
- The main task is to implement user-related functionalities.
- Learning how to use Spring Framework and Spring Security and deployment.

The Battle | *Unity Engine, Git, VS code* Jan. 2024 - Present

- Personal project for the Specialized Project course.
- Programming a strategy game using Unity Engine and training AI using Unity ML-Agents Toolkit

EXPERIENCE

Axie GameJam 2023 | *Participants* Nov. 2023

Participating in the game development competition organized by Sky Mavis

SGU Chess Club | *Member* 2020 – 2022

Participating in chess puzzle with the main subject being chess s

HOBBIES

Drawing 2020 – Present

Creating artwork using drawing apps and posting them on online platforms like DeviantArt, Pinterest...