

SvcConfig era_Deploy	503	???	cwd	???	???	???	???	/Op
SvcConfig era_Deploy/SvcConfig	503	???	exe	???	???	???	???	/Op
SvcConfig v/null	503	???	0	???	???	???	???	/de
SvcConfig v/null	503	???	1	???	???	???	???	/de
SvcConfig v/null	503	???	2	???	???	???	???	/de
SvcConfig era_Deploy/healthservice.conf	503	???	10	???	???	???	???	/Op
SvcConfig ta/database/phone.db	503	???	24	???	???	???	???	/da

SvcConfig	503	???	37	???	???	???	???	/de
v/input/keyboards								
SvcConfig	503	???	38	???	???	???	???	/de
v/input/keyInput								
SvcConfig	503	???	39	???	???	???	???	/de
v/input/HookSw								
SvcConfig	503	???	40	???	???	???	???	/de
v/sidecar								
SvcConfig	503	???	41	???	???	???	???	/de
v/ledmatrix								
SvcConfig	503	???	42	???	???	???	???	/de
v/fb/0								
SvcConfig	503	???	53	???	???	???	???	/tm
p/lldpfifo								
SvcConfig	503	???	56	???	???	???	???	/tm
p/LldpManagerFifo								
SvcConfig	503	???	62	???	???	???	???	/de
v/pc_status								
SvcConfig	503	???	64	???	???	???	???	/de
v/ifx_mps/cmd								
SvcConfig	503	???	81	???	???	???	???	/Op
era_Deploy/Mobile_0100_base.dls								
SvcConfig	503	???	100	???	???	???	???	/de
v/sidecar								
SvcConfig	503	???	mem	???	1f:04	0	386	/Op
era_Deploy/SvcConfig								
SvcConfig	503	???	mem	???	1f:04	20480	386	/Op
era_Deploy/SvcConfig								

The next step was to begin decomposing SvcConfig and the services.conf file. SvcConfig – and the Opera executables in general – is a C++ application making heavy use of shared libraries and a distributed object framework with separate client-side proxy libraries and server-side invoker libraries although there is no machine or processor boundary between the client and server side code (i.e. they both run on the Linux OS and NOT the voice co-processor).

Future Approaches

Hook syscalls to ifx_mps

Intercept reads, writes, and ioctls to ifx_mps. This would require observing normal operation to determine the functionality we'd want to create at this level; and some of the functionality we desire is not observable because it is abnormal.

Reverse Opera proxy libraries

Begin reversing the Opera C++ proxy libraries (client) and write an application that uses them. Without header files, this would involve reversing to determine appropriate object formats and parameters for calling these functions.

Possible places to start:

Library name ported interface	Supported Protocol	Creator fn	Sup
#####			
libPhysicalInterfaceService.so calEventObserver	opera_text	createphysicalEventObserverProxy	Physi
libPhysicalInterfaceService.so ionalEventObserver	opera_text	createfunctionalEventObserverProxy	Funct
libPhysicalInterfaceServiceProxy.so calEventGenerationIfc	opera_text	createphysicalEventGenerationProxy	Physi
libToneGenerationServiceProxy.so enerationServiceIfc	opera_text	createToneGenerationServiceProxy	ToneG
libToneGenerationService.so enerationEventObserverIfc	opera_text	createToneGenerationEventObserverProxy	ToneG
libMediaControlServiceProxy.so ControlServiceIfc	opera_text	createMediaControlServiceProxy	Media
libVoiceEngineProxy.so EngineInterface	opera_text	createVoiceEngineProxy	Voice
libMediaControlServiceProxy.so oryDeviceIfc	opera_text	createAuditoryDeviceProxy	Audit
libMediaControlService.so ticStateEventObserver	opera_text	createAcousticStateEventObserverProxy	Acous
libCommunicationsServiceProxy.so nicationsServiceIfc	CommunicationsServiceProtocol	createCommunicationsServiceProxy	Commu
libCommunicationsService.so nicationsServiceEventIfc	CommunicationsServiceProtocol	createCommunicationsServiceEventProxy	Commu

Reverse Opera invoker libraries

Begin reversing the Opera C++ invoker libraries (server) to understand how they interface with the ifx_mps driver(s); as I currently believe the invoker libraries contain the code that receive high-level requests from the client-proxies and communicates with the ifx_mps driver.

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